

# Advanced Management of Data

Not Only SQL Systems (2)

# Focus of DB systems

## **Traditional relational systems**

- centralized data storage
- structured data storage
- data consistency / ACID compliance  
(a transaction must be atomic,  
consistent, isolated, and durable)
- aggregation
- powerful query languages

## **NOSQL systems**

- distributed data storage
- flexible data storage
  - schema-less data sets that include  
structured and semistructured data
- scalability
- high performance (at scale)
- availability through replication

# NOSQL Systems

## Categories of NOSQL Systems

- Document stores
- [Key-Value stores](#)
- Wide column stores
- Graph-Databases
- Hybrid NOSQL systems

# Key-Value Stores

## **Data Model**

- every data item (value) must be associated with a unique key
- retrieving the value by supplying the key must be very fast

## **Value**

- can have very different formats for different key-value storage systems:
  - string / array of bytes: the application using the key-value store has to interpret the structure of the data value
  - structured data rows (tuples) similar to relational data
  - semistructured data using a self-describing data format

# Amazon Dynamo DB

## **DynamoDB data model**

- uses the concepts of tables, items, and attributes

## **Table**

- holds a collection of self-describing items
- does not have a schema

## **Item**

- consists of a number of (attribute, value) pairs
- a value can be single-valued or multivalued
- can be specified in JSON format

# Amazon Dynamo DB

**Key** (also called primary key)

- must be specified when a table is created
- must exist in every item in the table and can be a
  - single attribute  $A$   $A$  is used to build a hash index on the items in the table.

The items are not ordered on the value of  $A$  in storage.

- pair of attributes  $(A, B)$   $A$  will be used for hashing.

The  $B$  values will be used for ordering the records with the same  $A$  value.

A table with this type of key can have additional secondary indexes defined on its attributes.

# Project Voldemort

Voldemort is an open source key-value system and is based on the techniques of DynamoDB.

## **Data model**

- A collection of (key, value) pairs is kept in a Voldemort store `s`
- At the basic storage level, both keys and values are arrays of bytes (strings)

## **Simple basic operations**

- `s.put(key, value)` inserts an item as a key-value pair
- `s.delete(key)` deletes the item whose key is from `s`
- `value = s.get(key)` retrieves the value associated with `key`
- The application can use these basic operations to build its own requirements, such as joins

# Project Voldemort

## **High-level formatted data values**

- The values in the (key, value) items can be specified in JSON
- Other data object formats can also be specified if the application provides a serializer class

## **Serializer class**

- realizes the conversion between the user format and the storage format and has to include
  - operations to convert the user format into an array of bytes for storage as a value
  - operations to convert back an array of bytes retrieved via `s.get(key)` into the user format
- Voldemort has some built-in serializers for formats other than JSON



# Project Voldemort

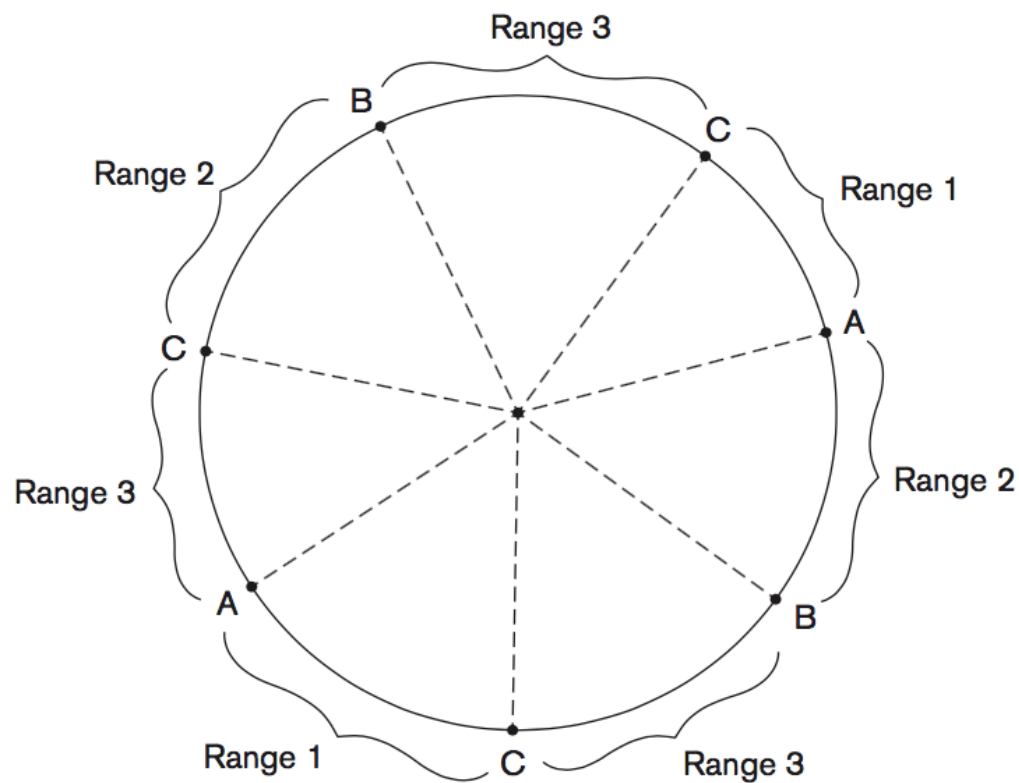
## Consistent hashing

- special kind of hashing, which minimizes the number of keys that have to be remapped when the size of a hash table is changed
- assumes that the result of the hash function  $h(\text{key})$  is an integer value, usually in the range 0 to  $H_{\max} = 2^{n-1}$ , where  $n$  is chosen based on the desired range for the hash values

## Visualization

- consider all possible integer hash values 0 to  $H_{\max}$  to be evenly distributed on a ring
- the nodes in the distributed system are also located on that ring
- usually each node will have **several** randomly positioned locations on the ring
- a (key, value) item will be stored on the node whose position in the ring follows the position of  $h(k)$  in a clockwise direction

