AUTOMATICALLY VISUALIZING MATHEMATICS

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MOTIVATION

A well-chosen figure can be a tremendous help in understanding mathematical concepts. The production of a good illustration often requires extensive experience, and remarkable effort. To make such process easier, we are building Penrose, a system that automatically produces professional-quality mathematical illustrations from high-level descriptions of mathematical objects.

Penrose provides two extensible domain specific languages: Substance and Style. Similar to using HTML and CSS in the web, a Penrose user would write mathematical notations in Substance, and use Style to specify the details about visualization.

Substance & Style Language

```
Set A, B, C, D, E, F, G
                                    Subset F C
Subset B A
                                    Subset G C
Subset C A
                                    NoIntersect E D
Subset D B
                                    NoIntersect F G
Subset E B
                                    NoIntersect B C
             A Substance program of 3 layers of subset relations
                                    Set x {
                                        shape = Circle { }
                                        ensure x contains x.label
                                    NoIntersect x y {
                                        ensure x nonOverlapping y
                                    Subset x y {
                                        ensure y contains x
                                        ensure x smallerThan y
                                        ensure y.label outsideOf x
                         Style #1: Venn Diagram
                                    Set x { shape = Text{ } }
                                    Subset x y {
                                        encourage y onTop x
                                        encourage x sameX y
                                        shape = Arrow {
                                            start = x.shape
                                            end
                                                  = y.shape
                                            label = None
                                    Set x, Set y {
```

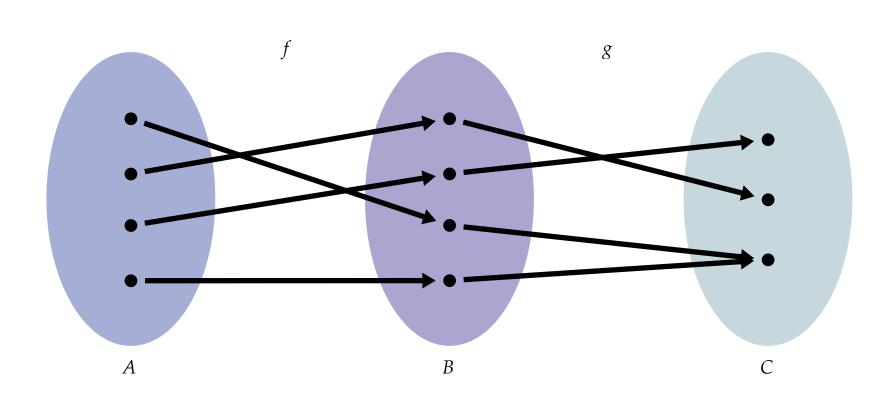
We designed a STYLE language that selects SUBSTANCE objects using pattern matching, declares geometries, and specifies objectives (encourage) or constraints (ensure). The STYLE files are reusable for all similar SUBSTANCE programs.

