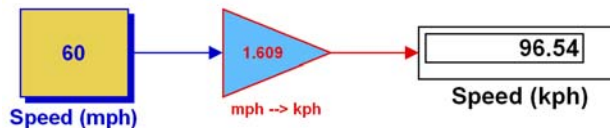


Lecture 2 Exercise 1a

1

- Design a converter that converts a speed of 60 miles per hour to kilometers per hour. Make the following format changes to your blocks:
- All text should be displayed in bold.
- Constant Block Properties:
 - Block text changed to "Speed (mph)"
 - Font: Arial 16.
 - Text and block outline color is blue.
 - The block has a drop shadow.
 - Block fill color is yellow.
- Gain block properties
 - Block text changed to "mph → kph"
 - Font: Arial 12.
 - Text and block outline color is red.
 - Block fill color is light blue.
- Display block properties:
 - Block text changed to "Speed (kph)"
 - Font: Arial 18.
- You solution should look as shown:
-



Lecture 2 Exercise 1b

2

- Use Simulink to calculate how far a vehicle moving at 60 mph would travel in 100 seconds. Provide an answer in both miles and in kilometers.
- Answers: 1.667 miles, 2.682 km.

Demo_____

Lecture 2 Exercise 2

3

Modify the motor model to use the name plate specifications for the motors and generators used in the lab. Use the following items listed on the nameplate:

- Torque constant.
- Rotor Inertia.
- Max motor current is 6.3 amps. (Due to current limits on the DC power supply.)

Demo_____

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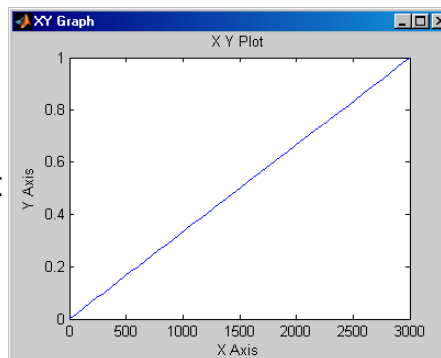
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Lecture 2 Exercise 3

4

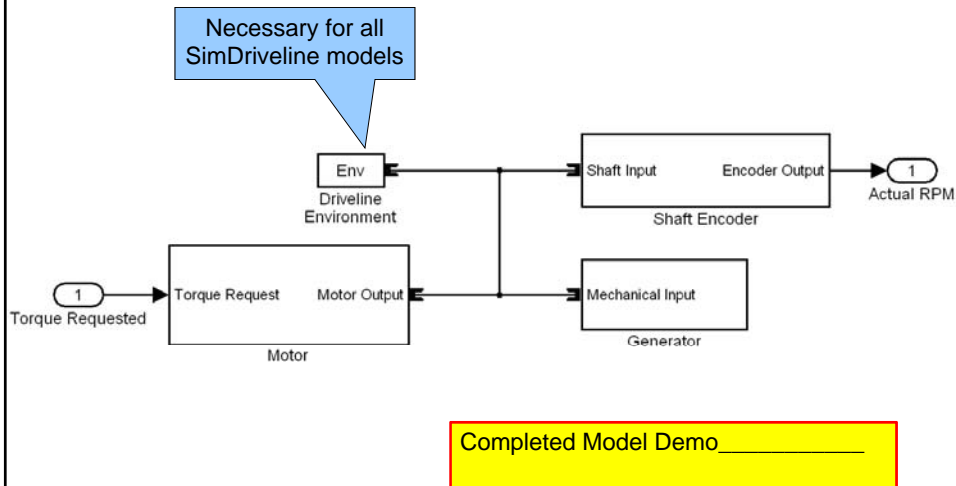
- Verify the operation of your generator model.
- Copy the Generator subsystem to a new model.
- Generate a plot of generator load torque versus shaft rpm.
- You should obtain a plot as shown below:
- You may need to add a part called SimDriveline Env to get your simulation to run.

Demo_____



Lecture 2 Demo

5



Lecture 3 Exercise 1

6

The motor cannot reach the desired speed of 1800 rpm.
We would like to find out why.

1. Change the scope y-axis so that the range is 0 to 2000 by default.
2. Modify the scope so that it displays 4 plots in the same window
3. Display following signals:
 1. Desired and actual rpm (already done).
 2. Controller torque requested.
 3. Motor Torque
 4. Generator Torque
4. Determine why the motor cannot reach the desired speed and fix it.

Demo_____

Lecture 3 Demo 1

Verification – Controller Gain

- Test 3 - Set controller gain to 0.001
 - Steady state error (rpm) _____
 - Steady state stability _____
- Test 4 – Set controller gain to 0.01
 - Steady state error (rpm) _____
 - Steady state stability _____
- Test 5 – Set controller gain to 0.1
 - Steady state error (rpm) _____
 - Steady state stability _____
- Test 6 – Set controller gain to 1
 - Steady state error (rpm) _____
 - Steady state stability _____

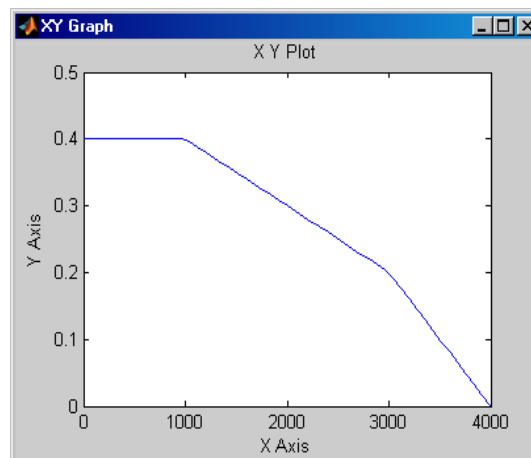
Demo _____



Lecture 3 Exercise 2

- Verify the operation of your motor model.
- Copy the Motor subsystem to a new model.
- Generate a plot of motor torque versus shaft rpm.
- You should obtain a plot as shown:
- You may need to add a part called SimDriveline Env to get your simulation to run.

Demo _____



Lecture 3 Demo 2

9

Verification – Feedback Gain

- | | Old Model | New Model |
|---|-----------|-----------|
| • Test 4 - Set controller gain to 0.001 | | |
| – Steady state error (rpm) | _____ | _____ |
| – Torque Signal | _____ | _____ |
| – Steady state stability | _____ | _____ |
| • Test 5 – Set controller gain to 0.01 | | |
| – Steady state error (rpm) | _____ | _____ |
| – Torque Signal | _____ | _____ |
| – Steady state stability | _____ | _____ |
| • Test 6 – Set controller gain to 0.1 | | |
| – Steady state error (rpm) | _____ | _____ |
| – Torque Signal | _____ | _____ |
| – Steady state stability | _____ | _____ |
| • Test 7 – Set controller gain to 1 | | |
| – Steady state error (rpm) | _____ | _____ |
| – Torque Signal | _____ | _____ |
| – Steady state stability | _____ | _____ |

Demo_____

Lecture 3 Demo 3

10

Verification – Generator IC

- Test 1 - Set IC to 0 rad/s, all else constant
 - Old Model _____
 - New Model _____
- Test 2 – Set IC to 250 rad/s, all else constant
 - Old Model _____
 - New Model _____
- These results should match our previous simulations since 6 bulbs is equivalent to what we did previously.

