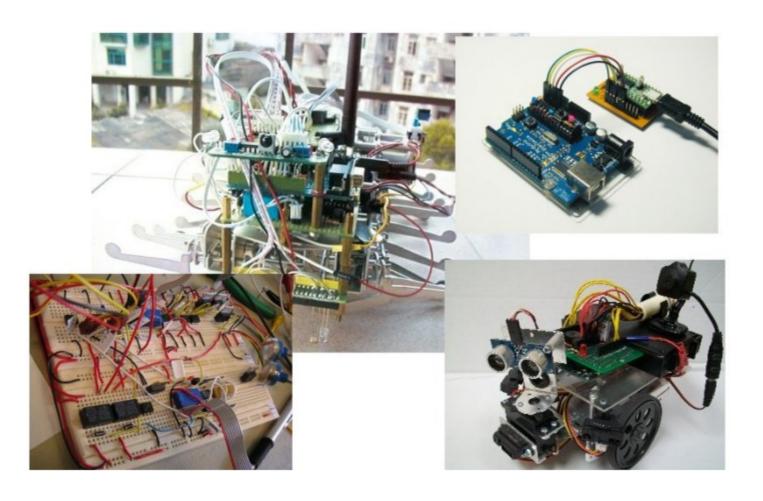
Tinker-orge

Geertjan Wielenga

Twitter: @geertjanw

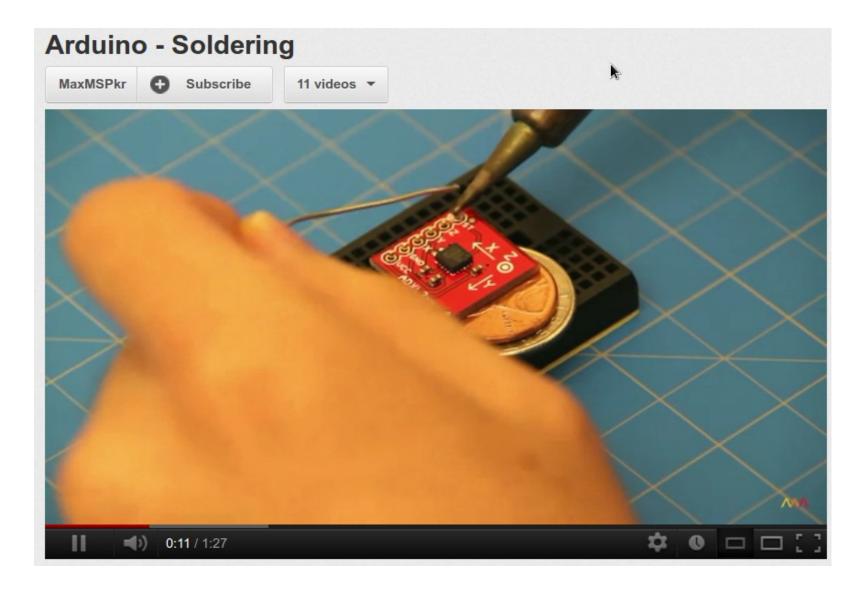
Electronics can be exhausting





Electronics can be exhausting



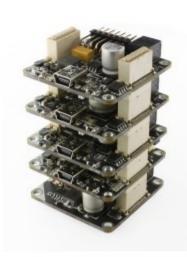


The idea of Tinkerforge



Electronic Building Blocks

- Flexible Usage
 - For Every Purpose One Module
- No Soldering Necessary
 - Pluggable Modules
- No Barriers
 - Use High Level Programming Languages
 - No Electrical Knowledge Necessary
- Open Source, Open Hardware
- Easy And Fast
 - Powerful API/Examples



