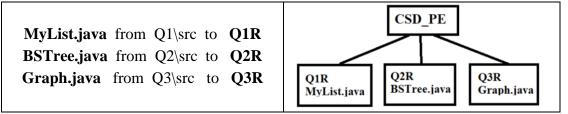
CSD201 PE INSTRUCTIONS

Students are ONLY allowed to use:

- Materials on his/her computer (including JDK, NetBeans...).
- For distance learning: Google Meet, Hangout (for Exam Monitoring Purpose).

Follow the steps below to complete PE:

- 1. Create a folder named CSD given (1). Down load given files to (1).
- 2. Steps to do question 1 (do the same for questions 2 and 3): Open NetBeans, open the given Q1 project (you can rename Q1 to Q1X, Q1Y...), then edit the MyList.java file as required by the exam. (edit the file BSTree.java for Q2 and Graph.java for Q3).
- 3. **Submission**: Create a folder with arbitrary name, e.g. CSD_PE (2). Create subfolders Q1R, Q2R and Q3R inside (2), then **copy**



(Do not create subfolder for un-edited project. E.g. if you have done Q1 only, then do not need to create Q2R and Q3R). When submitting, you select the folder (2) and click Submit button (do not compress it).

- 4. **Do not use accented Vietnamese** when writing comments in programs.
- 5. The version of **Java** being used must be **1.7 or 1.8**

If at least one of the above requirements is not followed, the exam will get ZERO.

Question 1: (4 marks)

(Do not pay attention to real meaning of objects, variables and their values in the questions below). In this question you should complete some methods in **MyList.java** file.

The class Car with 2 data members: owner and price is given and you do not need to edit it. The MyList class is a linked list of Car objects. The following methods should be completed:

- void addLast(String xOwner, int xPrice) check if xOwner.charAt(0) = 'B' or xPrice>100 then **do nothing**, otherwise add new car with owner=xOwner, price=xPrice, price=xPrice to the end of the list. (price can get arbitrary value, even negative).
- void **f1**() This method is used to test the addLast methode above. You do not need to edit this function. Output in the file **f1.txt** must be the following:

(A,9) (C,7) (D,2) (E,6) (F,4)

• void **f2**() – There is a given objects x. You should write statements so that x will be the first element of the list. Output in the file **f2.txt** must be the following:

```
(C,9) (D,6) (E,8) (F,2) (I,6)
(X,1) (C,9) (D,6) (E,8) (F,2) (I,6)
```

• void **f3**() – Suppose the list contains at least 3 elements. Delete the first node having price=5. Output in the file **f3.txt** must be the following:

```
(C,9) (D,5) (E,3) (F,5) (I,6) (C,9) (E,3) (F,5) (I,6)
```

• void **f4**() – Sort the list ascendingly by price. Output in the file **f4.txt** must be the following: (C,9) (D,6) (E,5) (F,13) (I,2) (J,1) (J,1) (I,2) (E,5) (D,6) (C,9) (F,13)

Question 2: (4 marks)

In this question you should complete some methods in **BSTree.java** files.

The class Car with 2 data members: owner and price is given and you do not need to edit it. The BSTree class is a binary search tree of Car objects. The variable **price** is the **key of the tree**. The following methods should be completed:

- void insert(string xOwner, int xPrice) check if xOwner.charAt(0) = 'B' or xPrice>100 then **do nothing**, otherwise insert new car with owner=xOwner, price=xPrice to the tree.
- void **f1**() You do not need to edit this function. Your task is to complete the insert(...) function above only. Output in the file **f1.txt** must be the following:

```
(A,5) (C,2) (E,4) (G,3) (D,6) (F,7) (C,2) (G,3) (E,4) (A,5) (D,6) (F,7)
```

• void **f2**() – Perform pre-order traversal from the root but display to file f2.txt nodes having price in the interval [3,5] only. **Hint:** Copy the function preOrder(...) to preOrder2(...) and modify it. Output in the file **f2.txt** must be the following:

```
(C,6) (D,2) (F,4) (H,3) (I,5) (E,8) (G,7) (F,4) (H,3) (I,5)
```

• void **f3**() – Perform breadth-first traversal from the root and delete by copying the first node having both 2 sons and price < 7. Output in the file **f3.txt** must be the following:

```
(C,8) (D,6) (E,9) (F,2) (G,7) (H,1) (I,3) (J,5) (K,4) (C,8) (J,5) (E,9) (F,2) (G,7) (H,1) (I,3) (K,4)
```

• void **f4**() – Perform breadth-first traversal from the root and find the first node p having left son and price < 7. Rotate p to right about its' left son. Output in the file **f4.txt** must be the following:

```
(C,8) (D,6) (E,9) (F,2) (G,7) (H,1) (I,3) (J,5) (K,4) (C,8) (F,2) (E,9) (H,1) (D,6) (I,3) (G,7) (J,5) (K,4)
```

Question 3: (2 marks)

In this question you should complete some methods in **Graph.java** file.

The class Graph is the implementation of a graph. The following methods should be completed:

• void **f1**() - Perfom depth-first traversal (to the file f1.xt) from the vertex i=1 (the vertex B) but display vertices with their deegrees in bracket. **Hint**: copy depth(...) to depth2(...) and modify the latter one. Content of the output file **f1.txt** must be:

```
B G A E F I C H D
B(1) G(2) A(4) E(3) F(3) I(3) C(1) H(2) D(1)
```

• void **f2**() – Apply the Dijkstra's shortest path algorithm to find the shortest path from the vertex 0 (A) to the vertex 4 (E). (Note that in the weighted matrix, the value 999 is considered as infinity). Write 2 lines into the file f6.txt. The first line contains the list of vertices in the shortest path. The second lines contains shortest distances to the vertices in the first line. Content of the output file **f2.txt** must be:

```
A C F E 0 9 11 20
```

• void **f3**() – Supposed the given graph has Euler's cycle. Apply the pseudocode in the Graph.java file to write statements to find the Euler's cycle from the vertex 1 (B). Output in the file **f3.txt** must be the following:

```
BDEDCBEGFAB
```