## Thumbs Up? Sentiment Classification using Machine Learning Techniques

Pang, Lee, Vaithyanathan - EMNLP 2002

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IE&M @ Technion

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#### Topic classification



## Sentiment analysis

#### Motivation



Should we watch this movie?

#### Sentiment analysis

#### Motivation



- Should we watch this movie?
- Ideally: read each review and decide



This movie is perfect, it made me cry from the beginning to the end, it deserves several Oscar's nominations. Lady Gaga is a true astist.

#### Sentiment analysis

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Maybe only the sound on this film is up to par...everything else is drown in mediocrity...

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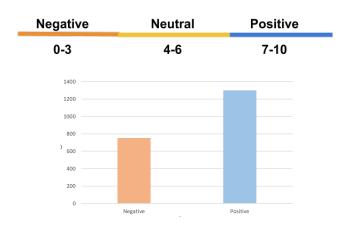
#### Definition (Binary classifier)

$$f: X o y$$
 where  $X \in \mathbb{R}^m$ ,  $y \in \{0,1\}$ 

- Evaluate by loss function
- e.g., Zero-one loss:  $L(x, y, f_w) = \mathbf{1}\{f_w(x) \neq y\}$ 
  - w denotes learned parameters

#### Data: IMDB Movie Reviews

• User rating provides **supervised** learning:



#### Human based sentiment classifiers

- Hypothesis: certain words indicate on sentiment type
- Test: count positive vs. negative words

| Human | Proposed words   | Accuracy | Ties <sup>1</sup> |
|-------|--|----------|-------------------|
| 1     | positive (5): dazzling, brilliant<br>negative (5): suck, terrible  | 58%      | 75%               |
| 2     | positive (11): gripping, spectacular negative (6): cliched, boring | 64%      | 39%               |

Table: Baseline results for human word lists, data is balanced (700 vs. 700)

<sup>&</sup>lt;sup>1</sup>Documents percentage where sentiments rated equally

#### Human based sentiment classifiers

Should we worry about high rate of ties?

- Proposed list is relatively short (usually effect is 0 vs. 0)
  - ▶ Not necessarily the reason for low accuracy!
- Authors propose their list
  - Backed up with statistics

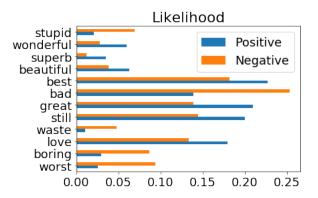
| Human   | Proposed words   | Accuracy | Ties |
|---------|--|----------|------|
| 3+Stats | positive (7): love, wonderful<br>negative (7): bad, worst, '?', '!', | 69%      | 16%  |

Table: Results where words (total 14) were chosen based on data statistics

#### Human based sentiment classifiers

(2018) Data analysis

We reproduced the analysis, following are example estimates



Note words occurrences were binarized

#### Methods

## Bag of words

#### Example

- d<sub>1</sub>: "Great soundtrack, boring actors"
- d2: "Annoying soundtrack, great actors"

|    | actors | soundtrack | boring | annoying | great |
|----|--------|------------|--------|----------|-------|
| d1 | 1      | 1          | 1      | 0        | 1     |
| d2 | 1      | 1          | 0      | 1        | 1     |

- d<sub>3</sub>: "Great soundtrack, great actors, great popcorn."
- $d_3^{bow} = ?$

## Bag of words

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- d<sub>3</sub>: "Great soundtrack, great actors, great popcorn."
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- To estimate P(d|c) we **naively** assume  $f_i$ 's are independent
  - Hence  $\widehat{P(d|c)} = \prod_{i=1}^m P(f_i|c)^{n_i(d)}$

|          | act | audio | boring | rocks |
|----------|-----|-------|--------|-------|
| mapping  | 0   | 1     | 2      | 3     |
| positive | 1   | 3     | 1      | 3     |
| negative | 3   | 1     | 3      | 1     |

Assume the following Bow model with 4 documents for each class:

|          | act | audio | boring | rocks |
|----------|-----|-------|--------|-------|
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ullet  $d_3=$  "Boring effects" ,  $d_3^{bow}=(0,0,1,0)$ 

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- $P(d|pos) = \frac{1}{4}^0 * \frac{1}{4}^0 * \frac{1}{4}^1 * \frac{1}{4}^0 = \frac{1}{4}$

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- $P(d|neg) = \frac{1}{4}^0 * \frac{1}{4}^0 * \frac{3}{4}^1 * \frac{1}{4}^0 = \frac{3}{4}$

## SVM vs. Logistic regression

- Can view both parametrically:  $f(x_i, W) = Wx_i + b$
- Train with gradient descent:
  - Initialize parameters
  - ▶ 1. Update parameters following loss gradient
  - 2. Repeat until convergence

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Methods differ in their loss functions:

#### Definition (SVM loss)

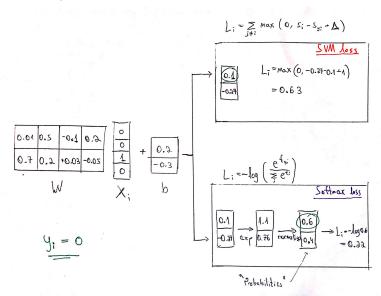
$$L_i = \sum_{j \neq i} \max(0, s_j - s_{y_i} + \delta)$$
, where  $s_j = f(x_i, W)_j$ 

#### Definition (Softmax loss)

$$L_i = -log(\frac{e^{fy_i}}{\sum_j e^{f_j}})$$

## SVM vs. Logistic regression

#### Evaluate loss example



### Results

## Experimental setup

#### Features:

- *d*: "Audio quality rocks"
- Unigram: {'audio', 'rocks',...}
- Bigram: {'audio quality',...}
- N-gram!

#### Setup

- Unigram/bigram appear at least 4/7 times
- Uniform class distributions
- 3-fold average accuracies
- Unified NOT tag

#### Results and discussion

#### Using feature presence

| ID | Features          | count | NB    | ME    | SVM   |
|----|-------------------|-------|-------|-------|-------|
| 2  | unigrams          | 16165 | 81.0% | 80.4% | 82.9% |
| 3  | uni+bigrams       | 32330 | 80.6% | 80.8  | 82.7% |
| 4  | bigrams           | 16165 | 77.3% | 77.4% | 77.1% |
| 5  | unigrams+POS      | 16695 | 81.5% | 80.4% | 81.9% |
| 6  | adjectives        | 2633  | 77.0% | 77.7% | 75.1% |
| 7  | top 2633 unigrams | 2633  | 80.3% | 81.0% | 81.4% |
| 8  | unigram+position  | 22430 | 81.0% | 80.1% | 81.6% |

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- Adding bigrams doesn't improve results; Bigrams alone is worse
- Part-of-speech: "I love this movie" vs. "This is a love story"
- Position based on dividing text into quarters

#### Conclusions

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  - Apply feature selection algorithms
- Contrarily, performance isn't comparable to topic classification

#### Review example

"This film should be brilliant. It sounds like a great plot, the actors are first grade, and the supporting cast is good as well, and Stallone is attempting to deliver a good performance. However, it can't hold up."

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- Difficult for bag-of-words classifiers
- Authors suggest determining the focus of each sentence

# Thank you for participating! Questions?