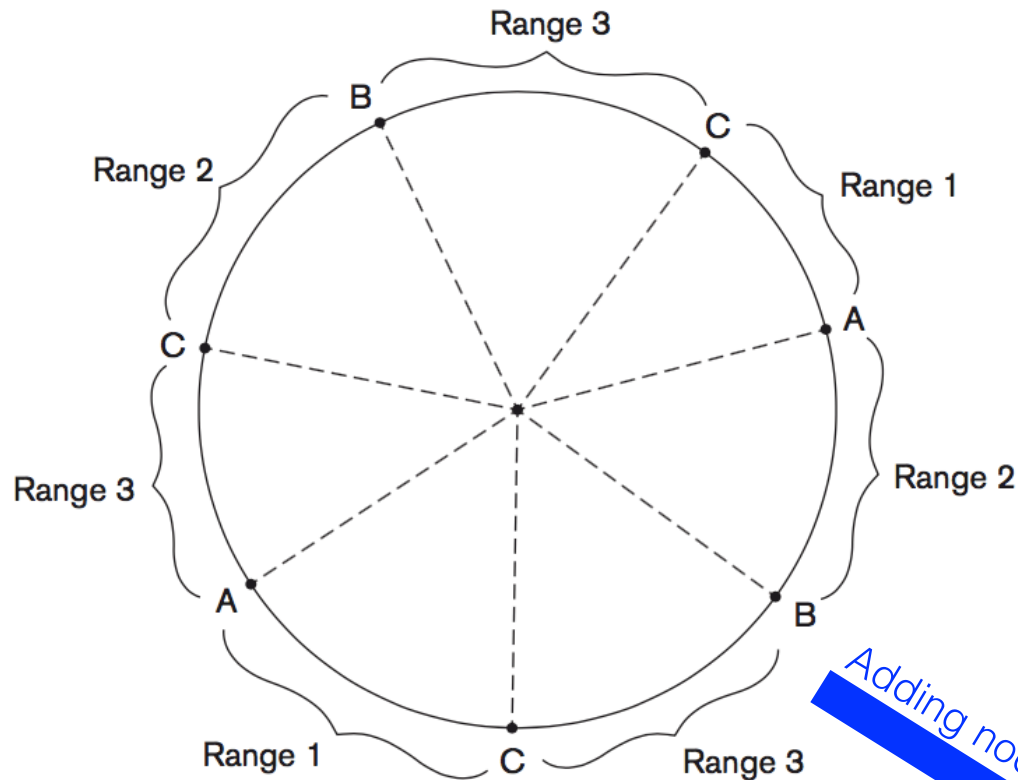
# Example



[Elmasri & Navathe]

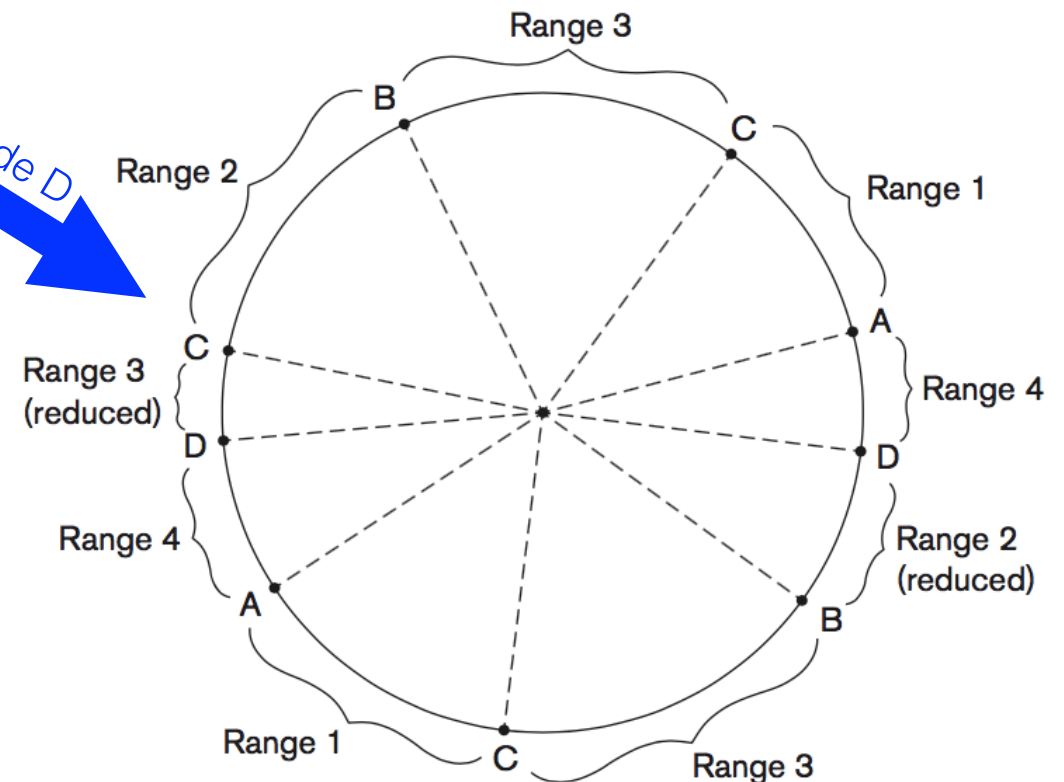
- given is a distributed cluster with three nodes A, B, and C
- node C has a bigger capacity than nodes A and B.
- two instances each of A and B are placed on the ring
- three instances of node C are placed on the ring, because C has a higher capacity
- the hash values that map to the points in range 1 store their (key, value) items in node A, range 2 in node B, range 3 in node C

# Example



Adding node D

- a node D is added to the ring in two locations (depending on the node capacity)
- items in range 4 are moved to node D from node B (range 2 is reduced) and node C (range 3 is reduced)



# Project Voldemort

## **Potential problem** (if items are replicated)

- concurrent write operations are allowed by different processes
- two or more different values could be associated with the same key at different nodes

## **Versioning and read repair**

- technique to achieve consistency when reading an item
- concurrent writes are allowed, but each write is associated with a *vector clock* value
- if different versions of the same value have been read from different nodes
  - first, the system tries to resolve to a single final value using a vector clock algorithm
  - if this is not possible, all versions are passed back to the application, which is now responsible to select one version and pass a single value to the nodes

# Other Key-Value Stores

## **Redis key-value cache and store**

- caches its data in main memory to further improve performance
- offers master-slave replication and high availability
- offers persistence by backing up the cache to disk

## **Apache Cassandra**

- hybrid NOSQL system, offers features from several NOSQL categories:
  - wide column
  - key-value
- is used by Twitter, Reddit, ...

