## **Finite Automata**

## GitHub

In the **Finite Automata** class, we have the following fields:

- Q: the set of all states
- E: inputs, or alphabet (sigma)
- q0: initial state
- F: final states
- S: transition function from QxE->Q

## The methods:

- getLine(line): which gets everything that comes after the '='
- is dfa(): which checks if the current Finite Automata is deterministic
- ➡ is\_accepted(seq): checks if the sequence is accepted (eg: 0, 1, 0..1). it is done
  by going through each symbol and checking if that the sequence can be
  obtained by following the FA transitions.
- read\_from\_file(file\_name): reads the Finite Automata from file

**UI** class, in which the menu is displayed and also the run function.

Main class in which we run the program.