

# Lattice polytopes random sampling using Markov chains

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**Abstract.** This paper describes an approach of random sampling of lattice polytopes contained in a  $[0, k]^d$  hypercube, denoted by  $(d, k)$ -polytopes. This method consists in modeling a Markov chain where the space of states  $\Omega$  is the set of polytopes of dimension  $d$  contained in the  $[0, k]^d$  hypercube coupled with a set of several transition rules. Given  $d$  and  $k$ , we run a random walk on the chain until we reach a stationnary distribution. We prove that such a chain is irreducible, aperiodic and has the uniform as stationnary distribution, hence a uniform random sampler of  $(d, k)$ -polytopes. We also give an upper bound for the mixing time for  $d = 2$ .

## 1 Introduction

Consider a finite set of points  $\mathcal{A}$  in a  $d$ -dimensional euclidian space and let  $\mathcal{P}$  be its convex hull.  $\mathcal{P}$  is called a  $d$ -dimensional *polytope*. The points of  $\mathcal{A}$  which form the convex hull are the vertices of  $\mathcal{P}$  and a polytope is called a *lattice polytope* if all its vertices have integer values. Polytopes occur in many fields especially in linear optimisation problems since the simplex algorithm consists in crossing the graph of a polytope, whereas lattice polytopes are a very habitual objects in discrete geometry [2].

Since it is a common way to model a Markov chain in order to sample random objects, we aim to build a sampler of lattice polytopes based on this method. Let us recall that a Markov chain is a process wich evolves in time on a space of states  $\Omega$ . It is characterized by its transition matrix  $P$ , which describes the transitions between the states of  $\Omega$ .

The sampler follows this principle: run a random walk on it until one reaches a stationnary distribution. Under certain conditions one can ensure an uniform distribution on the space of states  $\Omega$ . In this paper, this process will be used to build a random sampler for the lattice  $d$ -dimensional polytopes contained in the  $[0, k]^d$  hypercube, meaning each vertices of the polytope has integer values in  $[0, k]^d$ . From now such polytope will be denoted as  $(d, k)$ -polytope.

This paper will be structured as follows. First the construction of the Markov chain model will be given. Then, we will present our main result on properties of the chain we built. Finally we will give several experimental results we found relevant.

## 2 The $(d, k)$ -polytopes model Markov chain

It is important to bring accuracy on the type of Markov chain we are interested in. As the number of lattice polytopes contained in the  $[0, k]^d$  hypercube is finite, we only take into account Markov chains with a finite space of states. For the rest of the paper, Markov chain refers to a Markov chains with a finite space of states.

Recall that our purpose is to build an uniform random sampler of  $(d, k)$ -polytopes. Given  $d$  and  $k$ , let us consider the  $[0, k]^d$  hypercube. The sampler consists in running a random walk on a Markov chain  $(X_t)_{t \geq 0}$  which space of states  $\Omega$  is the set of  $(d, k)$ -polytopes. The transition matrix  $P$  will be described as a set of local rules on our  $(d, k)$ -polytopes.

Consider  $\Omega$  the set of the  $(d, k)$ -polytopes, given  $d$  and  $k$ . A *state*  $\mathcal{P}$  is a  $(d, k)$ -polytope. The number of vertices of  $\mathcal{P}$  will refer its size and noted by  $|\mathcal{P}|$ . We want to put an emphasis the fact that for our case  $\mathcal{P}$  is the convex hull of the set of point composed by its vertices. Thus we assume that  $\mathcal{P} = \{x_1, x_2, \dots, x_n\}$  means  $\mathcal{P} = \text{Conv}(\{x_1, x_2, \dots, x_n\})$ , where the  $x_i$  are lattice points of  $[0, k]^d$ . Note that:

1.  $\mathcal{P} - \{x_j\}$  is the convex hull in which we had remove exactly the  $j$ -th vertex of  $\mathcal{P}$ . We note that  $\mathcal{P} - \{v_j\}$  is also a state of  $\Omega$ , and it is fulldimensional only if  $|\mathcal{P}| > d + 1$ .
2.  $\mathcal{P} \cup \{v\}$  where  $v \in [0, k]^d$ , is the convex hull where we add exactly one point without removing any vertices of  $\mathcal{P}$ . We can observe that

$$|\text{Conv}(\mathcal{P} \cup \{v\})| = |\mathcal{P}| + 1.$$

The *transition rules* over  $\Omega$  is defined as local operations on our  $(d, k)$ -polytopes. Actually our set of rules consists in either adding or removing one vertex to move up from one state to another. Let  $\mathcal{P}$  and  $\mathcal{Q}$  be two states in  $\Omega$ ,  $v$  an uniformly drawn point in  $[0, k]^d$ , then consider the following rules:

