

Y. DOROTHY JUNG

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EDUCATION

University of California, Berkeley
B.A. Computer Science, B.A. French with Honors

Expected Graduation: May 2015
GPA: **3.723**

Relevant Coursework – Computer Graphics, Algorithms, Computer Networking, Data Structures, Computer Architecture, Discrete Mathematics and Probability, Digital Electronics, Linear Algebra, Differential Equations

EXPERIENCE

DreamWorks Animation | R&D Intern

Redwood City, CA
01/2014 – 6/2014

- Integrated GCC 4.8 and ICC 14.1 compilers into the studio development environment by refactoring and optimizing performance of existing proprietary rendering software. (C++)
- Wrote a testing application to check for inconsistencies across ~250 packages of proprietary graphics software and 3rd-party extensions for Maya, Houdini, and Nuke. (Python)
- Communicated with Technical Directors and other developers to provide technical support for artists, lighters, and renderers.

Mirixa Corporation | Engineering Intern

Emeryville, CA
09/2013-11/2013

- Built an automated testing framework for the front-end development team. (JavaScript)
- Wrote scripts to test the functionality and design of the product interface.
- Communicated with full-time developers and clients to troubleshoot product bugs.

PROJECTS

Brainability (Illustrator, Photoshop, Java)

Designed an Android application to measure user productivity on a task using data obtained from a portable EEG. Made use of Emotiv Insight SDK. Won the *Judges' Choice Award* at a hackathon hosted by Emotiv/Pivotal Labs.

Breadth-first Search using MapReduce (Java)

Implemented a search algorithm for a large data set (~1 million entries) using Hadoop on Amazon EC2 servers.

QuadTree API (Java)

Built an API for a data structure used in the implementation of a spatial database.

Twitter Visualization (Python)

Characterized trends across tweets by parsing and classifying tweets using a naïve Bayes algorithm. Displayed results as an image generated with PyQT.

SKILLS

<i>Programming</i>	Python, C, C++, Java, OpenGL, Eclipse IDE, Bash shell scripting, git
<i>Web Development</i>	HTML5, CSS3, JavaScript
<i>Design</i>	PhotoShop, Illustrator, Wire Framing, Prototyping
<i>Languages</i>	French (fluent), Korean (working proficiency)

LEADERSHIP AND ACTIVITIES

Institute of Electrical and Electronics Engineers | Publicity Director

2013 – Present

Organize the bi-annual UC Berkeley Startup Fair by coordinating with recruiters and publicizing the event to the engineering community. Create flyers and pamphlets in Illustrator for industry infosessions and tech talks.

UC Berkeley French Department | French Tutor

2012 – Present

Google Women Techmakers Conference | Attendee

2014

EYH Conference for Girls in STEM | Mentor

2013