# NOSQL Systems

## Categories of NOSQL Systems

- Document stores
- Key-value stores
- Wide column stores
- Graph-Databases
- Hybrid NOSQL systems

# Wide Column Stores

## **Working Principle**

- vertical partitioning - tables are partitioned by column into column families
- each column family is stored in its own files
- versioning of data values is allowed
- the key is multidimensional (in contrast to key-value stores)

## **Examples**

- Google distributed storage system (BigTable)
- Apache Hbase

# Hbase

## **Data Model**

- data is organized using the concepts of
  - namespaces
  - tables
  - column families, column qualifiers, columns
  - rows
  - data cells
- data is stored in a self-describing form by associating columns with data values, where data values are strings



# Hbase

## **Tables**

- data is stored in named tables as rows

## **Row**

- is self-describing
- has a unique row key

## **Row key**

- string that must have the property that it can be ordered lexicographically
- characters that do not have a lexicographic order in the character set cannot be used as part of a row key

# Hbase

## Column

- specified by a combination of ColumnFamily:ColumnQualifier

## Column Family

- related columns are grouped together and stored in the same file → kind of vertical partitioning
- is named and associated with a table
- **statically** specified when the table is created and cannot be changed later
- each column family can be associated with many column qualifiers

## Column Qualifier

- **dynamically** specified as new rows are created and inserted into the table  
→ self-describing data model

# Hbase

## **Versioning**

- Hbase can keep several versions of a data item
- each version is associated with a timestamp

## **Timestamp**

- long integer number that represents the system time when the version was created
- measures the number of milliseconds since timestamp value zero ('January 1, 1970')

# Hbase

## **Cell**

- holds a basic data item
- the key (address) of a cell is specified by a combination of (table, rowid, columnfamily, columnqualifier, timestamp)
- if timestamp is left out, the latest version of the item is retrieved
- optionally, a default number of versions to be retrieved can be specified

## **Namespace**

- collection of tables that are typically used together by user applications
- corresponds to a database that contains a collection of tables in relational terminology

# Hbase - CRUD Operations

## Create

creates a new table and specifies one or more column families associated with that table:

```
create <tablename>, <column family>, <column family>, ...
```

The `put` operation is used for inserting new data:

```
put <tablename>, <rowid>, <column family>:<column qualifier>, <value>
```

## Read

The `scan` operation retrieves all the rows:

```
scan <tablename>
```

The `get` operation is for retrieving the data associated with a single row in a table:

```
get <tablename>,<rowid>
```

# Example

Creating a table called EMPLOYEE with three column families:

```
create 'EMPLOYEE', 'Name', 'Address', 'Details'
```

Inserting row data in the EMPLOYEE table:

```
put 'EMPLOYEE', 'row1', 'Name:Fname', 'John'
put 'EMPLOYEE', 'row1', 'Name:Lname', 'Smith'
put 'EMPLOYEE', 'row1', 'Name:Nickname', 'Johnny'
put 'EMPLOYEE', 'row1', 'Details:Job', 'Engineer'
put 'EMPLOYEE', 'row1', 'Details:Review', 'Good'

put 'EMPLOYEE', 'row2', 'Name:Fname', 'Alicia'
put 'EMPLOYEE', 'row2', 'Name:Lname', 'Zelaya'
put 'EMPLOYEE', 'row2', 'Name:MName', 'Jennifer'
put 'EMPLOYEE', 'row2', 'Details:Job', 'DBA'
put 'EMPLOYEE', 'row2', 'Details:Supervisor', 'James Borg'

put 'EMPLOYEE', 'row3', 'Name:Fname', 'James'
put 'EMPLOYEE', 'row3', 'Name:Minit', 'E'
put 'EMPLOYEE', 'row3', 'Name:Lname', 'Borg'
put 'EMPLOYEE', 'row3', 'Name:Suffix', 'Jr.'
put 'EMPLOYEE', 'row3', 'Details:Job', 'CEO'
put 'EMPLOYEE', 'row3', 'Details:Salary', '1,000,000'
```

different rows  
can have  
different self-  
describing  
column  
qualifiers

# Hbase - CRUD Operations

## Update

The `put` operation is also used for updating existing data items (inserting new versions):

```
put <tablename>, <rowid>, <column family>:<column qualifier>, <value>
```

## Delete

The `deleteall` operation deletes all cells in a row

```
deleteall '<table name>', ,<row>'
```

## Complex Operations

Application programs are responsible to implement more complex operations.

# Hbase

## **Region**

- each Hbase table is divided into a number of regions
- each region will hold a range of the row keys in the table
- each region will have a number of stores, where each column family is assigned to one store within the region

## **Region server**

Storage node to which regions are assigned for storage

## **Master server**

Node that is responsible for monitoring the region servers and for splitting a table into regions and assigning regions to region servers.



# Hbase

## **Distributed System Concepts**

Hbase is built on top of both Hadoop Distributed File System (HDFS) and Zookeeper:

- Apache HDFS is used for distributed file services
- Apache Zookeeper is a distributed hierarchical key-value store and used for
  - managing the naming, distribution, and synchronization of the Hbase data on the distributed Hbase server nodes
  - coordination and replication services

Zookeeper can itself have several replicas on several nodes for availability.

Zookeeper keeps the needed data in main memory to speed access to the master servers and region servers.

# NOSQL Systems

## Categories of NOSQL Systems

- Document stores
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- Wide column stores
- [Graph-Databases](#)
- Hybrid NOSQL systems

# Neo4j

## Data Model

- data is organized as a graph, which is a collection of nodes, relationships, and properties

## Node

- can contain properties
- can contain **labels**, which groups nodes with the same label into subsets for querying purposes

## Relationship

- is directed, each relationship has a start node and an end node
- can contain properties
- has a **relationship type**, which helps to identify similar relationship types for querying purposes

# Neo4j

## Properties

- store the data items associated with nodes and relationships as list of key-value pairs

## Path

Related nodes can be found by traversing the relationships using path expressions.

A path specifies a traversal of part of the graph.

It is typically used as part of a query to specify a pattern, where the query will retrieve from the graph data that matches the pattern.

A path is typically specified by a start node, followed by one or more relationships, leading to one or more end nodes that satisfy the pattern.

# Neo4j

## **Schema**

- optional
- features related to schema creation involve creating indexes and constraints based on the labels and properties

## **Node identifiers**

Neo4j automatically creates an internal unique system-defined identifier for each node.

## **Indexing**

To retrieve individual nodes using other properties of the nodes efficiently, the user can create indexes for the collection of nodes that have a particular label.

Typically, one or more of the properties of the nodes in that collection can be indexed.

