Lecture 15

Convolutional Neural Networks for Object Recognition

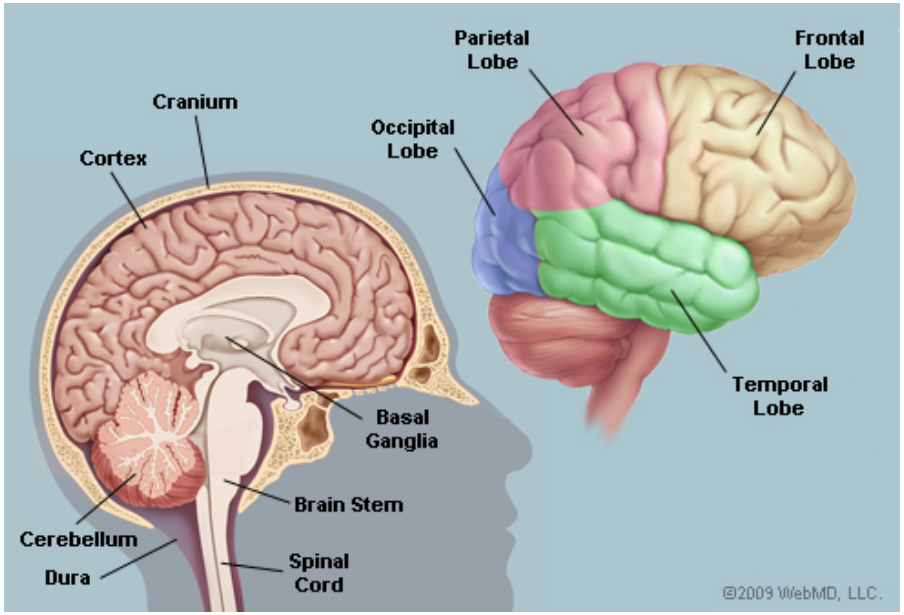
- Neural Networks
- Convolutional Neural Networks (CNNs) and image classification
- Object Detection with CNNs
- Segmentation with CNNs

Slides of this lecture are courtesy Andrej Karpathy & Justin Johnson

Part 1. Neural Networks

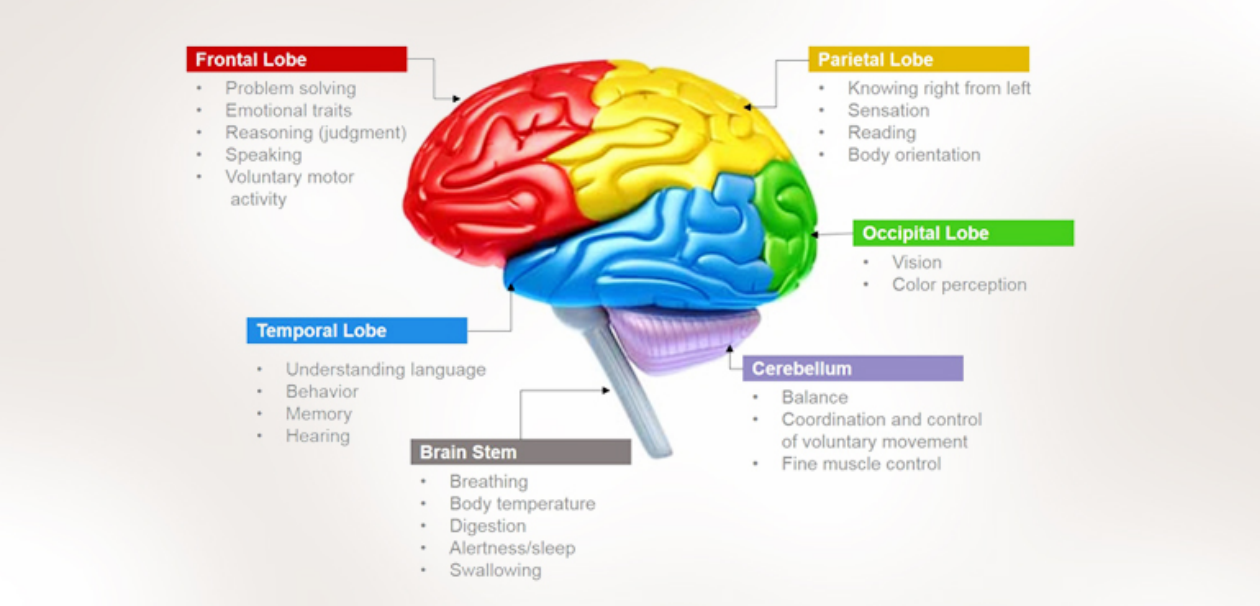
Understand the Human Brain

- Neuroscientist
  - Try to understand the structure and mechanism of human brain biologically



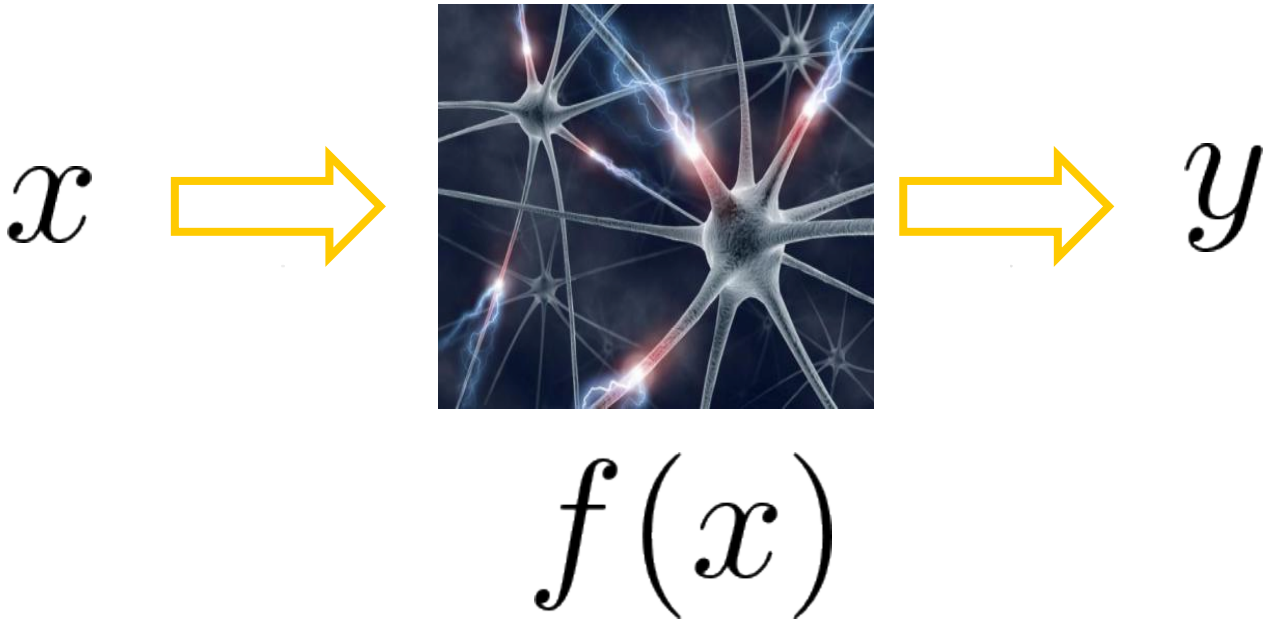
Understand the Human Brain

- Cognitive scientist
  - Try to understand how the human brain works by experiments



Understand the Human Brain

- Computer Scientist
  - Try to model the human brain with computational models



Understand the Human Brain

- What is the form of the function $f(x)$?
  - No idea!
  - Concatenate simple functions (neurons)

x

$\Rightarrow$ $f(x)$ $\Rightarrow$ $y \in \{+1, -1\}$

Dog

Neural Network: concatenation of functions

Linear score function: $f = Wx$

Neural Network: without the brain stuff

Linear score function: $f = Wx$

2-layer Neural Network

$$f = f_2(f_1(x)) = W_2 \max(0, W_1 x)$$

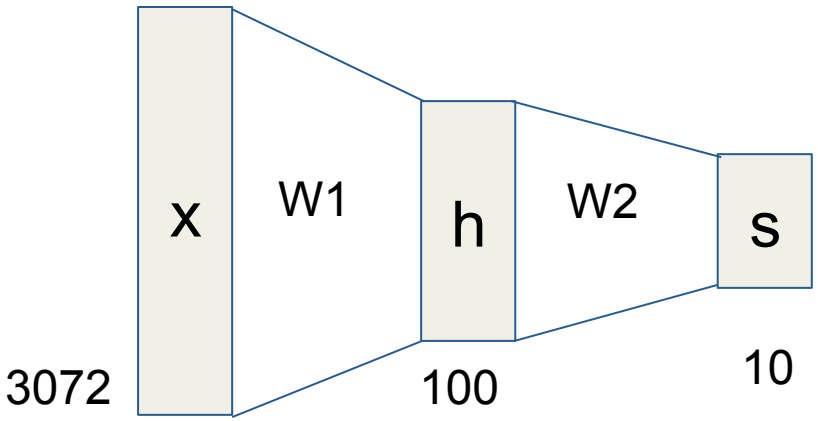
Non-linearity

Neural Network: without the brain stuff

Linear score function: $f = Wx$

2-layer Neural Network

$$f = f_2(f_1(x)) = W_2 \max(0, W_1 x)$$



Non-linearity

$$h = f_1(X)$$

$$s = f_2(h)$$

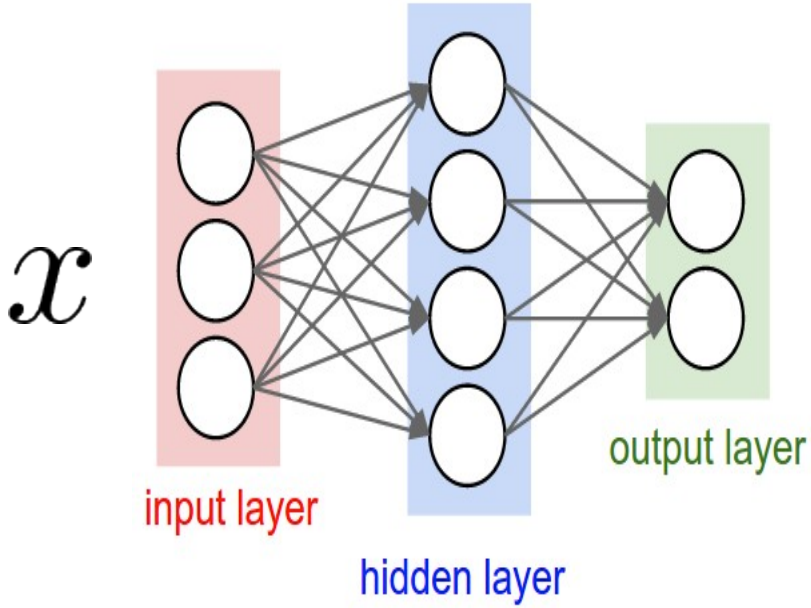
Neural Network: without the brain stuff

Linear score function: $f = Wx$

2-layer Neural Network
or 3-layer Neural Network $f = W_2 \max(0, W_1 x)$

$$f = W_3 \max(0, W_2 \max(0, W_1 x))$$

Neural Networks: Architectures

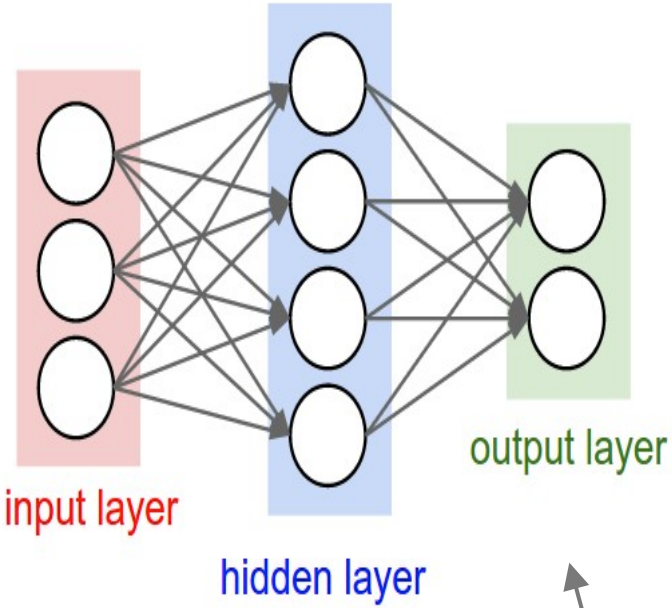


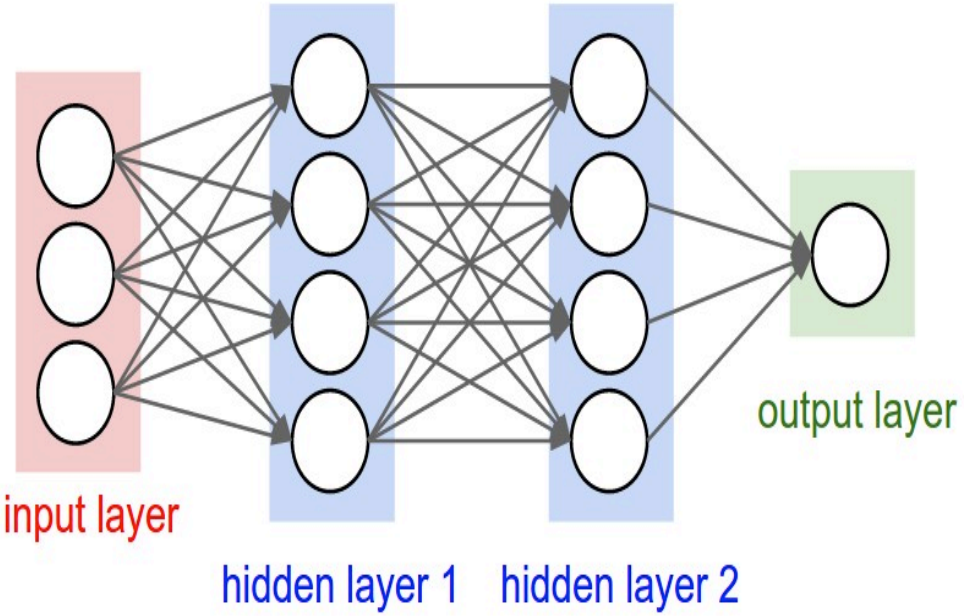
$$x \qquad y = W_2 h$$

$$h = W_1 x$$

“Fully-connected” layers
(matrix multiplication)

Neural Networks: Architectures





"2-layer Neural Net", or
"1-hidden-layer Neural Net"

"3-layer Neural Net", or
"2-hidden-layer Neural Net"

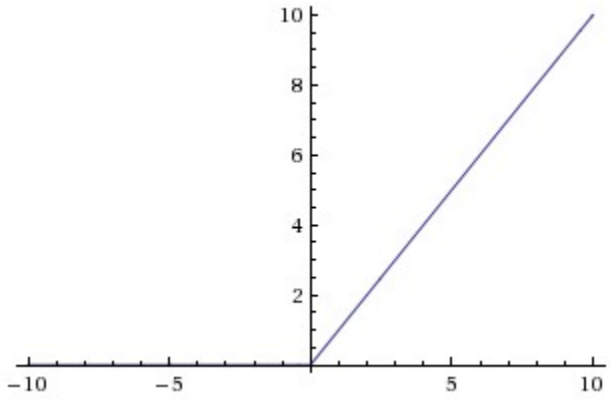
"Fully-connected" layers

Activation Functions

2-layer Neural Network

$$f = f_2(f_1(x)) = W_2 \max(0, W_1 x)$$

ReLU max(0,x)

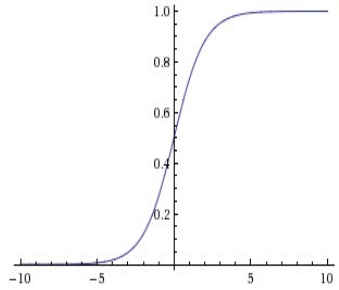


Introduce non-linearity to the network

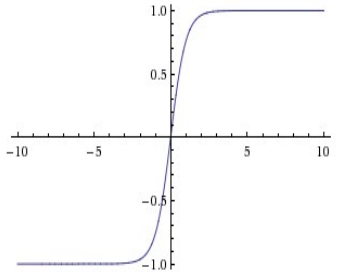
Activation Functions

Sigmoid

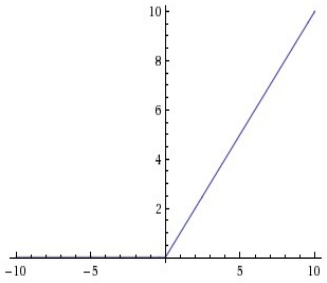
$$\sigma(x) = 1/(1+e^{-x})$$



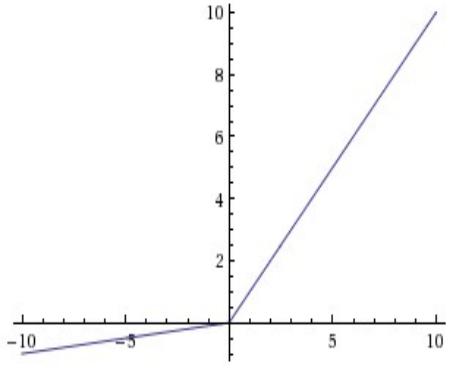
tanh tanh(x)



ReLU max(0,x)



