

Skills

Design & Product

- Feature conception
- User journey and feature flows
- Wireframing and UI/UX design
- Prototyping and testing

Programming

- · Front-end project management
- · Future web technologies experience
- · Browser and feature debugging
- · SEO and semantic markup

LANGUAGES & FRAMEWORKS

•	HTML and CSS	EXPERT
•	JavaScript	ADVANCED
•	React	INTERMEDIATI
•	TypeScript	INTERMEDIATI
•	Handlebars.js	ADVANCED
•	EmberJS	INTERMEDIATE
•	Ruby on Rails	INTERMEDIATE
•	Jekyll	ADVANCED

Software & Tools

•	Adobe Photoshop	EXPERT
•	Adobe Illustrator	ADVANCED
•	Adobe XD	ADVANCED
•	GIT, other CLI tools	ADVANCED
•	VS Code / Sublime	EXPERT
•	Figma	INTERMEDIATE
•	Sketch	INTERMEDIATE

Selected Work Experience

Contract Engineer (2020-Present)

Unjam Inc. (2020-Present)

Contracted as a front-end engineer to aid in the development of a new social platform written in React and TypeScript. My responsibilities were CSS development (including strategy) and rapid UI prototyping.

Kongregate (2011-2019)

Kongregate is a major indie games publisher for web, mobile, PC and console games. They operate Kongregate.com, a web gaming portal, and Kartridge, an indie gaming platform for PC. Their games and platforms attract tens-of-millions of active users from all over the world each month.

For the last 7½ years I've worked as Kongregate's sole dedicated front-end engineer—the last two as Senior Front-End Engineer—on the Design, Product and Engineering teams. Aside from my standard tasks of designing and building new features and products, I also work with just about every other team on a day-to-day basis on a wide variety of tasks.

Kartridge Platform (2016-2019)

Working closely with Product and Engineering teams throughout the full lifecycle, from concept development and UI/UX design to production. My responsibilities include:

- Creating functional prototypes and wireframes of proposed features for Product and Engineer consumption.
- Making full design comps and user flows of the final features.
- Integrating latest best practices for accessible & semantic HTML.
- Conceiving and executing on a CSS (Sass) framework utilizing BEM.
- Creating a responsive, mobile-friendly experience for all web users.
- Improving SEO performance from page 2–6 of SERPs to page 1.

I was able to use many of the latest HTML5 and CSS3 features including native video, CSS Grid and Flexbox, complex animations (CSS & JS) and CSS Variables.

Kongregate Platform (2011–2016)

My responsibilities include:

- Working with Product and Design teams on concept and design of new features and platform improvements.
- Authoring HTML and all CSS, managing component styles framework, as well as additional JavaScript functionality.
- Bettering SERP placement by improving SEO and semantic markup.
- Creating and split-testing UA landing pages for increased conversion on behalf of the Marketing team.
- Designing and executing on promotional campaigns for Marketing and Publishing teams.
- Working with Publishing teams and third-party developers on app store and crossplatform game promotion.

Freelance (2004-2011)

Worked as a web designer and front-end engineer contractor for larger companies and studios. The work ranged broadly in terms of scope and kind notably for international brands like Rossignol, Keurig and Gillette.

The services I provided included:

- App & web design (including UI/UX design)
- Front-end (HTML, CSS, JS) and CMS development
- Graphic & print design

Education

BA (Hons) in Digital Media Production London College of Communication @ University of the Arts London

FdA in Design Practice
Camberwell College of Arts @ University of the Arts London

References

Introductions available on request.

Theresa Chien — Senior Director of Platform @ Kongregate

"Doug not only brings a high bar and expertise in Front End technologies, he is well versed to play a role that collaborates extensively with product, design, and engineering to bring products to life."

Ryan Golec — Director of Engineering @ Kongregate

"Doug was a critical contributor to our team's success, not only for his front-end work but also flexing into any other role we needed him to assist with."

Alison Huffman — Director of Product, Platform @ Kongregate

"Doug's expertise in both design and front-end engineering have made him a crucial voice in our product org. His ability to design, prototype, and build features from start to finish has been invaluable in our team's successes."