# Neo4j

## The Cypher Query Language

- high-level query language
- nodes and relationships can be created, updated and deleted
- nodes and relationships can be found by specifying patterns → declarative access
- a query is made up of clauses
- the result from one clause can be the input to the next clause

# Neo4j

## Basic Cypher clauses

- Create a node: `CREATE <node, optional labels and properties>`
- Create a relationship: `CREATE <relationship, relationship type and optional properties>`
- Delete nodes / relationships: `DELETE <nodes or relationships>`
- Specify property values and labels: `SET <property values and labels>`
- Remove property values and labels: `REMOVE <property values and labels>`

# Example

**DEPARTMENT**

Dname	<u>Dnumber</u>
Research	5
Administration	4

**EMPLOYEE**

Fname	Minit	Lname	<u>Ssn</u>	Dno
John	B	Smith	123456789	5
Franklin	T	Wong	333445555	5
Alicia	J	Zelaya	999887777	4
Jennifer	S	Wallace	987654321	4

**PROJECT**

Pname	<u>Pnumber</u>	Plocation	Dnum
ProductX	1	Bellaire	5
ProductY	2	Sugarland	5
Computerization	10	Stafford	4
Reorganization	20	Houston	1

Creating nodes:

labels



```
CREATE (e1: EMPLOYEE, {Empid: '1', Lname: 'Smith', Fname: 'John', Minit: 'B'})
CREATE (e2: EMPLOYEE, {Empid: '2', Lname: 'Wong', Fname: 'Franklin'})
CREATE (e3: EMPLOYEE, {Empid: '3', Lname: 'Zelaya', Fname: 'Alicia'})
CREATE (e4: EMPLOYEE, {Empid: '4', Lname: 'Wallace', Fname: 'Jen', Minit: 'S'})

CREATE (d1: DEPARTMENT, {Dno: '5', Dname: 'Research'})
CREATE (d2: DEPARTMENT, {Dno: '4', Dname: 'Administration'})

CREATE (p1: PROJECT, {Pno: '1', Pname: 'ProductX'})
CREATE (p2: PROJECT, {Pno: '2', Pname: 'ProductY'})
CREATE (p3: PROJECT, {Pno: '10', Pname: 'Computerization'})
CREATE (p4: PROJECT, {Pno: '20', Pname: 'Reorganization'})
```



# Example

**DEPARTMENT**

Dname	<u>Dnumber</u>
Research	5
Administration	4

**WORKS\_ON**

<u>Essn</u>	<u>Pno</u>	Hours
123456789	1	32.5
123456789	2	7.5
333445555	2	10.0
333445555	10	10.0
333445555	20	10.0
999887777	10	10.0

## Creating relationships:

```
CREATE (e1) - [ : WorksFor ] -> (d1)
CREATE (e2) - [ : WorksFor ] -> (d1)
CREATE (e3) - [ : WorksFor ] -> (d2)
CREATE (e4) - [ : WorksFor ] -> (d2)

CREATE (d1) - [ : Manager ] -> (e2)
CREATE (d2) - [ : Manager ] -> (e4)
```

**EMPLOYEE**

Fname	Minit	Lname	<u>Ssn</u>	Dno
John	B	Smith	123456789	5
Franklin	T	Wong	333445555	5
Alicia	J	Zelaya	999887777	4
Jennifer	S	Wallace	987654321	4

```
CREATE (e1) - [ : WorksOn, {Hours: '32.5'} ] -> (p1)
CREATE (e1) - [ : WorksOn, {Hours: '7.5'} ] -> (p2)
CREATE (e2) - [ : WorksOn, {Hours: '10.0'} ] -> (p2)
CREATE (e2) - [ : WorksOn, {Hours: '10.0'} ] -> (p3)
CREATE (e2) - [ : WorksOn, {Hours: '10.0'} ] -> (p4)
CREATE (e3) - [ : WorksOn, {Hours: '10.0'} ] -> (p3)
```

# Example

e1: EMPLOYEE, {Empid: '1', Lname: 'Smith', Fname: 'John', Minit: 'B'}  
 e2: EMPLOYEE, {Empid: '2', Lname: 'Wong', Fname: 'Franklin'}  
 e3: EMPLOYEE, {Empid: '3', Lname: 'Zelaya', Fname: 'Alicia'}  
 e4: EMPLOYEE, {Empid: '4', Lname: 'Wallace', Fname: 'Jen', Minit: 'S'}

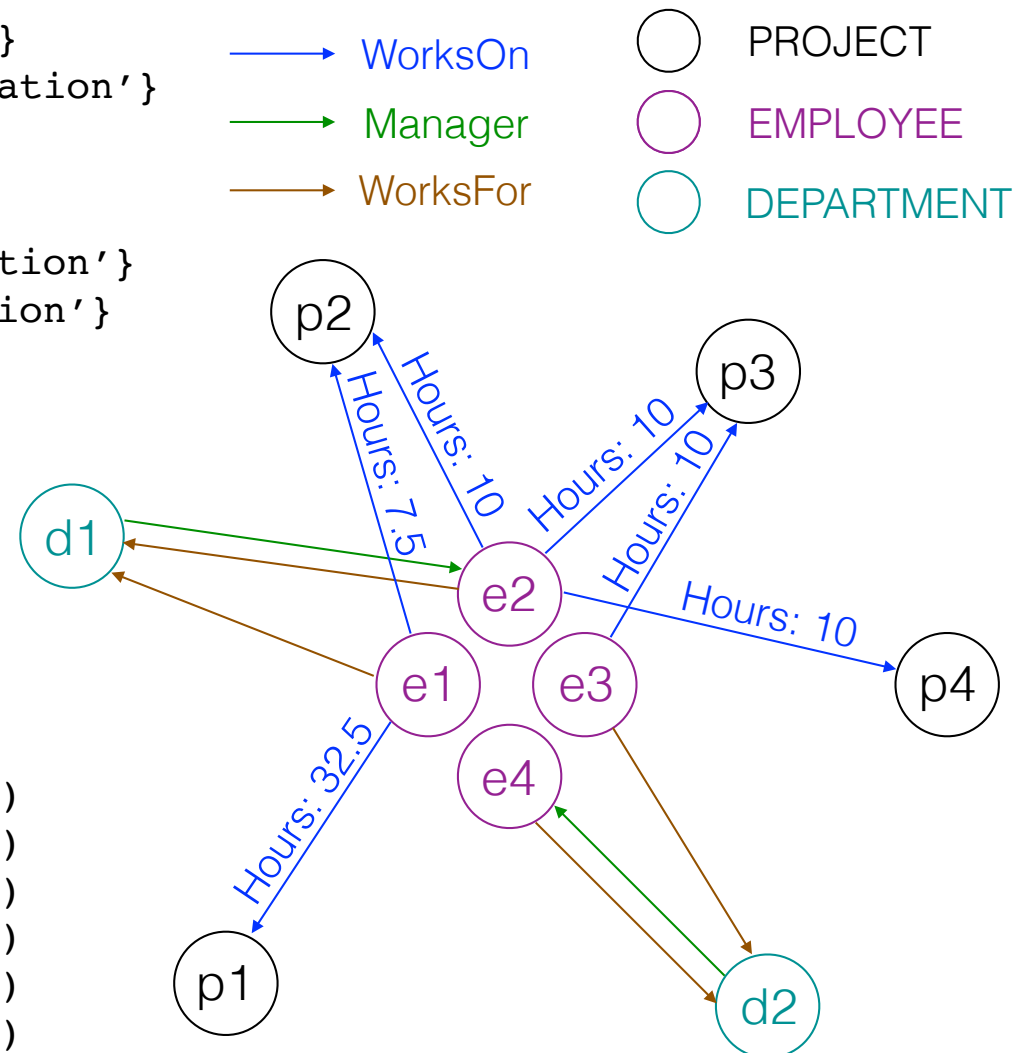
d1: DEPARTMENT, {Dno: '5', Dname: 'Research'}  
 d2: DEPARTMENT, {Dno: '4', Dname: 'Administration'}