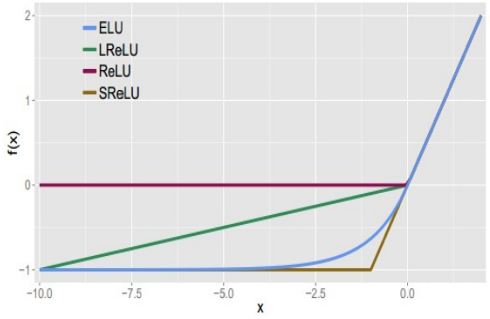
Leaky ReLU
max(0.1x, x)



Maxout $\max(w_1^T x + b_1, w_2^T x + b_2)$

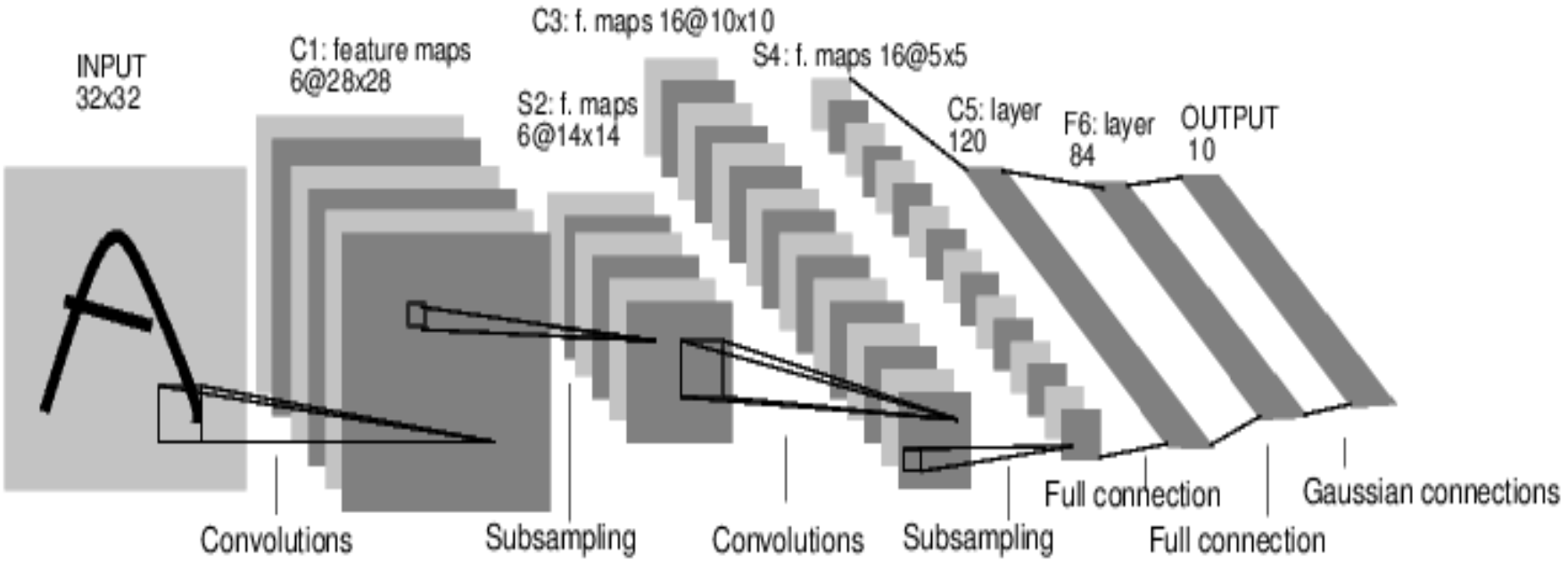
ELU

$$f(x) = \begin{cases} x & \text{if } x > 0 \\ \alpha\,(\exp(x) - 1) & \text{if } x \leq 0 \end{cases}$$



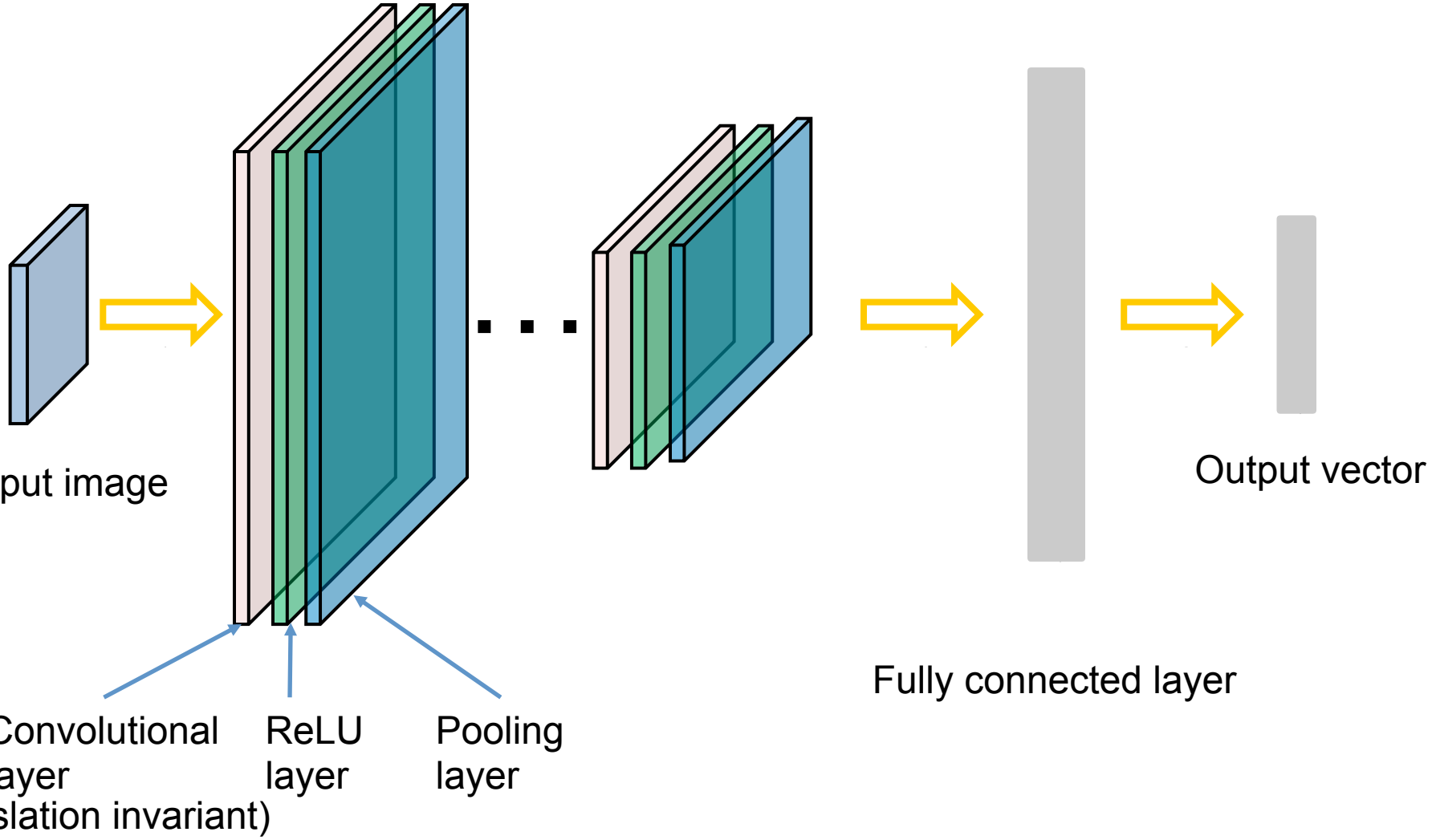
Part 2. Convolutional Neural Networks

Convolutional Neural Networks



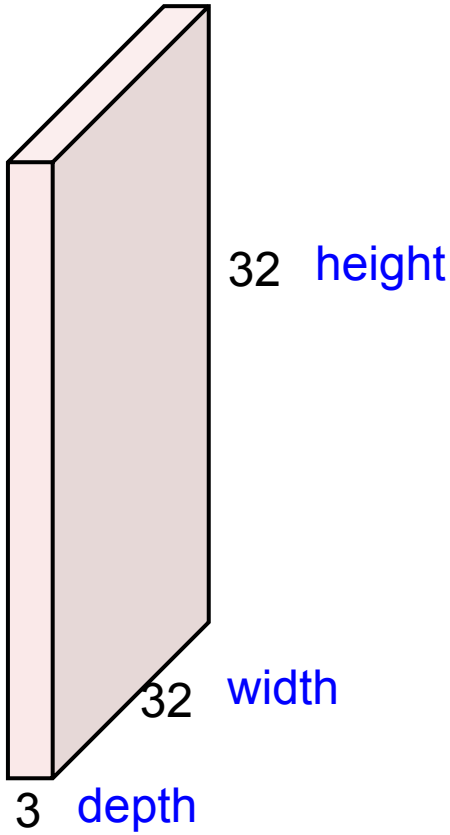
[LeNet-5, LeCun 1980]

Convolutional Neural Networks



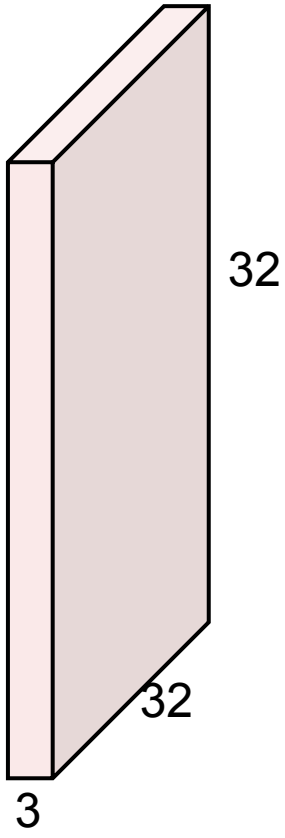
Convolutional Layer

32x32x3 image

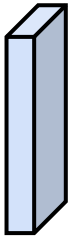


Convolutional Layer

32x32x3 image

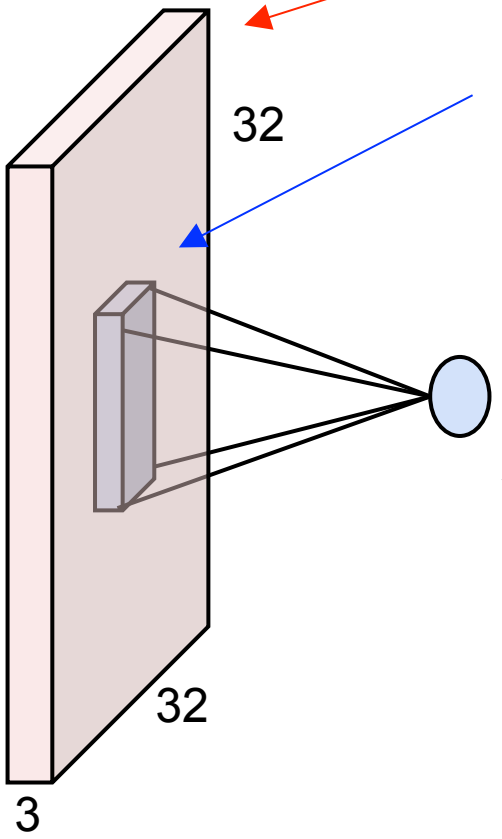


5x5x3 filter



Convolve the filter with the image
i.e. “slide over the image spatially,
computing dot products”

Convolutional Layer



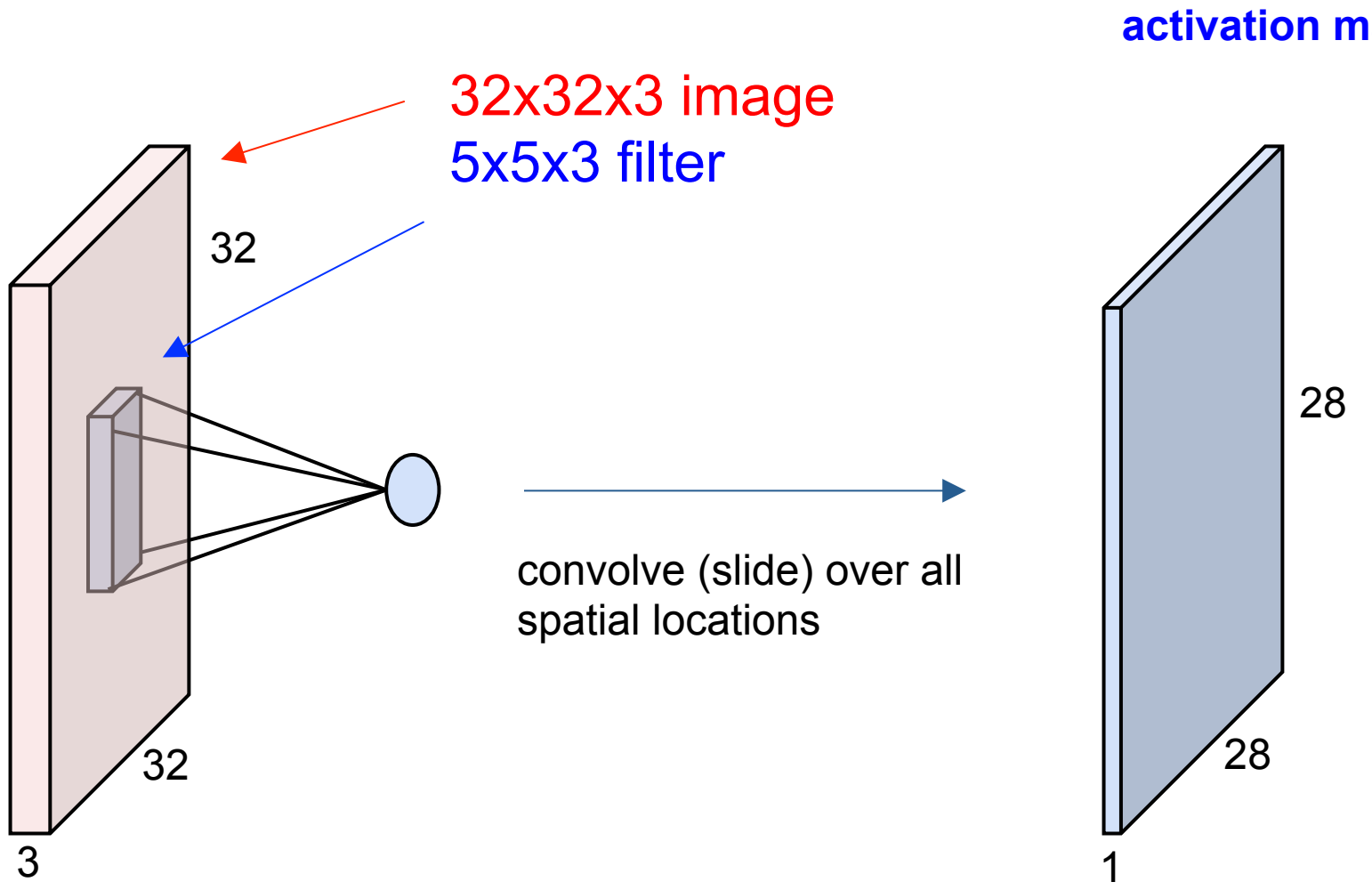
32x32x3 image

5x5x3 filter w

1 number:
the result of taking a dot product between the filter and a small 5x5x3 chunk of the image
(i.e. 5*5*3 = 75-dimensional dot product + bias)

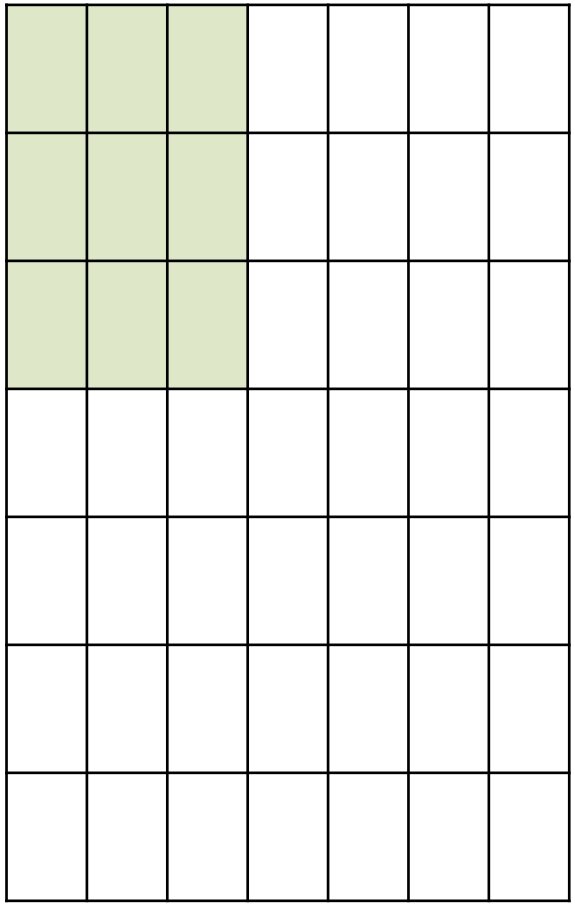
$$w^T x + b$$

Convolutional Layer



A closer look at spatial dimensions:

