

- Unique opportunity to roleplay as a group of teen girlfriends.
- An infinite range of timed scenarios creates scalable difficulty so that each game is a nail-biter into the final stretch.
- Small package, simple components and rules make the game easily accessible.
- Naturally lends itself to social media posts (e.g. players post an Al-generated image of their final outfit).





Print & play

You and your besties are headed out for a night on the town. In this short, easy-to-learn cooperative game, your clique succeeds or fails together as players simultaneously scramble to dig through the racks to find just he right pieces for a new outfit.

Successful teams will have to learn to work together, helping each other price new items, finding pieces that work for their friends, and gracefully sharing the limited space in the tiny dressing room.

Evolving scenarios present new challenges: finding the right pieces to complete an outfit; finding high-end pieces at discount prices and finding pieces that match player styles to up their "wow" factor; and accounting for personal strengths (e.g. extra money) or weaknesses (e.g. can't wear Pastels).

Time and money are short, and every trip to the store is a real challenge. But win or lose, ends with a fashion show where players can show off their latest look!

Components

- Rulebook
- •240 Clothes Cards
- •150 paper clips (to tag clothes properties)
- •12 standard d6 (two sets of 6, each set a distrimt color)
- •2 custom d6. 2 custom d8 (2 sets of 1d6 and 1d8, each in separate color)

- 10 Strength Cards
- 10 Weakness Cards
- Per Player (8)
 - Piece, Style, and Color Scheme selectoom cards.
 - Basket Mat
 - \$100 in Play Money (min denomination \$10)