

Mouse in a Maze

This activity helps you with directions, but you have to work quickly. Print the maze from the chart menu at the top of the screen.

Step 1. Tell the mouse which way to turn

Sit opposite your helper at a table. Your helper will have the 'mouse in the maze' sheet on the table in front of them. Place a small object, such as a small block at the start of the maze. Place two small marks on either side of the front of the small block to represent the mouse's ears. You now have to tell the mouse which way it has to turn at each corner, just as it gets to the corner. Each corner is marked with a number on the maze. Your helper will move the mouse around the maze according to your directions. If you give a wrong direction the mouse crashes into a wall and has to start again. Try to go as fast as you can, but without giving any wrong directions.

Your helper will time how long it takes you to direct the mouse through the maze. A good time would be 50 seconds or better.

Step 2. Three directions at a time

You again have to tell the mouse which way it has to turn at each corner. However now you have to give the directions for every 3 corners in advance. So you would tell your helper the directions for the mouse to turn for the first 3 corners. Then before it gets to the fourth corner, tell them the directions for the next 3 corners, etc... Your helper will move the mouse around the maze according to your directions. If you give a wrong direction the mouse crashes into a wall and has to start again. Try to go as fast as you can, but without giving any wrong directions.

Make sure someone times how long it takes you to get the mouse through the maze. A good time would be 50 seconds or less.

MAZE