p1: PROJECT, {Pno: '1', Pname: 'ProductX'}  
 p2: PROJECT, {Pno: '2', Pname: 'ProductY'}  
 p3: PROJECT, {Pno: '10', Pname: 'Computerization'}  
 p4: PROJECT, {Pno: '20', Pname: 'Reorganization'}

(e1) - [ : WorksFor ] -> (d1)  
 (e2) - [ : WorksFor ] -> (d1)  
 (e3) - [ : WorksFor ] -> (d2)  
 (e4) - [ : WorksFor ] -> (d2)

(d1) - [ : Manager ] -> (e2)  
 (d2) - [ : Manager ] -> (e4)

(e1) - [ : WorksOn, {Hours: '32.5'} ] -> (p1)  
 (e1) - [ : WorksOn, {Hours: '7.5'} ] -> (p2)  
 (e2) - [ : WorksOn, {Hours: '10.0'} ] -> (p2)  
 (e2) - [ : WorksOn, {Hours: '10.0'} ] -> (p3)  
 (e2) - [ : WorksOn, {Hours: '10.0'} ] -> (p4)  
 (e3) - [ : WorksOn, {Hours: '10.0'} ] -> (p3)

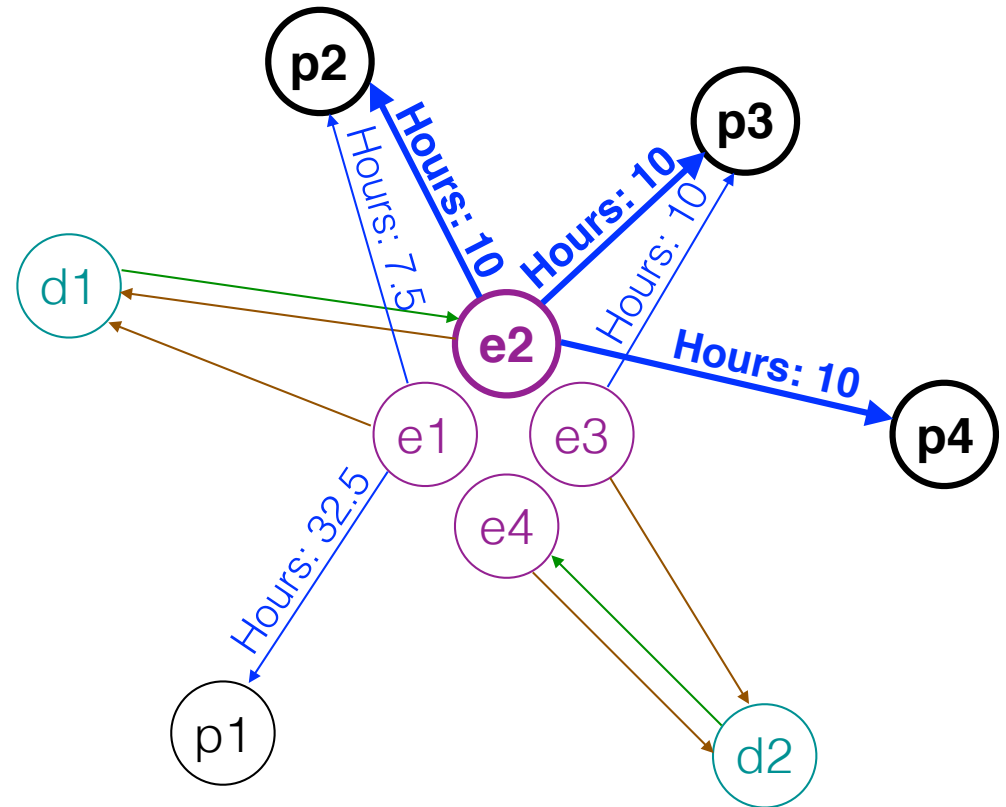
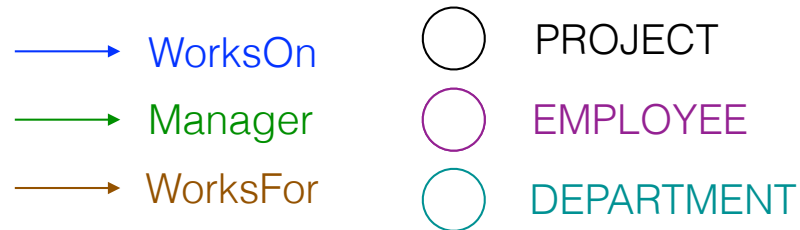


# Neo4j

## Basic query clauses of Cypher

<code>MATCH &lt;pattern&gt;</code>	finds nodes and relationships that match a pattern
<code>WITH &lt;specifications&gt;</code>	specifies aggregates and other query variables
<code>WHERE &lt;condition&gt;</code>	specifies conditions on the data to be retrieved
<code>RETURN &lt;data&gt;</code>	specifies the data to be returned
<code>ORDER BY &lt;data&gt;</code>	orders the data to be returned
<code>LIMIT &lt;max number&gt;</code>	limits the number of returned data items

