**Idea1: Game’s information website**

Usually, there will be two types of news website for video games. The first type is the website that only has information about one game. And the other type contains every game there is, even the game that just got published, newly undated game or the game that’s old. I want to make a website that contains news and information about video games that were chosen by the user. This news will be updated daily by admins.

Besides news and information, the website will have integrated discord chat on the website so that users can chat and share information with each other. With this, I can create a small community that can find information, and maybe friends to play with.

There will be a place for videos of professional players or high-ranking players in the chosen video games.

Another source of information will come from posts from other user. With this, old players can share their new and meta play style so new player can have a better start and a better climb on the ranking system.

* User:
  + Login/Register/Logout
  + Select/Deselect video games to take information in
  + Chat with other users.
  + Write posts on websites about new information.
  + Comment on posts.
  + Rating the quality of posts
  + Rating the quality of website
  + Report any bug that encountered to the admin.
* Admin:
  + Login/Register/Logout
  + Delete accounts that violate the rules.
  + Delete chat between users if violated the rules.
  + Set role for user.
  + Accept/Decline pending post wrote by users.
  + Delete post if it violates the rule.
  + Delete/Hide comments on posts.
  + Receive the bug reported by users.

**Idea 2: Create a website for a game developer.**

Every video game needs its website for news, updates, download games, etc... The website that I will develop will have many pages containing several different information. Because it is a website mainly about a single game, the register, login, and logout function is a must-have.

If no account is logged in, the user can only download and see news/updates of the game.

After logging into the account, the user can have the ability to play minigames. A very important function that can only be used after login is the ability to charge and buy in-game items using real money through a bank or third-party payment methods.

Besides news and information, the website will have integrated third-party chat on the website so that users can chat and share information. With this, I can create a small community that can find information, and maybe friends to play with.

The final function that only after login user can do is rate the video game and it will be public so another player can see it as well as the developer can see what the user wants to keep updating the game.

The admin account can do everything that a normal user’s account can do, but it can also manage other users’ accounts. The admin’s account can also change the prize in the minigame.

What the User can do:

* Register a new account.
* Login/Logout of website.
* Receive and read new content updates (email?).
* Apply third-party API to the website so users can chat with each other.
* Chat with other users.
* Access to forums.
* Recommendation playstyle/character.
* Download game.
* View in-game items that belong to the characters (W.I.P)
* Charge money to the game account through a bank or third-party payment.
* Play minigames (Wheel of Fortune, etc.…) on websites and receive in-game items.
* Rating game

What admin can do:

* Upload new updates to the website.
* Chat with users through third-party API.
* Delete accounts.
* Create new accounts.
* Manage user’s account information.
* Manage items in minigames.