- If  $v$  is an interior point of  $\mathcal{P}$  then we loop on  $\mathcal{P}$ , meaning the chain stays on  $\mathcal{P}$ .
- If  $v$  is a vertex of  $\mathcal{P}$  then:
  - If  $\mathcal{P}$  is not a simplex, remove  $v$  from  $\mathcal{P}$  and we have a transition from  $\mathcal{P}$  to  $\mathcal{Q} = \mathcal{P} - \{v\}$ . We have this transition only when  $\mathcal{P}$  is not a simplex since  $\mathcal{Q}$  is fulldimensional only if  $|\mathcal{P}| > d + 1$ .
  - If  $\mathcal{P}$  is a simplex, we loop on  $\mathcal{P}$ .
- If  $v$  is drawn outside  $\mathcal{P}$  then compute the convex hull of  $\mathcal{P} \cup \{v\}$ :
  - If  $\text{Conv}(\mathcal{P} \cup \{v\})$  is exactly  $\mathcal{P} \cup \{v\}$ , means  $|\text{Conv}(\mathcal{P} \cup \{v\})| = |\mathcal{P}| + 1$ , then we have a transition from  $\mathcal{P}$  to  $\mathcal{Q} = \mathcal{P} \cup \{v\}$ .
  - Else we loop on  $\mathcal{P}$ .

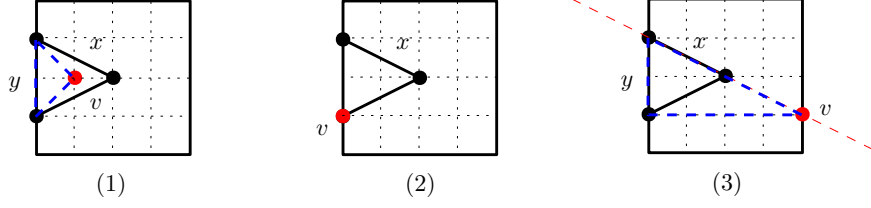


Figure 1: For  $[0, 4]^2$ . Cases where we stay on  $\mathcal{P}$ : (1)  $v$  is an interior point of  $\mathcal{P}$ ,  $P(\mathcal{P}, \mathcal{P}) = 1$ . (2)  $v$  is a vertex of  $\mathcal{P}$ , we stay on  $\mathcal{P}$ . (3)  $v$  is drawn outside  $\text{Conv}(\mathcal{P})$  but  $|\text{Conv}(\mathcal{P} \cup \{v\})| \neq |\mathcal{P}| + 1$ ,  $P(\mathcal{P}, \mathcal{Q}) = 0$ .

### 3 Properties of $(X_t)$

The purpose of this paper is to build the random sampler of  $(d, k)$ -polytopes, in order to achieve our goal, we need to ensure that the stationary distribution on  $\Omega$  is the uniform. An important result on Markov chains shows that an irreducible, aperiodic and symmetric Markov chain admits as stationary distribution the uniform [1].

This section aims to verify these properties on  $(X_t)$ , and give our first results on  $(X_t)$ . Only verifying the irreducibility has been slightly tricky, the other ones can be directly proved. In order to do so, the notion of symmetric difference on our states will be introduced. Thereby, given  $x$  and  $y \in \Omega$ , we recall that their *symmetric difference*,  $x \triangle y$ , is defined as:

$$x \triangle y = x \cup y \setminus x \cap y \quad (1)$$

Recall that the irreducibility means that all the states of  $\Omega$  can be reached from any other state, thus the irreducibility guarantees that the graph with vertex set  $\Omega$  is connected. In fact, moving from  $x$  to  $y$  in our chain consists in finding a finite number of transitions between  $x$  and  $y$  by one. Observe that the simplest way to move from  $x$  to  $y$  consists in adding directly to  $x$  the vertices of  $y$  then removing  $x$  vertices. This means that at each step one reduces the symmetric difference between  $x$  and  $y$ . Hence, one can verify that the cardinality of  $x \triangle y$  is a lower bound for the distance, noted  $\delta(x, y)$ , between  $x$  and  $y$ . One has:

$$\delta(x, y) \geq |x \triangle y| \quad (2)$$

However, we might face cases which not allow this fast transition, thus we have to find out other transition state instead of those *trivial* cases. Let us take into account the difficult cases and introduce lemmas to build our proof to the irreducibility. Not being able to add a point  $w \in y \setminus x$  to  $x$  means that for all  $w \in y \setminus x$  the following cases occur:  $w$  is an interior point to  $x$ ,  $w$  belongs to the affine hull of the edge of  $x$ ,  $w$  belongs to the cone described by one vertex of  $x$  and the two edges which contain this vertex. To overcome this problem, we claim that we can always find a point  $v$  in  $[0, k]^d$  we can add to  $x$ , have a new state from which we are building the path to  $y$ , then ensure the irreducibility.

### 3.1 Existence of $v$

Consider a  $d$ -dimensional lattice  $(d, k)$ -polytope  $\mathcal{S}$  and assume that  $\mathcal{S}$  is a simplex. Let  $\mathcal{V}$  be the set of vertices of  $\mathcal{S}$ . For any  $u \in \mathcal{V}$ , denote by  $H_u$  the affine hull of the facet of  $\mathcal{S}$  opposite  $u$ , and by  $H_u^-$  the closed half-space of  $\mathbb{R}^d$  limited by  $H_u$  that does not contain  $u$ . For any  $v \in \mathcal{V}$ , the set

$$C_v = \bigcap_{u \in \mathcal{V} \setminus \{v\}} H_u^- \quad (3)$$

is a  $d$ -dimensional cone pointed at  $v$ . This cone is exactly the set of the points  $x \in \mathbb{R}^d$  such that the convex hull of  $\mathcal{S} \cup \{x\}$  does not admit  $v$  as a vertex. By this remark, we have the following lemma.

**Lemma 3.1.1.** *Let  $x$  be a lattice point in  $[0, k]^d$ . The convex hull of  $\mathcal{S} \cup \{x\}$  admits, as vertices,  $x$  and all the vertices of  $\mathcal{S}$  if and only if  $x$  does not belong to  $\mathcal{S}$  and, for all  $v \in \mathcal{V}$ ,  $x$  does not belong to  $C_v$ .*

Call  $\gamma = \min\{x_1 : x \in \mathcal{S}\}$ . Consider the following hyperplane of  $\mathbb{R}^d$ :

$$X = \{x \in \mathbb{R}^d : x_1 = \gamma\}$$

Denote by  $X^-$  the open half-space of  $\mathbb{R}^d$  bounded by  $X$  and that does not contain  $\mathcal{S}$ . By construction, the intersection  $\mathcal{S} \cap X$  is a non-empty, proper face of  $\mathcal{S}$ . This face will be denoted by  $F$  in the following. Since  $\mathcal{S}$  is a simplex, it admits another, non-empty face  $F^*$  whose vertices are exactly the vertices of  $\mathcal{S}$  that do not belong to  $F$ .

By construction,

$$\dim(F) + \dim(F^*) = d - 1.$$

In particular, there exists a vector  $c$  that is orthogonal to both  $F$  and  $F^*$ . Consider the hyperplane  $Y$  of  $\mathbb{R}^d$  that admits  $c$  as a normal vector and such that  $F^* \subset Y$ . The intersection  $\mathcal{S} \cap Y$  is precisely  $F^*$ . Denote by  $Y^-$  the closed half-space of  $\mathbb{R}^d$  bounded by  $Y$  that does not contain  $F$ . It will be assumed that  $c$  has norm 1 and that it points towards  $Y^-$ . Let

$$\delta = \min\{c \cdot x : x \in X \cap [0, k]^d\}. \quad (4)$$

Further denote  $G = \{x \in X \cap [0, k]^d : c \cdot x = \delta\}$ . In the statement of the following lemma,  $\text{aff}(F)$  denotes the affine hull of  $F$ .

