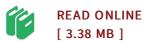




## Modern C++ and Windows Store Apps

By Sridhar Poduri

Sridhar Poduri, United States, 2013. Paperback. Book Condition: New. 236 x 185 mm. Language: English . Brand New Book \*\*\*\*\* Print on Demand \*\*\*\*\*. The native code resurgence is well under its way in today s mobile and device based computing environment. Learn firsthand how Microsoft is contributing to this renaissance through breath taking innovations like the Windows Runtime, C++11 standard implementation in the Visual C++ compiler, native XAML and DirectX support for Windows Store apps, C++AMP for GPGPU computing, Windows Azure Mobile Services support etc. Learn how you can apply your existing C++ skills to create compelling native applications for the Windows Store and begin building apps now. Use what you know about Visual C++ to write native Windows 8 apps that deliver rich, immersive experiences to your customers Gain insights from the author s experience on the Windows team and his work developing one of the first C++ with XAML apps for Windows 8 Learn how to quickly prototype and build apps using a variety of native libraries in Windows 8. Build on what you know-and extend your expertise-by learning how to use C++ with XAML and DirectX to create Windows Store apps. Learn how to share code between...



## Reviews

A whole new e book with a brand new standpoint. I have read through and i also am certain that i am going to planning to read again yet again later on. I found out this book from my i and dad advised this pdf to learn.

-- Audrey Lowe I

It is fantastic and great. It is really simplified but unexpected situations from the 50 % in the ebook. I discovered this ebook from my dad and i suggested this book to learn.

-- Dr. Luna Skiles