

# Reproducible science: Module5

Literate statistical programming knitr

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# Acknowledgements

The content of this module are based on materials from:



Roger D. Peng's materials

# Problems

- Authors must undertake considerable effort to put data/results on the web
- Readers must download data/results individually and piece together which data go with which code sections, etc.
- Authors/readers must manually interact with websites
- There is no single document to integrate data analysis with textual representations; i.e. data, code, and text are not linked

# Literate statistical Programming

- Original idea comes from Don Knuth
- An article is a stream of text and code
- Analysis code is divided into text and code "chunks"
- Presentation code formats results (tables, figures, etc.)
- Article text explains what is going on
- Literate programs are weaved to produce human-readable documents and tangled to produce machine-readable documents

# Literate Statistical Programming

- Literate programming is a general concept. We need
  - A documentation language
  - A programming language
- The original Sweave system developed by Friedrich Leisch used LaTeX and R
- knitr supports a variety of documentation languages

# When to decide to work reproducibly?

- Decide to do it (ideally from the start)
- Keep track of things, perhaps with a version control system to track snapshots/changes [later in the workshop]
- Use software whose operation can be coded [R]
- Don't save output [R]
- Save data in non-proprietary formats

# Literate programming: Pros

- Text and code all in one place, logical order
- Data, results automatically updated to reflect external changes
- Code is live--automatic "regression test" when building a document

# Literate programming: Cons

- Text and code all in one place; can make documents difficult to read, especially if there is a lot of code
- Can substantially slow down processing of documents (although there are tools to help)

# Knitr: Definition & usages

- An R package written by Yihui Xie (while he was a grad student at Iowa State)
  - Available on CRAN
- Supports RMarkdown, LaTeX, and HTML as documentation languages
- Can export to PDF, HTML, Word
- Built right into RStudio for your convenience

# Knitr: Requirements

- A recent version of R
- A text editor (the one that comes with RStudio is okay)
- Some support packages also available on CRAN
- Some knowledge of Markdown, LaTeX, or HTML
- We will use Markdown here

# What is Markdown?

- A simplified version of "markup" languages
- No special editor required
- Simple, intuitive formatting elements
- Complete information available at <http://goo.gl/MUt9i5>

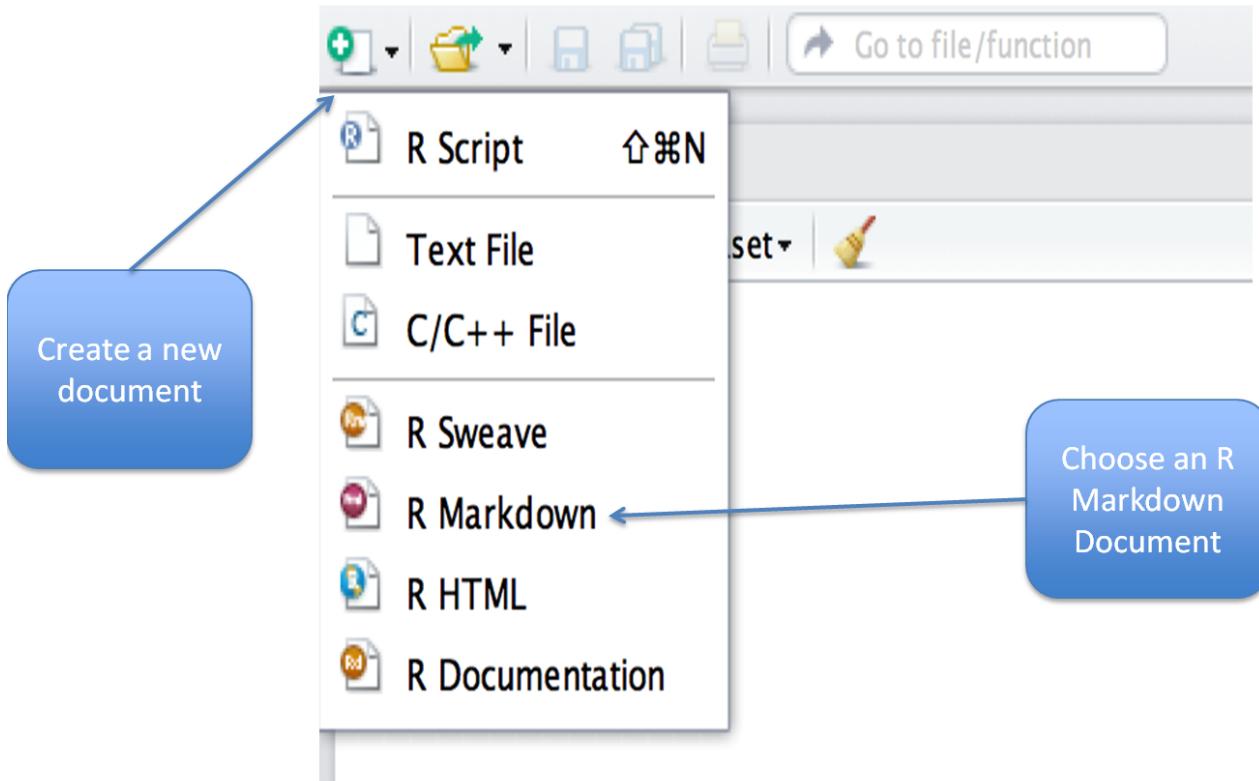
# What is knitr good For?

