

* Erlang abstract format

<https://erlang.org/doc/apps/erts/absform.html>

* Things in my mind:

- * anything outside, we let's just focus on "receive" block.
- * works sequentially.

so let's first focus at receive block and send term abstract format

* send term!

+ Example
+ abstract format of send term:

```
send(X) ->
    X!S.
```

Here we can see that a send is represented through an operator expression, where inside the tuple:

1st op is just an atom, saying here it's an operation

2nd → ANNO

3rd → "OP" → variable represent the binary operators (taking two arguments)^{if}
~~variable represent this is~~ except == (as this is known as unary operator and the representation is a bit different)

4th → the left hand side "var" of "OP"

5th → the right hand side "var" of "OP"

- If E is an operator expression $E_1 \text{ op } E_2$, where op is a binary operator other than match operator ==, then $\text{Rep}(E) = [\text{op}, \text{ANNO}, \text{op}, \text{Rep}(E_1), \text{Rep}(E_2)]$.
- If E is an operator expression $\text{op } E_0$, where op is a unary operator, then $\text{Rep}(E) = [\text{op}, \text{ANNO}, \text{op}, \text{Rep}(E_0)]$.

* Receive block

+ Expressions:

- If E is a receive expression $\text{receive } cc_1 ; \dots ; cc_k \text{ end}$, where each cc_i is a case clause, then $\text{Rep}(E) = [\text{'receive'}, \text{ANNO}, [\text{Rep}(cc_1), \dots, \text{Rep}(cc_k)]]$.
- If E is a receive expression $\text{receive } cc_1 ; \dots ; cc_k \text{ after } E_0 \rightarrow B_t$ end, where each cc_i is a case clause, E_0 is an expression, and B_t is a body, then $\text{Rep}(E) = [\text{'receive'}, \text{ANNO}, [\text{Rep}(cc_1), \dots, \text{Rep}(cc_k)], \text{Rep}(E_0), \text{Rep}(B_t)]$.

example

```

rec() ->
    receive
        hello -> hi;
        hyd -> good
    end.

```

⇒

```

{function,4,rec,6,
  [{clause,4,[[],[]],
    [?receive',5,
      [{clause,6,[{atom,6,hello}],[],[{atom,6,hi}]}],
      [{clause,7,[{atom,7,hyd}],[],[{atom,7,good}]}]]]}]
ok

```

```

rec2() ->
    receive
        hello -> hi;
        hyd -> good
    after
        500 -> bye
    end.

```

⇒

```

{function,12,rec2,6,
  [{clause,12,[[],[]],
    [?receive',13,
      [{clause,14,[{atom,14,hello}],[],[{atom,14,hi}]}],
      [{clause,15,[{atom,15,hyd}],[],[{atom,15,good}]}],
      [{integer,17,500},
        [{atom,17,bye}]]]}]}
ok

```

3/receive1.erl



- so by analysing these examples, we can see that inside a receive block there can be only two types (as a defined unit by themselves) expressions and clauses and a 'after' block (only one after block is allowed).

} otherwise
it will
throw an error:
can be seen in
3/receive1.erl

And this bit of information is important because:

- if the length of the 'receive' form is more than 3 then we know there is a 'after' block

which is defined here: (receive, -, -, expression, body)

and if it is more than 3, then in the GAI delta function
we can ...

} How we going to
represent that in the
GAI / delta function?

- And we're not going to represent a recursive call which is made inside the receive block in the GAI delta function.
Because in dominic's paper, first we are not representing them and it's because we can easily identify it through to which state we are transitioning to:

} what about call to other function? should we show that as a transition to other state (that's all?), what if there is a call to this function from that

Example 2.2. Consider the following Erlang code:

```

mem(S) ->
    receive
        {get, P} -> P ! S, mem(S);
        {put, X} -> mem(X)
    end.

```

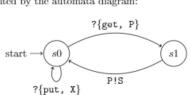
This can be modelled as an eCFSM by the states $S = \{s_0, s_1\}$, initial state $o = s_0$, final states $F = \emptyset$, send labels $L_s = \text{Terms}$ and receive labels $L_r =$

3

$\{\{get, P\}, \{put, X\}\}$ and transitions:

$$\begin{aligned} \delta(s_0, ?\{get, P\}) &= s_1 \\ \delta(s_0, ?\{put, P\}) &= s_0 \\ \delta(s_1, P!S) &= s_0 \end{aligned}$$

which can be represented by the automata diagram:



* And the abstract format for this example would be something like:

```
rec(S) :-  
    receive  
        {get, X} -> X!S, rec(S);  
        {put, X} -> rec(X)  
    end.  
  
    ↗  
  
(function,5,rec,1,  
 [{clause,5,  
   [{var,5,'S'}],  
   []},  
  {'receive',6,  
   [{clause,7,  
     [{tuple,7,[{atom,7,get},{var,7,'X'}]}]},  
     []},  
     {{op,7,'!',[{var,7,'X'}],{var,7,'S'}}},  
     {(call,7,[atom,7,rec],[[var,7,'S']])}},  
   {clause,8,  
   [{tuple,8,[{atom,8,put},{var,8,'X'}]}]},  
   []},  
   [{(call,8,[atom,8,rec],[[var,8,'X']]])}]]))
```

as we can see the call to the function (here it's recursive) is represented as a tuple with four things in it:
 - first → 'call' atom to represent it's a call
 - 2nd → annotation ANNO
 - 3rd → it contains the information about the method name
 - 4th → a list representing the number of parameters this method call is taking.

+ expression:

- If E is a function call $E_0(E_1, \dots, E_k)$, then $\text{Rep}(E) = (\text{call}, \text{ANNO}, \text{Rep}(E_0), [\text{Rep}(E_1), \dots, \text{Rep}(E_k)])$.
- If E is a function call $E_m:E_0(E_1, \dots, E_k)$, then $\text{Rep}(E) = (\text{call}, \text{ANNO}, (\text{remote}, \text{ANNO}, \text{Rep}(E_m), \text{Rep}(E_0)), [\text{Rep}(E_1), \dots, \text{Rep}(E_k)])$.

so to check if it's a recursive call we can, if the third element of the form/syntax/tuple is a tuple like,
 $(\text{atom} \rightarrow \text{Method_Name})^n$

And, does the length of the 3rd element matches the number of parameters (arguments) this method_name takes?

} i don't think we can do pattern matching here since the argument name may change here than the name it has above.