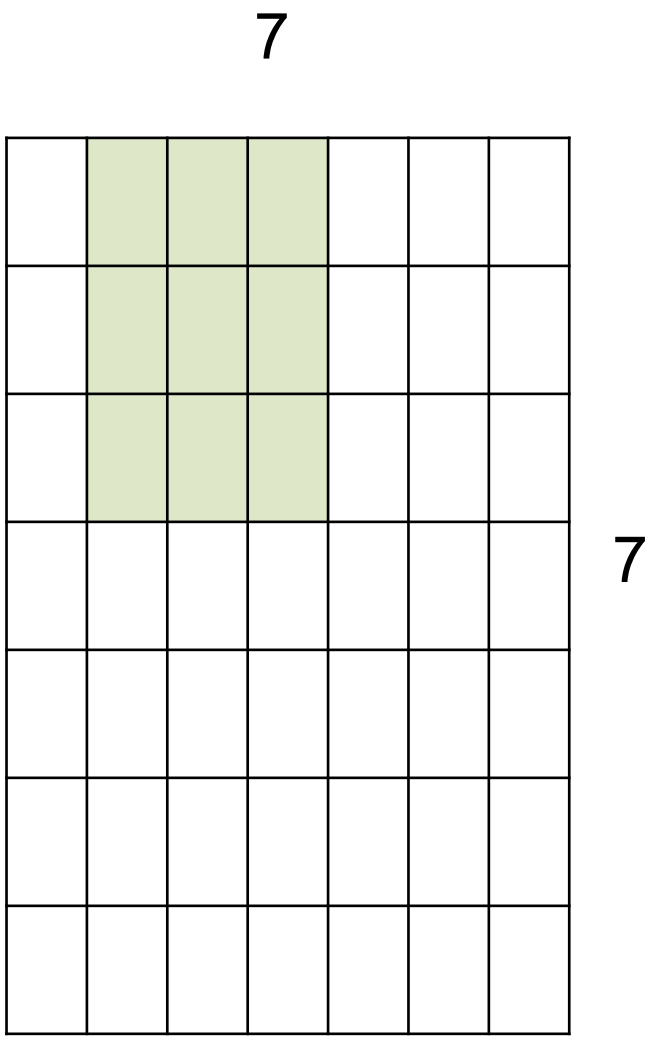
7



7

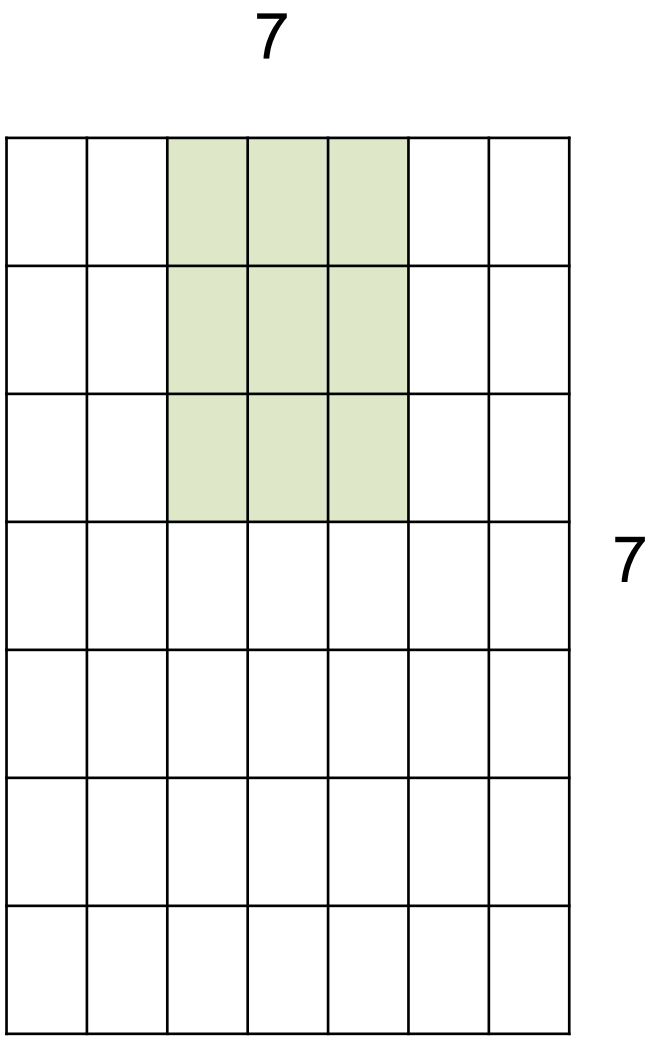
7x7 input (spatially)
assume 3x3 filter

A closer look at spatial dimensions:



7x7 input (spatially)
assume 3x3 filter

A closer look at spatial dimensions:



7x7 input (spatially)
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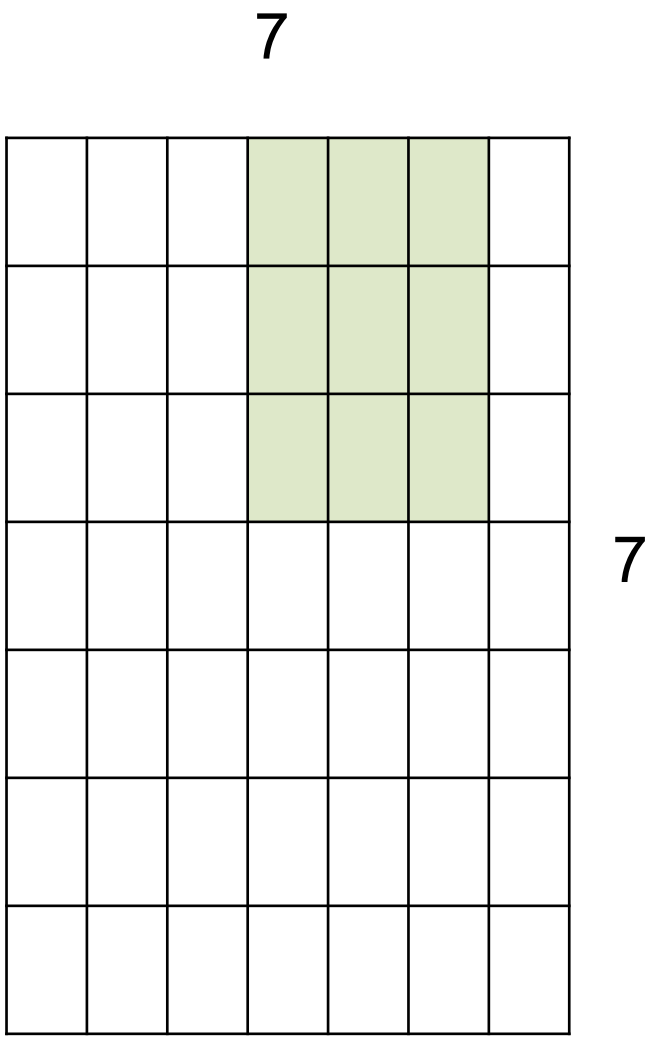
A closer look at spatial dimensions:



7x7 input (spatially)
assume 3x3 filter

A closer look at spatial dimensions:

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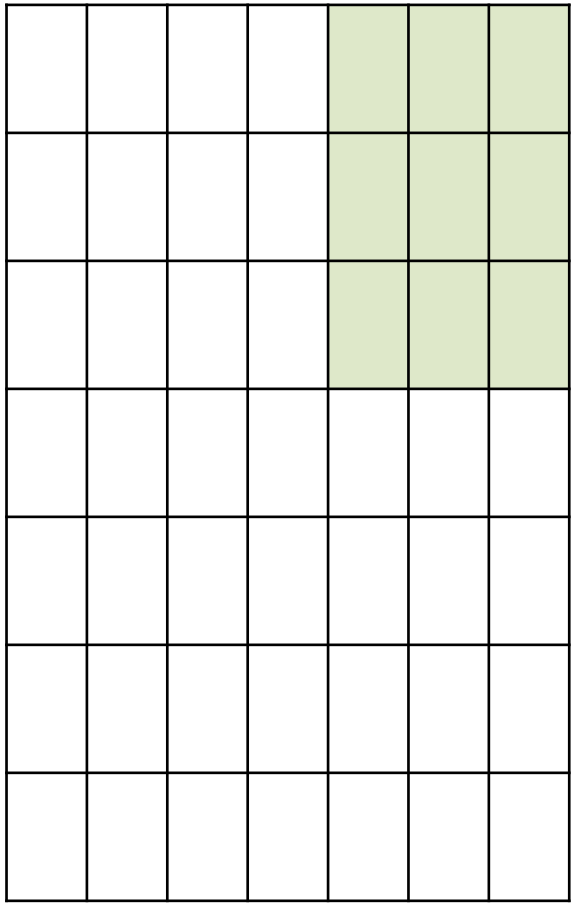

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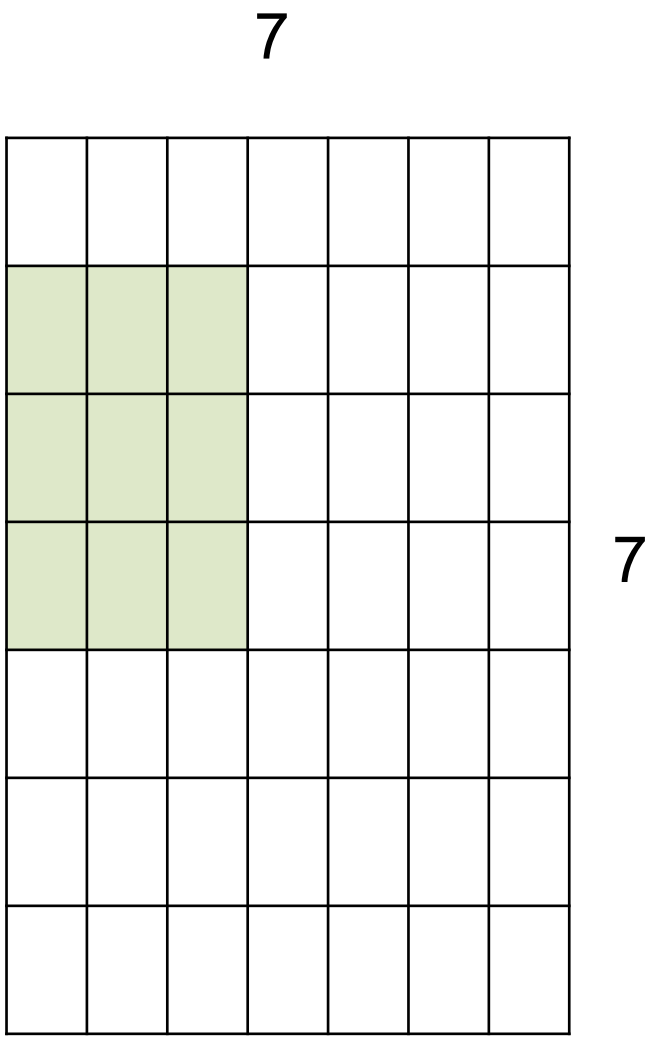
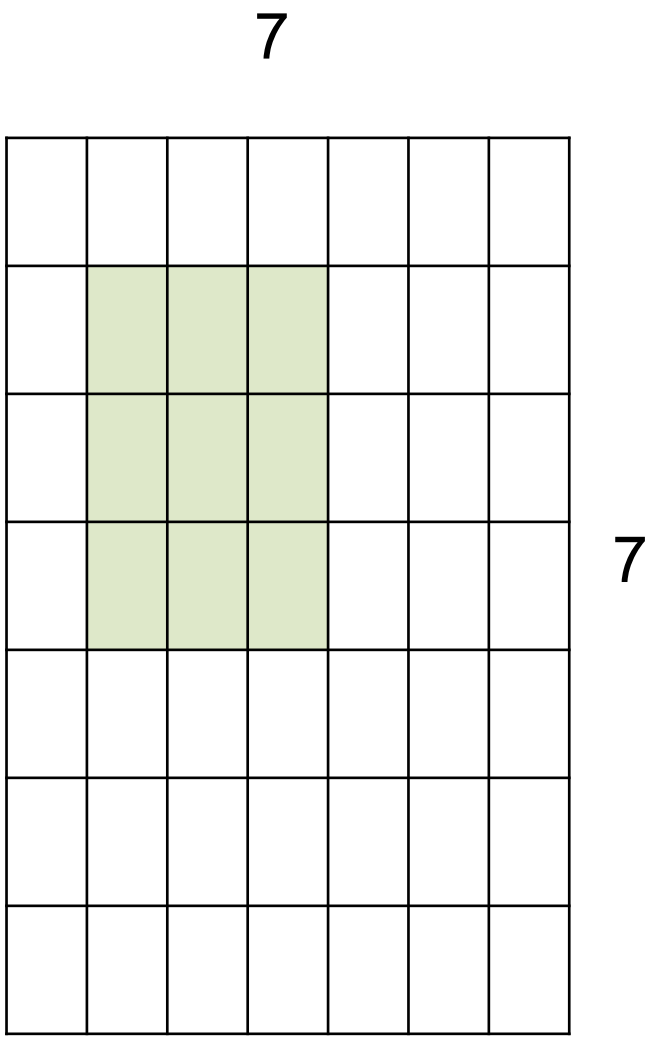
7x7 input (spatially)
assume 3x3 filter

A closer look at spatial dimensions:



7x7 input (spatially)
assume 3x3 filter

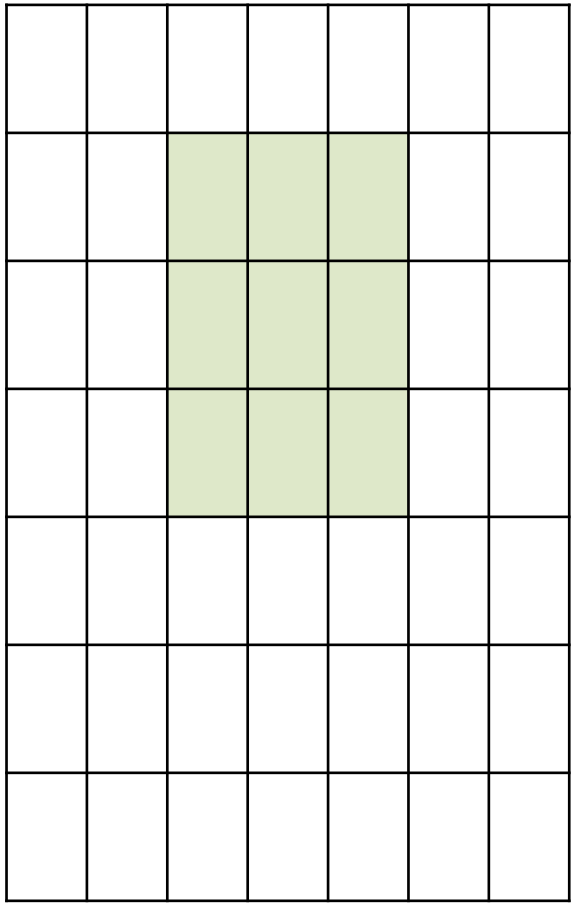
A closer look at spatial dimensions:



7x7 input (spatially)
assume 3x3 filter

A closer look at spatial dimensions:

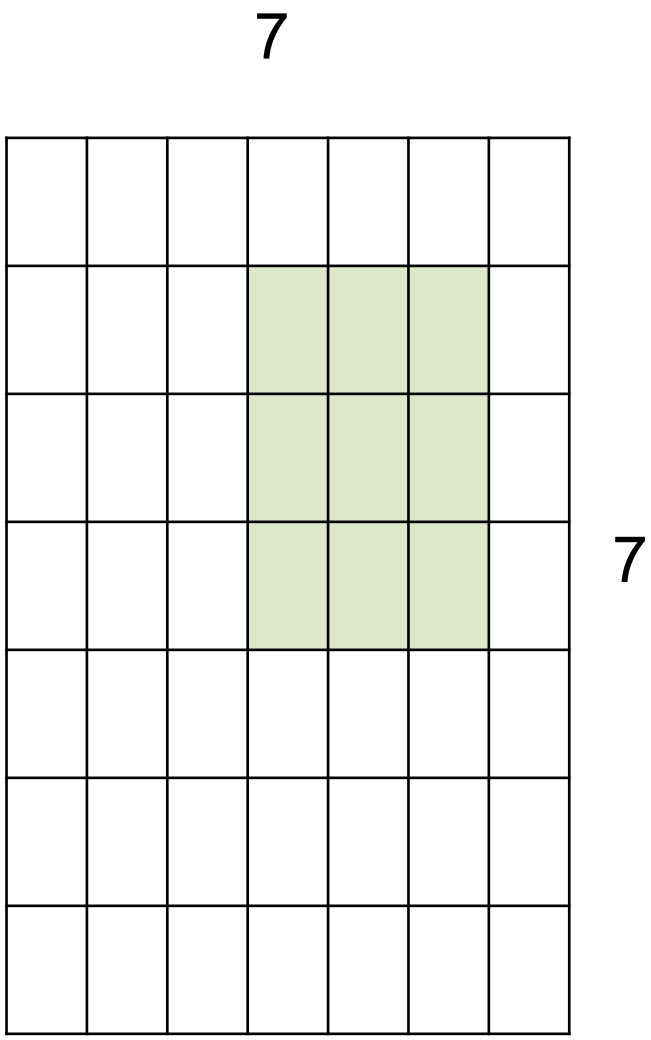
7



7

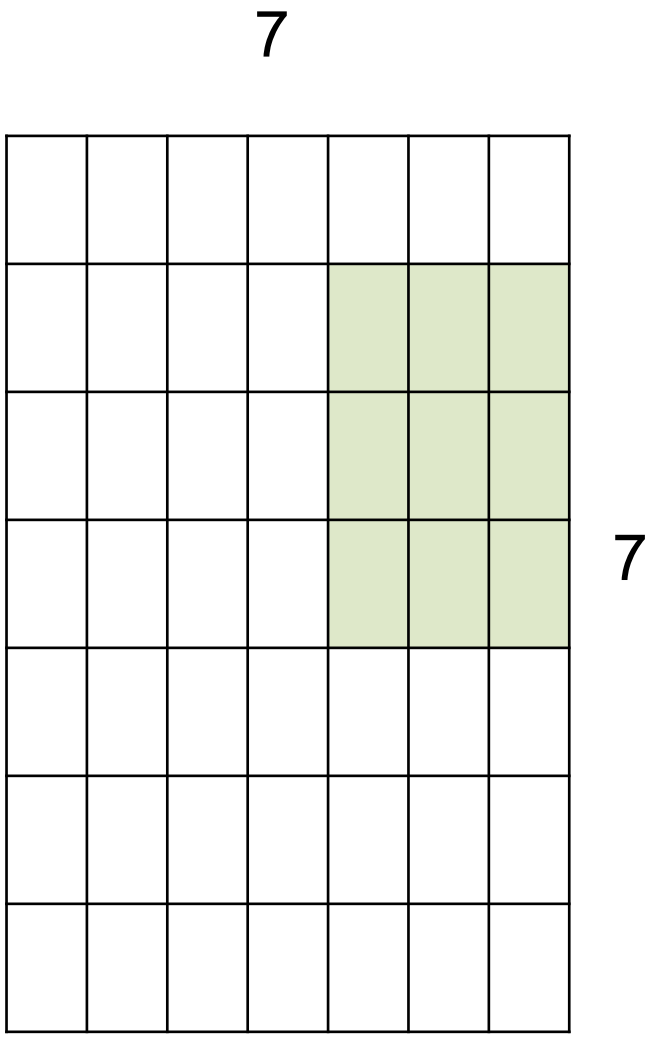
7x7 input (spatially)
assume 3x3 filter

A closer look at spatial dimensions:



