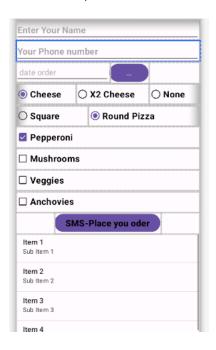
Learing outcome: L1 – 10 marks

## **Design Interface**

- **(4 marks)** Please implement a PIZZA ORDERING Android application. The UI should include the elements given in the sketch below. Fill free to improve the design of this interface as bellow; add a listview to store all the bill for your company. (builted app successfully on the virtual device/physical device)

## **Functionality**:

- 2 marks. Create one or more entity class to store all the information in the screen. Completed set the Date order by click button "..." next to the EditText Date order.
- **2 marks**: After completing the selection the user pushes the 'Place Order' button to send a summary of the order. At a future time we will deliver a text-message to the vendor. At this point simply **add the bill to the listview**.
- **2 marks**: Click into one line at the Listview, display the bill that belong the line upto the screen.
- Caution:
  - 1. Make sure customer name and phone, date order are provided
  - 2. Default pizza shape to 'Round Pizza'; Make sure at least one topping is chosen



Test your application in the Emulator.

Upload a folder contain files(\*.xml, \*.java) upto Progressed test 1 totic at your blended class. Be sure folder name is your name