- Writing manuals/manuscript
- Short/medium-length technical documents
- Tutorials
- Reports (esp. if generated periodically)
- Data preprocessing documents/summaries

# What is knitr not good for?

- Very long research articles
- Complex time-consuming computations
- Documents that require precise formatting & complicated formatting

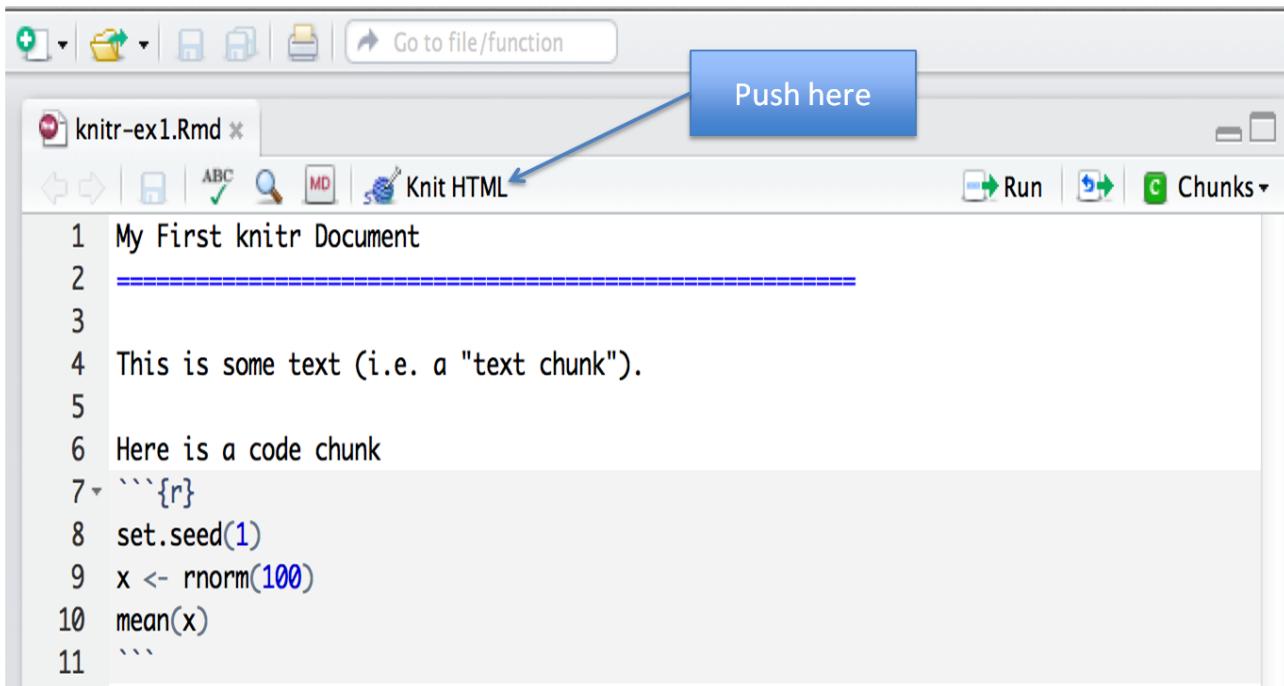
# How to create knitr document



# First knitr document as example

```
1 My First knitr Document
2 -----
3
4 This is some text (i.e. a "text chunk").
5
6 Here is a code chunk
7 ```{r} ← Start of code chunk
8 set.seed(1)
9 x <- rnorm(100)
10 mean(x)
11 ``` ← End of code chunk
```