Style #2: Tree Diagram

encourage x repel y

VISUALIZING MATHEMATICAL DEFINITIONS

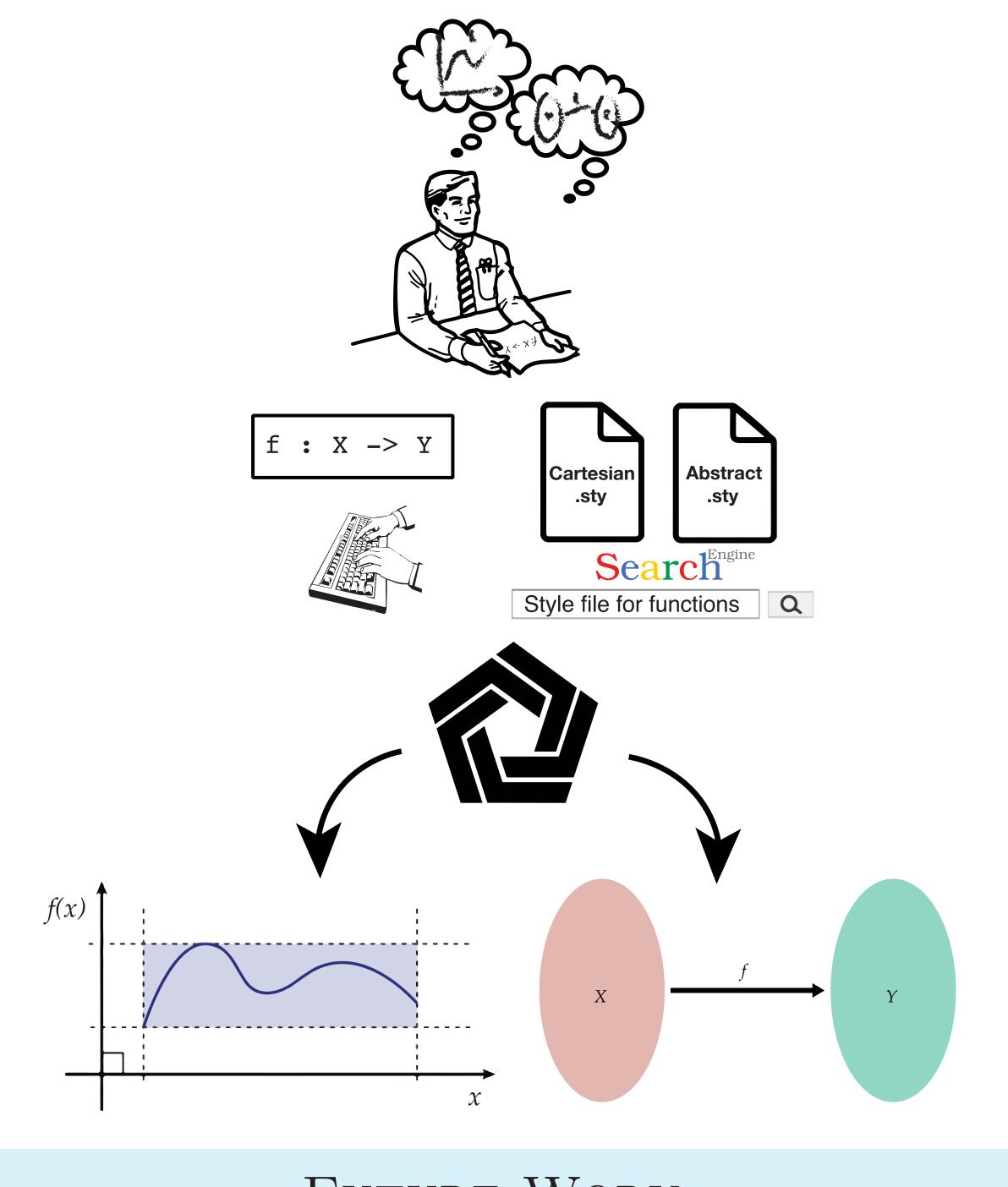
```
f: A -> B
g: B -> C Definition Surjection(Map f, Set A, Set B):
Set A, B, C forall b : B | exists a : A | f(a) = b
Size A 4 Surjection(f, A, B)
Size B 4 Surjection(g, B, C)
Size C 3
```



Illustrating theorem: the composition of surjective functions is also surjective

To illustrate mathematical definitions, we often pick representative examples. Penrose allows users to specify mathematical definitions in first-order logic, and automatically generates instances of the definition by integrating Alloy, an external SAT-solver.

Making Diagrams with Penrose



FUTURE WORK

- Generate figures in general position
- Currently using Exterior Point Method for layout optimization. Try other strategies.
- Extend Substance to other domains.
- Develop an machenism for integration with external tools and programs written in general purpose languages
- Programmatic and Direct Manipulation: infer Style code from GUI actions.