Demo_____

Lecture 3 Demo 4

Verification – Feedback Gain

- | | Old Model | New Model |
|---|-----------|-----------|
| • Test 4 - Set controller gain to 0.001 | | |
| – Steady state error (rpm) | _____ | _____ |
| – Torque Signal | _____ | _____ |
| – Steady state stability | _____ | _____ |
| • Test 5 – Set controller gain to 0.01 | | |
| – Steady state error (rpm) | _____ | _____ |
| – Torque Signal | _____ | _____ |
| – Steady state stability | _____ | _____ |
| • Test 6 – Set controller gain to 0.1 | | |
| – Steady state error (rpm) | _____ | _____ |
| – Torque Signal | _____ | _____ |
| – Steady state stability | _____ | _____ |
| • Test 7 – Set controller gain to 1 | | |
| – Steady state error (rpm) | _____ | _____ |
| – Torque Signal | _____ | _____ |
| – Steady state stability | _____ | _____ |

Demo_____

Lecture 3 Demo 5

Verification – Feedback Gain

- | | |
|-------------------------------------|-------|
| • Test 1 - Set number of bulbs to 0 | |
| – Steady state error (rpm) | _____ |
| – Torque Signal | _____ |
| • Test 2 - Set number of bulbs to 1 | |
| – Steady state error (rpm) | _____ |
| – Torque Signal | _____ |
| • Test 3 - Set number of bulbs to 2 | |
| – Steady state error (rpm) | _____ |
| – Torque Signal | _____ |
| • Test 4 - Set number of bulbs to 3 | |
| – Steady state error (rpm) | _____ |
| – Torque Signal | _____ |
| • Test 5 - Set number of bulbs to 4 | |
| – Steady state error (rpm) | _____ |
| – Torque Signal | _____ |

Demo_____

Lecture 3 Demo 6

Verification – Feedback Gain

- Test 1 - Set number of bulbs to 5
 - Steady state error (rpm) _____
 - Torque Signal _____
- Test 2 - Set number of bulbs to 6
 - Steady state error (rpm) _____
 - Torque Signal _____
- The results should show that the steady state error increases as we increase the number of bulbs.
- With no load (0 bulbs) the error should be very close to zero.

Demo _____

Lecture 3 Demo 7

Verification – Feedback Gain

- Test 1 - Set number of bulbs to 0
 - Steady state error (rpm) _____
 - Torque Signal _____
- Test 2 - Set number of bulbs to 1
 - Steady state error (rpm) _____
 - Torque Signal _____
- Test 3 - Set number of bulbs to 2
 - Steady state error (rpm) _____
 - Torque Signal _____
- Test 4 - Set number of bulbs to 3
 - Steady state error (rpm) _____
 - Torque Signal _____
- Test 5 - Set number of bulbs to 4
 - Steady state error (rpm) _____
 - Torque Signal _____

Demo _____

Lecture 3 Demo 8

Verification – Feedback Gain

- Test 1 - Set number of bulbs to 5
 - Steady state error (rpm) _____
 - Torque Signal _____
- Test 2 - Set number of bulbs to 6
 - Steady state error (rpm) _____
 - Torque Signal _____
- The results should show that the steady state error increases as we increase the number of bulbs.
- With no load (0 bulbs) the error should be very close to zero.
- With 6 bulbs, the generator loads down the motor, and then motor cannot achieve the desired speed.

Demo _____

Lecture 3 Problem 2

17

- Capacitor Car – Description on next page.

Grade_____

Lecture 3A Exercise 1

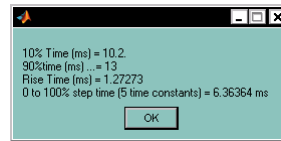
18

- Use the fixed-step ode3 (Bokacki-Shampine) solver and determine the largest fixed step size that can be used to simulate the system with out yielding an oscillation in the motor torque or plant rpm.
- The desired rpm should be set to 1800, number of bulbs to 3, and the feedback gain to 0.01 (same as used in the previous slides.)
- Note that when we deploy the controller on the MPC555x target, a fixed step size will be used. Thus, this is a good test to determine the required step size needed for our controller.
- Find the max step size to the nearest 100 μ s.

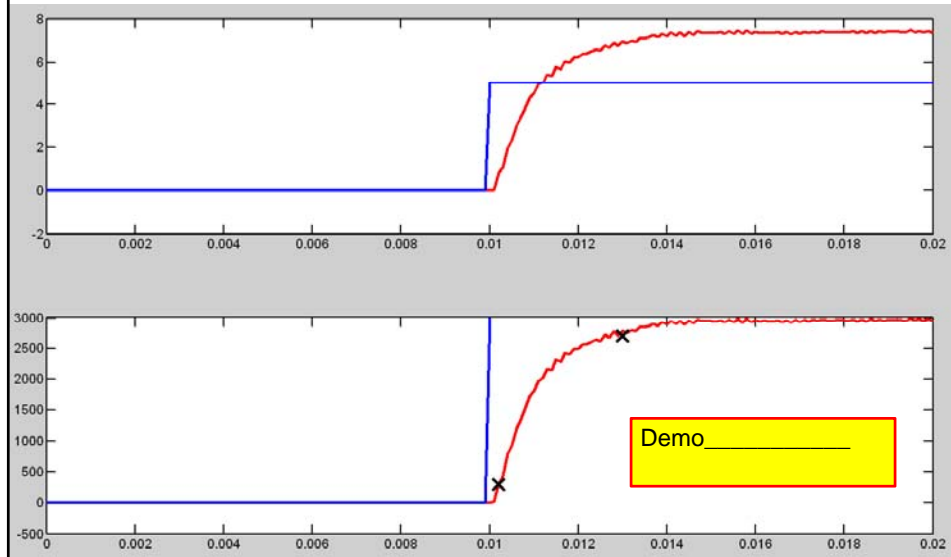
Demo_____



Results Lecture 3A Demo 1



19



Lecture 3A Exercise 2

20

- Add the flywheel inertia to your system. (Repeat exercise 1 with the added inertia.)
- Use the fixed-step ode3 (Bokacki-Shampine) solver and determine the largest fixed step size that can be used to simulate the system without yielding an oscillation in the motor torque or plant rpm.
- The desired rpm should be set to 1800, number of bulbs to 3, and the feedback gain to 0.01 (same as used in the previous slides.)
- Note that when we deploy the controller on the MPC555x target, a fixed step size will be used. Thus, this is a good test to determine the required step size needed for our controller.
- Find the max step size to the nearest 1 ms.

