

## 1 Expected results

2 Here are the expected results I am willing to present on our paper. Though the  
3 list should be exhaustive, I think each of us has something to say on what we  
4 should present on the final paper.

## 5 Introduction of the ergodic theorem

6 The ergodic theorem on Markov Chain requires the irreducibility and the positive  
7 recurrency of the chain, properties we verified on our model. Those properties  
8 ensure that our stationary distribution is unique as well. The ergodic theorem  
9 states that for any real-valued function  $f$  on our states, its average value (for an  
10 enough long walk on our chain) is the same as the expectancy at the stationary  
11 distribution.

**Theorem 1.** *Let  $f$  be a real-valued function defined on  $\Omega$ . If  $(X_t)$  is an irreducible and positive recurrent chain, then for any starting distribution  $\mu$ , we have:*

$$\mathbf{P}_\mu \left\{ \lim_{t \rightarrow +\infty} \frac{1}{t} \sum_{s=0}^{t-1} f(X_s) = \sum_{x \in \Omega} f(x) \pi_x \right\} = 1.$$

12 In another words, it tells that once we has an large  $t$  the mean values of  $f(X_t)$   
13 over  $t$  is the same as if we has picked a state  $x$  at the stationary distribution  $\pi$   
14 and calculate  $f$  on it, , here  $f$  can be viewed as a property of a polygon: number  
15 of vertices, volume ... Thus it means that we can approach the stationary  
16 distribution by an empirical distribution.

## 17 Experimental results list

18 For all the following results, the process is the following: run a walk on  $(X_t)$   
19 for  $k$  in range  $[3 : 100]$  with respectively 1000, 10000, then 100000 steps and  
20 compare them with a walk that realises the diameter  $\mathcal{D}_{X_t} \leq 2ck^{3/4} + 4(d+1)$   
21 for  $c = 1$  and  $d = 2$ . All those results are relevant since it gives us an idea of the  
22 distribution on those properties when one reaches the stationary distribution.

- 23 1. Number of vertices of a visited polygon: J'ai tout ce qu'il faut, il me reste  
24 à lancer les expérimentations.
- 25 2. Largest number of vertices reached in a long run: J'ai les résultats pour  
26 10000, 100000, et le diametre.
- 27 3. Mean volume of polygon: J'ai les résultats pour 1000 et j'aurai assez  
28 rapidement le reste.

## 29 Theoretical result

30 Upper bound on the mixing time: this is an important result which gives us an  
31 idea on the effectiveness of the sampler.

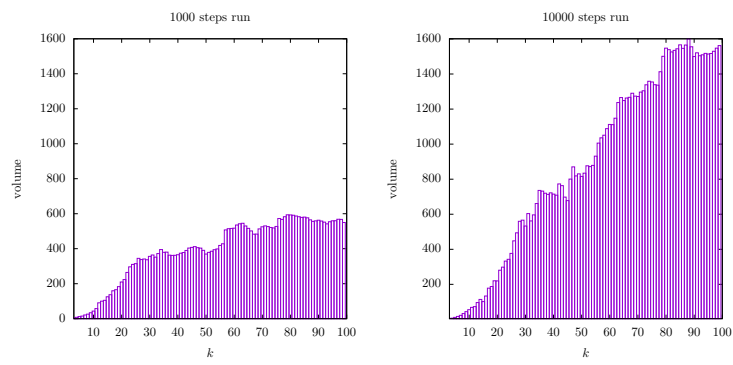


Figure 1: Mean volume of a polygon in a long run,  $k \in [3 - 100]$