Attributes Network Geometry Point, Centerline Spatially **Graphical Routes** Descriptive Reference Physically Line, Network **Linked Network** Descriptive, Representation coarse Physically Fully Routable Polygon Descriptive, Networks by Representation detailed Mode **Digital Twin**

Attributes must be contained in fields

More attributes can be inferred from geometric representation

Sidewalks Linear Centerline Attributes must be Referencing Representation contained in fields System Disaggregation of sidewalk features from a more simplistic, centerline representation, to a more spatially descriptive representation Network Representation

What do we call this?

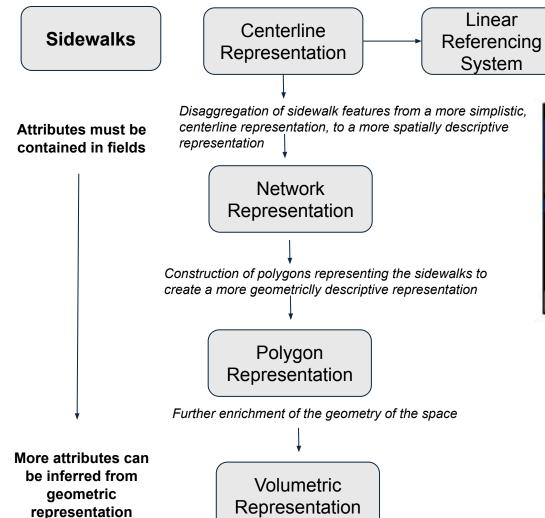
More attributes can be inferred from geometric representation

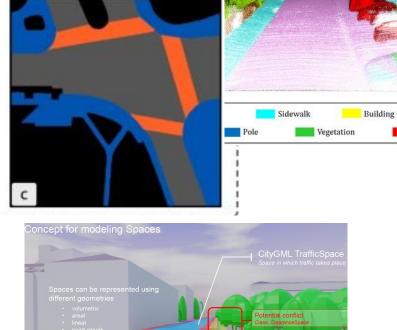
Polygon Representation

Construction of polygons representing the sidewalks to

create a more geometriclly descriptive representation







CityGML TrafficArea

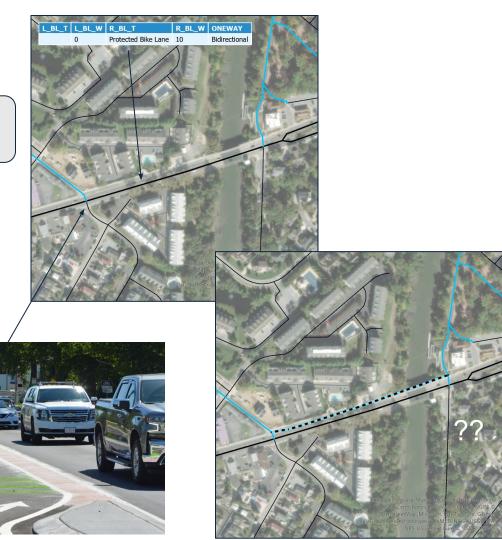


Centerline
Representation

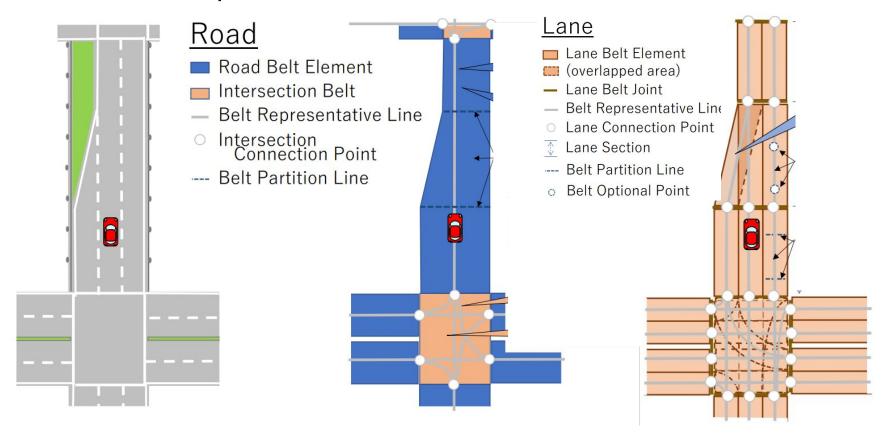
Linear
Referencing
System

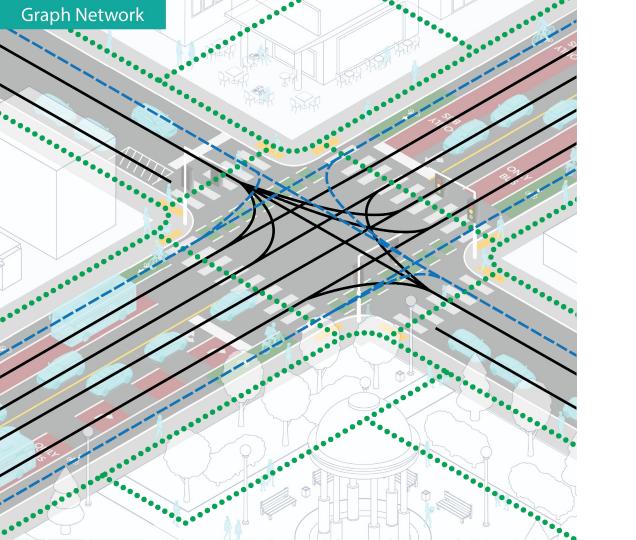
When does it make sense to separate bicycle facilities along a roadway into separate linear representations??

Network Representation



From GDF 5.1 pt 2.

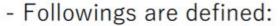




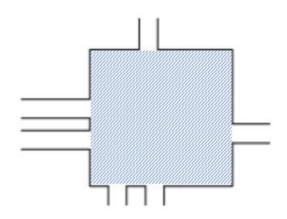
Does this kind level of representation add significant value to a bicycle/ pedestrian standard?

EnclosedTrafficArea and its attributes -

 Any confined area within which unstructured traffic movements are allowed.



- parking place
- parking building
- unstructured traffic square
- pedestrian square
- another type of enclosed traffic area





Some things we've discussed as important

- Consistent and clear ontology of the pedestrian and bicycle infrastructure environment in an American Context, with clear terminology
 - Standards for representing intersections
- Network routability/accessibility
- Explicit spatial representation of infrastructure
 - Well defined within each geometric representation domain (e.g. centerline reference, network representation, polygon/ 3D representations)
- Adaptability to changes or upgrades to the infrastructure—e.g. I don't have to go back and redo
 work when I add a curb cut, delineators, contra-flow bicycle traffic, or green lane paint
- Attribute schema with overlap/interoperability with other adjacencies or standards (e.g. our standard (ideally) has the required elements of other standards or identifiers useful with other standards) to enable:
- Intersections!!