

Globant ▶



Wolters Kluwer

Module 1

C# Fundamentals

Technology that dares ✦
to delight

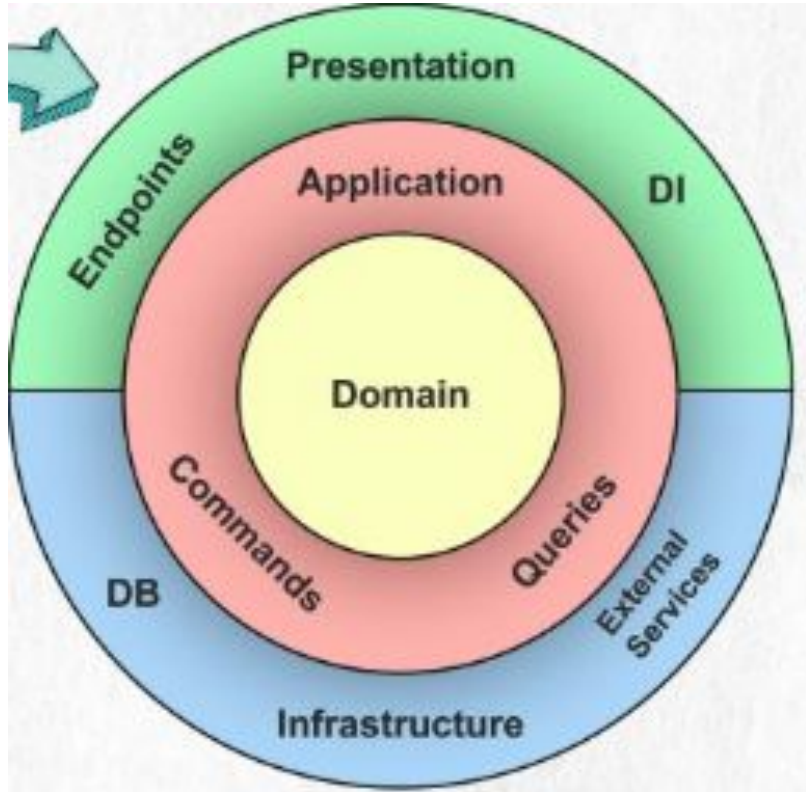




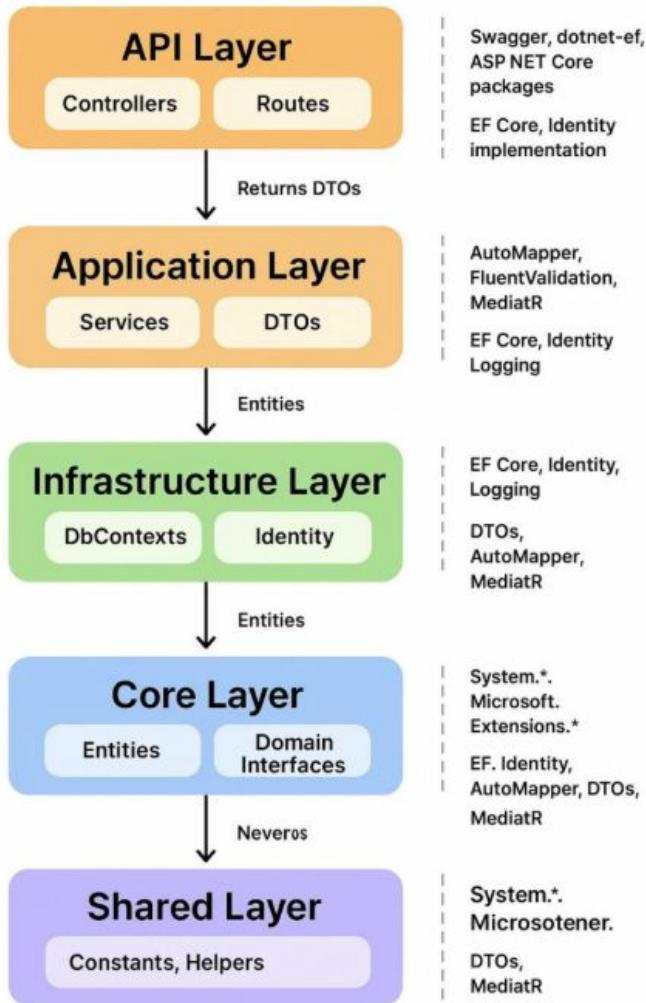
Why a Todo list?