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Demo _____

Lecture 3A – Problem1 System Rise Time

Demo_____

21

- We would like to redo our rise time measurement using the motor generator system with the added flywheel.
- A second Speedgoat real-time system has been set up to control and measure data from the motor generator system:
 - The IP address is xxx.xxx.85.112.
 - The rpm signal conversion is 1.25 V per 1000 rpm. (We added a voltage divider to cut the rpm signal in half.)
- Repeat the measurements of Lecture 3A Demo1 for the Motor-Generator system with a flywheel. Note that this system is probably 50 to 100 times slower than the motor itself.
- Generate a plot, calculate the time constant, and calculate the rise time.
- Note that this system is wired differently than the motor.

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Lecture 3A – Problem2 Measured Coast Down

Demo_____

22

- We would like to measure the coast-down response of the motor-generator system used in Problem 1.
- Let the motor speed up to its maximum speed and then allow the motor to coast to a stop.
- For the coast-down, measure:
 - The time constant.
 - The time it takes to reach zero (5 time constants)
 - Generate a plot of the coast-down response showing with the 10% and 90% points marked.
- Save the coast-down data in a file on your computer for use in a later example.

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Lecture 4 Problem 1

Demo_____

23

- Repeat the bode plot for our system and include the flywheel inertia of $1.041 \times 10^{-4} \text{ kg} \cdot \text{m}^2$.
- Fill in the table below and generate a plot.

Frequency (rad/sec)	Output Amplitude	Gain	Gain (dB)
0.1			
1			
2			
4			
8			
10			
20			
40			
80			
100			
1000			
10000			

Lecture 4 Problem 2

24

A plant has the following transfer function

$$\frac{1000}{(1 + s/0.1)(1 + s)(1 + s/100)}$$

We will use this plant with proportional feedback as shown in class.

- Use gain and phase plots to find the largest value of the feedback constant F that can be used to have a stable system with zero degrees phase margin.
- Use Simulink to show that the system is unstable for values of F larger than this value of F .
- Use Simulink to show that the system is stable for values less than or equal to this value of F .
- Use gain and phase plots to find the largest value of the feedback constant F that can be used to have a stable system with a 60 degrees phase margin.

Grade_____

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Lecture 5 Exercise 1

25

- Determine the value of the pressure to the friction clutch so that the system coasts down from 2700 rpm to zero in about 130 ms.

Demo _____



Lecture 5 Demo 1

26

Response Optimization

- Optimum value of Pressure is 0.0224.

Optimization Progress

Iter	S-count	f(x)	max constraint	Step-size	Directional derivative	First-order optimality	Procedure
0	1	0.019801	0				
1	7	0.00464494	0	0.02	-0.0303	0.12	
2	11	0.00113933	0	0.01	0.0143	1.47	Hessian modified twice
3	15	0.000569028	0	0.00243	5.75e-005	0.0119	

Optimization terminated due to slow progress in parameter or objective values.
To optimize further, go to Optimization Options and decrease the parameter and/or function tolerances.

Pressure =

0.0224

Demo _____



Lecture 5 Problem 1

27

- In Lecture 3A problem 2, we measured the coast-down of the motor/generator system with the flywheel.
- Add the flywheel to your model
- Use the measured coast-down data from Lecture 3A as the reference signal.
- Use the Response Optimization Toolbox to determine the optimum value of clutch pressure for the system with the flywheel.

Demo_____

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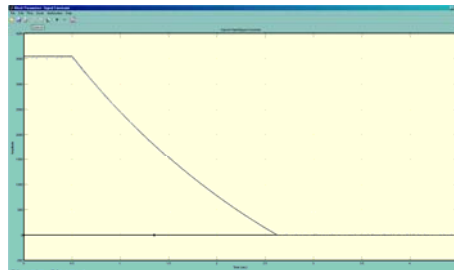
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Lecture 5 Problem 2

28

- Use the optimization tool to determine the coefficients for an optimal fit.
- You will need to determine two coefficients.
- An optimal plot is shown below. The fit is so close, you cannot see much difference on the screen capture.
- You may want to change the optimization method to “Simplex search.”
- You may want to increase your max step size so that the simulations take less time.

Demo_____



Lecture 6 Demo 1

29

- Demonstrate the system response for various feedback gains.
- Demonstrate the effect of reducing the simulation maximum step size,

Demo_____



Init File- Lecture 6 Demo 2

30

- Run your model now
- It works because the Init_File runs before the model runs, and defines all of the constants needed by the mode.
- From now on, we will define all of our data and model constants in the init file.
- The model will reference the variables named in the init file rather than use magic numbers.

Demo_____



Lecture 7 Exercise 1

31

Use this waveform as the rpm input for the controller. For this waveform, or a slight modification, observe the system step response for the following conditions:

Number of Bulbs	Proportional Gain	Rise Time	Fall Time
2	10		
2	20		
2	50		
2	100		

Demo_____

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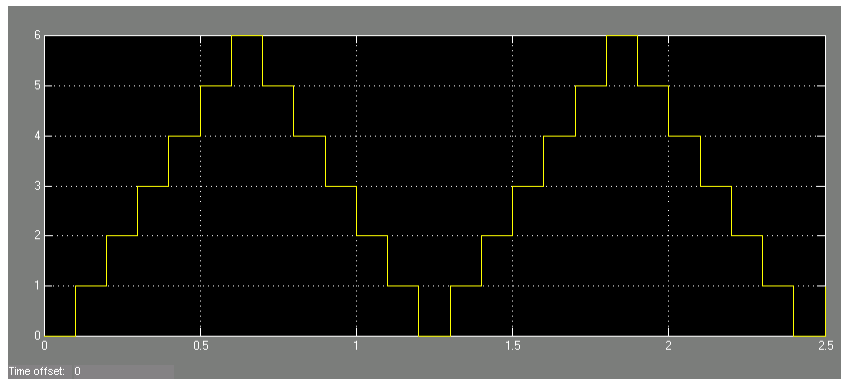
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Lecture 7 Exercise 2

32

Demo_____

Create the following waveforms using one of the Simulink sources. Use this input as the number of bulbs and plot the system response.



Lecture 7 Exercise 3

Demo_____

33

Determine the maximum value of Sample time that can be used to achieve a stable feedback system using the conditions specified below:

	No Bulbs	1 Bulb	2 Bulbs	3 Bulbs
Gain = 10				
Gain = 20				
Gain = 50				
Gain = 100				

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Lecture 7 Demo 1

34

- Demo your PI controller.
- Show how changing the P and I gains affect the system response.