# Processing a knitr document: one click



The screenshot shows the RStudio interface with a knitr document titled "knitr-ex1.Rmd". The document contains the following R code:

```
1 My First knitr Document
2 -----
3
4 This is some text (i.e. a "text chunk").
5
6 Here is a code chunk
7 ``
8 set.seed(1)
9 x <- rnorm(100)
10 mean(x)
11 ````
```

A blue arrow points from the text "Push here" to the "Knit HTML" button in the toolbar.

# Processing a knitr document: one click

- `library(knitr)``setwd()`
- `knit2html("document.Rmd")`
- `browseURL("document.html")`

# Knitr to HTML Output

## My First knitr Document

This is some text (i.e. a “text chunk”).

Here is a code chunk

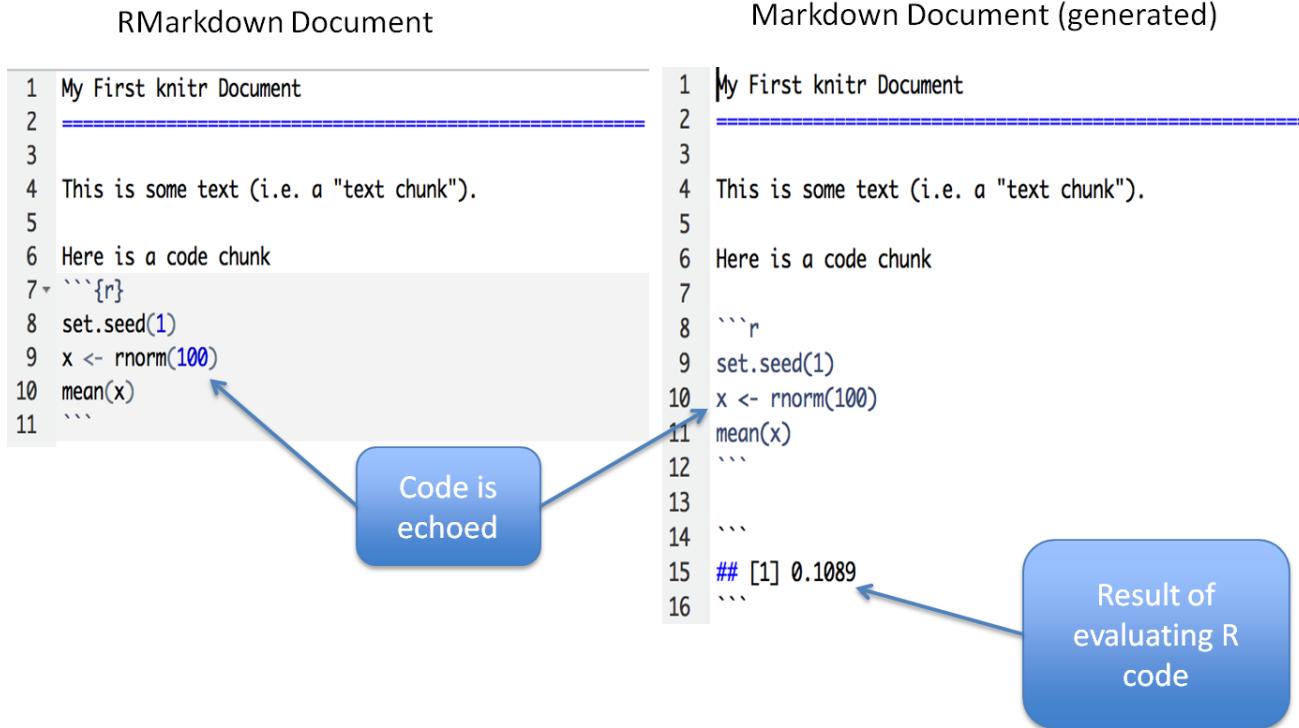
```
set.seed(1)  
x <- rnorm(100)  
mean(x)
```