Tinkerforge - Electronic Building Blocks

TF

Bricks



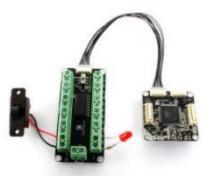




Bricklets



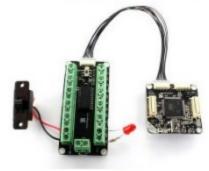




Tinkerforge - Electronic Building Blocks









Tinkerforge - Electronic Building Blocks





Programming Interfaces



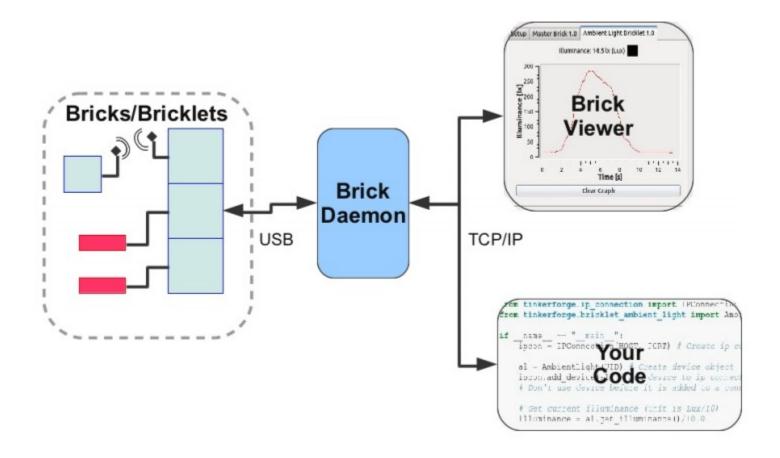
High Level Programming Interface

- Devices are preprogrammed and controlled by a PC
- Each device has its own unique ID (UID)
- User code controls device by an API
- Currently support:
 C/C++, C#, Delphi, Java, PHP, Python and Ruby

```
stepper = Stepper(UID)
stepper.set_motor_current(800)
stepper.set_max_velocity(2000)
stepper.enable()
stepper.set_steps(60000)
```

System Architecture

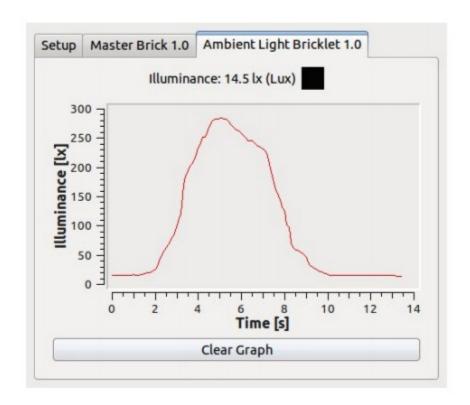




Brick Viewer



- ► Test and Debug Tool
- Configure Wireless Connections



Your Code - Example



```
import com.tinkerforge.BrickletRotaryPoti;
     import com.tinkerforge.IPConnection;
3
4
     public class ExampleSimple -
5
         private static final String host = "localhost";
6
         private static final int port = 4223;
7
         private static final String UID = "ABC"; // Change to your UID
8
9
         // Note: To make the example code cleaner we do not handle exceptions. Exceptions you
10
                  might normally want to catch are described in the commnents below
         public static void main(String args[]) throws Exception {
11
12
             // Create connection to brickd
             IPConnection ipcon = new IPConnection(host, port); // Can throw IOException
13
             BrickletRotaryPoti rp = new BrickletRotaryPoti(UID); // Create device object
14
15
16
             // Add device to TP connection
             ipcon.addDevice(rp); // Can throw IPConnection.TimeoutException
17
             // Don't use device before it is added to a connection
18
19
20
             // Get current position (return value has range -150 to 150)
             short position = rp.getPosition(); // Can throw IPConnection.TimeoutException
21
22
23
             System.out.println("Position: " + position);
24
             System.console().readLine("Press key to exit\n");
25
26
             ipcon.destroy();
27
28
```

Your Code - Example



```
import com.tinkerforge.BrickletLCD20x4;
     import com.tinkerforge.IPConnection;
 3
4
     public class ExampleHelloWorld {
         private static final String host = "localhost";
5
         private static final int port = 4223;
6
         private static final String UID = "ABC"; // Change to your UID
7
8
9
         // Note: To make the example code cleaner we do not handle exceptions. Exceptions you
                  might normally want to catch are described in the commnents below
10
         public static void main(String args[]) throws Exception {
11
             // Create connection to brickd
12
             IPConnection ipcon = new IPConnection(host, port); // Can throw IOException
13
14
             BrickletLCD20x4 lcd = new BrickletLCD20x4(UID); // Create device object
15
16
             // Add device to IP connection
             ipcon.addDevice(lcd); // Can throw IPConnection.TimeoutException
17
             // Don't use device before it is added to a connection
18
19
20
             // Turn backlight on
21
             lcd.backlightOn();
22
             // Write "Hello World"
23
24
             lcd.writeLine((short)0, (short)0, "Hello World");
25
26
             System.console().readLine("Press key to exit\n");
27
             ipcon.destroy();
28
29
```