**Lemma 3.1.2.** *If  $v$  is a vertex of  $\mathcal{S}$ , then*

$$C_v \subset \text{aff}(F) \cup X^- \cup Y^-.$$

*Proof.* First observe that, if  $s$  is a face of  $\mathcal{S}$  and  $H$  is a hyperplane of  $\mathbb{R}^d$  that intersects  $\mathcal{S}$  exactly along  $s$ , then

$$\bigcap_{u \in \mathcal{V} \setminus s} H_u^- \subset H^-,$$

where  $H^-$  is the closed half space of  $\mathbb{R}^d$  bounded by  $H$  and disjoint from the interior of  $\mathcal{S}$ . Further observe that the intersection of  $H$  with

$$\bigcap_{u \in \mathcal{V} \setminus s} H_u^-$$

123 is precisely the affine hull of  $\mathcal{S}$ . As a direct consequence, taking in turn  $s = F^*$   
 124 and  $s = F$ , one obtains that, if  $v$  is a vertex of  $F$ , then  $C_v \subset \text{aff}(F) \cup X^-$  and  
 125 if  $v$  is a vertex of  $F^*$ , then  $C_v \subset Y^-$ . The result therefore holds because any  
 126 vertex of  $\mathcal{S}$  is either a vertex of  $F$  or a vertex of  $F^*$ . ■

127 As an immediate consequence of this and Lemma 3.1.1, for any lattice point  
 128  $x \in [0, k]^d$  that does not belong to  $X^-$ , to  $Y^-$ , or to the affine hull of  $F$ , the  
 129 convex hull of  $\mathcal{S} \cup \{x\}$  admits, as vertices,  $x$  and all the vertices of  $\mathcal{S}$ .

130 Recall that  $c$  is orthogonal to  $F$  and  $F^*$ . As a consequence, the map  $x \mapsto c \cdot x$   
 131 is constant within  $F$  and within  $F^*$ . Call  $\varepsilon$  the value of  $c \cdot x$  when  $x \in F$  and  $\varepsilon^*$   
 132 the value of  $c \cdot x$  when  $x \in F^*$ . Since  $F$  and  $Y^-$  are disjoint,  $\varepsilon < \varepsilon^*$ . Moreover,  
 133 by (4),  $\delta \leq \varepsilon$ . Observe that if the latter inequality is strict, then  $G$  is disjoint  
 134 from both  $\text{aff}(F)$  and  $Y^-$ . By definition, it is also disjoint from  $X^-$  and the  
 135 following lemma is then obtained as a consequence of Lemmas 3.1.1 and 3.1.2.

136 **Lemma 3.1.3.** *If  $\delta < \varepsilon$ , then for any lattice point  $x \in G$ , the convex hull of*  
 137  *$\mathcal{S} \cup \{x\}$  admits, as vertices,  $x$  and all the vertices of  $\mathcal{S}$ .*

138 If, on the contrary,  $\delta$  and  $\varepsilon$  coincide, then  $F \subset G$ . This situation is familiar:  
 139 we are looking at a lattice simplex  $F$  contained in a (possibly degenerate) lattice  
 140 cube  $G$ . If the dimension of  $G$  is greater than the dimension of  $F$ , then the  
 141 following lemma provides the desired result.

142 **Lemma 3.1.4.** *If  $k$  and  $d$  are positive and if  $P$  is a lattice  $(d, k)$ -polytope of*  
 143 *dimension less than  $d$  then there exists a lattice point  $x$  that belongs to  $[0, k]^d$*   
 144 *but that does not belong to the affine hull of  $P$ .*

145 *Proof.* If  $P$  is a lattice  $(d, k)$ -polytope of dimension less than  $d$ , then the inter-  
 146 section  $I$  of its affine hull with  $[0, k]^d$  cannot contain more than  $(k+1)^{d-1}$  lattice  
 147 points. Indeed, one can always project  $I$  orthogonally on a facet of  $[0, k]^d$  in  
 148 such a way that the dimension of the projection is not less than that of  $I$ . Such  
 149 a projection induces an injection from the lattice points in  $I$  into the lattice  
 150 points in the facet on which the projection is made.

151 Now observe that  $[0, k]^d$  contains  $(k+1)^d$  lattice points. Since  $k$  is positive,  
 152  $(k+1)^{d-1} < (k+1)^d$  and the lemma is proven. ■

153 Hence, it remains to solve the case when  $F$  is a subset of  $G$  and both have  
 154 the same dimension. If this dimension is at least 2, then the strategy is to argue  
 155 by induction on  $d$ . The base case of the induction is given by the following  
 156 lemma.