Demo_____

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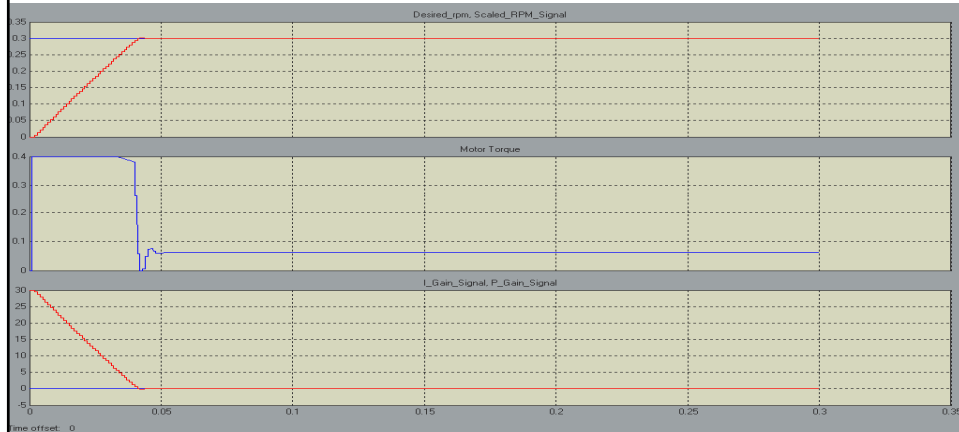
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Lecture 7 Exercise 4

Demo_____

35

- Repeat the previous procedure for different values of proportional gain.
- Determine the proportional and integral gains to achieve a plot close to the one below.



Lecture 7 Demo 2

36

- Demo your PI controller with 1 bulb load.
- Show how changing the P and I gains affect the system response.
- Determine values of P and I gains for optimum response.

Demo_____

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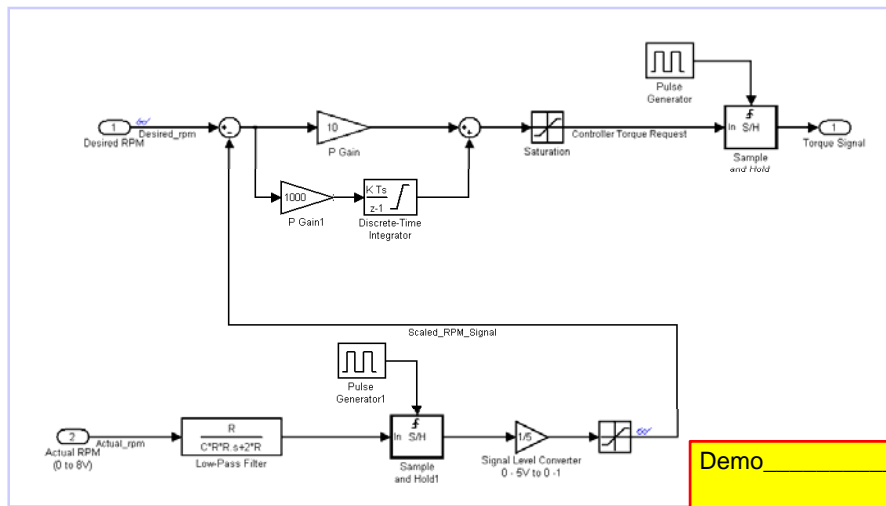
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Lecture 7 Exercise 5

37



Demo _____

Investigate the difference in these two methods for:

1. The effect of the placement on overshoot at high gain.
2. The effect of the placement on changing the integral gain while the system is running.

Lecture 8 Demo 1

38

- Initial xPC real-time system response.

Demo _____

Lecture 8 Demo 2

39

- Constant speed, variable load testing.

Demo_____

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Lecture 8 Demo 3

40

- System response for constant load, constant speed, variable feedback gain.

Demo_____

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Lecture 9 Problem 1

41

- The plots demonstrated in this lecture were for our motor-generator system **without the flywheel**.
- For the problems in this section, we would like to use the transfer function from the system with the flywheel.
- In lecture 4 problem 1, we measured the frequency response plot of the motor-generator system including the flywheel.
- Determine the transfer function of this system from the measured frequency plot.
- Show the magnitude frequency plot whence your transfer function was generated.

Answer_____

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Lecture 9 Problem 2

42

- For a feedback gain of 1, determine the largest fixed time step where the system will be stable (0.1, 0.01, 0.001, 0.0001)
- Show gain and phase plots using Matlab.
- The plots should be displayed in the same manner as shown in the notes for lecture 9.

Gain and plots_____

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Lecture 9 Problem 3

43

- For a feedback gain of 10, determine the largest fixed time step where the system will be stable (0.1, 0.01, 0.001, 0.0001)
- Show gain and phase plots using Matlab.
- The plots should be displayed in the same manner as shown in the notes for lecture 9.

Gain and plots_____



Lecture 9 Problem 4

44

- For a feedback gain of 100, determine the largest fixed time step where the system will be stable (0.1, 0.01, 0.001, 0.0001)
- Show gain and phase plots using Matlab.
- The plots should be displayed in the same manner as shown in the notes for lecture 9.

Gain and plots_____

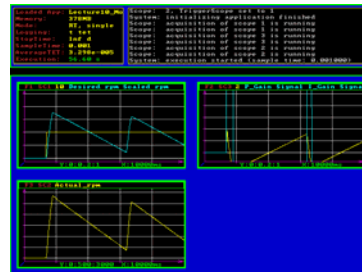


Lecture 10 xPC 3

47

- Obtain a copy of the next screen using the xpctargetspy command.

XPCTARGETSPY



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Lecture 10 Gauges - Demo

48

- Demonstrate your working model to me.
 - Front Panel Display
 - xPC Real-Time Display

Demo_____

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Lecture 10A Demo 1

49

- Demonstrate the controller as an atomic subsystem with sample times of 0.1, 0.01, and 0.001 seconds.

Demo_____

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Lecture 10A Demo 2

50



Lecture 11 Exercise 1

51

- Change the LED flasher frequency to 2 Hz and demonstrate your working system.

Demo_____

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Lecture 11 Exercise 2

52

- Create an 8-Bit ring counter that changes state every $\frac{1}{2}$ second.
- Do not use Stateflow to do this.
- The LED output sequence is shown below:

```
1 0 0 0 0 0 0 0
0 1 0 0 0 0 0 0
0 0 1 0 0 0 0 0
0 0 0 1 0 0 0 0
0 0 0 0 1 0 0 0
0 0 0 0 0 1 0 0
0 0 0 0 0 0 1 0
0 0 0 0 0 0 0 1
```

Demo_____

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Lecture 11 Exercise 3

53

- Create an 8-Bit up-down ring counter that changes state every $\frac{1}{2}$ second.
- Do not use Stateflow to do this.
- The LED output sequence is shown below:

1 0 0 0 0 0 0 0	0 0 0 0 0 0 1 0
0 1 0 0 0 0 0 0	0 0 0 0 0 1 0 0
0 0 1 0 0 0 0 0	0 0 0 0 1 0 0 0
0 0 0 1 0 0 0 0	0 0 0 1 0 0 0 0
0 0 0 0 1 0 0 0	0 0 1 0 0 0 0 0
0 0 0 0 0 1 0 0	0 1 0 0 0 0 0 0
0 0 0 0 0 0 1 0	1 0 0 0 0 0 0 0
0 0 0 0 0 0 0 1	0 1 0 0 0 0 0 0

Demo_____

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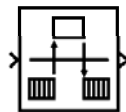
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Lecture 11 Exercise 4 (Cont)

54

- You may want to display sample times on the model. Select **Format**, **Port/Signal Displays**, and the **Sample Time Colors** from the Simulink menus.
- You may need to use a **Rate Transition** block located in the **Simulink / Signal Attributes** library.



