# $CS5310\_assignment6$

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#### Abstract

This report presents the assignment 5 of the CS5310 course. It includes four chapters, each demonstrating various concepts with accompanying images.

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# 1 Chapter 1

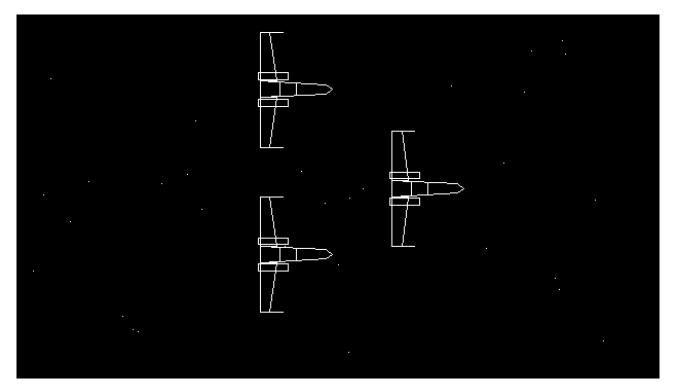


Figure 1: Description of the image in Chapter 1

The image of 2D of the test6a

# 2 Chapter 2

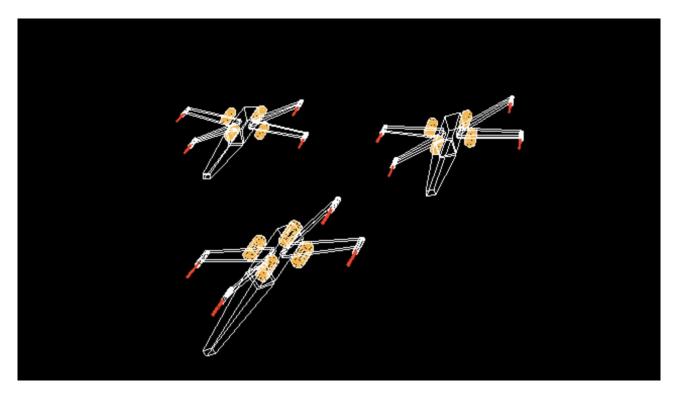


Figure 2: Description of the image in Chapter 2

The image of 3D of the test6b

## 3 Chapter 3

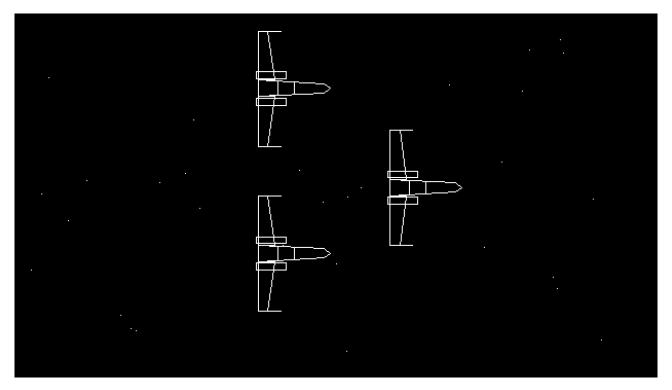


Figure 3: Description of the image in my video

you can visit the project video at this link(click here).

I combine the whole structure in qt and got the video below, you can adjest the speed and the position by control view position.

And also upload the cmakelist, now it can support both macOS and windows.

### 4 what I learnt

This assignment learned a lot, encountered a lot of bugs, looking for Bruce has 3, 4 times, to help me change 10 bugs can have, I think the main problem is that their own writing is too rough, resulting in the first few weeks of the cumulative total of too many bugs, with a one-time can not be corrected, from now on should be slower and more careful some of the writing code.