# Example



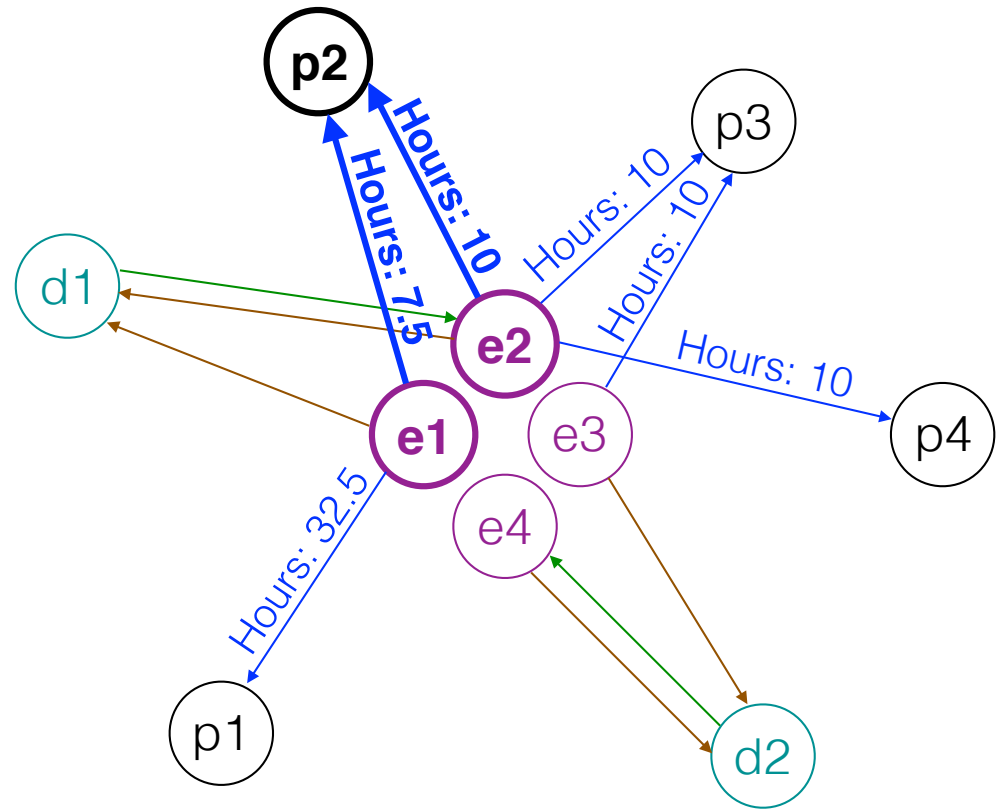
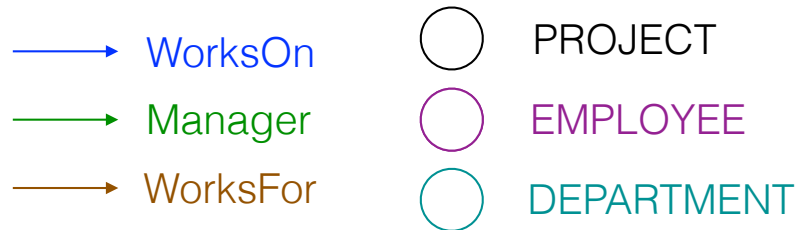
## Cypher query

```
MATCH (e: EMPLOYEE {Empid: '2'}) - [ w: WorksOn ] -> (p)
RETURN e.Fname, w.Hours, p.Pname
```

## Result:

```
Franklin, 10.0, ProductY
Franklin, 10.0, Computerization
Franklin, 10.0, Reorganization
```

# Example



## Cypher query

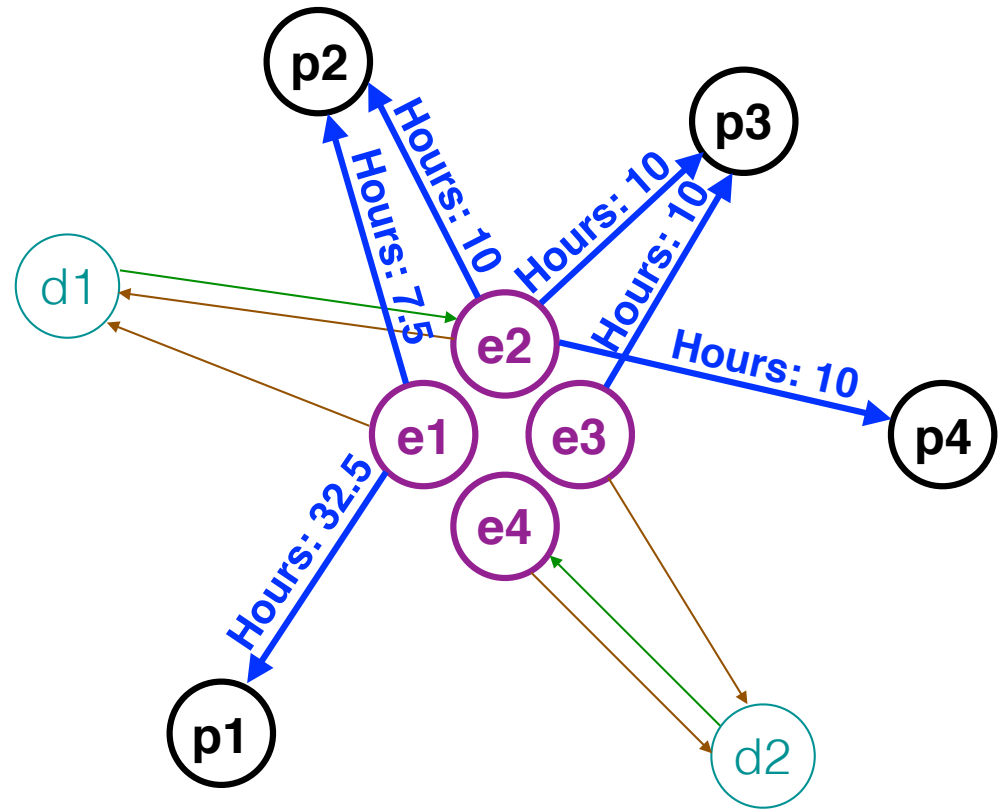
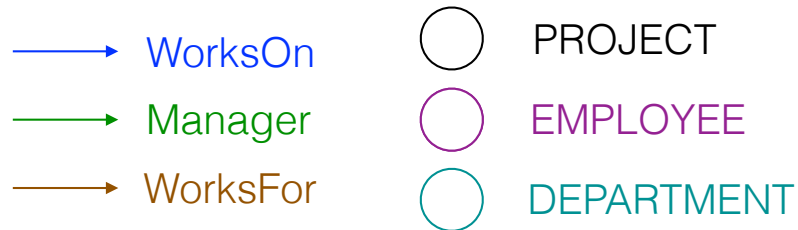
```
MATCH (e) - [ w: WorksOn ] -> (p: PROJECT {Pno: 2})
RETURN p.Pname, e.Lname, w.Hours
```