Rate Transition

Demo_____

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Lecture 11A Demo 1

Demo_____

55

- Repeat the Procedure to display the values of signals Repeating_Sequence_Fast and Sequence:

algorithm block description

Name	Value	Unit	
Repeating_Sequence_Slow	6	unit	0
Repeating_Sequence_Fast	5	unit	0
Sequence	5	unit	0

- You should see the fast and slow signals change at different rates, and the Sequence signal should flip-flop between the fast and slow rates.

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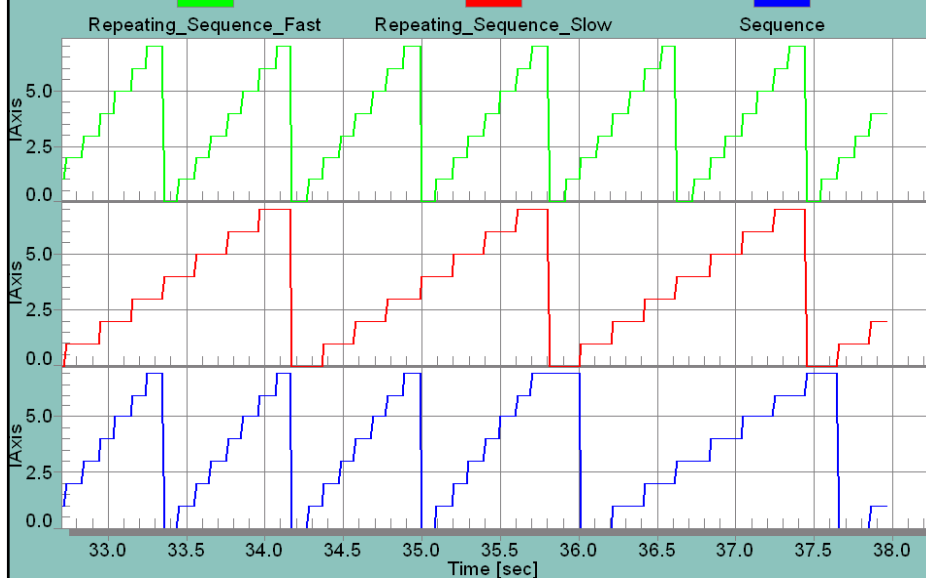
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Lecture 11A Demo 2

Demo_____

56



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Lecture 11A Problem 1

Demo _____

57

- Create the following display of information:

algorithm block description				
Name	Value	Unit		
Repeating_Sequence_Slow	5	unit	0	
Repeating_Sequence_Fast	3	unit	0	
Sequence	4	unit	0	
Bit0	0	DEC	100	
Bit1	0	DEC	100	
Bit2	0	DEC	100	
Bit3	0	DEC	100	
Bit4	1	DEC	100	
Bit5	0	DEC	100	
Bit6	0	DEC	100	
Bit7	0	DEC	100	

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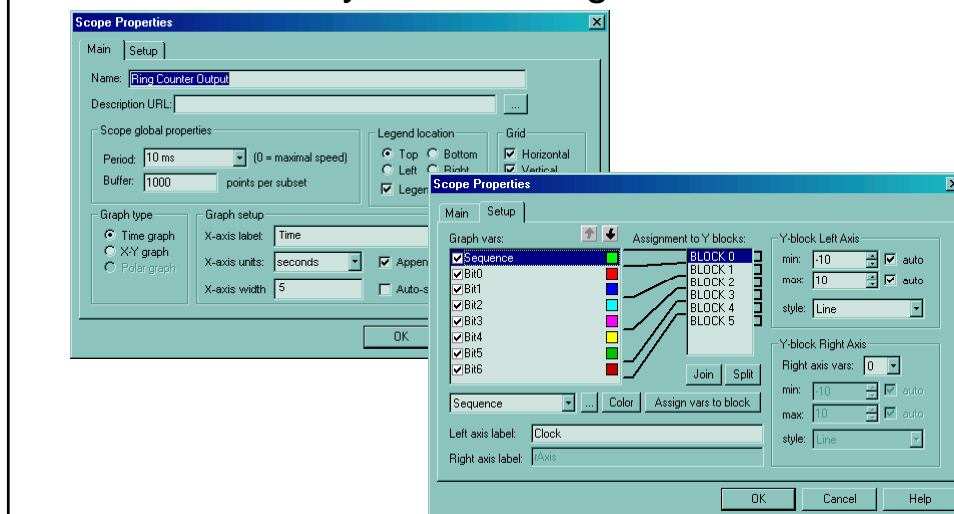
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Lecture 11A Problem 2

Demo _____

58

- Create the plot shown on the next page.
Note that only bits 0 through 6 are shown.



Lecture 12 Problem 1

59

- Determine the decimal value of the following bit string (it is 32 bits in length.)
- 10011100111011100110111000000011
- Assuming the following data types
 - Uint32 (magnitude)
 - Int32 (2's complement)
 - Sign and magnitude
 - Single precision floating point
- Create an m-file that displays all four results in an mbox.



Lecture 12 Problem 2

60

- Determine the decimal value of the following bit string (it is 32 bits in length.)
- 01000000111010000110100000000011
- Assuming the following data types
 - Uint32 (magnitude)
 - Int32 (2's complement)
 - Sign and magnitude
 - Single precision floating point
- Create an m-file that displays all four results in an mbox.



Lecture 12 Problem 3

61

- Create an m-file that defines a arbitrary 32 character text string, the contents of which are zeros and ones. For example,
'01000000111010000110100000000011'
- The script then displays the value of the bit string in an mbox, assuming the four data types below:
 - Uint32 (magnitude)
 - Int32 (2's complement)
 - Sign and magnitude
 - Single precision floating point
- Demonstrate your function with a binary value given by your instructor.



