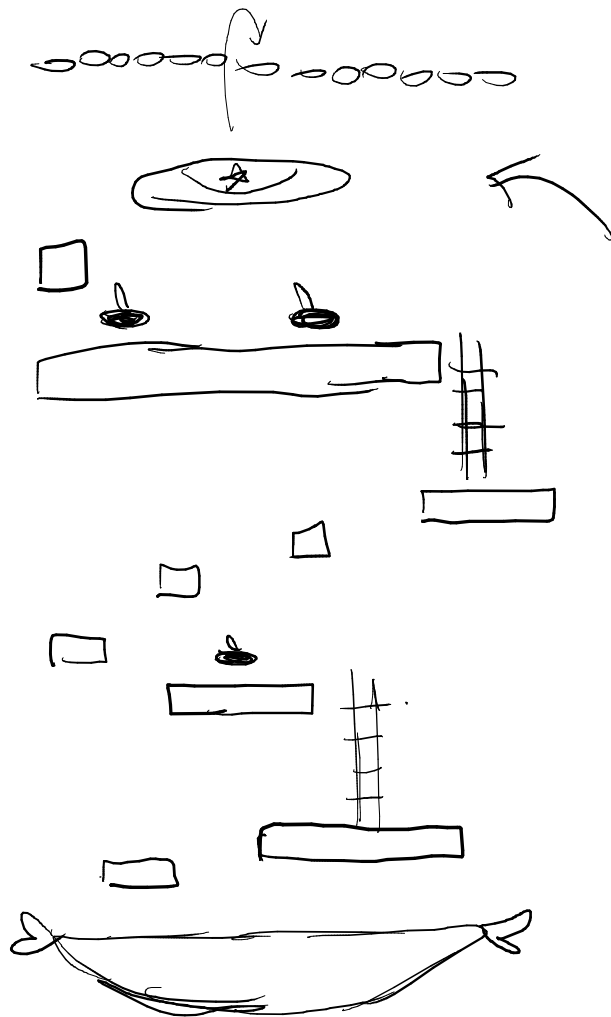


Section 1

No special trys
basic platform

+ flies

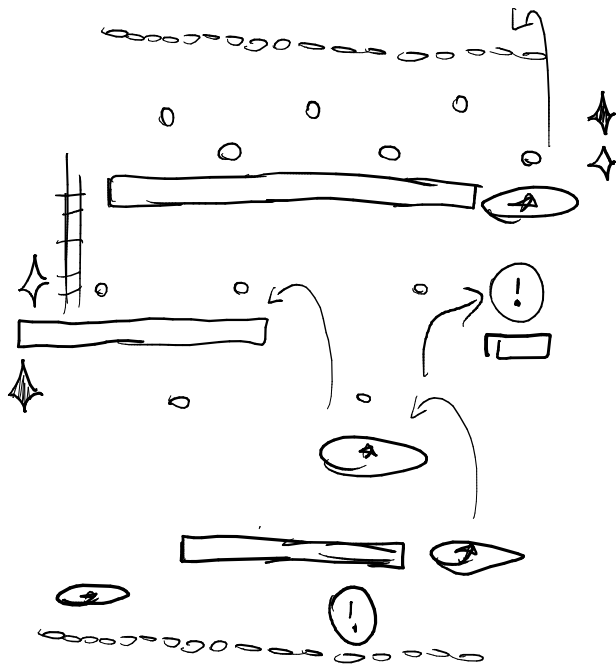


Jump ~~pos~~ at
end, safe way
to teach player

Section 2