Code input

```
## [1] 0.1089
```

Numerical output

# What knitr produces: Markdown



# A few notes

- knitr will fill a new document with filler text; delete it
- Code chunks begin with `{r}` and end with
- All R code goes in between these markers
- Code chunks can have names, which is useful when we start making graphics `{r firstchunk}## R code goes here`
- By default, code in a code chunk is echoed, as will the results of the computation (if there are results to print)

# Processing of knitr Documents (behind the hood)

- You write the RMarkdown document (.Rmd)
- knitr produces a Markdown document (.md)
- knitr converts the Markdown document into HTML (by default) .Rmd --> .md -->.html
- You should NOT edit (or save) the .md or .html documents until you are finished

# Another Example

```
# My First knitr Document  
Roger D. Peng
```

Level 1 heading

```
## Introduction  
  
This is some text (i.e. a "text chunk"). Here is a code chunk.  
```{r simulation,echo=FALSE}  
set.seed(1)  
x <- rnorm(100)  
mean(x)  
```
```

Level 2 heading

Do not echo code

# Output

## My First knitr Document

Roger D. Peng

### Introduction

This is some text (i.e. a “text chunk”). Here is a code chunk.

```
## [1] 0.1089
```

# Hiding Results

```
# My First knitr Document
```

```
Roger D. Peng
```

```
## Introduction
```

This is some text (i.e. a "text chunk"). Here is a code chunk but it doesn't print anything!

```
```{r simulation,echo=FALSE,results="hide"}  
set.seed(1)  
x <- rnorm(100)  
mean(x)  
```
```

# Output

## My First knitr Document

Roger D. Peng

### Introduction

This is some text (i.e. a “text chunk”). Here is a code chunk but it doesn’t print anything!

# Inline Text Computations

```
# My First knitr Document
```

```
## Introduction
```

```
```{r computetime,echo=FALSE}
time <- format(Sys.time(), "%a %b %d %X %Y")
rand <- rnorm(1)
```

```

The current time is `r time`. My favorite random number is `r rand`.

# Inline Text Computations (output)

## My First knitr Document

### Introduction

The current time is Wed Sep 04 16:42:09 2013. My favorite random number is 1.1829.