157 **Lemma 3.1.5.** *If  $d = 2$  then there exists a lattice point  $x \in [0, k]^2$  such that*  
 158 *the convex hull of  $\mathcal{S} \cup \{x\}$  admits, as vertices,  $x$  and all the vertices of  $\mathcal{S}$ .*

159 *Proof.* Probably just a careful, hopefully short disjunction. Rado, Julien? ■

160 The case when  $F$  is a subset of  $G$  and their common dimension is either 0  
 161 or 1 has to be treated separately.

162 **Lemma 3.1.6.** *Assume that  $d$  is greater than 2. If  $G$  has dimension at most 1*  
 163 *and admits  $F$  as a subset, then there exists at least one lattice point  $x$  in  $[0, k]^d$*   
 164 *that does not belong to  $\text{aff}(F) \cup X^- \cup Y^-$ .*

165 *Proof.* Assume that the dimension of  $G$  is 0 or 1 and that  $F$  is a subset of  
 166  $G$ . Because of the latter assumption,  $\delta = \varepsilon$ . Further assume that every lattice  
 167 point in  $X \cap [0, k]^d$  belongs to either  $\text{aff}(F)$  or  $Y^-$ . Since  $Y^-$  is the set of points  
 168  $x \in \mathbb{R}^d$  such that  $c \cdot x \geq \varepsilon^*$ , this assumption yields that any lattice point  $x$  in  
 169  $X \cap [0, k]^d$  such that  $c \cdot x < \varepsilon^*$  satisfies  $c \cdot x = \delta$ .

170 In particular, the only lattice points in  $X \cap [0, k]^d$  that may belong to  $Y$  have  
 171 distance exactly 1 to some lattice point in  $G$ .

172 Now consider the set  $N$  of the points  $x$  in  $[0, k]^d$  whose orthogonal projection  
 173 on  $X$  belongs to  $G$  and such that  $x_i = \gamma + 1$ . By construction,  $\gamma < k$  and  
 174 therefore,  $N$  is non-empty. More precisely,  $N$  is made up of a single point if  
 175  $G$  has dimension 0, and  $N$  is a line segment parallel to  $G$  if  $G$  has dimension  
 176 1. In particular, the map  $x \mapsto c \cdot x$  is constant within  $N$ . Call this constant  $\eta$ .  
 177 If  $\eta \geq \varepsilon^*$ , then the only lattice points  $x$  in  $[0, k]^d$  such that  $x_i \geq \gamma$  that may  
 178 belong to  $Y$  are the ones whose distance to some lattice point in  $G$  is exactly  
 179 1. Among these candidates, the only ones that can also be vertices of  $\mathcal{S}$  are  
 180 the lattice point in  $N$ . Indeed, all the other candidates belong to  $X$ . This  
 181 is impossible because  $\mathcal{S}$  would then be contained in the convex hull of  $G \cup N$   
 182 whose dimension is either 1 or 2 depending on the dimension of  $G$ , whereas the  
 183 dimension of  $\mathcal{S}$  is at least 3.

184 It follows from this contradiction that  $\eta < \varepsilon^*$ . In other words,  $N$  is disjoint  
 185 from  $Y^-$ . By construction,  $N$  is also disjoint from  $X^-$  and from the affine hull  
 186 of  $F$ . As  $N$  contains lattice points, this proves the lemma. ■

187 Here now comes the following proposition we want to claim.

188 **Proposition 3.1.1.** *There exists a lattice point  $x$  in the cube  $[0, k]^d$  such that*  
 189 *the convex hull of  $\mathcal{S} \cup \{x\}$  admits, as vertices,  $x$  and all the vertices of  $\mathcal{S}$ .*

190 *Proof.* We need to write the induction carefully. Rado, Julien? ■

### 191 3.2 Irreducibility of $(X_t)$

192 **Lemma 3.2.1.** *For any simplex  $x \in \Omega$ , for any  $y \in \Omega$ . If we cannot reduce*  
 193  *$x \triangle y$  by adding a vertex in  $y \setminus x$  then there exists a simplex  $z \in \Omega$ , a transition*  
 194 *state between  $x$  and  $y$ , which verifies:*

- 195 •  $|x \triangle y| = |z \triangle y|$
- 196 •  $\delta(x, z) \leq 2$

197 *such that we can always add a vertex in  $y \setminus z$ , from  $z$  to  $y$ .*

