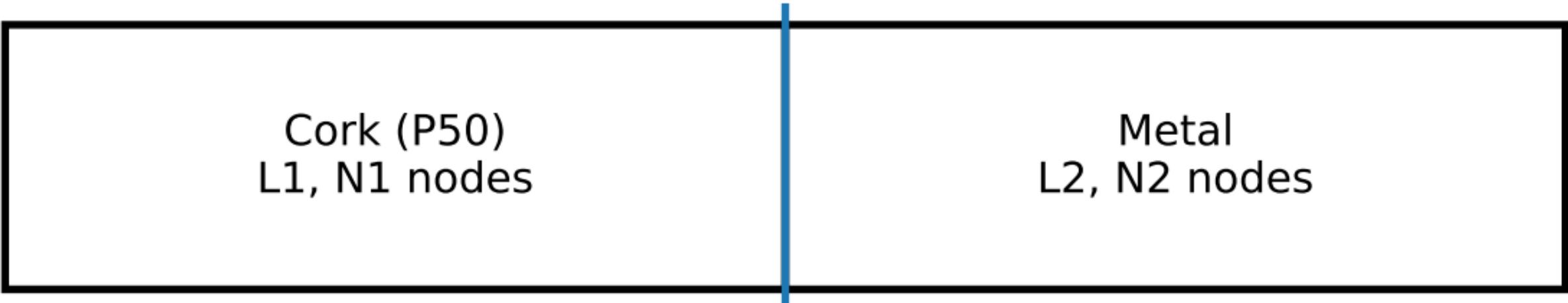


Interface ($m = N1$)



Surface
($x=0$)

x (depth)

Bottom
($x=L1+L2$)
Adiabatic