

(b). Given a sequence of all books in a library (containing title, author, call number, and publisher) and another Sequence of 30 publishers, design an efficient algorithm to determine how many of the books were published by each publisher. (b) [5 points]  
What is the time complexity of your algorithm? Justify your answer.

## Using sequences

### Algorithm bookPublisher(book,publisher)

```
result:=new Sequence();
pub:=publisher.first()
while(!publisher.isLast(pub))
    count:= countPublisher(book,pub)
    numOFBook:=new publisherNumber(pub,count)
    result.insertFirst(numOfBook)
    pub:=publisher.after(p)
count:= countPublisher(book,pub)
numOFBook:=new publisherNumber(pub,count)
result.insertFirst(numOfBook)

return result;
```

### Algorithm countPublisher(book,pub)//

```
cnt:=0
P:=book.first()
While(!book.isLast(p)) then do
    If(p.getPublisher()===pub)
        cnt++;
    p:=book.after(p)
If(p.getPublisher()===pub)
```

```
        cnt++;  
return count;
```

## Using has table

### Algorithm countPublisher(book,publisher)

```
    result:=new Array()  
    D:=new HashTable()  
    insertToHashTable(book,D)  
    iterPub:=publisher.items()  
    while(!iterPub.hasNext()) then do  
        p:=iterPub.nextObject()  
        cnt:=D.findValue(p)  
        if(cnt===null)//if publisher did not have books  
            cnt=0;  
        numOfBookPub:=new publisherNumber(p,cnt)  
        result.push(numOfBookPub)  
return result
```

### Algorithm insertToHashTable(book,D)

```
    iterBook:=book.items()  
    while(iterBook.hasNext()) then do  
        b:=iterBook.nextObject()  
        cnt:=D.findValue(b.getPublisher())  
        if(cnt===null)  
            D.insertItem(b.getPublisher(),1)  
    else
```

```
cnt:=cnt+1
D.insertItem(b.getPublisher(),cnt)
```

This is my assumptions

```
Class libraryBook{
Constructor(title,author,callNumber,publisher){
    This._title=title;
    This._author=author
    This._callNumber=callNumber
    This.Publisher=publisher;

}
getPublisher(){
    return this._publisher
}
}
```

```
Class publisherNumber{

Constructor(publisher,numberOfBook){
    This._publisher=publisher;
    This._numberOfBook=numberOfBooj;
}
}
```

1. Let book be a Sequence containing the words of a book in the same order they occur in the text of the book, i.e., one could read the book by traversing the Sequence book. Design a pseudo-code function fiveMostFrequent(book), that determines the five most frequently occurring words in book. The output is to be a list of

pairs; the pairs can each be a two-element array, e.g., a result of {[the, 10], [book, 7], [a, 5], [of, 3], [in, 3]}.

Extra credit bonus [+5] if you handle the case where there could be a tie for the fifth most, e.g., in the sample output, there could be one or more additional words that occur 3 times and would have to be included in the result.

*Hint: Obviously, this can be done in many ways. The most important thing is that you come up with a design that works without bugs. However, what immediately jumps out at me is using a Dictionary followed by a Priority Queue (don't worry if this does not jump out at you, just design an algorithm that works).*

#### Algorithm fiveMostFrequent(book)

```
BH:=new Hashtable();
insertToHasTable(book,BH)
PQ:=new PriorityQueue()
insertToPQ(BH,PQ)
seq:=new Sequence()
while(PQ.isEmpty()) then do
    bP:=PQ.removeMin();
    if(PQ.size()<5)
        seq.insertLast(bP)
return seq
```

#### Algorithm insertToHasTable(book,BH)

```
iterB:=book.items()
while(iterB.hasNext()) then do
    e:=iterB.nextObject();
```

```

cnt:=BH.findValue(e);
if(cnt===null)
    BH.insertItem(e,1)
Else
    Cnt:=cnt+1
    BH.insertItem(e,cnt)

```

### Algorithim insertToPQ(BH,PQ)

```

iterH:=BH.items()
while(iterH.hasNext()) then do
    e:=iterH.nextObject()
    PQ.insertItem(e.value(),e)

```

(a) [20 points] Given a Sequence B of thousands of credit card bills and another Sequence P of thousands of payments, design an efficient algorithm to create a Sequence of credit card bills that were not paid in full. The elements of Sequence B contain the credit card number, amount due, name, and address. The elements of Sequence P contain the credit number, amount paid, and name. The output of the algorithm should be a newly created Sequence containing the unpaid bills, i.e., **elements with the credit card number, name, address, amount due, and amount paid for those customers for which the amount paid is less than the amount due**. Note that you must handle the case where there is a bill, but there is no payment

B =>(creditCardNum,amountDue,name,address)

P=>(creditCardNum,amountPaid,name)

Out put+> (creditCardNum,name,address,amountDue,unPaid)

If amountPaid is less than amountDue

**Algorithim unpadBills(B,P){**

    iterB:=B.items();

    seq:=new Sequence();

    while(iterB.hasNext()) then do**{**

        e:=iterB.nextObject()

        paidAmount:=paidBills(e.getCreditNumber(),P)

        if(paidAmount<e.getAmountDue()) then{

            bill:=new UnPiadBills(e.getCreditNum(),e.getName(),e.getAddress(),amountDue,paidAmount)

            seq.insertLast(bill)

        }

    }

    return seq;

  }

Algorithm paidBills(creditNum,P)

iterP: =P.items()

while(iterP.hasNext()) the do

e:=iterP.nextObject()

if(creditNum===e.getCreditNum())

return e.getAmountPaid();

return 0;

//this is my assumptions

class UnPaidBills{

constructor(crdeitCardNum,name,address,amountDue,unPaid  
) {

this.\_creditCardNum= crdeitCardNum;

this.\_name=name;

this.\_address=address;

```
this._amountDue=amountDue;  
this._amountNotPaid=amountNotPaid  
}  
getCrdeitCardNum(){  
return this._crdeitCardNum  
}  
getAmountDue(){  
return amountDue;  
}  
getAddress(){  
return this._address  
}}
```