198 *Proof.* Let be  $x$  a simplex  $y$  be in  $\Omega$ . Let be  $v \in [0, k]^d$ . The idea of the proof  
 199 lies on the fact that,  $z$  will be found by adding a point  $v \in \Omega$  and which is not  
 200 an element of  $x \triangle y$ , then remove a point of  $x \setminus y$ . In this way we found the  
 201 simplex  $z$  at most in 2 steps. ■

202 **Lemma 3.2.2.** *For all  $x$  and  $y \in \Omega$ , there exists  $z \in \Omega$  which satisfies  $|x \triangle y| >$   
 203  $|z \triangle y|$  such that  $\delta(x, z) \leq 3$ .*

204 *Proof.* Let  $x$  and  $y$  be states of  $\Omega$ , such that  $P(x, y) = 0$ . Let  $z$  be a transition  
 205 state between  $x$  and  $y$ , and such that  $z$  is closer to  $y$  than  $x$ . We have several  
 206 distinct cases:

- 207 1.  $x$  is not a simplex.
- 208 (a)  $x \subset y$ : add  $v \in y \setminus x$  and  $z = x \cup \{v\}$ , then  $\delta(x, z) = 1$
- 209 (b)  $x \not\subset y$ : remove  $v \in x \setminus y$  and  $z = x - \{v\}$ , then  $\delta(x, z) = 1$
- 210 2.  $x$  is a simplex.
- 211 (a) If we can add  $v \in y \setminus x$  then add it, thus  $z = x \cup \{v\}$  and  $\delta(x, z) = 1$
- 212 (b) Else:
- 213 i. Add a point  $u$  which is not in  $x \triangle y$
- 214 ii. Remove a point from  $x \setminus y$
- 215 iii. Add a point from  $y \setminus x$
- 216 In this last case, one finds  $z$  such that  $\delta(x, z) = 3$

217 Since we had proved we can always add a point which is not contained in  
 218  $x \triangle y$  by lemma 3.2.1. It means that wherever in which case we are, one can  
 219 always find a  $z$  which reduces the symetric difference from  $z$  to  $y$  by one, such  
 220 that  $\delta(x, z) \leq 3$ .  
 221 ■

222 **Corollary 3.2.1.** *For all  $x$  and  $y \in \Omega$  one has:*

$$\delta(x, y) \leq |x| + |y| + 4(d + 1) \quad (5)$$

*Proof.* This is an immediate consequence of the lemma 3.2.2. Let  $x$  and  $y$  be in  $\Omega$ . Let us now consider two simplices  $x^*$  and  $y^*$  such that  $\delta(x, x^*) = |x| - (d + 1)$ , and  $\delta(y, y^*) = |y| - (d + 1)$ . Thus

$$\delta(x, y) \leq \delta(x, x^*) + \delta(x^*, y^*) + \delta(y, y^*)$$

Since  $x^*$  is a simplex, the walk needs at most  $3(|x^*| + |y^*|) = 3 \times 2(d + 1)$  steps to reach  $y^*$  from  $x^*$ . Hence

$$\delta(x, y) \leq |x| - (d + 1) + |y| - (d + 1) + 6(d + 1) = |x| + |y| + 4(d + 1)$$

223 ■

224 Observe that corollary 3.2.1 gives an idea on the upper bound of the diameter  
 225 of  $(X_t)$ . We have now settled all we need to prove our main results on the  
 226 properties of  $(X_t)$ .

227 **Theorem 1.** *Define the diameter  $\mathcal{D}$  of a graph with vertex set  $\Omega$  to be the*  
 228 *maximum distance between two vertices. For  $(X_t)$ , as defined above, and given*  
 229  *$k$  and  $d$ , one has:*

$$\mathcal{D}_{X_t} \leq 2ck^{3/4} + 4(d + 1) \quad \text{where } c > 0 \quad (6)$$

230 *Proof.* To be done. ■

231 **Theorem 2.** *The Markov chain  $(X_t)$  is irreducible, aperiodic and has the*  
 232 *uniform as stationnary distribution.*

233 *Proof.* Three propreties have to be verified, thus this proof will be given in three  
 234 steps. Let  $x$  and  $y$  be in  $\Omega$ .

