

Part 2

# Introduction to ES6

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# ES6 (ECMAScript 6)

- Published since June 2015
- Adds significant new syntax for writing complex applications
- Lots of new features
  - Classes and modules
  - Iterators and for/of loops
  - Python-style generators and generator expressions
  - Arrow functions
  - Binary data
  - Typed arrays
  - Collections
  - Promises
  - Number and math enhancements
  - Reflection
  - Proxies

# Today's topic

Arrow functions!

# ES5 (default) functions

Looks like:

```
function(name) {  
    return "Your name is " + name;  
}
```

# ES6 Arrow functions

- More concise
- Implicit returns
- Does not rebind “this”

Looks like:

```
(name) => {  
  return "Your name is " + name;  
}
```

# ES6 Arrow functions

Careful!

Arrow functions are always anonymous.

# ES6 Arrow functions

More examples!

# ES6 Arrow functions

Arrow functions do not rebind the “**this**” variable.



# ES6 Arrow functions

Arrow functions allow **default arguments** .

*Allows a function to be called without providing one or more trailing arguments.*

*Default arguments are used in place of the missing trailing arguments in a function call.*

# ES6 Arrow functions

When not to use arrow functions.

# ES6 Arrow functions

When not to use arrow functions.

1. When you really need “this”
2. When you need a method to bind to an object
3. When you need to add a prototype method
4. When you need the “arguments” object

# ES6 Arrow functions

An exercise!

Any questions?

