

Assignment 3

Level 1:

- A. Design a pseudo code algorithm to take a Sequence and remove all duplicate elements from the Sequence. Is the algorithm the same for both a List or a Sequence? Explain. Analyze your algorithm twice, once assuming it is a Sequence and then again assuming it is a List. Which ADT is a better choice for this problem? Implement your choice in JavaScript.
- B. Design an algorithm, **isPermutation(A,B)** that takes two sequences A and B and determines whether or not they are permutations of each other, i.e., same elements but possibly occurring in a different order. **Hint:** assume that A and B do not contain duplicates (later we will allow duplicates).

What is the worst-case time complexity of your algorithm? Justify your answer.

Implement your algorithm in JavaScript using either the Sequence or the List class/program provided.

- C. Let L be a **List** of objects colored either red or blue. Design an **in-place** pseudo code algorithm **sortRB(L)** that places all red objects in list L before the blue colored objects. Thus the resulting List will have all the red objects followed by the blue objects. **Hint:** use the method `swapElements` to move the elements around in the List. **To receive full credit**, you must use positions for traversal, e.g., first, last, after, before, `swapElements`, etc. which is necessary to make it in-place.

Level 2:

- D. Let L be a **List** of objects colored either red, green, or blue. Design an **in-place** pseudo code algorithm **sortRBG(L)** that places all red objects in list L before the blue colored objects, and all the blue objects before the green objects. Thus the resulting List will have all the red objects followed by the blue objects, followed by the green objects. **Hint:** use the method `swapElements` to move the elements around in the List. **To receive full credit**, you must use positions for traversal, e.g., first, last, after, before, `swapElements`, etc. which is necessary to make it in-place.
- E. Implement C and D in JavaScript using the `LinkedList` data structure provided.