- Emulate a real case (task management)
- Allow to cover all basic aspects of C#:
 - Variables
 - Data Structures
 - Loops
 - Conditionals
- Address logic, input/output and user flow.
- Github repository: <https://github.com/dotnet-bootcamp-2025/MyTodo>
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Sneak Peek — Clean Architecture



Sneak Peek — Clean Architecture



Command	Description
<code>git init</code>	Initializes a new Git repository in the current directory.
<code>git clone [repository]</code>	Creates a copy of an existing Git repository from a remote source.
<code>git add [file]</code>	Stages changes in the specified file for the next commit. Use <code>git add .</code> to stage all changes.
<code>git commit -m "[message]"</code>	Commits the staged changes to the repository with a descriptive message.
<code>git status</code>	Displays the status of the working directory and staging area, showing modified, staged, or untracked files.
<code>git pull</code>	Fetches changes from a remote repository and merges them into the current branch.
<code>git push</code>	Uploads local commits to a remote repository.
<code>git branch</code>	Lists all branches in the repository. Use <code>git branch [branch-name]</code> to create a new branch.
<code>git checkout [branch-name]</code>	Switches to the specified branch. Use <code>git checkout -b [branch-name]</code> to create and switch to a new branch.
<code>git merge [branch-name]</code>	Merges the specified branch into the current branch.

C# Syntax (Console shell)

— m1-01-syntax



Rubric: C# syntax

Teach: namespaces, classes/records, methods, top-level program, basic I/O.

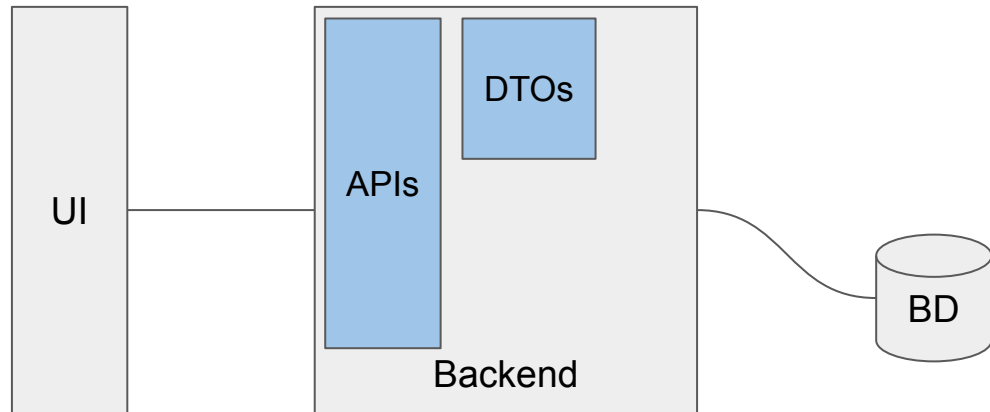
Goal: top-level program, namespaces, classes, methods, Main I/O.

- Create [src/ToDoApp.Console/Program.cs](#) (top-level statements):
- Create the domain model [src/ToDoApp.Domain/TodoItem.cs](#)



C# Syntax —

DTOs



Variables in C#: naming, var vs explicit, immutability — m1-02-variables



Rubric: variables (naming, var vs explicit, immutability).

Teach: choose names for intent; var when type is obvious; immutable domain.

Goal: clear names, when to use var, show immutable design.

- In Program.cs, capture inputs with explicit types where clarity matters.
- Initialize the Todo class with the required properties.



Variables in C#

m1-02-variables



- Espacios en memoria para almacenar datos.
- Fuertemente tipadas.
- Tipos principales:
 - **Primitivos (valor):** int, double, bool -> memory - stack
 - **Referencia:** string, object, clases -> **memory - heap**
 - **Implicitos:** var (tipo inferido)



Loops



- Repetir un bloque de código mientras se cumpla una condición.

- Tipos en C#:

- for
- foreach
- while
- do...while



Data Structures: List<T> first — m1-03-data-structures



Rubric: correct choice (avoid premature optimization).