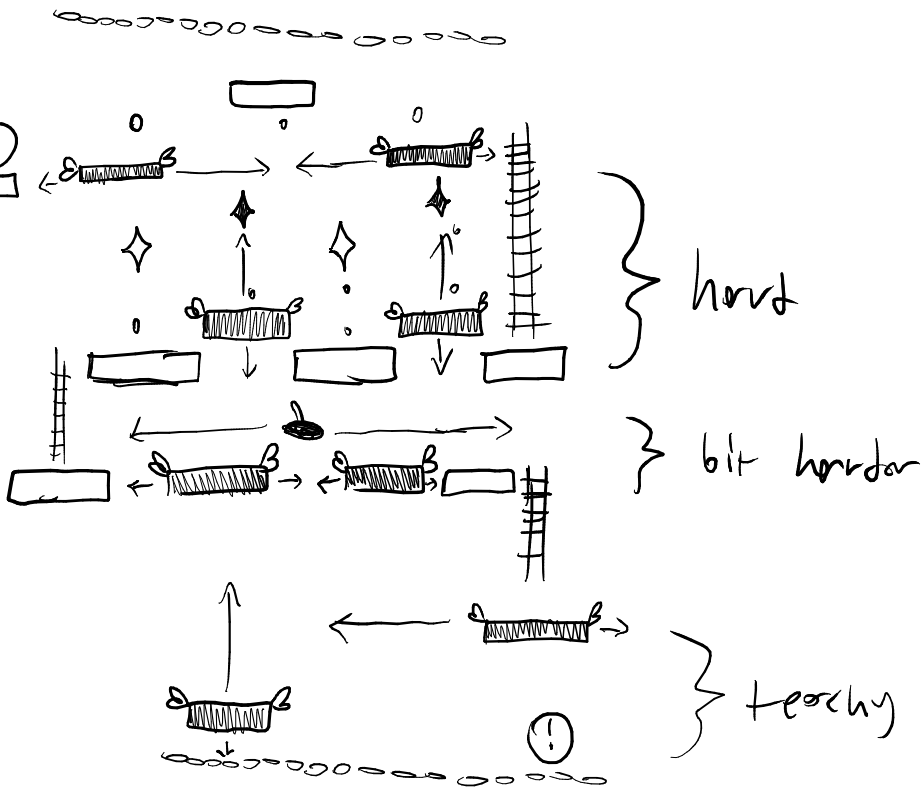
Jump pads, Portals

no flips



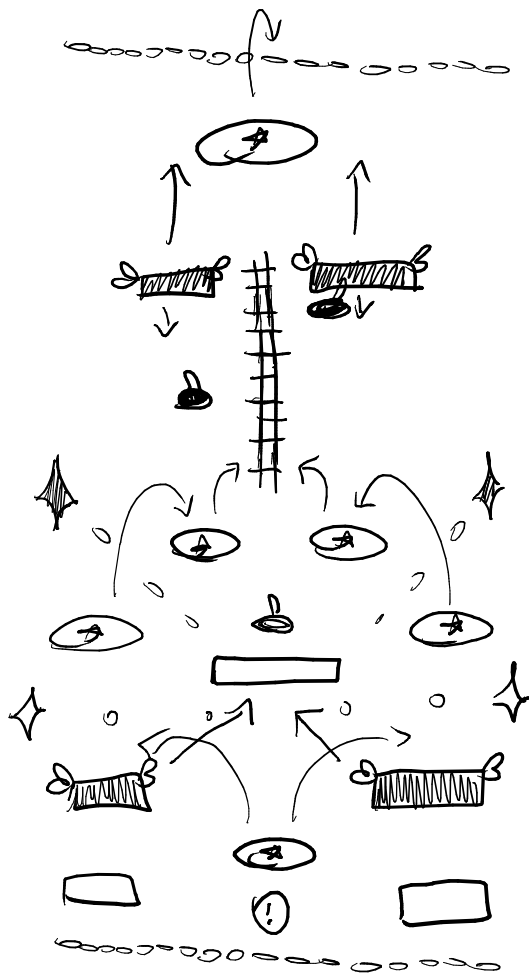
Section 3

Moving platforms,
flies, portals



Section 4

All together



too hard?

BOSS

