Doug Branton COSC519 Homework 2

1.Modify the hello.c program to open an input file (input.txt), read from the input file, and write to another output file (output.txt). This program reads text from one file and writes to another file. Create some text data in the input file and verify that the same data is written to the output file. Understand how a system call is invoked and how it works by generating and reading an ASM file. Identify and mark the system calls in your ASM file. Submit your hello.c and ASM files showing the system calls (Use Linux).

## Hello.c:

```
//This is first program
//Dr. Karne
//hello.c
#include <stdio.h>
#include <stdlib.h>
int main (int arge, char **argv)
  char c1;
  unsigned char c2;
  int i1=0;
  long 12=0;
  char *cptr;
  int *iptr;
  long *lptr;
  char array1[40] = "This is a string";
  cptr = (char *)malloc(200);
  iptr = (int *)malloc(200);
  lptr = (long *)malloc(200);
  c1 = 'X';
  c2 = 0x44;
  i1 = 0x100;
  12 = 0x0123456789abcdef;
  *iptr = 0x2000;
  *lptr = 0x88889999aaaabbbb;
  printf("Hello World\n");
  printf("\n'");
  printf("12: %lx \n", 12);
  printf("i1: %x \n", i1);
  printf("i1: \%10x \n", i1);
  printf("i1: %4x \n", i1);
  printf("c1: %c \n", c1);
```

```
printf("string: %s \n", array1);
 /*Copy from input.txt to output.txt */
 FILE *input = fopen("input.txt","r");
 FILE *output = fopen("output.txt", "w");
 char ch;
 while((ch = fgetc(input)) != EOF)
   fputc(ch, output);
 fclose(input);
 fclose(output);
 return 0;
Hello.s (ASM File):
.file
       "hello.c"
       .intel syntax noprefix
       .text
.Ltext0:
       .section
                      .rodata
.LC0:
       .string "Hello World"
.LC1:
       .string "\n"
.LC2:
       .string "l2: %lx \n"
.LC3:
       .string "i1: %x \n"
.LC4:
       .string "i1: %10x \n"
.LC5:
       .string "i1: %4x \n"
.LC6:
       .string "c1: %c \n"
.LC7:
       .string "string: %s \n"
.LC8:
       .string "r"
.LC9:
       .string "input.txt"
.LC10:
       .string "w"
.LC11:
       .string "output.txt"
```

```
.text
      .globl main
      .type main, @function
main:
.LFB6:
      .file 1 "hello.c"
      .loc 1 8 1
      .cfi startproc
      endbr64
      push rbp
      .cfi def cfa offset 16
      .cfi_offset 6, -16
      mov rbp, rsp
      .cfi_def_cfa_register 6
      add
            rsp, -128
            DWORD PTR -116[rbp], edi
      mov
            QWORD PTR -128[rbp], rsi
      mov
      .loc 1 8 1
      mov
            rax, QWORD PTR fs:40
            QWORD PTR -8[rbp], rax
      mov
            eax, eax
      xor
      .loc 1 11 8
      mov
            DWORD PTR -100[rbp], 0
      .loc 1 12 9
      mov
            QWORD PTR -96[rbp], 0
      .loc 1 16 9
      movabs
                   rax, 2338328219631577172
                   rdx, 7453010373645639777
      movabs
            QWORD PTR -48[rbp], rax
      mov
            QWORD PTR -40[rbp], rdx
      mov
            QWORD PTR -32[rbp], 0
      mov
            QWORD PTR -24[rbp], 0
      mov
            QWORD PTR -16[rbp], 0
      mov
      .loc 1 18 19
      mov edi, 200
      call malloc@PLT
      mov QWORD PTR -88[rbp], rax
      .loc 1 19 18
            edi, 200
      mov
            malloc@PLT
      call
            QWORD PTR -80[rbp], rax
      mov
      .loc 1 20 19
