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Learning Unix with a D&D twist

Unix for the Beginning Mage brings the basics of Unix with an aspect of RPG that will make it fun to learn.
Well, if you like that type of stuff…

Unix is a very powerful tool that us, programmers and developers, use in many scenarios in a unix-based operational system (OS), such as Linux and MacOS X. Because of that, new developers, myself included, goes through the internet searching for tutorials, books and videos about it. In this article, I am going to talk about briefly about my curiosity and experience about Unix and talk about the short, but very interesting book Unix for the Beginning Mage, written by Joe Topjian.

First and foremost, let me get something straight: by the time that I am writing this article, I just started college related to programming. So I am very noob into it, mainly learning Python 3 and other useful and cool tools, such as bash, Unix and Vim. I am no expert at all. That is why I decided to write right at this moment about my experience with this book/tutorial. I struggled to find something written that caught my attention in Unix like this book. Don't get me wrong! Unix for the Beginning Mage is far from the most complete thing in this area, but for me and others that want to start getting the gist of it, and see some basic commands before going to more advanced topics, I believe that this book is very good.

Now that I got this out of my chest, let us go to the main topic: the book itself. Unix for the Beginning Mage is a basic, yet very well written book about Unix. That would be pretty basic, if this book did not had a twist to it. What makes this book very interesting is the junction of a RPG-type scenario when you read it. The author mixed both Unix with some sort of D&D adventure, so that it makes the learning experience more fun, well, at least for those who like this type of stuff. And let me tell you, it works very well.

This approach makes the book more enjoyable to read, without the boring things that we always see in this type of book. And guess what? You learn a lot with it. Since the author mix this

RPG aspects into the Unix and the commands, the start point of your learning curve about the topic is very clear, and after that, you can pick up a more advanced book about Unix or go to Udemy or other platform.

    To conclude, because I think this is getting quite long for a basic review, Unix for the Beginning Mage is a very good book to get you started in the Unix world, specially if you have a hard time with more complete books, just like I did. This book is very interesting, even though just cover some basic topics about Unix, I totally recommend it, if we are talking noob to noob.

REFERENCES

Unix for the Beginning Mage, by Joe Topjian - Found at: http://unixmages.com/the-first-book/