## Result:

ProductY, Smith, 7.5

ProductY, Wong, 10.0

# Example



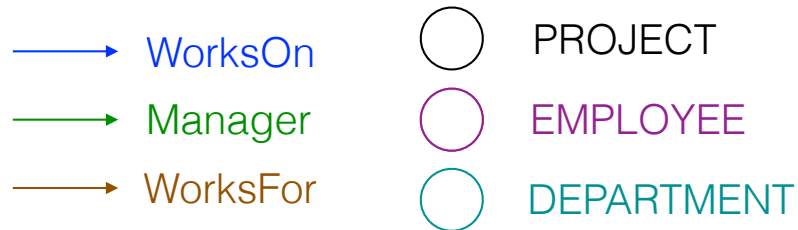
## Cypher query

```
MATCH (e) - [ w: WorksOn ] -> (p)
RETURN e.Lname , w.Hours, p.Pname
ORDER BY e.Lname
```

## Result:

```
Smith, 32.5, ProductX
Smith, 7.5, ProductY
Wong, 10.0, ProductY
Wong, 10.0, Computerization
Wong, 10.0, Reorganization
Zelaya, 10.0, Computerization
```

# Example

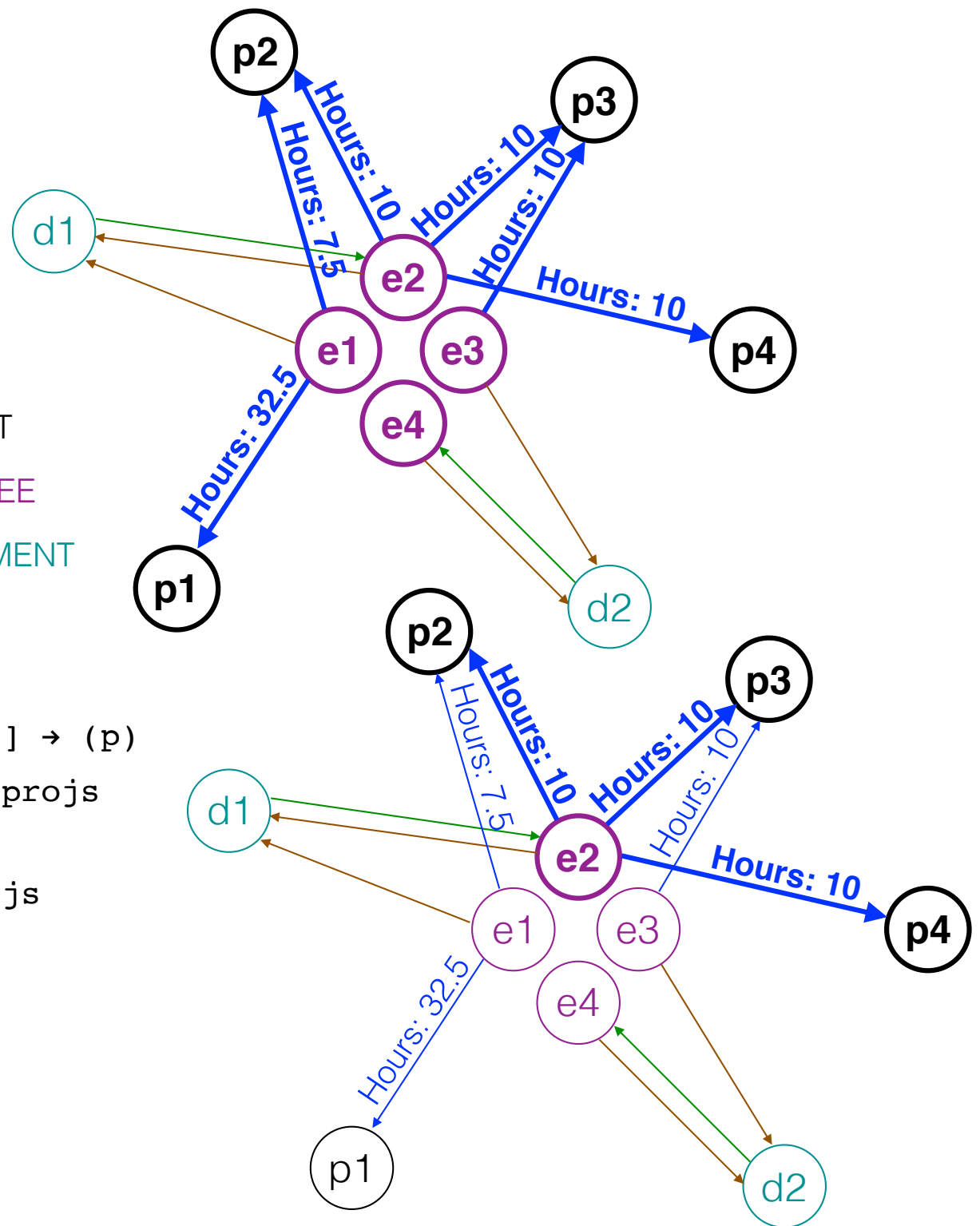


## Cypher query

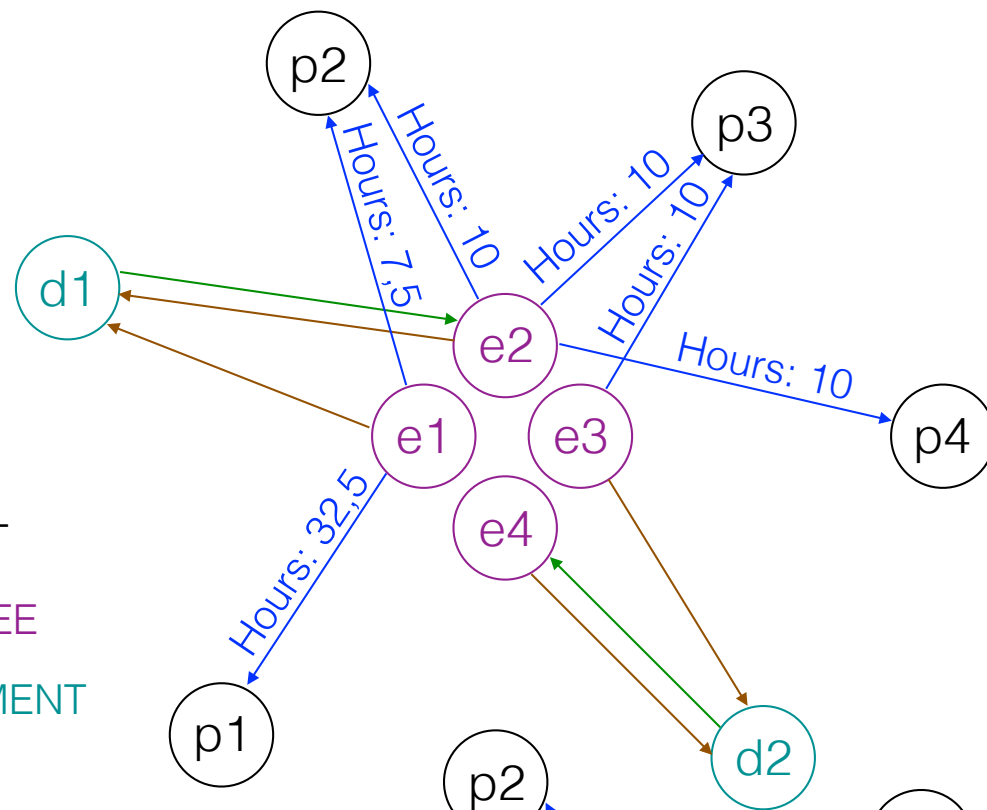
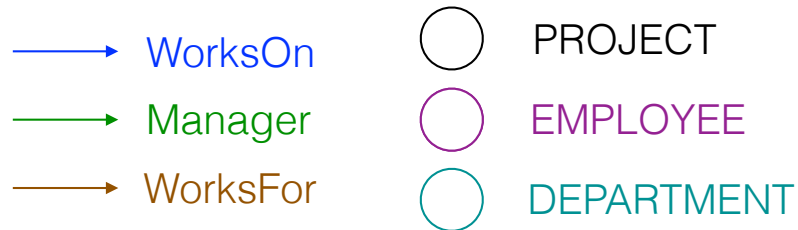
```
MATCH (e) - [ w: WorksOn ] -> (p)
WITH e, COUNT(p) AS numOfprojs
WHERE numOfprojs > 2
RETURN e.Lname , numOfprojs
ORDER BY numOfprojs
```

## Result:

Wong, 3



# Example



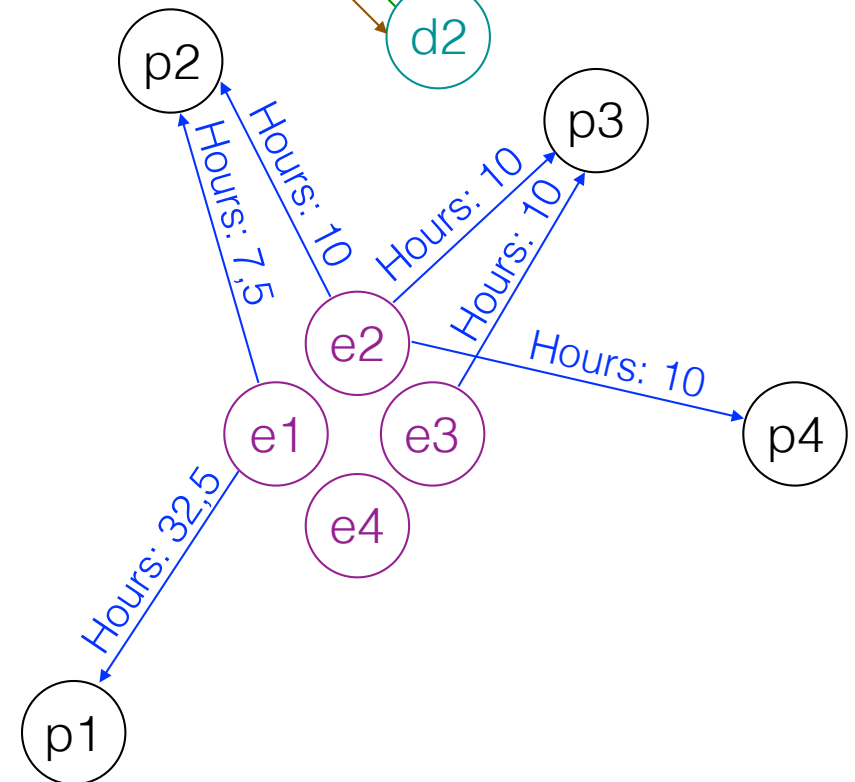
## Cypher query

```

MATCH (e) - [ w: WorksOn ] -> (p)
RETURN e , w, p
  
```

Result:

is a graph





# Neo4j

## **Interfaces**

- supports other interfaces that can be used to create, retrieve, and update nodes and relationships in a graph database
- supports ACID properties
- has a graph visualization interface, so that a subset of the nodes and edges in a database graph can be displayed as a graph

## **Master-slave replication**

- Neo4j can be configured on a cluster of distributed system nodes, where one node is designated the master node
- the data and indexes are fully replicated on each node in the cluster
- various ways of synchronizing the data between master and slave nodes can be configured in the distributed cluster

# Ranking of DB Systems

**Popularity** of various DB Systems in January 2018 based on Google Trends, number of technical discussions, job offers, social network relevance, ... → <http://db-engines.com/en/ranking>

- |  |                                      |
|--|--------------------------------------|
| 1. Oracle (ORDBMS)   | 9. Redis (Key-Value Store)           |
| 2. MySQL (RDBMS)   | 10. ...                              |
| 3. Microsoft SQL Server (ORDBMS)                             | 11. SQLite (RDBMS)                   |
| 4. PostgreSQL (ORDBMS)                                       | ...                                  |
| 5. MongoDB (Document Store)                                  | 15. Apache Hbase (Wide Column Store) |
| 6. IBM DB2 (ORDBMS)  | ...                                  |
| 7. Microsoft Access (RDBMS)                                  | 21. Neo4j (Graph Database)           |
| 8. Apache Cassandra ( Wide Column Store,<br>Key-Value Store) | 22. Amazon DynamoDB                  |
|  | ...                                  |