Teach: simplest structure first; hide behind an interface to allow swaps; avoid premature optimization.

Goal: start simple with List<T>, hide behind an interface so we can swap later.

- Add repository contract
src/ToDoApp.Domain/IToDoRepository.cs.
- Add in-memory implementation
src/ToDoApp.Infrastructure/[InMemoryToDoRepository.cs](#).
- Wire a static field in Program.cs for now (later we'll inject)



Data Structures

m1-03-data-structures



• Arrays

- **Description:** Fixed-size collection of elements of the same type.
- **Use Case:** When the number of elements is known and does not change.
- **Example:**
`int[] numbers = { 1, 2, 3, 4, 5 };`

• Lists

- **Description:** Dynamic-sized collection of elements of the same type, implemented using `List<T>`.
- **Use Case:** When the number of elements can grow or shrink dynamically.
- **Example:**
`List<string> names = new List<string> { "Alice", "Bob" };`
`names.Add("Charlie");`

• Dictionaries

- **Description:** Key-value pairs, implemented using `Dictionary<TKey, TValue>`
- **Use Case:** When you need fast lookups based on unique keys.
- **Example:**
`Dictionary<int, string> students = new Dictionary<int, string>`
`{`
 `{ 1, "Alice" },`
 `{ 2, "Bob" }`



Data Structures

m1-03-data-structures



• HashSet

- **Description:** A collection of unique elements, implemented using `HashSet<T>`.
- **Use Case:** When you need to store unique items and perform fast lookups.
- **Example:**

```
HashSet<int> uniqueNumbers = new HashSet<int> { 1, 2, 3 };  
uniqueNumbers.Add(3); // No duplicates allowed
```

• Queues

- **Description:** First-In-First-Out (FIFO) collection, implemented using `Queue<T>`.
- **Use Case:** When you need to store unique items and perform fast lookups.
- **Example:**

```
Queue<string> tasks = new Queue<string>();  
tasks.Enqueue("Task1");  
tasks.Enqueue("Task2");  
string nextTask = tasks.Dequeue();
```



• Stack

- **Description:** Last-In-First-Out (LIFO) collection, implemented using `Stack<T>`.
- **Use Case:** When elements need to be processed in reverse order of their addition.
- **Example:**

```
Stack<int> stack = new Stack<int>();
```

Data Structures

m1-03-data-structures



● LinkedList

- **Description:** TBD.
- **Use Case:** TBD.
- **Example:**
TBD

● SortedList

- **Description:** TBD.
- **Use Case:** TBD.
- **Example:**
TBD

● ObservableCollection

- **Description:** TBD.
- **Use Case:** TBD.
- **Example:**
TBD



● ConcurrentCollection

- **Description:** TBD.
- **Use Case:** TBD.
- **Example:**

Flow Control: loops & conditionals (menu) — m1-04-flow



Rubric: avoid nested complexity; guard clauses; use clear switch.

Goal: sturn menu into real commands, keep functions small.

- Extract small functions.
- Use switch for routing.
- Add Toggle and Delete with guard clauses (no deep nesting).



Clean Code refactor (SRP) — m1-06-clean-code



Rubric: small functions, SRP, comments only when necessary.

Goal: move rules to a service; keep console thin.

- Add `src/ToDoApp.Application/ToDoService.cs`.
- Update Console to call the service (parsing/printing only).



(Optional for semi-seniors) Minimal API — m1-07-api

Rubric: still aligned (clean boundaries, DTOs, proper verbs)

1. `src/ToDoApp.Api/Program.cs`

2. Run & explore Swagger if you've added it, or hit endpoints with curl/Postman

Unit Tests (xUnit) — m1-08-tests

Rubric: clean code (test small units)

1. Sample test tests/ToDoApp.Tests/ToDoServiceTests.cs:

How to run this in class



Per topic:

- Live demo (10–15 min): explain the concept, paste the minimal snippet, run it.
- Students code (20–30 min): they commit to their current m1-0X-* branch.
- Open a PR → pass CI → quick rubric-driven review.



PR ritual (every step)



- PR name: m1-0X-topic – FirstName LastName.
- Must pass: build/test + PR checklist.

