

Fakultät für Informatik Professur Datenverwaltungssysteme

Advanced Management of Data Exercise 3 Topic 2: Extensions of SQL

- the hello (name) function doesn't return anything, if the name is NULL
- <u>Task</u>: rewrite the function and check the input parameter
 - if it is NULL then return the same as the hello() function without parameter does



```
CREATE OR REPLACE FUNCTION hello(name VARCHAR) RETURNS VARCHAR AS $$
BEGIN

IF name IS NULL THEN -- also possible: IF name ISNULL THEN

RETURN hello();
ELSE

RETURN format('Hello, %s!', name);
END IF;
END;
$$ LANGUAGE plpgsql;
```

- this is much better, but empty strings still look ugly
- Task: rewrite your function to use "Anonymous" as name for empty strings



```
CREATE OR REPLACE FUNCTION hello(name VARCHAR) RETURNS VARCHAR AS $$
  BEGIN
    IF name IS NULL THEN
      RETURN hello();
    ELSEIF name = '' THEN
      RETURN hello('Anonymous');
    ELSE
      RETURN format('Hello, %s!', name);
    END IF;
  END;
$$ LANGUAGE plpgsql;
```

• Task: now, also check for "Bob" and use "Robert" instead and change "Bill" to "William", too



```
CREATE OR REPLACE FUNCTION hello(name VARCHAR) RETURNS VARCHAR AS $$
  BEGIN
    IF name IS NULL THEN
      name = 'World';
    ELSEIF name = '' THEN
      name = 'Anonymous';
    ELSEIF name = 'Bob' THEN
      name = 'Robert';
    ELSEIF name = 'Bill' THEN
      name = 'William';
    END IF;
    RETURN format('Hello, %s!', name);
  END;
$$ LANGUAGE plpgsql;
```

• Task: rewrite it and try to use the CASE control structure instead



Control statements CASE, WHEN, THEN, ELSE

```
CREATE OR REPLACE FUNCTION hello(name VARCHAR) RETURNS VARCHAR AS $$
  BEGIN
                                -- using CASE name WHEN ... is not possible here
    CASE
      WHEN name IS NULL THEN -- because you can't check for NULL with this construct
        name = 'World';
      WHEN name = '' THEN
        name = 'Anonymous';
      WHEN name = 'Bob' THEN
        name = 'Robert';
      WHEN name = 'Bill' THEN
        name = 'William';
                                -- without this ELSE only the mentioned cases would work and all other cases would result in an error
      ELSE
        NULL;
    END CASE;
    RETURN format('Hello, %s!', name);
  END;
$$ LANGUAGE plpgsql;
```



Control statements CASE, WHEN, THEN, ELSE

- use CASE just in case you want to test something for different values and don't want to check for NULL
- else it is more complicated than IF
- <u>Task</u>: write a new rating function that
 - takes an integer as input parameter
 - and returns a rating string
 - "poor" for 1, 2 and 3
 - "average" for 4, 5 and 6
 - "good" for 7, 8 and 9
 - "excellent" for 10
 - "out of range" for anything else
 - and uses the CASE construct



Control statements CASE, WHEN, THEN, ELSE

```
CREATE OR REPLACE FUNCTION rating(score INTEGER) RETURNS VARCHAR AS $$
  BEGIN
    CASE score
      WHEN 1, 2, 3 THEN
        return 'poor';
      WHEN 4, 5, 6 THEN
        return 'average';
      WHEN 7, 8, 9 THEN
        return 'good';
      WHEN 10 THEN
        return 'excellent';
      ELSE
        return 'out of range';
    END CASE;
  END;
$$ LANGUAGE plpgsql;
```

• <u>Task</u>: write a new function that executes this rating function with input values in range from 0 to 20 and use the FOR control construct



Control statements FOR

```
CREATE OR REPLACE FUNCTION rating_test() RETURNS SETOF VARCHAR AS $$

BEGIN

FOR score IN 0..20 LOOP -- score is defined as local INTEGER

RETURN NEXT rating(score); -- NEXT can return multiple rows

END LOOP;

RETURN; -- this indicates that there are no more rows

END; -- but as we have already reached the END this is not needed

$$ LANGUAGE plpgsql;
```

- <u>Task</u>: now write another function that returns random INTEGER values in a range of 1 to 100 and exits when the number 42 is returned
 - each number should be returned at its own row
 - hint: the built-in function random() returns DOUBLE PRECISION values in a range of [0.0 .. 1.0)



Control statements LOOP

```
CREATE OR REPLACE FUNCTION random42() RETURNS SETOF INTEGER AS $$

DECLARE

rnd INTEGER;

BEGIN

LOOP

rnd = ceil(random() * 100)::INTEGER; -- INTEGER casts are rounding

RETURN NEXT rnd;

EXIT WHEN rnd = 42; -- the same as: IF rnd = 42 THEN EXIT; END IF;

END LOOP; -- also possible: IF rnd = 42 THEN RETURN; END IF;

END;

$$ LANGUAGE plpgsql;
```

- <u>Task</u>: let's write another function, that
 - counts the number of random numbers (number of rows) returned by our last function and
 - if this count doesn't equal to 42, increases another counter that indicates how many tries it took to get 42 random numbers and
 - returns this counter



Control statements WHILE

```
CREATE OR REPLACE FUNCTION count42() RETURNS INTEGER AS $$
DECLARE
    c INTEGER = 1;
BEGIN
    WHILE (SELECT COUNT(*) FROM random42()) != 42 LOOP
        c = c + 1; -- there is no c++ or ++c
    END LOOP;
    RETURN c;
END;
$$ LANGUAGE plpgsql;
```