- 235 i *Irreducibility* Irreducibility is a direct consequence of the corollary 3.2.1. Let  
 236 us remind that to prove the irreducibility, one needs to find a  $r_0$  such that,  
 237 for all  $x$  and  $y \in \Omega$ , when  $r \geq r_0$  then  $P^r(x, y) > 0$ . Thus let us take  
 238  $r_0 = |x| + |y| + 4(d + 1)$ .
- 239 ii *Symetry* Our transition rules consists in either add or remove a single vertex  
 240 for two distinct states. Observe that if there is no one step transition from  
 241  $x$  to  $y$  means  $P(x, y) = 0$ . By the transition rules, necessarily, if  $P(x, y) = 0$   
 242 then  $P(y, x) = 0$ . Next, let us prove that if  $P(x, y) > 0$  and  $P(y, x) > 0$   
 243 then we also have  $P(x, y) = P(y, x)$ .  $P(x, y) > 0$  means that we have a one  
 244 step transition from  $x$  to  $y$ . Only two cases may occur. For  $v \in [0, k^d]$  either  
 245  $y = x - \{v\}$ , or  $y = x \cup \{v\}$ . Considering the first case, the probability  
 246 to draw  $v$  and add it to  $x$  is  $P(x, y) = \frac{1}{(k+1)^d}$ . Similarly, to move from  $y$   
 247 to  $x$ , we draw the same  $v$  and remove it from  $y$  to get  $x$  with probability  
 248  $P(y, x) = \frac{1}{(k+1)^d} = P(x, y)$ . We prove the remaining case in an analog  
 249 reasoning.
- 250 iii *Aperiodicity* To prove that  $(X_t)$  is aperiodic, one needs to show that each  
 251 state in  $\Omega$  has as period 1. Since  $(X_t)$  is irreducible, property ?? tells us that  
 252 all the states of  $\Omega$  has the same period. Thus, for all  $x, y \in \Omega$ ,  $\gcd(\mathcal{T}(x)) =$   
 253  $\gcd(\mathcal{T}(y))$ . One needs to find a state  $x$  such that  $\gcd(\mathcal{T}(x)) = 1$ . Let us  
 254 take  $x$  has a simplex and a point  $v \in [0, k]^d$  then consider the cases where we  
 255 have a loop on  $x$ : either  $v$  is an interior point to  $x$ , or  $v$  is drawn outside of  $x$   
 256 but  $|Conv(x \cup \{v\})| \neq |x| + 1$ . One has:  $P(x, x) = \mathbf{P}\{v \text{ interior point to } x\} +$   
 257  $\mathbf{P}\{v \in x\} + \mathbf{P}\{|x \cup \{v\}| \neq |x| + 1\}$ . Note that  $\mathbf{P}\{v \in x\} = \frac{1}{(k+1)^d}$ , but since  
 258  $|x| = d + 1$ , we have a loop on  $x$  with probability  $P(x, x) \geq \frac{1}{(k+1)^d} > 0$ . In  
 259 another words, with positive probability the walk can get back to  $x$  from  $x$   
 260 in one step. Hence,  $\mathcal{T}(x) = \{1, \dots\}$ . We conclude that  $\gcd(\mathcal{T}(x)) = 1$ .

261

■

## 262 4 Random sampler

263 Consider  $(X_t)$  as defined previously. Sampling random  $(d, k)$ -polytopes consists  
 264 in a random walk on  $\Omega$  with our transition rules until one reaches the stationnary  
 265 distribution. The amount of time needed to reach such a distribution, that is  
 266 sample a uniformly random  $(d, k)$ -polytope, is the mixing time on  $(X_t)$ .

267 Sampling a random  $(d, k)$ -polytope with this model is given the following  
 268 algorithm.



---

**Algorithm 1:**  $\Gamma(d, k)$ : Sample a  $(d, k)$ -polytope

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**Input:** the dimension  $d$ , the side  $k$  of the hypercube

**Output:** random  $(d, k)$ -polytope drawn in  $[0, k]^d$

```

1 arbitrary initial state  $x_0$ 
2 while the stationnary distribution is not reached do
269 3   draw a random point  $v$  in  $[0, k]^d$ 
4     if  $v \in x_0$  et  $|x_0| > d + 1$  then
5        $x_0 = x_0 - \{v\}$ 
6     else if  $|Conv(x_0 \cup \{v\})| == |x_0| + 1$  then
7        $x_0 = x_0 \cup \{v\}$ 
8 return  $x_0$ 

```

---

270 **Theorem 3.** *The random sampler  $\Gamma(d, k)$  described by algorithm 1 is a uniform*  
271 *random sampler of  $(d, k)$ -polytopes over  $\Omega$ .*

## 272 5 Results on mixing time

## 273 **References**

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