



Setup

Each player gets 5 Coins and 30 Health Tokens.

Shuffle the cards, and deal 3 to each player.

Each Round

1. Pay 3 Health
2. Grow Investments
3. Draw
4. Extra Draw (optional): 5 Coins
5. Select a Card
6. Reveal, then Play or Discard
 - a. Pay Costs: Wealth (3 Coins), Relationships (Sunset oldest Relationship), Health (discard a Health Token).
 - b. Gain benefits: Wealth (add 1 Coin beside Card to start an Investment), Leisure (take 1 Health).
7. Pass a Card to the right.
8. Score Fulfillment
 - a. For each active Relationship: age of Relationship.
 - b. If any Purpose was added in the last round: one Fulfillment for each Purpose in your Tableau.
 - c. For each Leisure added in the last round: score 2 Fulfillment.

Close Investments

Any time you need Coins you may place a Sunset on a Wealth Symbol and move the corresponding stack of Coins to your Purse.