Kutlwano Peterson Mmola

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- GitHub(<u>https://doskiey.github.io/kutlwano-mmola-portfolio/</u>)

Cloud Support Intern

I am an IT graduate with a solid foundation in web development, virtual reality (VR), and cloud services. Having completed my studies at Tshwane University of Technology, I have acquired hands-on experience through an internship as a Junior VR Developer at X-Reality Lab. My skills in HTML, CSS, JavaScript, C#, Unity, and VR development enable me to design, develop, and optimize immersive experiences. Recently, my focus has expanded to cloud services, and I am actively seeking an internship in cloud support to further hone my skills. I am known for my adaptability, problem-solving abilities, and collaborative approach, I thrive in dynamic team environments that foster creativity and innovation. I am now seeking a cloud support internship to deepen my expertise in cloud services while contributing to a forward-thinking team. My goal is to leverage my technical and interpersonal skills to make a meaningful impact in the tech industry, blending my VR and cloud knowledge to drive technology that improves user experience and accessibility.

WORK EXPERIENCE

X-Reality Lab - Pretoria, Gauteng

Nov 2023 - Jan 2025

VR (Virtual Reality) Developer Intern

- Supported the creation of VR experiences by assisting with design, prototyping, and functionality testing.
- Enhanced proficiency in Unity and C# by contributing to real-world VR projects, including troubleshooting, debugging, and performance optimizations.
- Assisted in optimizing assets and scripts, contributing to smoother, more immersive VR environments.
- Gained practical experience in balancing creativity with technical requirements, fostering skills in both the artistic and functional aspects of VR development.
- Worked closely with project managers, designers, and engineers to iterate project concepts, integrating user feedback and testing insights to refine VR experiences.

EDUCATION

Tshwane University of Technology - Pretoria, Gautena

National Diploma in Information Technology – Multimedia, Completed - 2024

PROFESSIONAL SKILLS

- Excellent verbal and written communication skills.
- Able to adapt to new technologies and processes, embracing challenges in dynamic work environments, such as VR and cloud-based projects.
- Knowledge of database concept (SQL, Schema design)
- I am highly proficient in the HTML and CSS programming languages.
- Basic Knowledge in JAVA and C++ programming language
- Familiar with GitHub as I'm using it host my website.
- Effective at managing multiple projects, meeting deadlines, and prioritizing tasks to balance quality and efficiency.
- VR Development Skilled in Unity and C# for developing immersive VR experiences, interactivity, and seamless performance.
- Understanding of Software Development Life Cycle (SDLC) and the good implementation.
- Cloud Services Currently building expertise in cloud support and cloud services, with a strong interest in pursuing a cloud support role.
- Collaborative and Innovative and strong analytical skills.
- Adequate skills in troubleshooting and debugging.
- Excellent organizational, administrative, planning, and coordinating skills.
- Strong ability to work effectively within cross-functional teams, fostering open communication and teamwork to achieve project goals.
- I am willing to assist with additional tasks given to the team besides my role.
- I can work independently and well in a team.
- Ability to meet strict daily processing targets.
- Collaborative and Innovative and strong analytical skills
- Committed to professional growth through self-study and hands-on experience, particularly in cloud services.

ACHIEVEMENTS

- Microsoft Certified: Azure Fundamentals.
- Qualified code 10 driver.

REFERENCES

Available upon request