Lecture 12 Exercise 1

62

- Create an counter that changes state every ½ second.
- Do not use Stateflow to do this.
- The repeating LED output sequence is shown below:

0 0 0 0 0 0 0 0	1 1 1 1 1 1 1 1
1 0 0 0 0 0 0 0	0 1 1 1 1 1 1 1
1 1 0 0 0 0 0 0	0 0 1 1 1 1 1 1
1 1 1 0 0 0 0 0	0 0 0 1 1 1 1 1
1 1 1 1 0 0 0 0	0 0 0 0 1 1 1 1
1 1 1 1 1 0 0 0	0 0 0 0 0 1 1 1
1 1 1 1 1 1 0 0	0 0 0 0 0 0 1 1
1 1 1 1 1 1 1 0	0 0 0 0 0 0 1 1
1 1 1 1 1 1 1 1	0 0 0 0 0 0 0 1

Demo_____




Lecture 12 Exercise 2

63

- Create a counter that changes state every $\frac{1}{2}$ second.
- Do not use Stateflow to do this.
- The repeating LED output sequence is shown below:

0 0 0 0 0 0 0 0	1 1 1 1 1 1 1 1
1 0 0 0 0 0 0 0	1 1 1 1 1 1 0 0
1 1 0 0 0 0 0 0	1 1 1 1 1 0 0 0
1 1 1 0 0 0 0 0	1 1 1 1 0 0 0 0
1 1 1 1 0 0 0 0	1 1 1 0 0 0 0 0
1 1 1 1 1 0 0 0	1 1 0 0 0 0 0 0
1 1 1 1 1 1 0 0	1 0 0 0 0 0 0 0
1 1 1 1 1 1 1 0	



Demo_____

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Lecture 13 – Demo 1

64

- Wire up your circuit.
- Modify the model to display the value of the digital input and the count using the FreeMaster tool.
- Compile and download the model.
- Demo your working system.
 - The ring counter should change direction when the push-button is pressed.

Demo_____

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Lecture 13 - Demo 2

Demo_____

65

Mod 8 counter using a triggered subsystem.

- Wire up your circuit.
- Use the FreeMASTER tool to monitor the following signals for the triggered subsystem:
 - The input.
 - The output
 - The switch output
 - The output of the 1/z block
 - The trigger
 - An example display is shown on the next slide.
- Compile and download the model.
- Demo your working system.
- The counter should hold when you press the pushbutton.

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Lecture 13 Exercise 1

66

- You will notice that the counter does hold when press the bust-button. However, there is a problem:
- When the count reaches 7 and you press the hold push button, all of the LEDs go out and the count holds (actually at -1).
- Fix this problem so that the count always holds when the button is pushed, the counter always remembers the count, and there is one LED on at all times.

Demo_____

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Lecture 13 Exercise 2a

Demo_____

67

- Create an up-down ring counter that changes direction when you press a push-button. (A hold button is not required).
 - When the push-button is **not** depressed, the ring counter goes in the “normal” direction.
 - While the push-button is depressed, the ring counter goes in the opposite direction
- The counter should not skip or jump when you press the button (the count should be continuous).
- You are required to use a triggered subsystem to solve this problem.



Lecture 13 Exercise 2b

Demo_____

68

- Create an up-down ring counter that changes direction when you press a push-button. (A hold button is not required).
- The push-button has memory (similar to a flip-flop):
 - When the push-button is pressed and released, the counter changes direction.
 - The counter does not change direction until the push-button is pressed and released again.
 - The counter changes direction every time the push-button is pressed and then released.
- The counter should not skip or jump when you press the button (the count should be continuous).
- You are required to use a triggered subsystem to solve this problem.



Lecture 13 Exercise 3

69

- Create an up-down ring counter that changes direction when you press a push-button. (A hold button is not required).
- The counter should not skip or jump when you press the button. (The count should be continuous).
- A second push-button should be used to change the counting frequency. You should be able to change directions and speed simultaneously.

Demo_____



Lecture 13 Exercise 4

70

- Create two 4-bit ring counters with the following properties:
 - One counter shifts to the right, the other shifts to the left.
 - One counter counts at a 1 Hz rate, the other at a 10 Hz rate.
 - Your fixed step size is 1 ms.
 - Two push-buttons are available that hold the individual counters. While holding, the counters cannot lose their count. The hold functions on each counter are independent of the other counter.
- You are required to use triggered subsystem to solve this problem.

Demo_____



Lecture 14 – Demo 1

71

- Analog Input – Demo
- Wire up you circuit.
- Compile and download the model.
- Display all signal values using FreeMASTER:
- Demo your working analog voltmeter / bar graph.

algorithm block description			
Name	Value	Unit	
Raw_Value	b#10110100	BIN	100
Double_Value	184	unit	100
Scaled_Value	46	unit	100
Bit_0	0	DEC	100
Bit_1	0	DEC	100
Bit_2	0	DEC	100
Bit_3	0	DEC	100
Bit_4	0	DEC	100
Bit_5	0	DEC	100
Bit_6	0	DEC	100
Bit_7	0	DEC	100

Demo_____

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Lecture 14 – Demo 2

72

- Wire up you circuit.
- Compile and download the model.
- Demo your working system.
 - Ring counter with embedded Matlab function.

Demo_____

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Lecture 14 Exercise 1

Demo_____

73

- Create an up-down ring counter where the up/down function and the ring counting logic is contained in an Embedded MATLAB Function block.
- As push-button is used to change directions of the counter.
- The counter is allowed to skip positions when you press the push-button.
- You may use a counter external to the embedded Matlab function if you so desire.



Lecture 14 Exercise 2

Demo_____

74

- Create an up-down ring counter where the up/down function, the ring counting logic, and the stored count is contained in an Embedded MATLAB Function block.
- As push-button is used to change directions of the counter.
- The counter is **not** allowed to skip positions when you press the push-button.
- The embedded function must keep track of the count. You may not use an external counter to keep track of the count. (In essence, the embedded Matlab function has memory.)
 - You may want to use the Matlab persistent and isempty functions.



Lecture 14 Exercise 3

75

- Create a ring counter using a Truth Table.
- Truth Tables are located in the Stateflow library.

Demo_____

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Lecture 14 Demo 3

76

- Wire up you circuit.
- Compile and download the model.
- Demo your working system.
 - Analog voltmeter with ASCII output.

Demo_____

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Lecture 14 Demo 4

77

- Compile and download the model.
- Demo your working system.
- Example output from my model is shown below:

```
Analog Input 1: 5.  
Analog Input 1: 5.  
Analog Input 1: 113.  
Analog Input 1: 302.  
Analog Input 1: 65.  
Analog Input 1: 228.  
Analog Input 1: 234.  
Analog Input 1: 202.
```

Demo_____



Lecture 14 Exercise 4

78

- Read two analog input voltages. Use potentiometers RV1 and RV2 as your inputs.
- Use RV1 to control the output of your LED voltmeter.
- Output the following text strings every second, and in the same order (must be forced in this order using function call triggered subsystems):

Analog Input 1: xxx.

Analog Input 2: yyy.

Demo_____



Lecture 14 Exercise 5

79

- Use the analog input and a potentiometer to control the speed at which your ring counter shifts.
- The counter frequency should be continuously variable from 1 Hz to 10 Hz.