TF

Tools

Here are some recommended tools:







Random Products



Bricklet Cable Red 50cm

Price: €1.19 As low as: €0.95 Incl. VAT plus Shipping Learn More



Infrared Sensor 20-150cm GP2Y0A02YK0F

Price: €13.99 As low as: €11.19 Ind. VAT plus Shipping Learn More



Analog In Bricklet

Price: €5.99 As low as: €4.79 Ind. VAT plus Shipping Learn More



Bricklet Cable Black 15cm

Price: €0.49 As low as: €0.39 Ind. VAT plus Shipping Learn More



Distance IR Bricklet

Price: €5.99 As low as: €4.79 Incl. VAT plus Shipping Learn More



WIFI Master Extension

Price: €59.99 As low as: €49.99 Ind. VAT plus Shipping Learn More



2.4Ghz RP-SMA Antenna External (Magnetic Mount)

Price: €9.99 As low as: €7.99 Incl. VAT plus Shipping



Board-to-Board Connector 30 Pin (Brick Bottom 4.85mm)

Price: €1.99 As low as: €0.99 Ind. VAT plus Shipping Learn More



Starter Kit

Availability: In stock

Regular Price: €90.86

Special Price: €84.99
Incl. VAT plus Shipping

Buy 10 for €79.99 each

Buy 20 for €74.99 each

Qty:

1

Add to Cart

Features

- Starter Kit
- Ideally suited to learn programming
- Ideal to play around with Bricks and Bricklets

Details

This kit is ideally suited for beginners that want to learn a programming language. It is possible to write programs that can sense and interact with the real world, which makes learning a programming language a lot more fun.

For example with this kit it is possible to:

- Control the volume of a PC with the Rotary Poti Bricklet
- Turn the monitor on/off if someone sits down/goes away with the Distance IR Bricklet
- Control the brightness of the Monitor according to the ambient light with the Ambient Light Bricklet
- Show currently played song titles with the LCD 20x4 Bricklet



More Views



There are a vast options!

The Kit is also suited for people that can program but want to learn the handling of Bricks and Bricklets before plunging in a big and expensive project.



Source Code and Bug Tracking

Every product that is released by Tinkerforge is Open Source. The firmware source as well as the hardware design files for all Bricks and Bricklets are available. Additionally the source code for all tools, such as the Brick Daemon, the Brick Viewer and the generators for the language bindings is available.

This means you can use all of the Tinkerforge hardware and software as a starting point for your own project, extend or modify it. Furthermore you can help us in the development effort and most importantly report bugs.

Table Of Contents

Source Code and Bug Tracking Where and How do I report Bugs?

Previous topic

Technical Data

Next topic

Protocol 2.0

To make it easy for the community to commit patches and report bugs, all of the Tinkerforge projects are hosted on Github.

If you don't know git, you can find information here. Our projects can be cloned with:

git clone git://github.com/Tinkerforge/PROJECT.git

Below is a list of the Tinkerforge project repositories and corresponding bug tracker.

	Repository	Bug Tracking
Tools		
Brick Daemon	git://github.com/Tinkerforge/brickd.git	Report Bug
Brick Viewer	git://github.com/Tinkerforge/brickv.git	Report Bug
Brick Bootloader	git://github.com/Tinkerforge/brickboot.git	Report Bug
Brick Library	git://github.com/Tinkerforge/bricklib.git	Report Bug
Bricklet Library	git://github.com/Tinkerforge/brickletlib.git	Report Bug
API Generator	git://github.com/Tinkerforge/generators.git	Report Bug
Kicad Libraries	git://github.com/Tinkerforge/kicad-libraries.git	Report Bug



CHIP AWARD 2012 - Product of the Year

written by admin, on Mar 8, 2012 2:25:00 PM.

Yesterday we were at the CeBIT, invited by the CHIP Magazine, to take part at the award ceremony of the CHIP AWARDS. Unexpectetly we were allowed to take the price for "Product of the Year 2012" home! The Awardees of the "Product of the Year" category in 2011 and 2010 were the major players Lufthansa and Panasonic, now it is Tinkerforge:-).



A video of the award ceremony can be viewed on website of Chip (video is in english).



More information on:

www.tinkerforge.com