            edi, 200
      mov
            malloc@PLT
      call
      mov QWORD PTR -72[rbp], rax
      .loc 1 22 7
            BYTE PTR -103[rbp], 88
      mov
      .loc 1 23 7
      mov BYTE PTR -102[rbp], 68
```

```
.loc 1 24 7
mov DWORD PTR -100[rbp], 256
.loc 1 25 7
movabs
            rax, 81985529216486895
mov
      QWORD PTR -96[rbp], rax
.loc 1 27 10
mov
      rax, QWORD PTR -80[rbp]
mov DWORD PTR [rax], 8192
.loc 1 28 10
mov rax, QWORD PTR -72[rbp]
            rex, -8608461802446341189
movabs
      QWORD PTR [rax], rex
mov
.loc 1 30 4
    rdi, .LC0[rip]
lea
call puts@PLT
.loc 1 31 4
lea
    rdi, .LC1[rip]
call puts@PLT
.loc 1 32 4
mov
      rax, QWORD PTR -96[rbp]
mov
      rsi, rax
lea
      rdi, .LC2[rip]
mov eax, 0
call printf@PLT
.loc 1 33 4
      eax, DWORD PTR -100[rbp]
mov
mov
      esi, eax
lea
      rdi, .LC3[rip]
      eax, 0
mov
call
      printf@PLT
.loc 1 34 4
mov
      eax, DWORD PTR -100[rbp]
mov
      esi, eax
lea
      rdi, .LC4[rip]
mov eax, 0
call printf@PLT
.loc 1 35 4
      eax, DWORD PTR -100[rbp]
mov
mov
      esi, eax
lea
      rdi, .LC5[rip]
mov
      eax, 0
call printf@PLT
.loc 1 36 4
movsx eax, BYTE PTR -103[rbp]
mov
      esi, eax
      rdi, .LC6[rip]
lea
mov
      eax, 0
call printf@PLT
.loc 1 37 4
```

```
lea
            rax, -48[rbp]
      mov
            rsi, rax
            rdi, .LC7[rip]
      lea
      mov eax, 0
      call printf@PLT
      .loc 1 40 18
            rsi, .LC8[rip]
      lea
      lea
            rdi, .LC9[rip]
      call fopen@PLT
      mov QWORD PTR -64[rbp], rax
      .loc 1 41 19
            rsi, .LC10[rip]
      lea
      lea
            rdi, .LC11[rip]
          fopen@PLT
      call
      mov QWORD PTR -56[rbp], rax
      .loc 1 45 9
      jmp
            .L2
.L3:
      .loc 1 46 7
      movsx eax, BYTE PTR -101[rbp]
            rdx, QWORD PTR -56[rbp]
            rsi, rdx
      mov
      mov
            edi, eax
      call fputc@PLT
.L2:
      .loc 1 45 16
      mov rax, QWORD PTR -64[rbp]
      mov rdi, rax
      call fgetc@PLT
      .loc 1 45 14
      mov BYTE PTR -101[rbp], al
      .loc 1 45 9
            BYTE PTR -101[rbp], -1
      cmp
      ine
            .L3
      .loc 1 48 4
      mov rax, QWORD PTR -64[rbp]
      mov rdi, rax
      call fclose@PLT
      .loc 1 49 4
            rax, QWORD PTR -56[rbp]
      mov
      mov
            rdi, rax
      call fclose@PLT
      .loc 1 52 11
      mov eax, 0
      .loc 1 53 1
            rcx, QWORD PTR -8[rbp]
      mov
            rcx, QWORD PTR fs:40
      xor
      je
            .L5
      call stack chk fail@PLT
```

```
.L5:
       leave
       .cfi_def_cfa 7, 8
       .cfi_endproc
.LFE6:
       .size main, .-main
.Letext0:
       .file 2 "/usr/lib/gcc/x86 64-linux-gnu/9/include/stddef.h"
       .file 3 "/usr/include/x86 64-linux-gnu/bits/types.h"
       .file 4 "/usr/include/x86 64-linux-gnu/bits/types/struct FILE.h"
       .file 5 "/usr/include/x86 64-linux-gnu/bits/types/FILE.h"
       .file 6 "/usr/include/stdio.h"
       .file 7 "/usr/include/x86 64-linux-gnu/bits/sys errlist.h"
                      .debug_info,"",@progbits
       .section
.Ldebug info0:
```

2. Using the above hello.exe or hello.o files, run objdump command to find system calls and mark them in a file. System calls have UND symbols.