7x7 input (spatially)
assume 3x3 filter

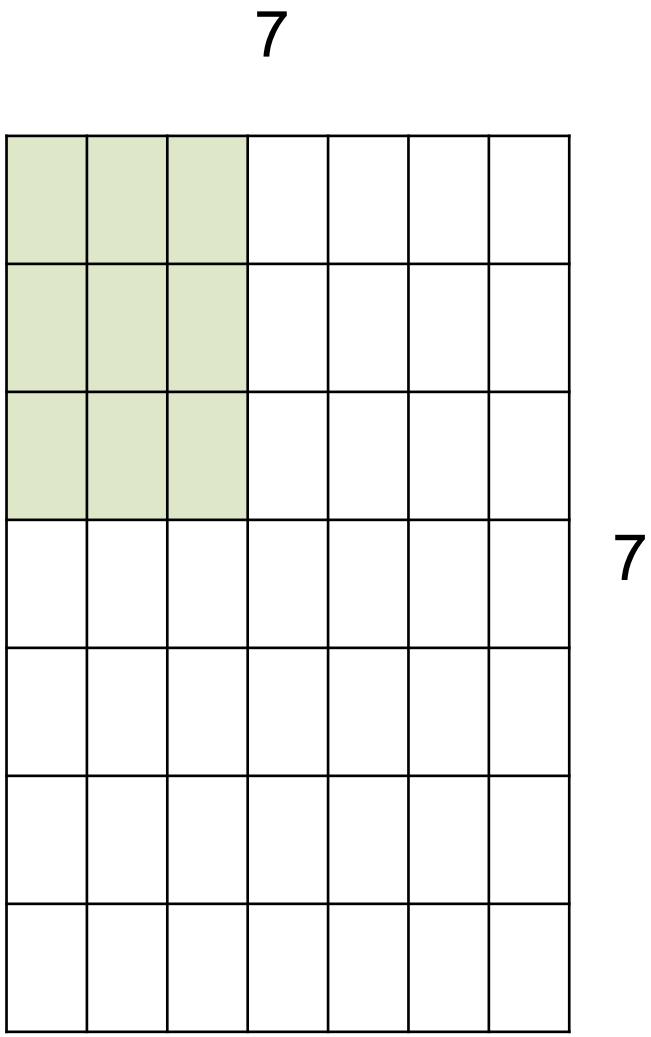
A closer look at spatial dimensions:



7x7 input (spatially)
assume 3x3 filter

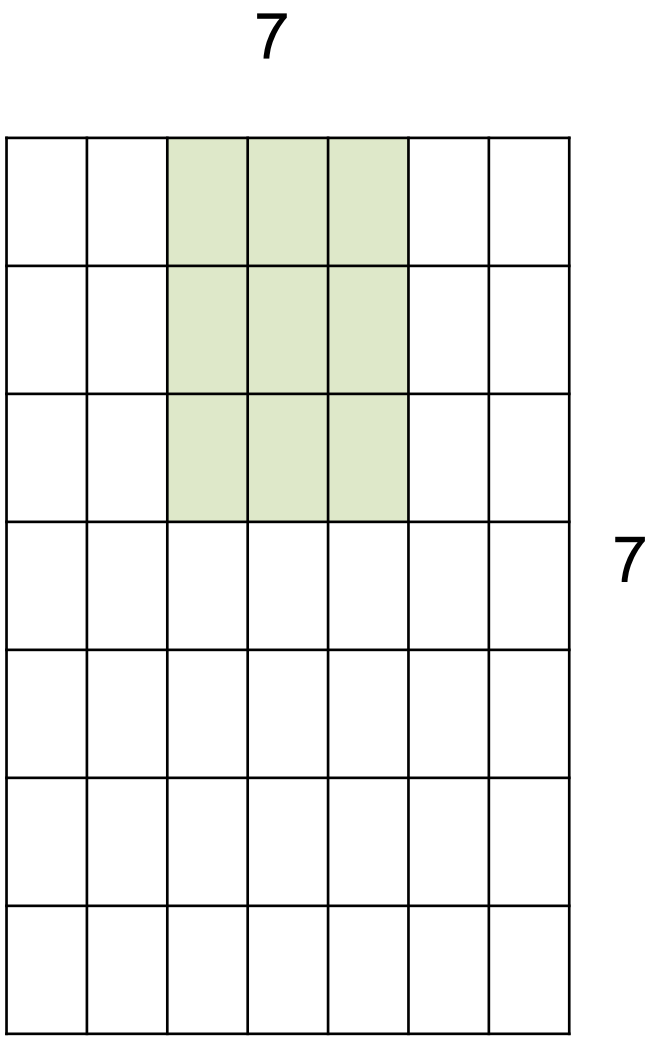
=> 5x5 output

A closer look at spatial dimensions:



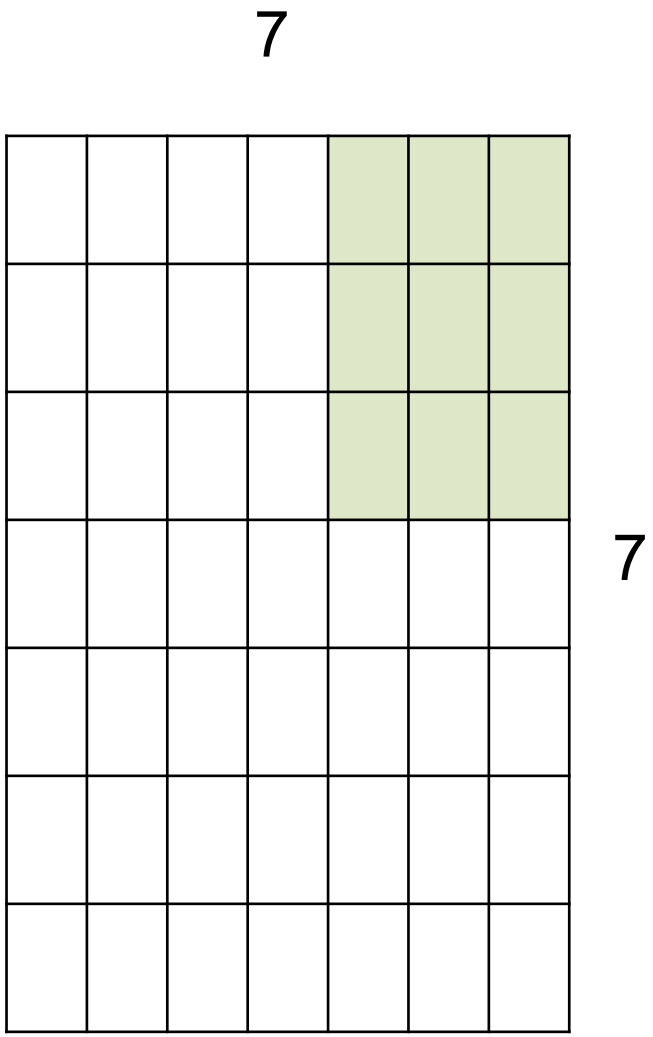
7x7 input (spatially)
assume 3x3 filter
applied **with stride 2**

A closer look at spatial dimensions:



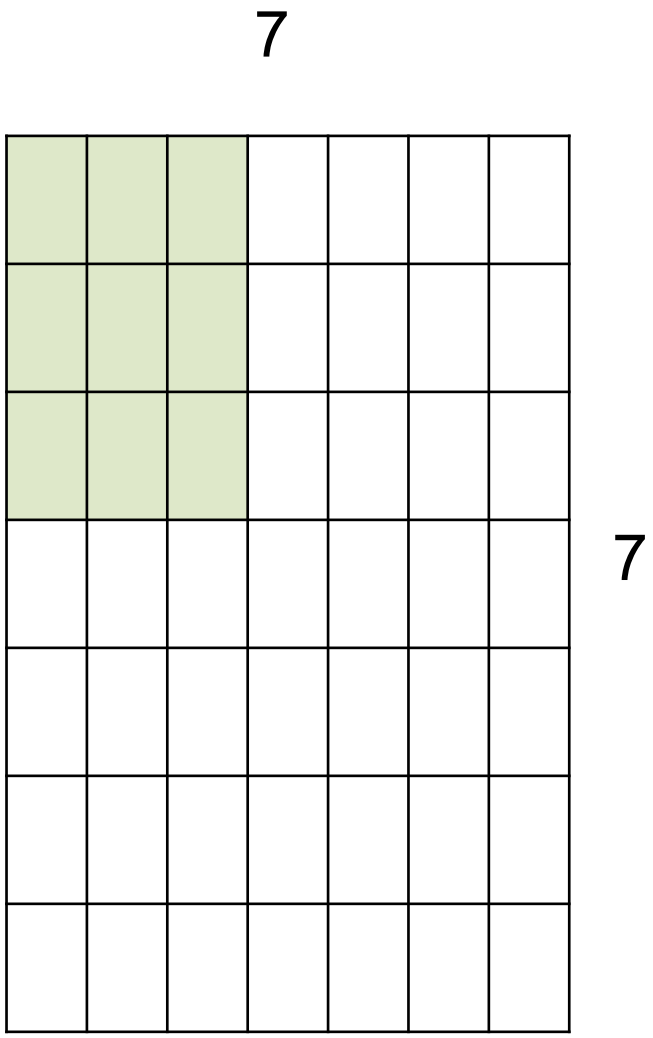
7x7 input (spatially)
assume 3x3 filter
applied **with stride 2**

A closer look at spatial dimensions:



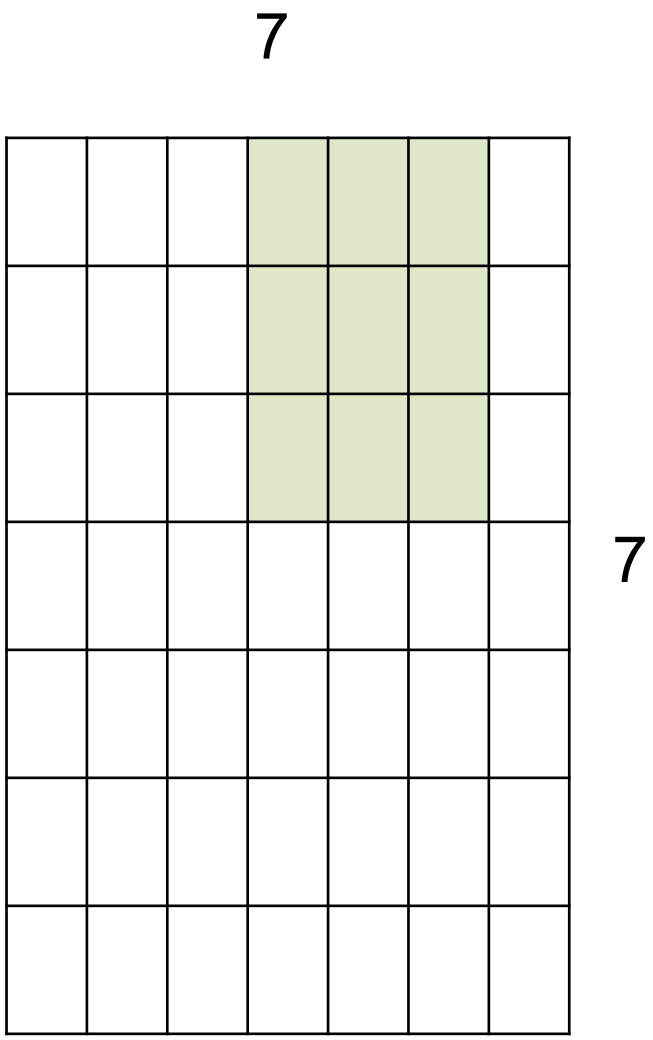
7x7 input (spatially)
assume 3x3 filter
applied **with stride 2**
=> 3x3 output!

A closer look at spatial dimensions:



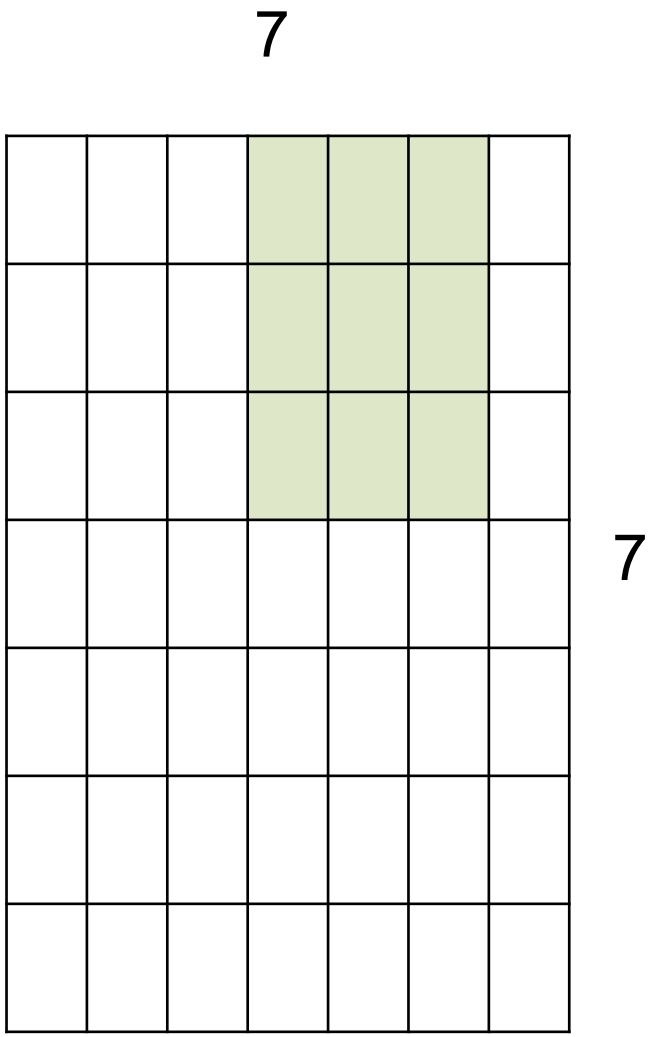
7x7 input (spatially)
assume 3x3 filter
applied **with stride 3?**

A closer look at spatial dimensions:



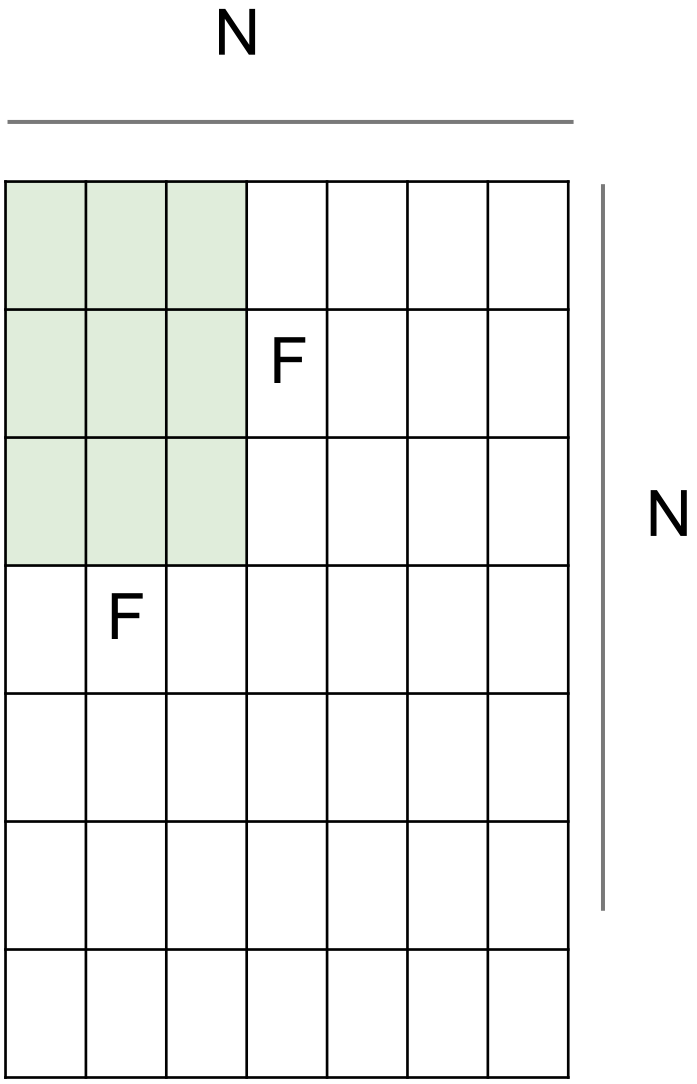
7x7 input (spatially)
assume 3x3 filter
applied **with stride 3?**

A closer look at spatial dimensions:



7x7 input (spatially)
assume 3x3 filter
applied **with stride 3?**

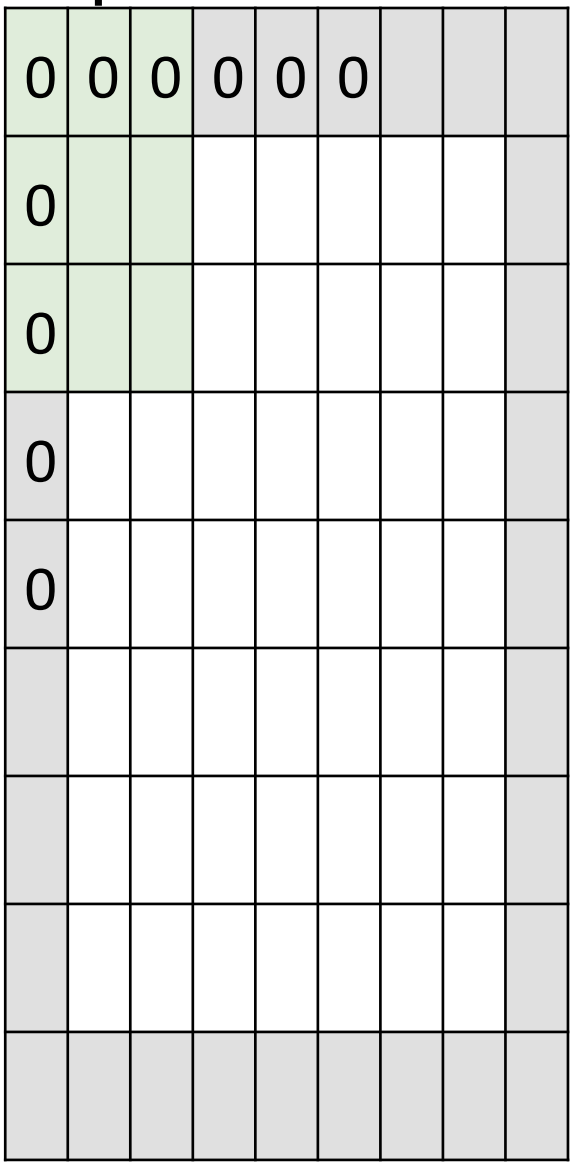
doesn't fit!
cannot apply 3x3 filter on
7x7 input with stride 3.



Output size:
(N - F) / stride + 1

e.g. N = 7, F = 3:
stride 1 => (7 - 3)/1 + 1 = 5
stride 2 => (7 - 3)/2 + 1 = 3
stride 3 => (7 - 3)/3 + 1 = 2.33

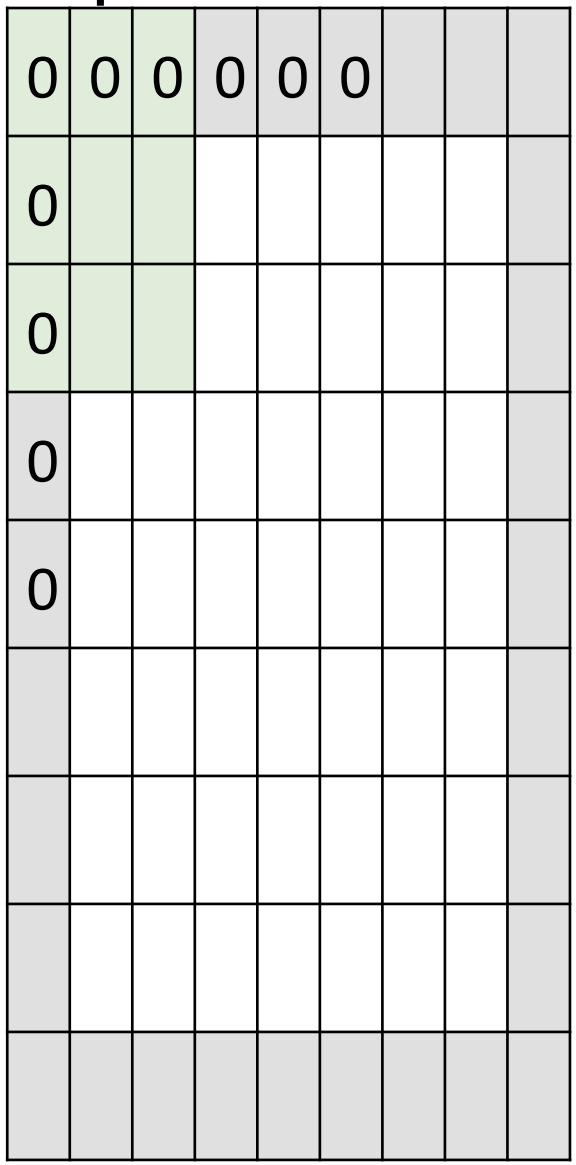
In practice: Common to zero pad the border



e.g. input 7x7
3x3 filter, applied with **stride 1**
pad with 1 pixel border => what is the output?

(recall:)
(N - F) / stride + 1

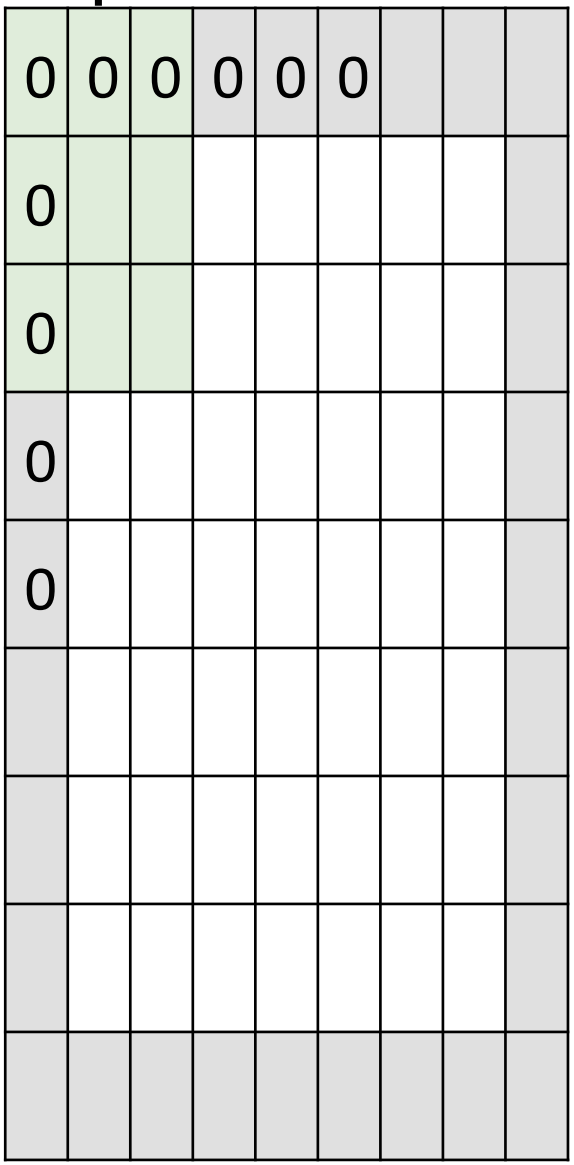
In practice: Common to zero pad the border



e.g. input 7x7
3x3 filter, applied with **stride 1**
pad with 1 pixel border => what is the output?

7x7 output!

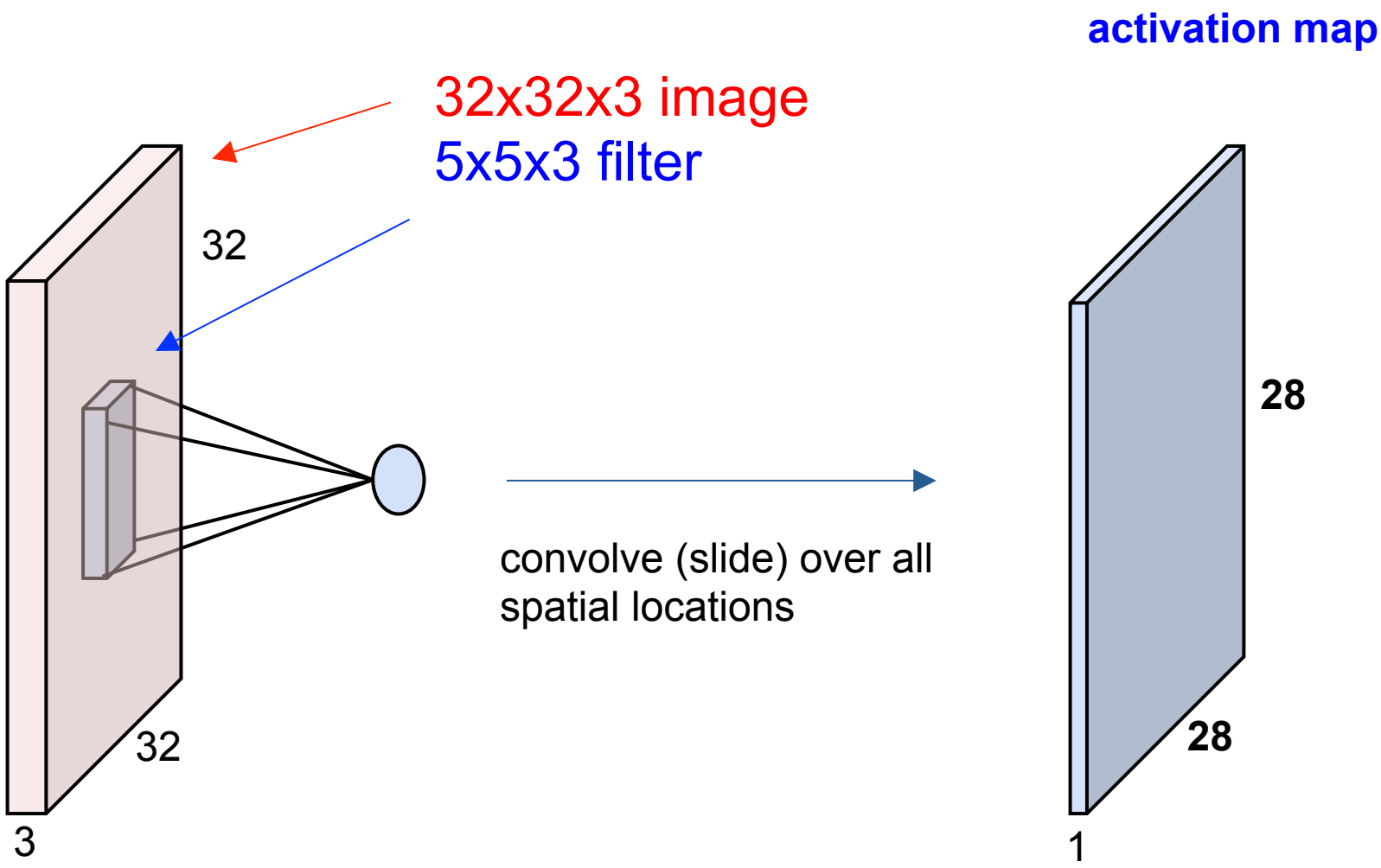
In practice: Common to zero pad the border



e.g. input 7x7
3x3 filter, applied with **stride 1**
pad with 1 pixel border => what is the output?

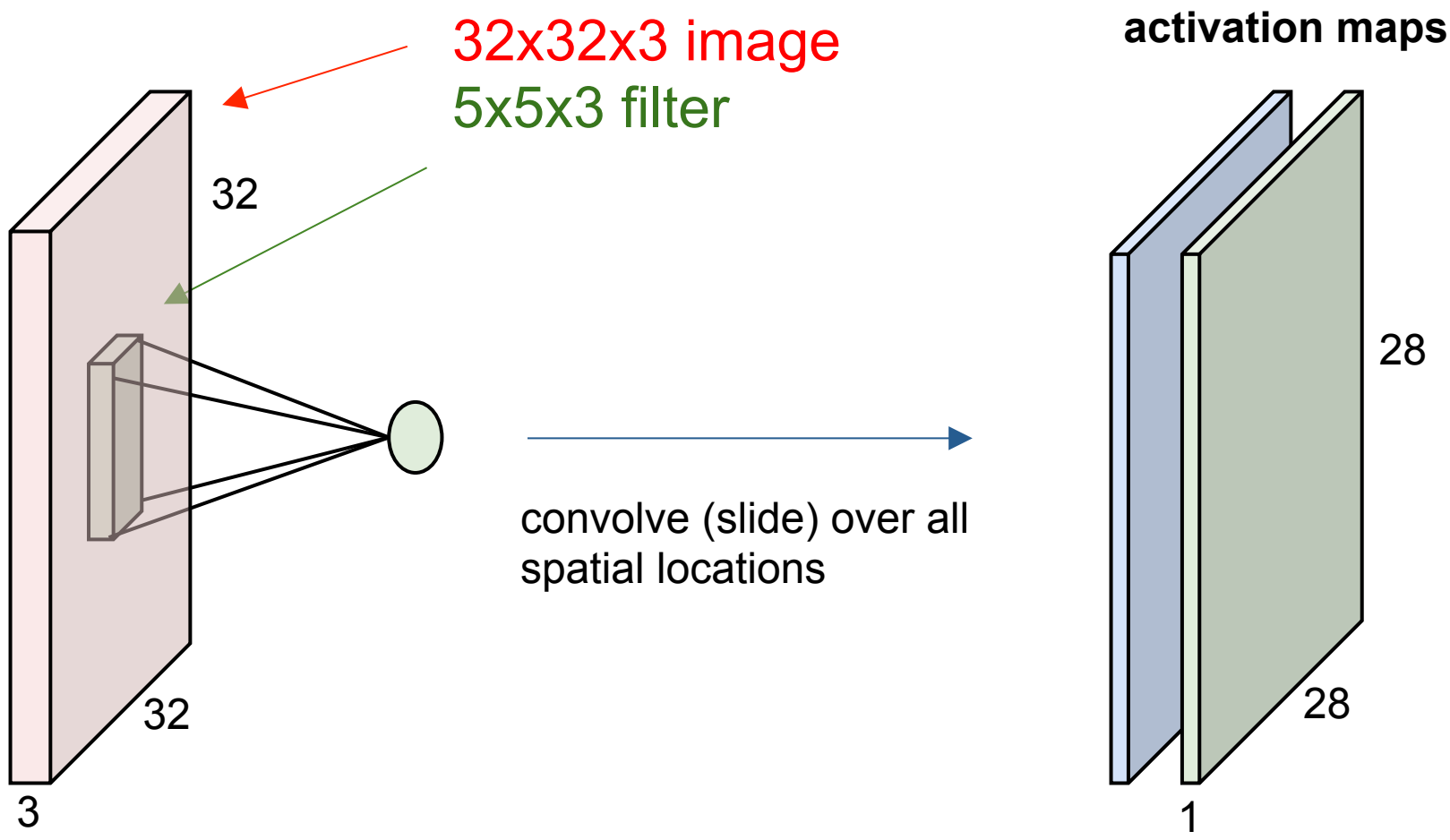
7x7 output!
in general, common to see CONV layers with stride 1, filters of size FxF, and zero-padding with (F-1)/2. (will preserve size spatially)
e.g. F = 3 => zero pad with 1
F = 5 => zero pad with 2
F = 7 => zero pad with 3

A closer look at spatial dimensions:

