

CHAOLEI HUA

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Education	CORNELL TECH AT CORNELL UNIVERSITY	New York, NY
	Master in Information Systems and Applied Information Sciences, Concentration in Connective Media, May 2021 <i>Courses: Algorithms and Data Structures, HCI and Design, Applied Machine Learning</i>	
	UNIVERSITY OF CALIFORNIA SAN DIEGO	La Jolla, CA
	Bachelor of Science, Math and Computer Science, Provost Honors, June 2019 <i>Courses: Virtual Reality, Computer Graphics, Web Client Language, Image Processing, Web App Performance and Monitoring, Operation Systems, Database Application</i>	
Experience	FENBI	Beijing, China
	July–Sept 2018 Software Engineer Intern <ul style="list-style-type: none">Used Microsoft COM interface and C++ to develop new functionalities for Excel and WPS Office including Text Editor, Data Operation, Spotlight, Image Tools, Formula Converter, PivotTableAchieved Undo and Redo for VBA and add-ins operationWrote a cryptographic algorithm to verify users on both client and server-sideCreated UI for dialogs under Microsoft Foundation Class using C++The new features attracted 3,9995 users and earned around 100,000\$ subscription within one month	
	April–June 2018 TICKETBOX	La Jolla, CA
	Software Engineer Intern <ul style="list-style-type: none">Implemented Codeigniter PHP framework into the Gofobo Screening platform, which selected potential users and auto-generated the ads about upcoming films in a target email engineQuality assurance: used Testing Strategy on Model-View Controller framework to improve test efficiency and reduce the workload of unit testing by 30%	
	Jan–June 2018 UCSD DESIGN LAB	La Jolla, CA
	Software Developer <ul style="list-style-type: none">Developed the website https://cc.ucsd.edu/ to facilitate community participation, and it served as a resource for the research paper <i>CommunityCrit</i> published by Professor Mahyar and Professor DowManaged the database to collect broader feedback on urban design projectsUsed d3.js and sentiment analysis to visualize community feedback	
Skills	C++, C, Java, JavaScript, Unity, C#, Python, React, Redux, VBA, CSS, HTML, Android Studio, COM API	
Projects	Amazon Prime Video	
	Sept 2019–Present Product Challenge at Cornell Tech: Currently working on creating a social lens to help people discover content when streaming videos	
	Jan–Mar 2018 Virtual Reality Development (C# and Unity 3D)	
	<ul style="list-style-type: none">VR Classroom: a 3D application which allowed the user to design the classroom and install the furnitureJump & Jump VR: a VR version of a mini-game called Jump & Jump in WeChat. The user could jump into the target box by swinging their arms	
	Jan–Mar 2018 EasyLineUp	
	<ul style="list-style-type: none">A desktop & mobile application for the commuter students at UCSD to queue for shuttle. Also, include a checklist system for the driver to check student identification. (CSS, Redux, React, HTML, JQuery)	
	Sept–Dec 2017 Flashback Music (Android)	
	<ul style="list-style-type: none">An Android app that adaptively selects music to play based on your location and time of day to help bring back memories of past times. Google Service was used for tracking location	
Award	CSES HACK NIGHT 2nd Place	
	Plan Your CSE Trip: used d3.js to create a web application to visualize the course plan for students at UCSD	