8/20/2021

Review questions for lessons 6 & 7: Objects, Methods, Constructor Functions

Object Properties and References

- 1. In what sense is an object like a cabinet of files?
- 2. How are primitives different from objects?
- 3. Give an example of creating an object using an object literal?
- 4. What does it mean that object properties can be dynamically created and deleted?
- 5. What are dot and square bracket notations for objects? Which of these allow for computed properties? Give an example.
- 6. How can you check for the existence of a property using ===? Why will that fail if undefined is assigned as the value of a property? What do JS programmers normally assign to a variable with no value?
- 7. How does for .. in differ from for .. of?
- 8. What does it mean for an object to be stored and copied by reference? How does that differ from primitives?
- Are objects always equal if they have the same properties and same values for their properties?Explain.
- 10. Can const variables be changed after assignment? Can const objects be changed after assignment?
- 11. What is garbage collection in JavaScript and what is the concept of "reachability"?
- 12. What is the mark and sweep algorithm?

Object Methods and Constructor Functions

- 13. What is a method? How is it related to a function?
- 14. Give an example of a method in an object literal using the long syntax and the short syntax.
- 15. What is 'this' in an object? When is it used?
- 16. What is the value of this if called in a function that is not a method?
- 17. What is a constructor function? How does it relate to an object literal?
- 18. What does the operator 'new' do when called with a constructor function?
- 19. What happens if you forget to use 'new' when calling a constructor function?
- 20. Why are constructor functions capitalized? What happens if they are not capitalized?