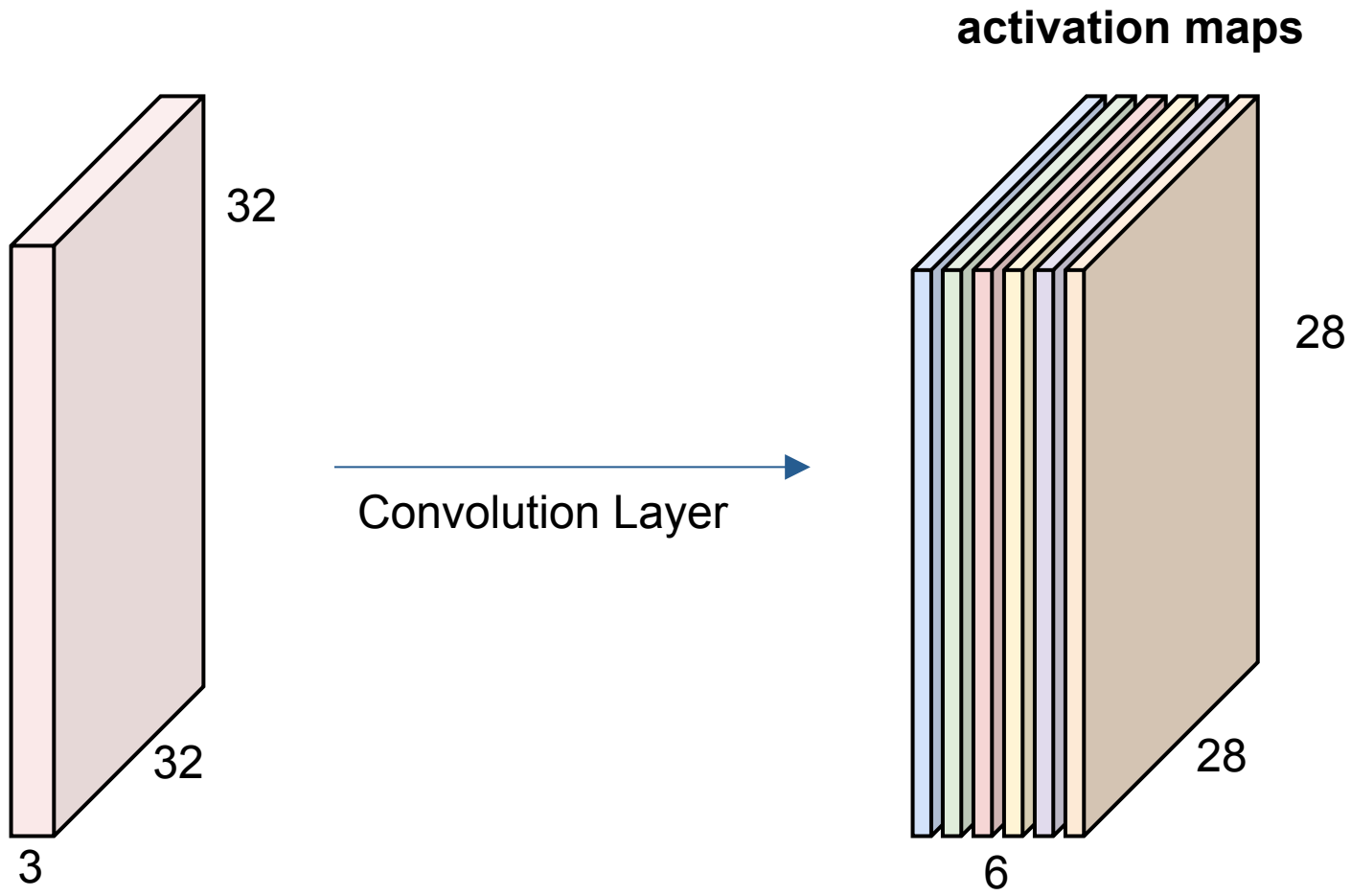


Convolutional Layer

consider a second, green filter

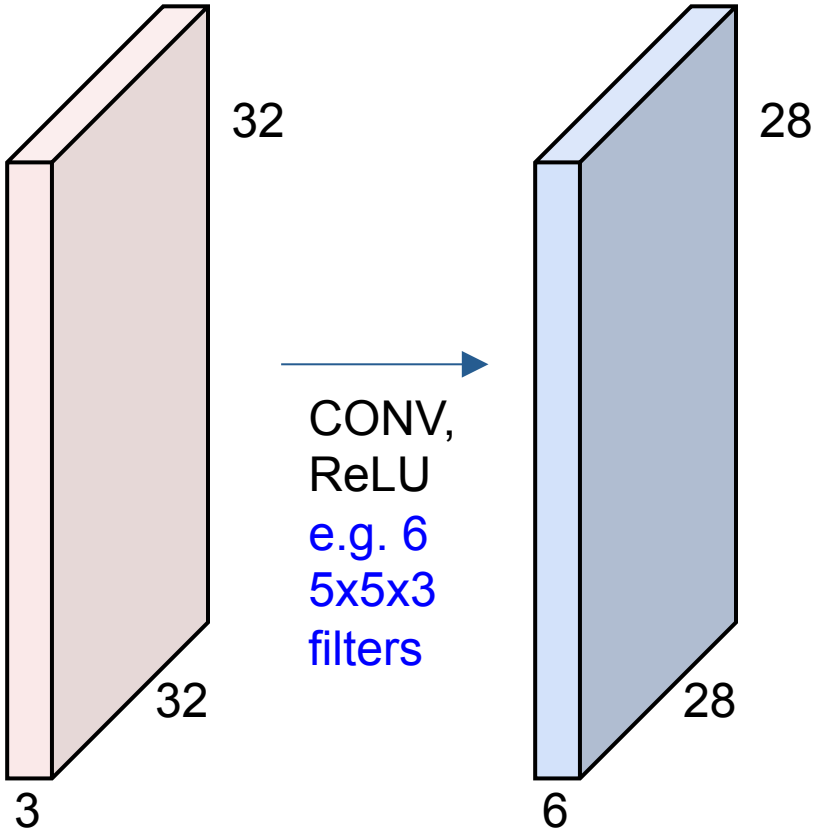


For example, if we had 6 5x5 filters, we'll get 6 separate activation maps:

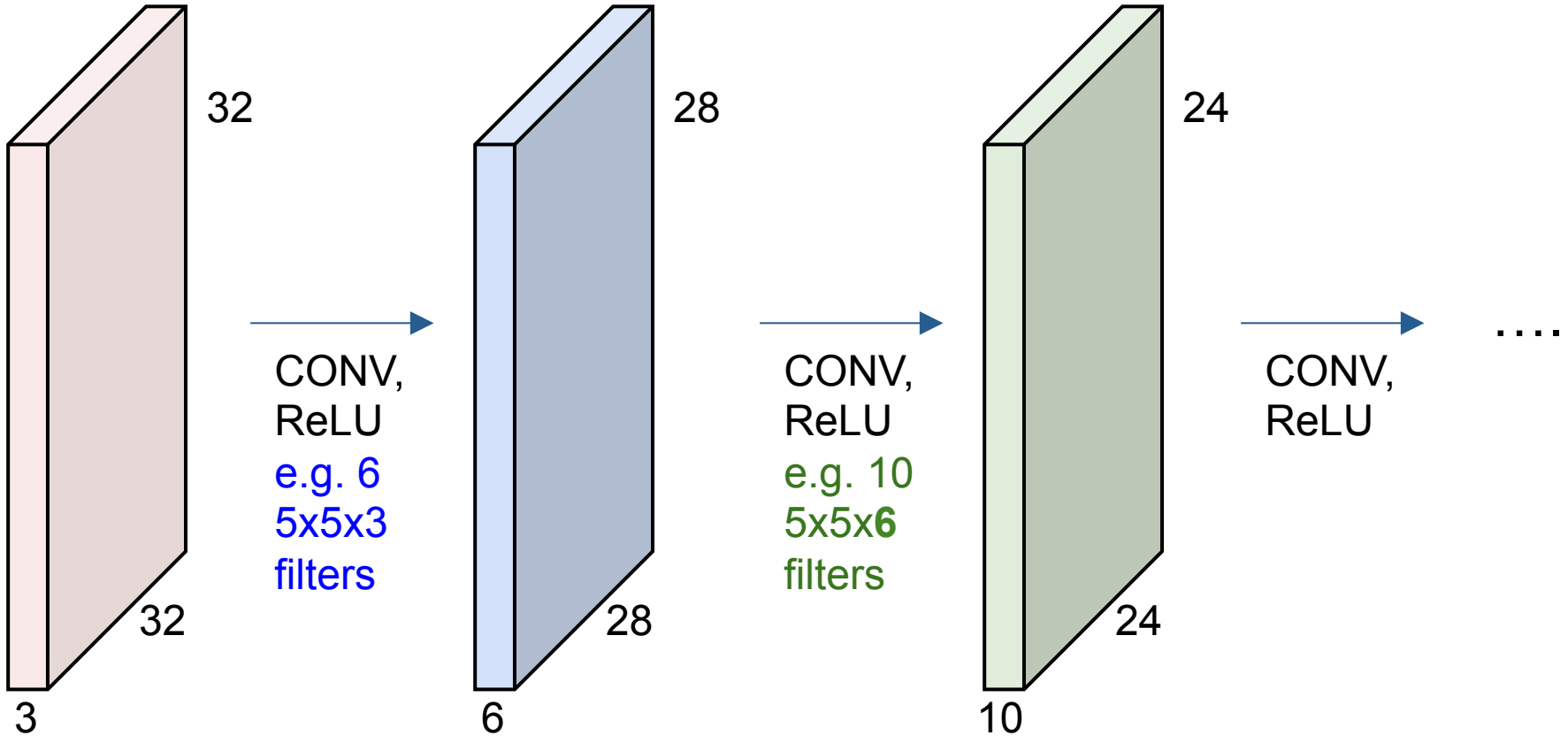


We stack these up to get a "new image" of size 28x28x6!

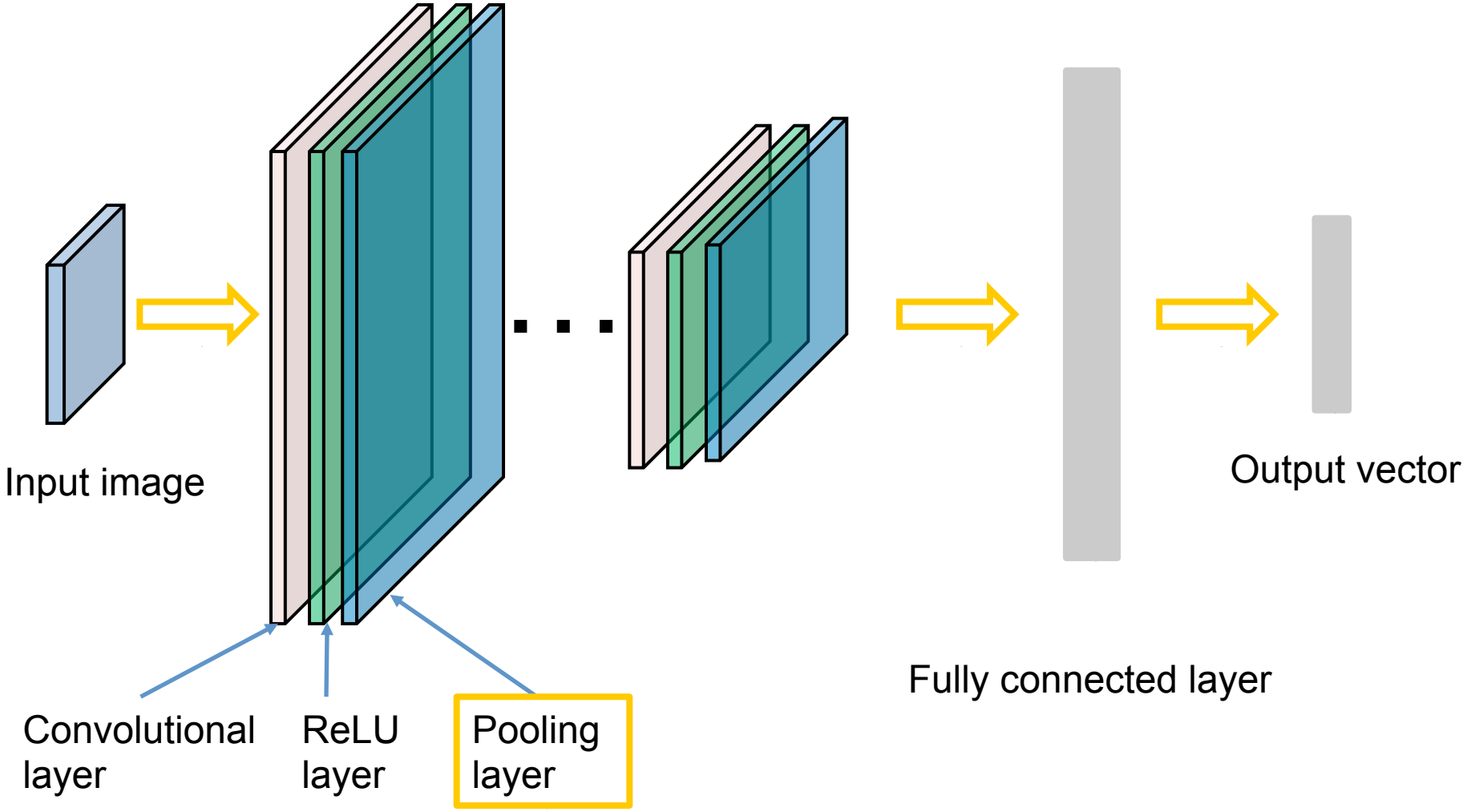
Preview: ConvNet is a sequence of Convolution Layers, interspersed with activation functions



Preview: ConvNet is a sequence of Convolutional Layers, interspersed with activation functions