Demo_____

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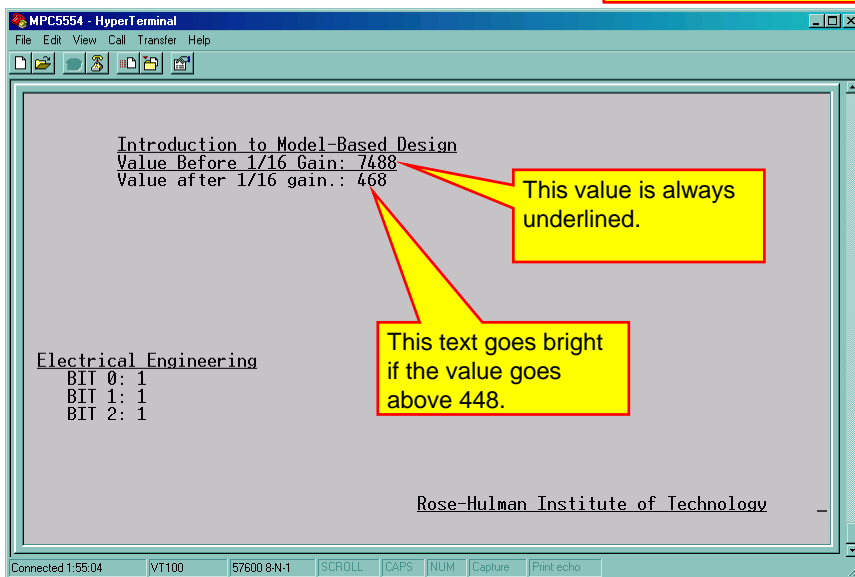
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Lecture 14A Problem1

Demo_____

80



```
MPC5554 - HyperTerminal
File Edit View Call Transfer Help

Introduction to Model-Based Design
Value Before 1/16 Gain: 7488
Value after 1/16 gain.: 468

Electrical Engineering
BIT 0: 1
BIT 1: 1
BIT 2: 1

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Connected 1:55:04 VT100 57600 8-N-1 SCROLL CAPS NUM Capture Print echo
```

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Lecture 14A Problem2

Demo_____

81

- We would like to create a new subsystem block that displays text with the following characteristics.
- The input to the block is a numerical value of type double.
- The block should be a masked subsystem that specifies:
 - The row and column where the block is placed on the screen.
 - The text displayed on the screen before the numerical value.
 - The period in milliseconds at which the numerical value is refreshed.
 - Two threshold values:
 - When the numerical value is below Threshold1, the text is displayed in black.
 - When the numerical value is between Threshold1 and Threshold2, the text is underlined.
 - When the numerical value is above Threshold2, the text blinks.

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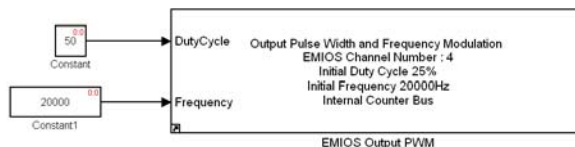
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Lecture 15 Demo 1

82

- MPC555x eMIOS PWM Output
- Verify that the frequency is 20 kHz and that the duty cycle is 50%.
- Display waveforms of the PWM output with the Mobile Studio Desktop Oscilloscope



Demo_____

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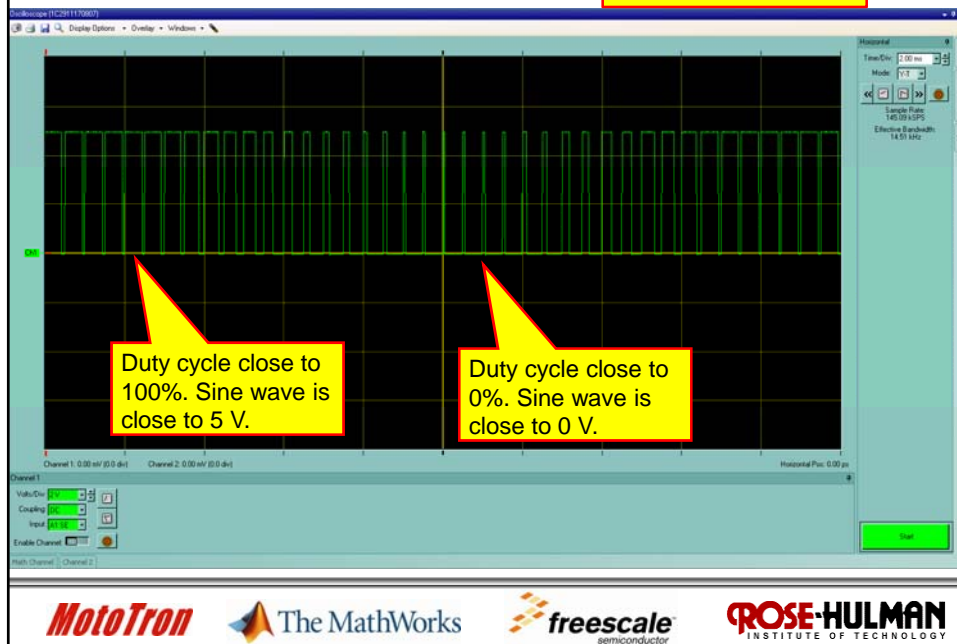
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Lecture 2 Demo 2

Demo_____

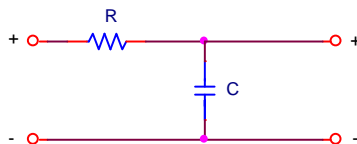
83



Lecture 15 Demo 3

84

- MPC5554 eMIOS PWM Output
- Add the filter shown below and observe a 60 Hz Sine Wave at the output of the filter.
- Choose the cutoff frequency of the filter to be 600 Hz or higher. (A decade above 60 Hz)
- You may need to increase the PWM frequency to reduce the ripple on the filter output. (20 kHz or higher.)
- Display the Sine wave on Channel 1 of the scope, Display the PWM waveform on Channel 2 of the scope.



Demo_____

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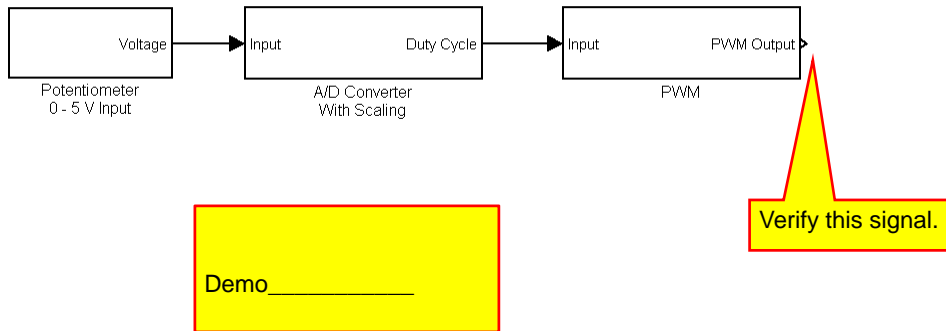
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Lecture 15 Demo 4

85

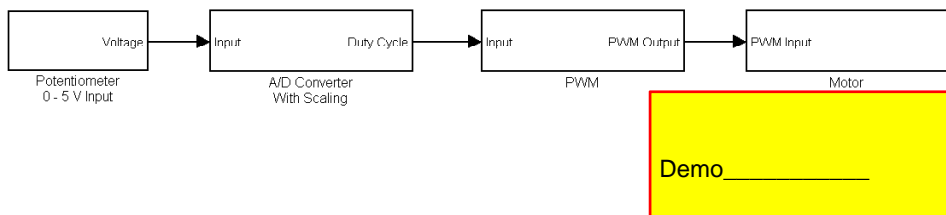
- 1) Before connecting the motor, verify that you can use the POT to control the output duty cycle. (Display in the scope)



Motor Control Demo 5

86

- 2) Once you have verified the PWM signal on the scope, connect the PWM output of the MPC555x to the PWM input of the motor controller demo.
- 3) Verify the motor speed is controlled by the potentiometer.



