The primary goals were to:

* Allow a 4th game to be displayed and played
* Create a copy of Pong with naming and port changes

| **Test Case ID** | **Description** | **Input** | **Expected Outcome** | **Result** |
| --- | --- | --- | --- | --- |
| TC01 | Check for copy of Pong on the Games page | /Games/Index | Pong copy should appear twice in the list on /Games/Index | Pass |
| TC02 | Attempt to access Pong copy from URL | /Games/Play/4 | User is brought to Pong game | Pass |
| TC03 | Disable OG Pong and check for copy | /Games/Index | Game loads as expected | Pass |
| TC04 | Check in Deployment | /Games/Index | Copy of Pong should appear | Pass |