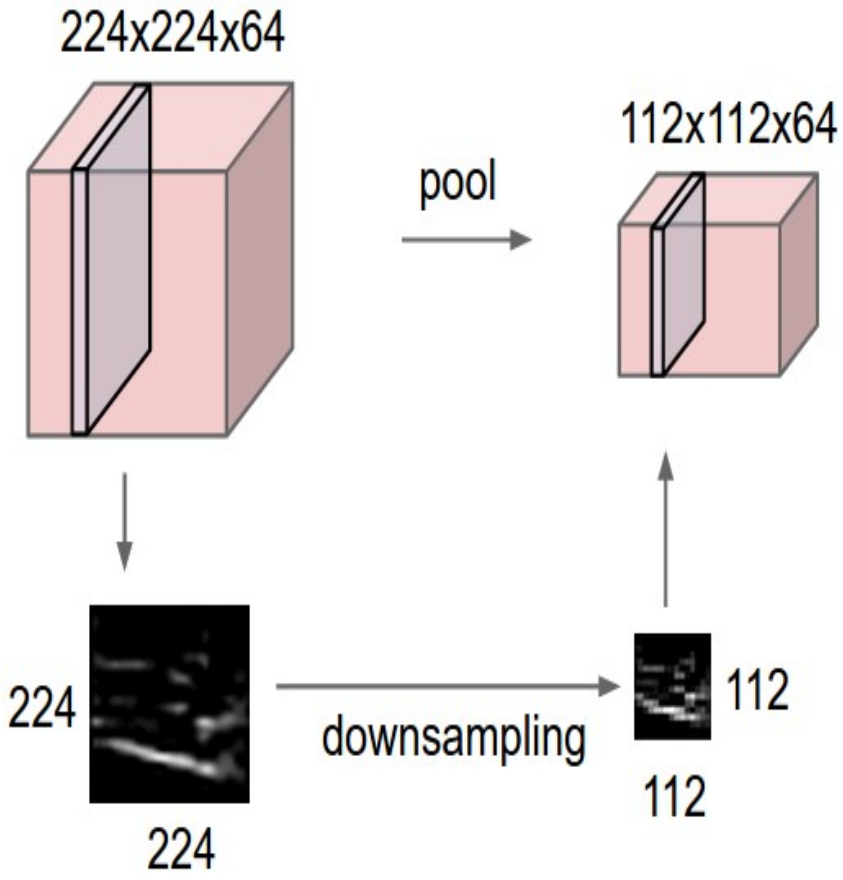


Convolutional Neural Networks

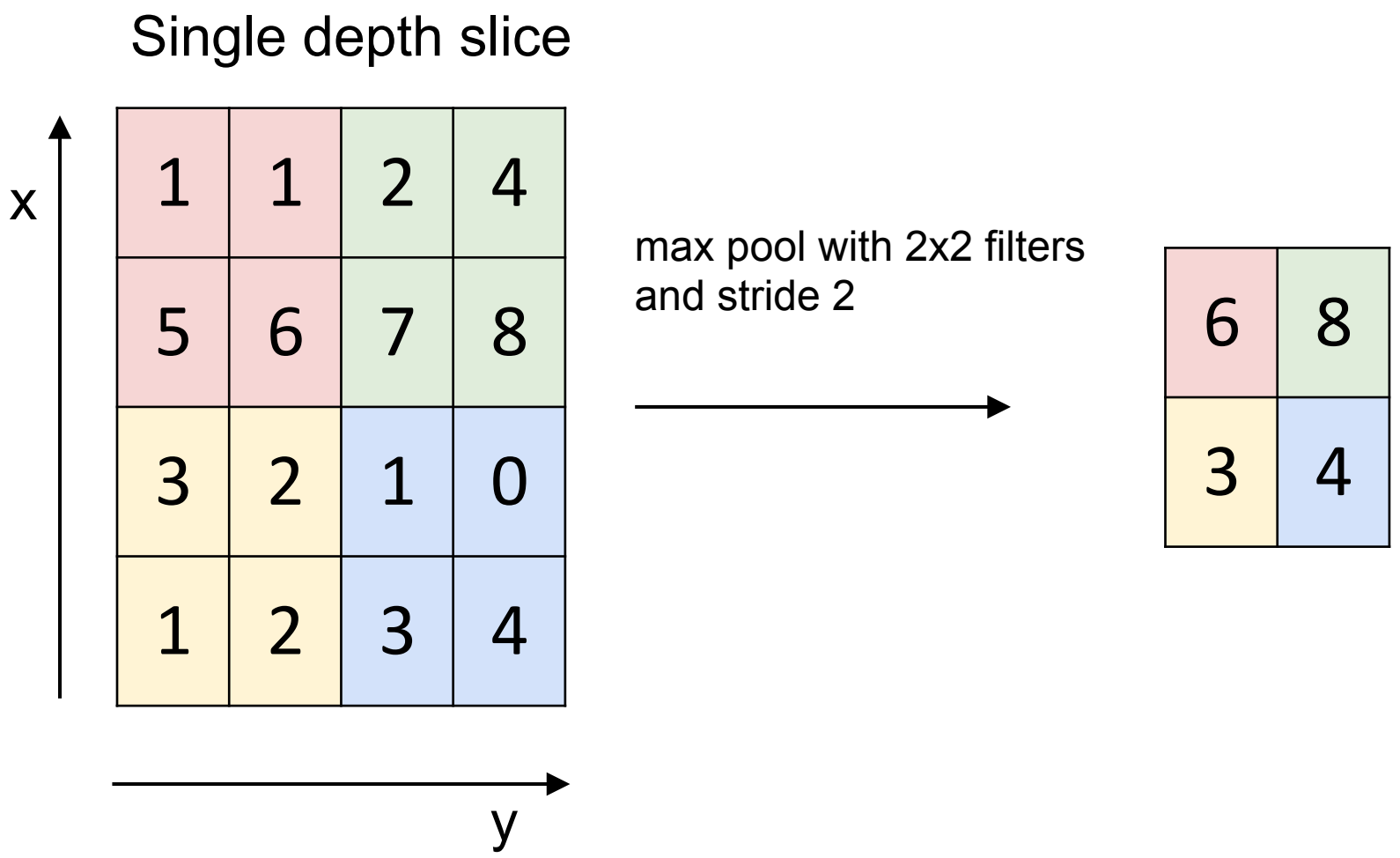


Pooling layer

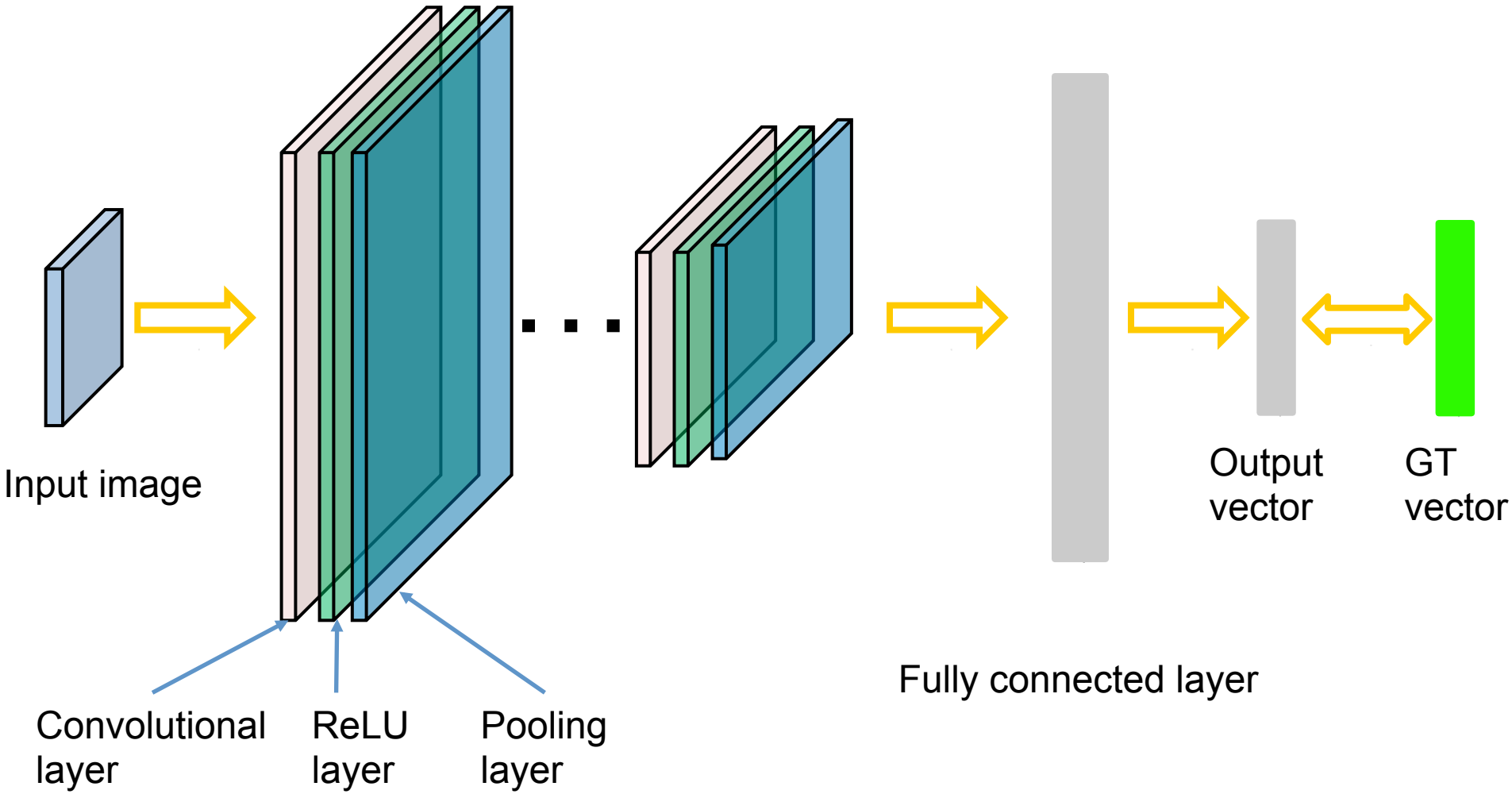
- makes the representations smaller and more manageable
- operates over each activation map independently:



MAX POOLING

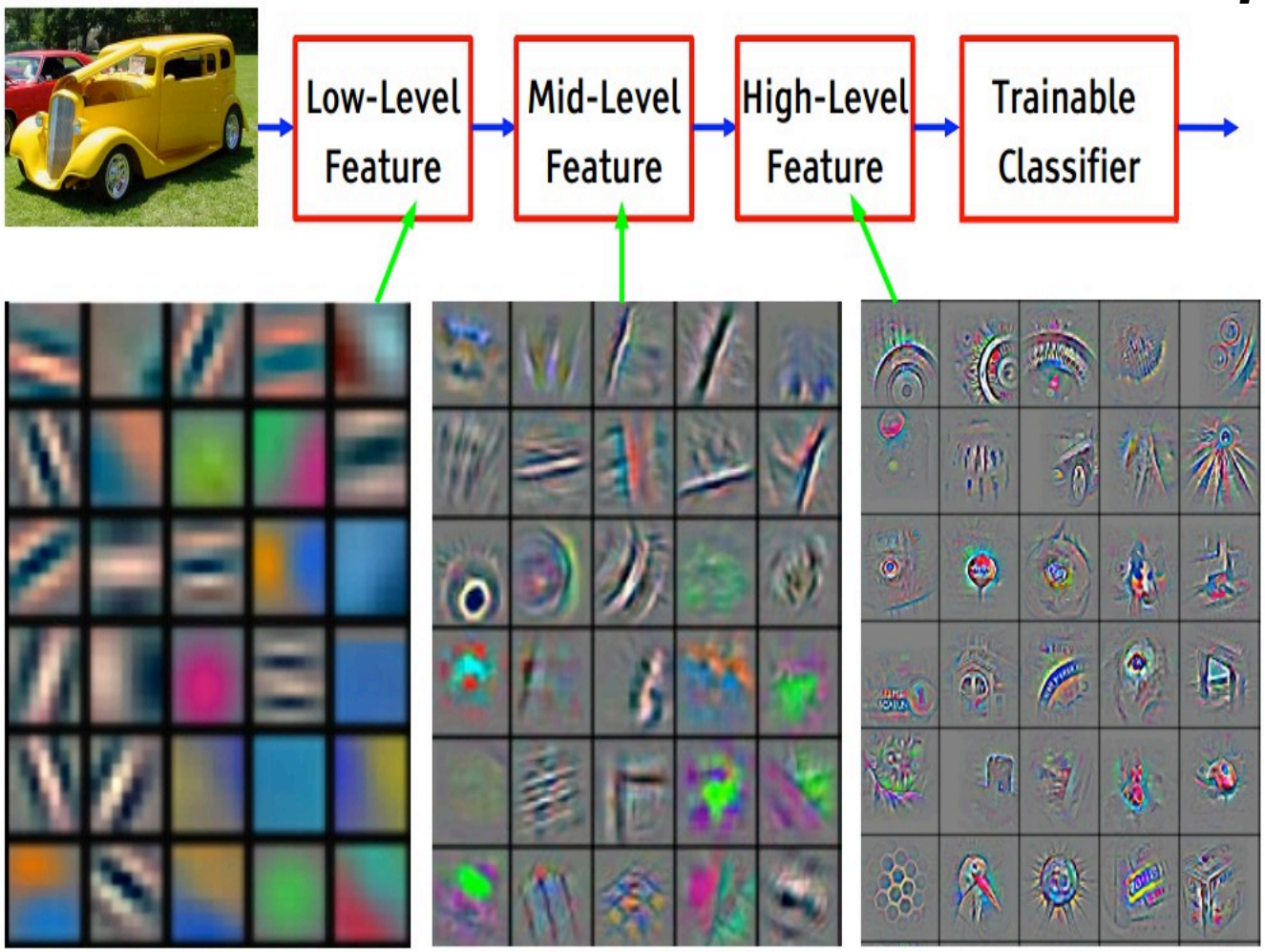

Single depth slice
x
y
1 1 2 4
5 6 7 8
3 2 1 0
1 2 3 4
max pool with 2x2 filters
and stride 2
6 8
3 4

Training: back-propotate errors

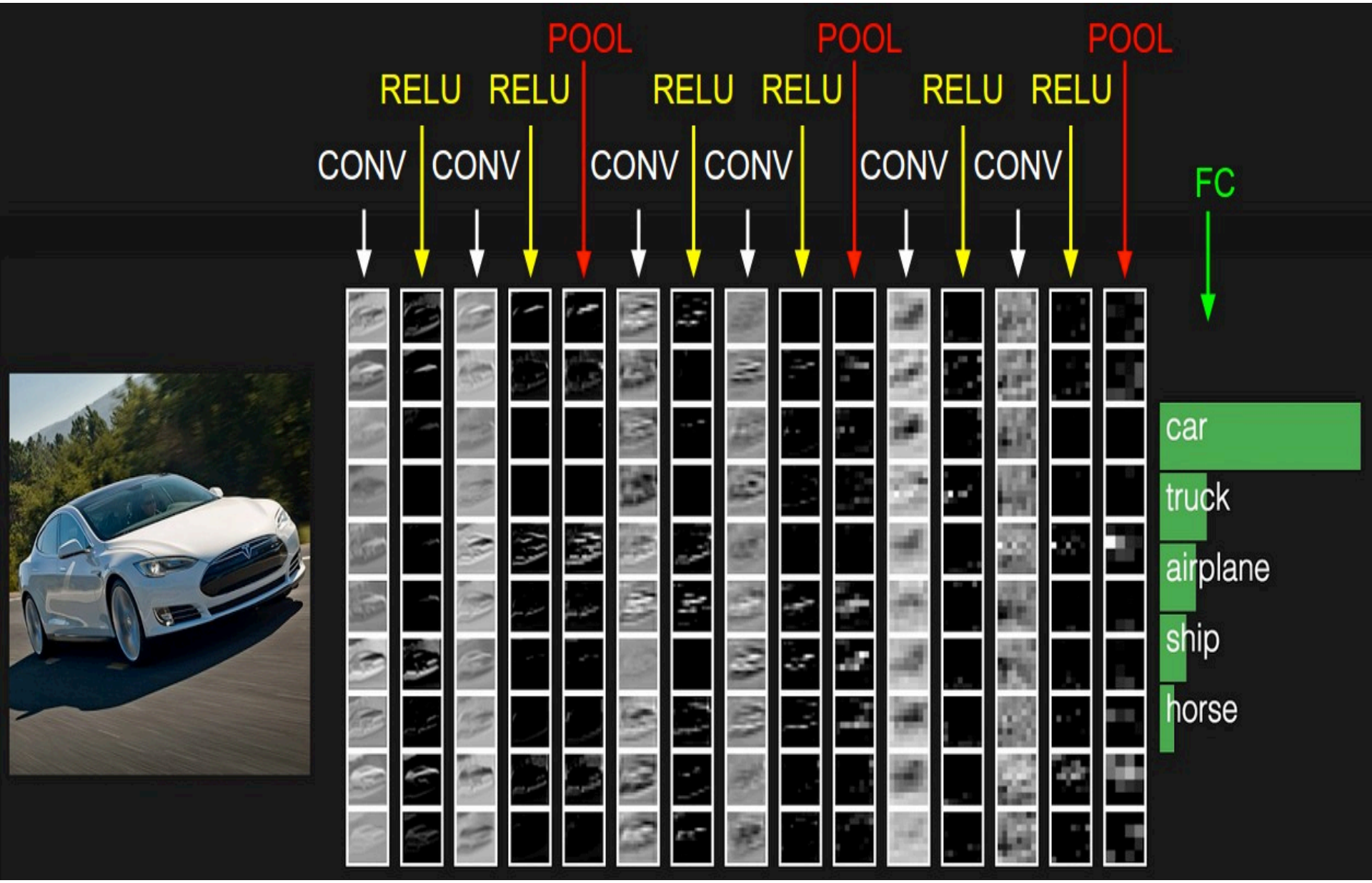


Preview

[From recent Yann LeCun slides]

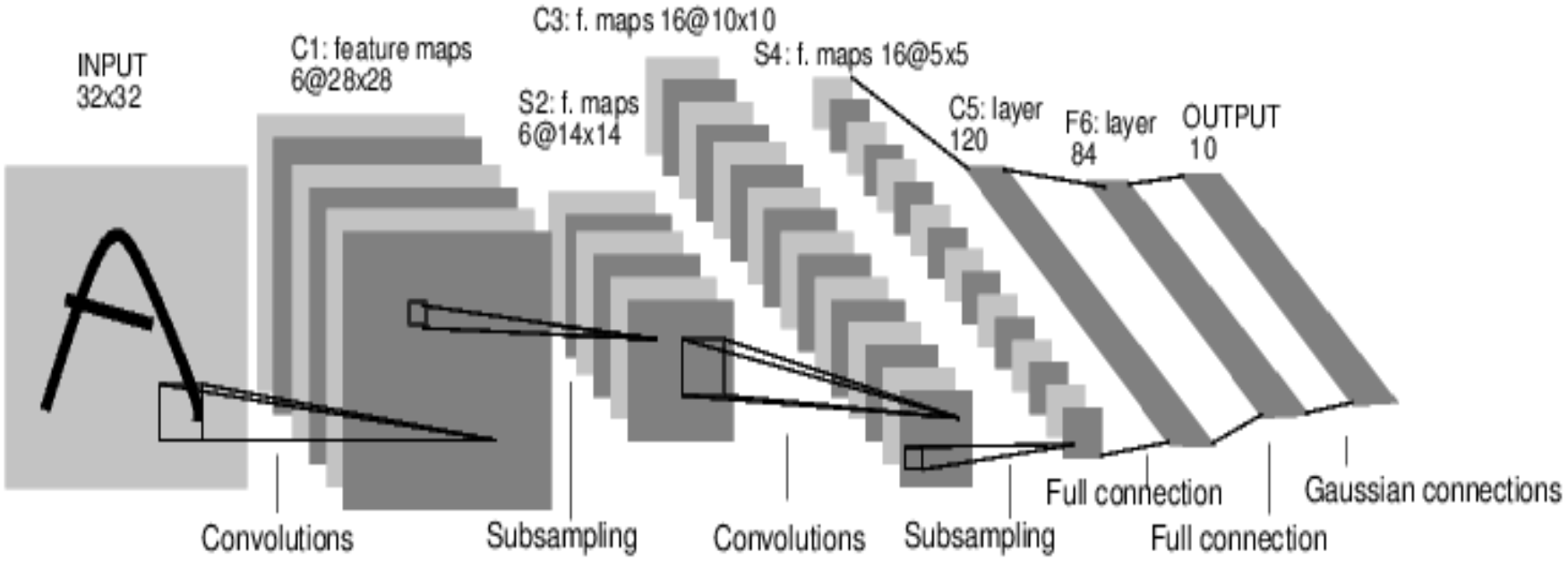


Feature visualization of convolutional net trained on ImageNet from [Zeiler & Fergus 2013]


POOL
POOL
POOL
RELU
RELU
RELU
RELU
RELU
RELU
CONV
CONV
CONV
CONV
CONV
CONV
FC
car
truck
airplane
ship
horse

