# Controller/server communication

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#### Controller's role in Model, View, Controller

- Controller's job to fetch model for the view
  - May have other server communication needs as well (e.g. authentication services)
- Browser is already talking to a web server, ask it for the model
- Early approach: have the browser do a HTTP request for the model
  - First people at Microsoft liked XML so the DOM extension got called: XMLHttpRequest
- Allowed JavaScript to do a HTTP request without switching page
- Widely used and called AJAX Asynchronous JavaScript and XML
- Since it is using an HTTP request it can carry XML or anything else
  - More often used with JSON

#### XMLHttpRequest

#### Sending a Request

```
xhr = new XMLHttpRequest();
xhr.onreadystatechange = xhrHandler;
xhr.open("GET", url);
xhr.send();
```

Any HTTP method (GET, POST, etc.) possible.

Responses/errors come in as events

#### **Event handling**

```
function xhrHandler() {
  if (this.readyState != 4) { // DONE
      return;
  if (this.status != 200) { // OK
      // Handle error ...
      return;
  var text = this.responseText;
```

## XMLHttpRequest event processing

Event handler gets called at various stages in the processing of the request

0 UNSENT open() has not been called yet.

1 OPENED send() has been called.

2 HEADERS\_RECEIVED send() has been called, and headers and status are available.

3 LOADING Downloading; responseText holds partial data.

4 DONE The operation is complete.

Response available as:

raw text - responseText

XML document - reponseXML

Can set request headers and read response headers

#### Traditional AJAX uses patterns

Response is HTMLelem.innerHTML = xhr.responseText;

Response is JavaScript

```
eval(xhr.responseText);
```

Neither of the above are the modern JavaScript framework way:

Response is model data (JSON frequently uses here)

```
JSON.parse(xhr.responseText);
```

### Fetching models with XMLHttpRequest

- Controller needs to communicate in the request what model is needed
- Can encode model selection information in request in:

#### **REST APIs**

- REST representational state transfer
- Guidelines for web app to server communications
- 2000 PhD dissertation that was highly impactful
  - Trend at the time was complex Remote Procedure Calls (RPCs) system
  - Became a must have thing: Do you have a REST API?
- Some good ideas, some not so good
  - Doesn't work for everything

#### Some RESTful API attributes

- Server should export resources to clients using unique names (URIs)
  - Example: http://www.example.com/photo/ is a collection
  - Example: http://www.example.com/photo/78237489 is a resource
- Keep servers "stateless"
  - Support easy load balancing across web servers
  - Allow caching of resources
- Server supports a set of HTTP methods mapping to Create, Read, Update,
   Delete (CRUD) on resource specified in the URL
  - GET method Read resource (list on collection)
  - PUT method Update resource
  - POST method Create resource
  - DELETE method Delete resource

#### REST API design

- Define the resources of the service and give them unique names (URIs)
  - Example: Photos, Users, Comments, ...
- Have clients use a CRUD operations using HTTP methods
- Extend when needed (e.g. transaction across multiple resources)

#### React accessing RESTful APIs

- React has no opinion. Prefer something higher level than XMLHttpRequest
  - Example: DoHTTPrequest(HTTP\_METHOD, body, doneCallback)
- Popular: <u>Axios</u> Promise based HTTP client for the browser and node.js
  - Wrapper around XMLHttpRequest
- REST Read (GET of URL): result = axios.get(URL);
- REST Create (POST to URL): result = axios.post(URL, object);
  - JSON encoding of object into body of POST request
- Similar patterns for REST Update (PUT) and REST Delete (DELETE)

## Axios handling of HTTP responses

```
result = axios.get(URL); // Note: no callback specified! It's a Promise
result.then((response) => {
                   // response.status - HTTP response status (e.g. 200)
                   // response.statusText - HTTP response status text (e.g. OK)
                   // response.data - Response body object (JSON parsed)
                })
               .catch((err) => {
                      // err.response.{status, data, headers) - Non-2xxx status
                      // if !err.response - No reply, can look at err.request
                });
```

## Minor Digression - Promises

#### Callbacks have haters - out of order execution

```
fs.ReadFile(fileName, function (error, fileData) {
    console.log("Got error", error, "Data", fileData);
});
console.log("Finished reading file");
```

What order to the console.log statements appear?

