Augument yolov7

```
17 hsv_h: 0.015  # image HSV-Hue augmentation (fraction)
18 hsv_s: 0.7  # image HSV-Saturation augmentation (fraction)
19 hsv_v: 0.4  # image HSV-Value augmentation (fraction)
20 degrees: 0.0  # image rotation (+/- deg)
21 translate: 0.2  # image translation (+/- fraction)
22 scale: 0.9  # image scale (+/- gain)
23 shear: 0.0  # image shear (+/- deg)
24 perspective: 0.0  # image perspective (+/- fraction), range 0-0.001
25 flipud: 0.0  # image flip up-down (probability)
26 fliplr: 0.0  # image flip left-right (probability)
27 mosaic: 1.0  # image mosaic (probability)
28 mixup: 0.15  # image mixup (probability)
```
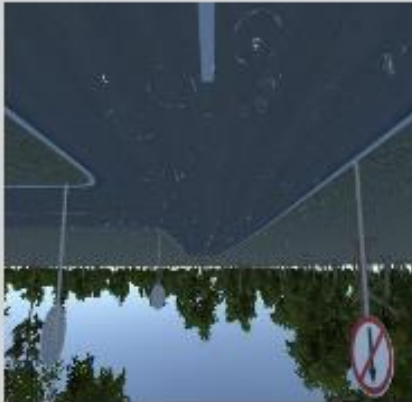
Hue

Saturation

Flip

preprocessed

vertical
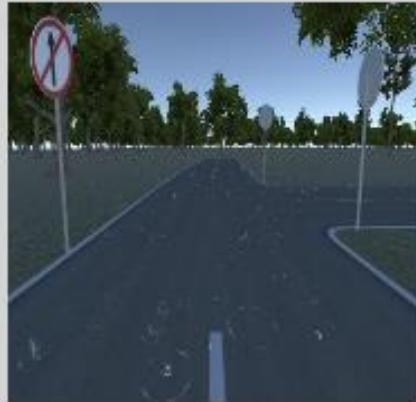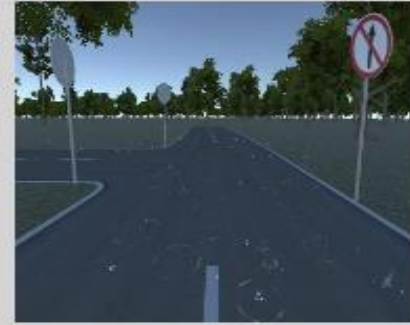
horizontal

Shear

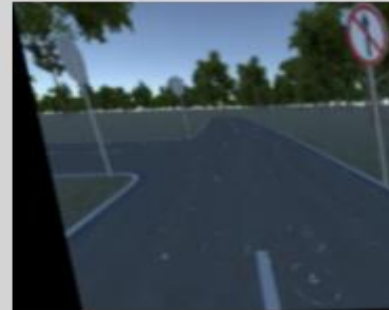0°, 0°

5°, 25°
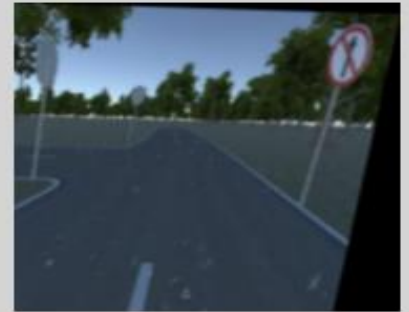
5°, −25°

−5°, 25°

−5°, −25°
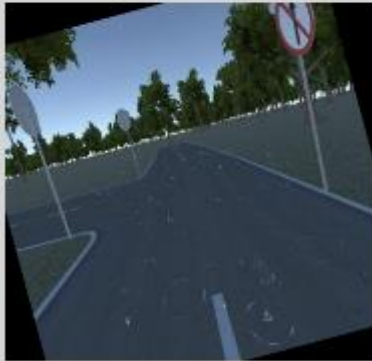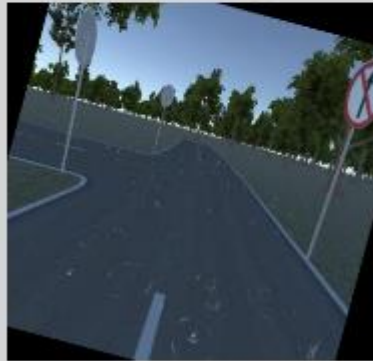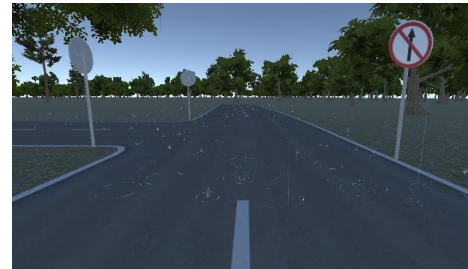
Rotation
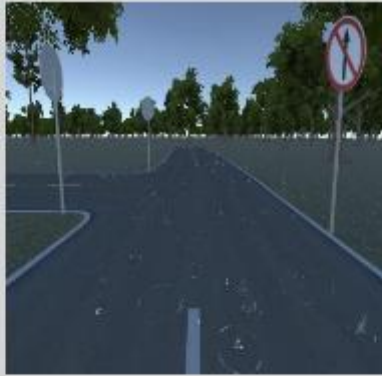
0°

-15°   15°

Mosaic

Scale

Mixup

Image translation

Albumentations Integration