# Incorporating Graphics

```
## Introduction
```

Let's first simulate some data.

```
```{r simulatedata,echo=TRUE}
x <- rnorm(100); y <- x + rnorm(100, sd = 0.5)
````
```

Here is a scatterplot of the data.

```
```{r scatterplot,fig.height=4}
par(mar = c(5, 4, 1, 1), las = 1)
plot(x, y, main = "My Simulated Data")
````|
```

Adjust figure height

# What knitr Produces in HTML

```
<body>
<h2>Introduction</h2>

<p>Let's first simulate some data.</p>

<pre><code class="r">x < - rnorm(100)
y < - x + rnorm(100, sd = 0.5)
</code></pre>

<p>Here is a scatterplot of the data.</p>

<pre><code class="r">par(mar = c(5, 4, 1, 1), las = 1)
plot(x, y, main = "My Simulated Data")
</code></pre>

<p> t ) |
|-------------|----------|------------|---------|----------|
| (Intercept) | -64.3421 | 23.0547    | -2.79   | 0.0062   |
| Wind        | -3.3336  | 0.6544     | -5.09   | 0.0000   |
| Temp        | 1.6521   | 0.2535     | 6.52    | 0.0000   |
| Solar.R     | 0.0598   | 0.0232     | 2.58    | 0.0112   |

# Setting Global Options

- Sometimes we want to set options for every code chunk that are different from the defaults
- For example, we may want to suppress all code echoing and results output
- We have to write some code to set these global options

# Setting Global Options

```
## Introduction
```

```
```{r setoptions,echo=FALSE}  
opts_chunk$set(echo = FALSE, results = "hide")  
```
```

Set default to NOT echo code

First simulate data

```
```{r simulatedata,echo=TRUE}  
x <- rnorm(100); y <- x + rnorm(100, sd = 0.5)  
```
```

Override default

Here is a scatterplot of the data.

```
```{r scatterplot,fig.height=4}  
par(mar = c(5, 4, 1, 1), las = 1)  
plot(x, y, main = "My Simulated Data")  
```
```

Don't echo code here

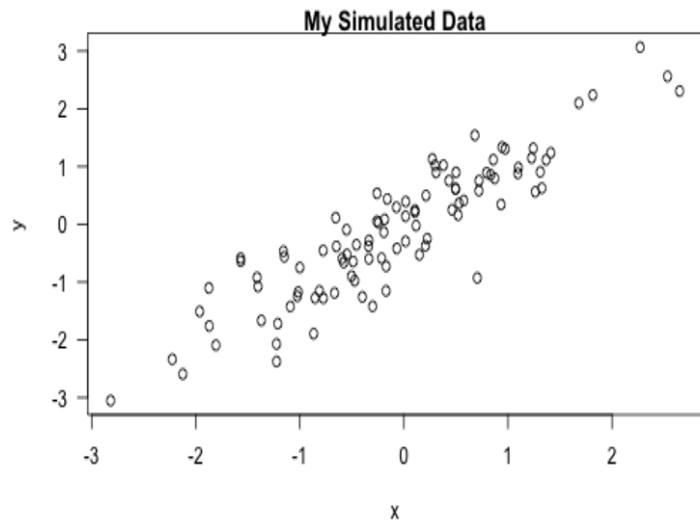
# Setting Global Options (output)

## Introduction

First simulate data

```
x <- rnorm(100)  
y <- x + rnorm(100, sd = 0.5)
```

Here is a scatterplot of the data.



# Some common options

- Output
  - results: “asis”, “hide”
  - echo: TRUE, FALSE
- Figures
  - fig.height: numeric
  - fig.width: numeric

# Caching computation

- What if one chunk takes a long time to run?
- All chunks have to be re-computed every time you re-knit the file
- The `cache=TRUE` option can be set on a chunk-by-chunk basis to store results of computation
- After the first run, results are loaded from cache

# Caching caveats

- If the data or code (or anything external) changes, you need to re-run the cached code chunks
- Dependencies are not checked explicitly
- Chunks with significant side effects may not be cacheable

# Summary

- Literate statistical programming can be a useful way to put text, code, data, output all in one document
- knitr is a powerful tool for integrating code and text in a simple document format

# Thank you for listening!

Any questions now or email me at [dossa@xtbg.org.cn](mailto:dossa@xtbg.org.cn)

Slides created via the R package [xaringan](#).

The chakra comes from [remark.js](#), [knitr](#), and R Markdown.