Lecture 15A – Demo 1

Plant Test

87

- From previous simulations, you have a good idea of how the plant should respond to changes in the torque request and bulb load.
- Test your plant for various inputs and verify that it responds correctly.
- If your plant passes all of the above tests, we can now connect the plant to the controller and test our system using a complete HIL setup.

Demo_____

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Lecture 15A – Demo 2

88

- Demo of HIL simulation.
 - Proportional Gain = 1
 - Integral Gain = 10
 - Fixed Step size = 1 ms
 - PWM frequency is set to 20 kHz
- Speed Step Response
- Bulb Step Response

Demo_____

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Lecture 15A – Demo 3

89

- Demo of HIL simulation.
 - Proportional Gain = 100
 - Integral Gain = 10
 - Fixed Step size = 1 ms
 - PWM frequency is set to 20 kHz
- Speed Step Response
- Bulb Step Response

Demo_____

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Lecture 15A – Demo 4

90

- Demo of HIL simulation.
 - Proportional Gain = 10
 - Integral Gain = 10
 - Fixed Step size = 1 ms
 - PWM frequency is set to 20 kHz
- Speed Step Response
- Bulb Step Response

Demo_____

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Lecture 15A – Demo 5

91

- Demo of HIL simulation.
 - Proportional Gain = 10
 - Integral Gain = 10
 - Fixed Step size = 1 ms
 - PWM frequency is set to 200 kHz
 - Filter Cutoff frequency 2 kHz
- Speed Step Response
- Bulb Step Response

Demo_____



Lecture 15A – Demo 6

92

- Demo of HIL simulation.
 - Proportional Gain = 1
 - Integral Gain = 10
 - Fixed Step size = 1 ms
 - PWM frequency is set to 200 kHz
 - Filter Cutoff frequency 200 Hz
- Speed Step Response
- Bulb Step Response

Demo_____



Lecture 15A – Demo 7

93

- Demo of HIL simulation.
 - Proportional Gain = 1
 - Integral Gain = 10
 - Fixed Step size = 1 ms
 - PWM frequency is set to 200 kHz
 - Filter Cutoff frequency 200 Hz
- Speed Step Response
- Bulb Step Response

Demo_____

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Lecture 16 Demo 1

94

- Once you have made all of the connections:
 - Plug in your plant. (Wear safety glasses!)
 - Verify that the motor speed follows the desired speed specified by the POT on the MPC555x demo board.
 - Display the desired speed and actual speed using either the FreeMASTER tool or the RHIT Debug Blocks.

Demo_____

```
Model-Based System Design Laboratory
HIL System Demonstration
Desired rpm: 1445
Measured rpm: 1444
PWM Duty Cycle (%): 48
```

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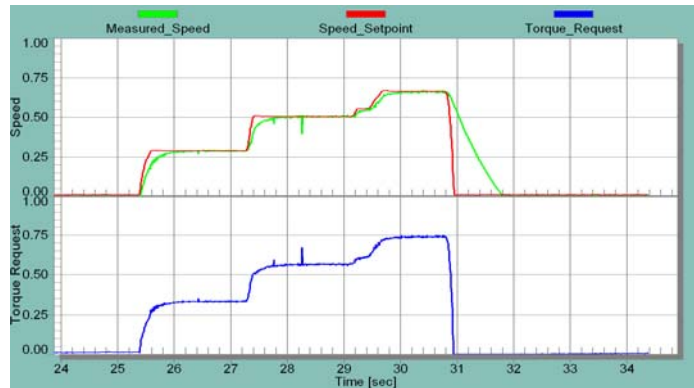
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Lecture 16 Demo 2

Demo_____

95

- Show the step response of your system using the FreeMASTER tool. The screen capture below show the step response with no load:



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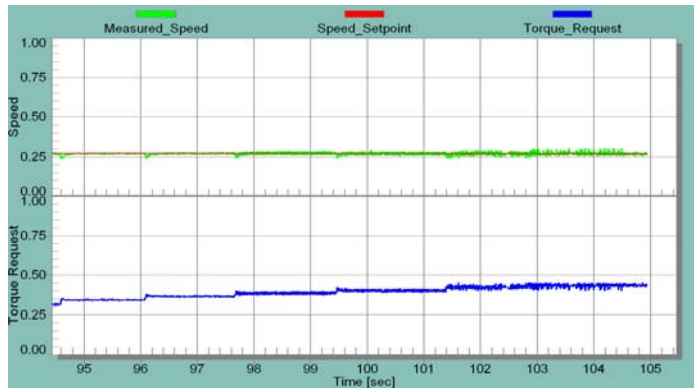
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Lecture 16 Demo 3

Demo_____

96

- For constant speed request, show the system response as the bulb load is increased from no bulbs to 6 bulbs:



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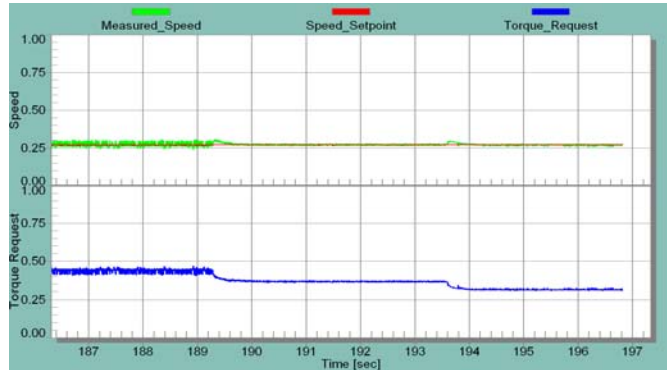
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Lecture 16 Demo 4

Demo_____

97

- For constant speed request, show the system response as the bulb load is decreased from 6 bulbs to 2 bulbs, and then from 2 bulbs to no load: (I only have 4 fingers. If you have more fingers, you can go from 6 bulbs to no bulbs in one step.)



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Lecture 17

98

Generator Model With Bulb

- Demo your working model with the New Bulb Load

Demo_____

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Lecture 18 Demo 1

99

- We notice that we now have overshoot.
- Add a second test that verifies that the overshoot is less than 5%.
- You need to check to see how many tests pass both the rise time specification and the overshoot specification.

Demo_____

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Lecture 18 Exercise 1

100

- Verify summary of results showing that 34 of 35 runs passed the specification.

Demo_____

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