

# Unity Audio System Structure

## Naming Convention

	/Scripts/	/Audio/
Clips	-	any
Mixer	-	mix_
Clip Set	SoAudioClips	clips_
Main Settings	SoAudioSetMain	setMain_
3D Settings	SoAudioSet3D	set3D_
Music Composition Settings	SoAudioSetMusic	setMSC_
Voice-Over Settings	SoAudioSetVO	setVO_
SFX Asset	SoAudioAssetSFX	aSFX_
Music Asset	SoAudioAssetMSC	aMSC_
Voice-Over Asset	SoAudioAssetVO	aVO_
Audio Event	GoAudioEvent	-
Audio Play	GoAudioPlay	-
Utility - Audio Numbers Converter	UtAudioNumbers	-
Utility - Play Clip Set	UtAudioPlayClips	-

## Content Setup