### Callbacks have haters - Pyramid of Doom

- An alternative to pyramid: Have each callback be an individual function
  - Sequential execution flow jumps from function to function not ideal

## Same code without pyramid: Control jumps around

```
fs.ReadFile(fileName, readDone);
function readDone(error, fileData) {
   doSomethingOnData(fileData, doSomeDone);
function doSomeDone (someData) {
   doSomethingMoreOnData(someData, doSomeMoreDone);
function doSomeMoreDone (someMoreData) {
   finalizeData(someMoreData, doneCallback);
```

#### Idea behind promises

- Rather than specifying a done callback doSomething(args, doneCallback);
- Return a promise that will be filled in when done

```
var donePromise = doSomething(args);
donePromise will be filled in when operation completes
```

Doesn't need to wait until you need the promise to be filled in

### then() - Waiting on a promise

});

Get the value of a promise (waiting if need be) with then donePromise.then(function (value) {
 // value is the promised result when successful }, function (error) {
 // Error case

#### Example of Promise usage

axios.get() returns a promise

```
axios.get(url).then(function(response) {
    var ok = (response.status === 200);
    doneCallback(ok ? response.data : undefined);
    }, function(response) {
        doneCallback(undefined);
    });
```

#### **Promises**

```
var myFile = myReadFile(fileName);
var tempData1 = myFile.then(function (fileData) {
    return doSomethingOnData(fileData);
});
var finalData = tempData1.then(function (tempData2) {
    return finalizeData(tempData2);
});
return finalData;
```

- Note no Pyramid of Doom
- Every variable is a promise
  - A standard usage: Every variable If thenable call then() on it otherwise just use the variable as is.

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#### Chaining promises

```
return myReadFile(fileName)
    .then(function (fileData) { return doSomethingOnData(fileData); })
    .then(function (data) { return finalizeData(data); })
    .catch(errorHandlingFunc);
   Add in ES6 JavaScript arrow functions:
    return myReadFile(fileName)
        .then((fileData) => doSomethingOnData(fileData))
        .then((data) => finalizeData(data))
        .catch(errorHandlingFunc);
```

#### Going all in on promises

```
function doIt(fileName) {
    let file = ReadFile(fileName);
    let data = doSomethingOnData(file);
    let moreData = doSomethingMoreOnData(data);
    return finalizeData(moreData);
}
```

All reads of variables become "then" calls:

```
myVar becomes myVar.then( fn -> { ...
```

#### Promises vs Callbacks

Easy to go from Promise to Callback: Just call .then(callbackFunc)

```
o axios.get(url).then(callback)
```

Going from Callback to Promise requires creating a Promise

```
var newPromise = new Promise(function (fulfill, reject) {
    // calls fulfill(value) to have promise return value
    // calls reject(err) to have promise signal error
});
```

## Converting callbacks to Promises

```
function myReadFile(filename) {
  return new Promise(function (fulfill, reject) {
    fs.readFile(filename, function (err, res) {
      if (err)
          reject(err);
      else
          fulfill(res);
    });
  });
                           CS142 Lecture Notes - Promises
```

## Language support: async and await keyword

async function - Declare a function to return a Promise

```
async function returnOne() { // returns a Promise
  return 1;
}
```

await - Resolve the promise and returns its value

await only valid inside of async function functions

#### async and await makes it easier to use promises

```
async function doIt(fileName) {
   let file = await ReadFile(fileName);
   let data = await doSomethingOnData(file);
   let moreData = await doSomethingMoreOnData(data);
   return finalizeData(moreData);
}
```

- file, data, moreData can be regular variables, not forced to be promises
- dolt() does return a promise

# **End Digression**

#### Other Transports: HTML5 WebSockets

- Rather than running over HTTP, HTML5 brings sockets to the browser
  - TCP connection from JavaScript to backend Web Server
- Event-based interface like XMLHttpRequest:

```
var socket = new WebSocket("ws://www.example.com/socketserver");
socket.onopen = function (event) {
   socket.send(JSON.stringify(request));
};
socket.onmessage = function (event) {
   JSON.parse(event.data);
};
```

## Remote Procedure Call (RPC)

- Traditional distributed computation technology supporting calling of a function on a remote machine.
  - Browser packages function's arguments into a message to the web server.
  - Function is invoked with the arguments on the server.
  - Function's return value is sent back to the browser.
- Allows arbitrary code to be run on server handles complex, multiple resource operations
  - Reduces number of round trip messages and makes failure handling easier.
- Can result in more complex to use interface compared to REST
  - Need to document the API (i.e. functions and calling sequence)
- RPC can be done over HTTP (e.g. POST) or WebSockets

#### Trending approach: GraphQL

- Standard protocol for backends from Facebook
  - Like REST, server exports resources that can be fetched by the web app
  - Unlike REST
    - Server exports a "schema" describing the resources and supported queries.
    - Client specifies what properties of the resource it is interested in retrieving.
    - Can fetch from many different resources in the same request (i.e. entire model in one query).
- Update operations specified in the exported schema
  - Allows an RPC-like interface
- Gaining in popularity particularly compared to REST
  - Gives a program accessible backend Application Programming Interface (API)