

DOROTHY CHANG

SOFTWARE ENGINEER | UNIVERSITY OF PENNSYLVANIA '19

SKILLS EXPERIENCE

Languages DEV/PM INTERN • MICROSOFT • MAY-AUG 2017 (CURRENT)

Java Software development and program management intern.

Python CIS 120 TA • UNIVERSITY OF PENNSYLVANIA • AUG 2016-PRESENT

C Develop and teach material for weekly recitation of approximately 20 students.

OCaml Conduct one-on-one code reviews with students to reinforce best coding practices.

Javascript

CSS Develop and grade homework and exam material for introductory algorithms class.

HTML Conduct weekly office hours where students can clarify lecture material and get homework help.

CIS 320 TA • UNIVERSITY OF PENNSYLVANIA • JAN 2017-PRESENT

MySQL

C# SOFTWARE INTERN • AURIQ SYSTEMS • MAY-AUG 2016 (LINUX, RSTUDIO, ELASTIC STACK)

Wrote scripts to use Essentia, a data lake management platform, to organize and analyze raw datasets.

Technologies

Unity

Linux/Unix

JUnit BSE, COMPUTER SCIENCE • MAY 2019 • UNIVERSITY OF PENNSYLVANIA

Swing Programming Languages and Techniques I & II in Java; Data Structures and Algorithms; Automata, Computability, and Complexity; Algorithm II; Javascript; Python; Introduction to Computer Architecture

Android

Visual Studio PROJECTS

Eclipse

Sublime BATTLESHIP GAME • MAY 2016 (JAVA, SWING)

EDUCATION

Data Created a Battleship game in which users play against an enemy AI on 2-D gameboard.

Includes real-time status display and leaderboard, incorporates complex search, file parsing and I/O.

Essentia
OHQ: OFFICE HOURS QUEUE • SEP 2016 (JAVASCRIPT, CSS, HTML, FIREBASE)

RStudio Built an office hours queue web application at PennApps (hackathon at Penn).

Elasticsearch Implemented front and back end: real time database, interactive status display, and metrics tracking.

Logstash DATA VISUALIZATION IN VR • NOV 2016 (C, UNITY, CARDBOARD)

Kibana Built a data visualization application using Unity game engine at YHack (hackathon at Yale).

Data modeling is animated in virtual reality (used with Cardboard headset).