Case Study: LeNet-5

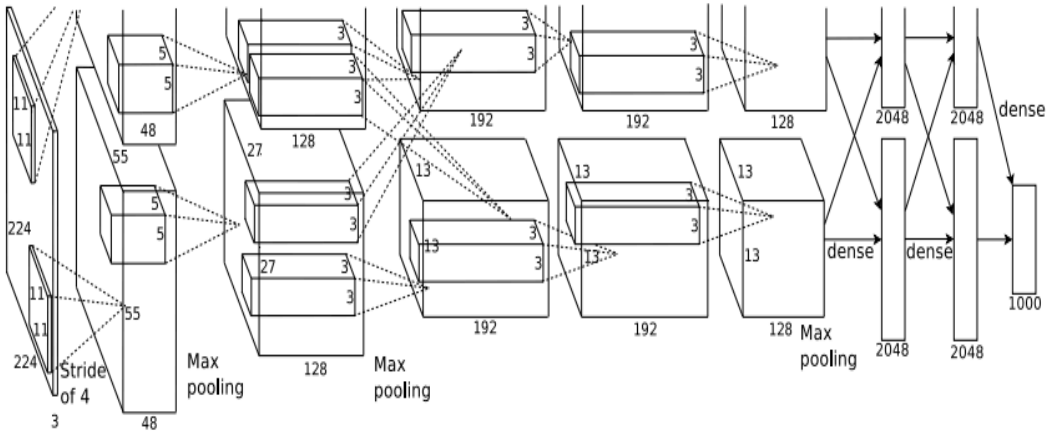
[LeCun et al., 1998]



Conv filters were 5x5, applied at stride 1
Subsampling (Pooling) layers were 2x2 applied at stride 2
i.e. architecture is [CONV-POOL-CONV-POOL-CONV-FC]

Case Study: AlexNet

[Krizhevsky et al. 2012]

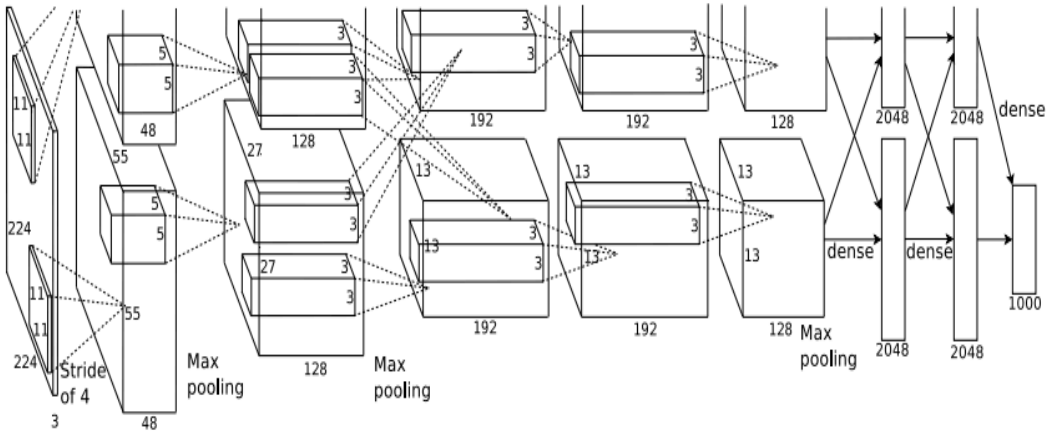


Input: 227x227x3 images

First layer (CONV1): 96 11x11 filters applied at stride 4
=>
Q: what is the output volume size? Hint: (227-11)/4+1 = 55

Case Study: AlexNet

[Krizhevsky et al. 2012]



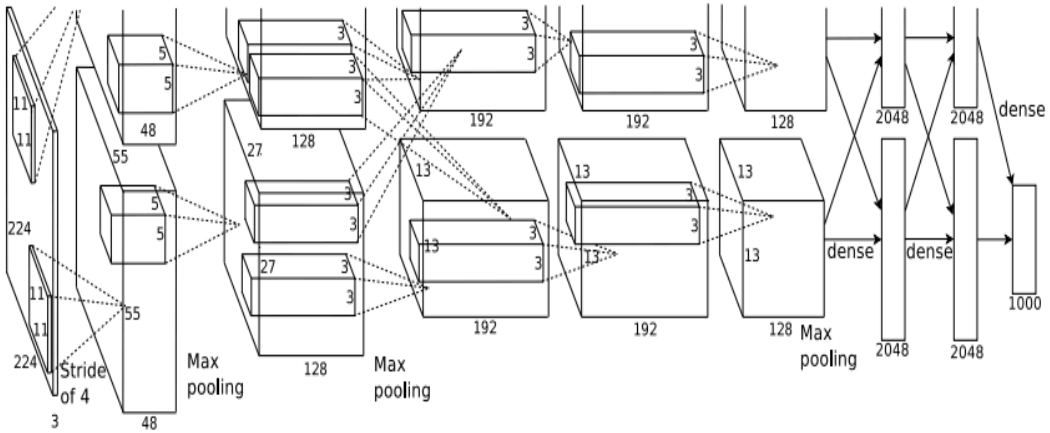
Input: 227x227x3 images

First layer (CONV1): 96 11x11 filters applied at stride 4
=>
Output volume **[55x55x96]**

Q: What is the total number of parameters in this layer?

Case Study: AlexNet

[Krizhevsky et al. 2012]

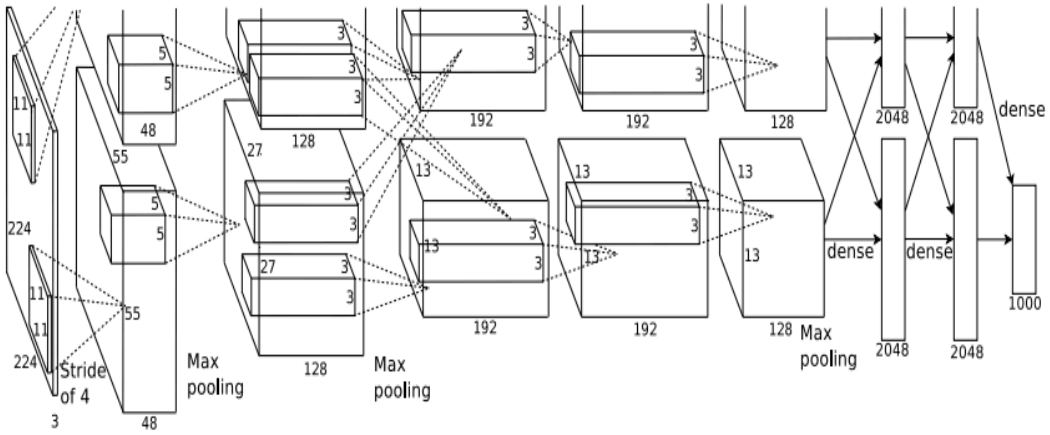


Input: 227x227x3 images

First layer (CONV1): 96 11x11 filters applied at stride 4
=>
Output volume **[55x55x96]**
Parameters: (11*11*3)*96 = **35K**

Case Study: AlexNet

[Krizhevsky et al. 2012]



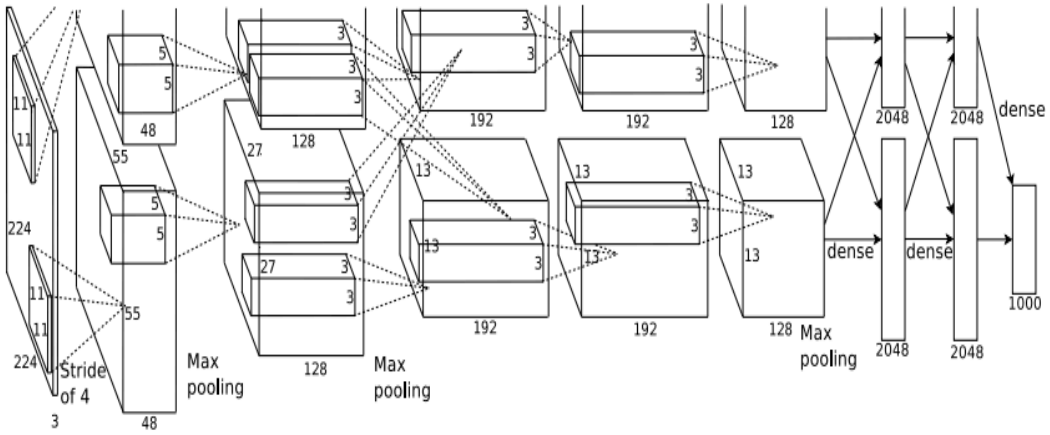
Input: 227x227x3 images
After CONV1: 55x55x96

Second layer (POOL1): 3x3 filters applied at stride 2

Q: what is the output volume size? Hint: (55-3)/2+1 = 27

Case Study: AlexNet

[Krizhevsky et al. 2012]



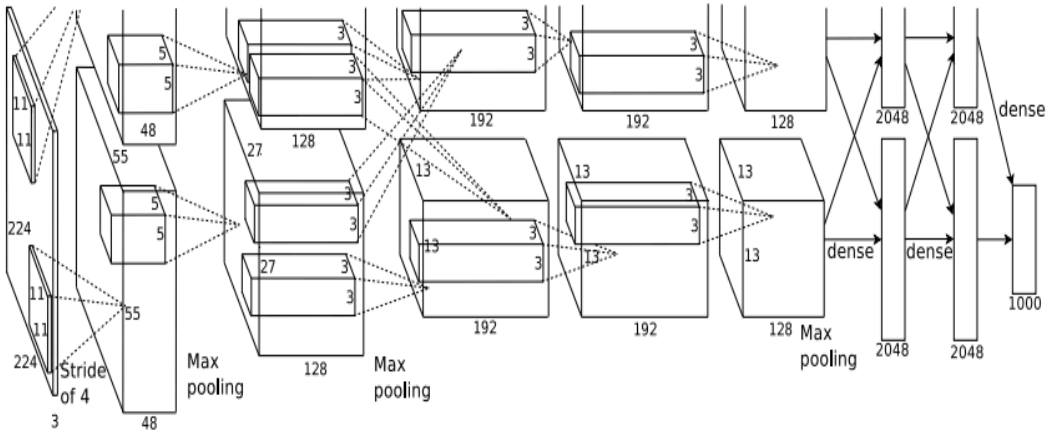
Input: 227x227x3 images
After CONV1: 55x55x96

Second layer (POOL1): 3x3 filters applied at stride 2
Output volume: 27x27x96

Q: what is the number of parameters in this layer?

Case Study: AlexNet

[Krizhevsky et al. 2012]

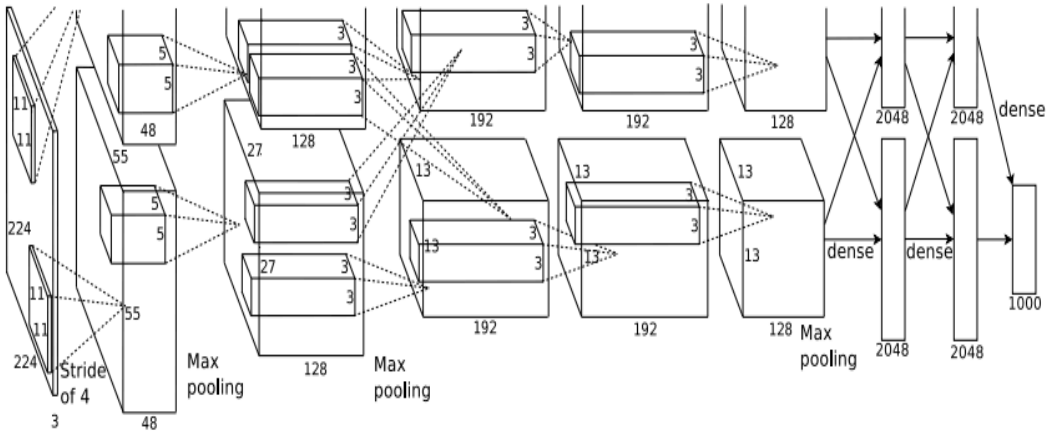


Input: 227x227x3 images
After CONV1: 55x55x96

Second layer (POOL1): 3x3 filters applied at stride 2
Output volume: 27x27x96
Parameters: 0!

Case Study: AlexNet

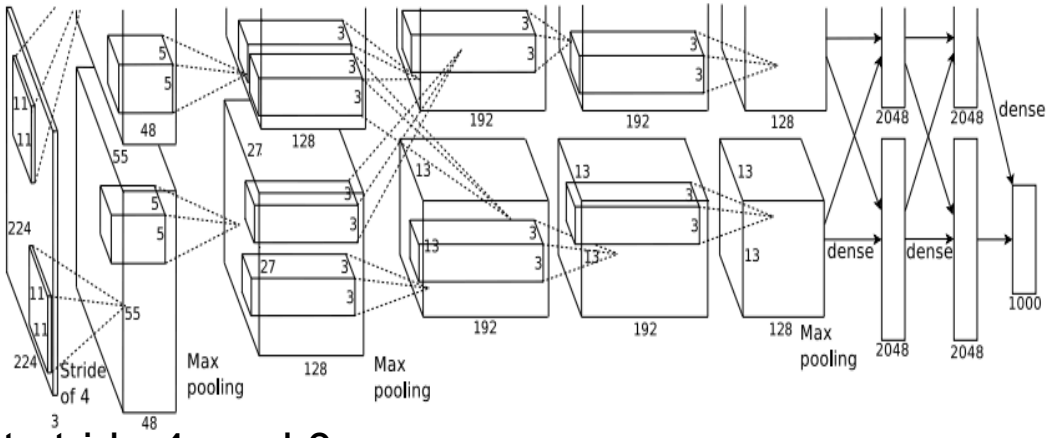
[Krizhevsky et al. 2012]



Input: 227x227x3 images
After CONV1: 55x55x96
After POOL1: 27x27x96
...

Case Study: AlexNet

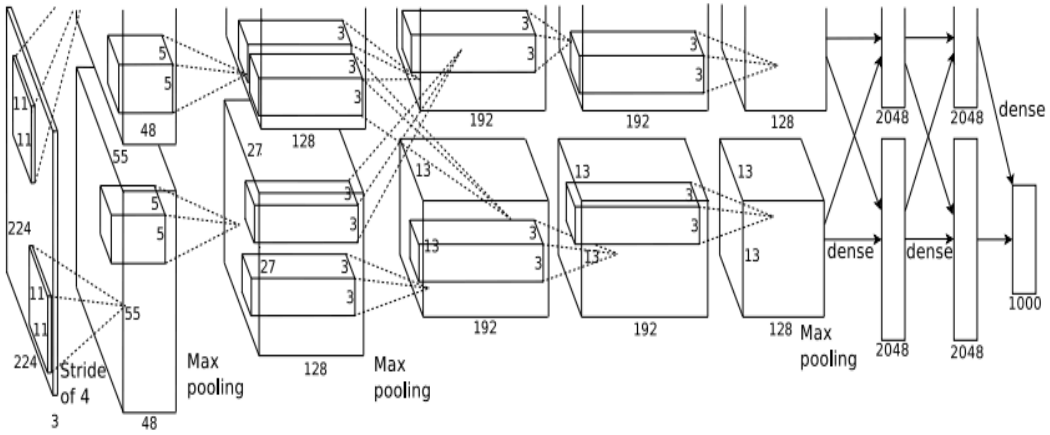
[Krizhevsky et al. 2012]



Full (simplified) AlexNet architecture:
[227x227x3] INPUT
[55x55x96] CONV1: 96 11x11 filters at stride 4, pad 0
[27x27x96] MAX POOL1: 3x3 filters at stride 2
[27x27x96] NORM1: Normalization layer
[27x27x256] CONV2: 256 5x5 filters at stride 1, pad 2
[13x13x256] MAX POOL2: 3x3 filters at stride 2
[13x13x256] NORM2: Normalization layer
[13x13x384] CONV3: 384 3x3 filters at stride 1, pad 1
[13x13x384] CONV4: 384 3x3 filters at stride 1, pad 1
[13x13x256] CONV5: 256 3x3 filters at stride 1, pad 1
[6x6x256] MAX POOL3: 3x3 filters at stride 2
[4096] FC6: 4096 neurons
[4096] FC7: 4096 neurons
[1000] FC8: 1000 neurons (class scores)

Case Study: AlexNet

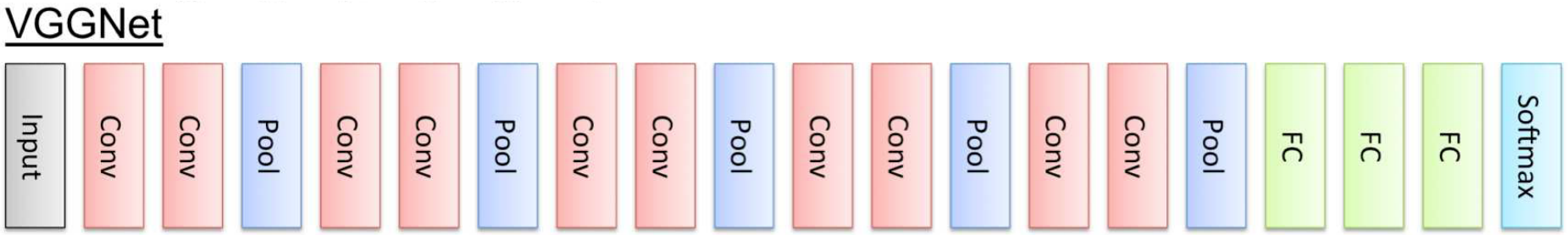
[Krizhevsky et al. 2012]



Details/Retrospectives:

- first use of ReLU
- used Norm layers (not common anymore)
- heavy data augmentation

Case Study: VGGNet *[Simonyan and Zisserman, 2014]*



Only 3x3 CONV stride 1, pad 1
and 2x2 MAX POOL stride 2

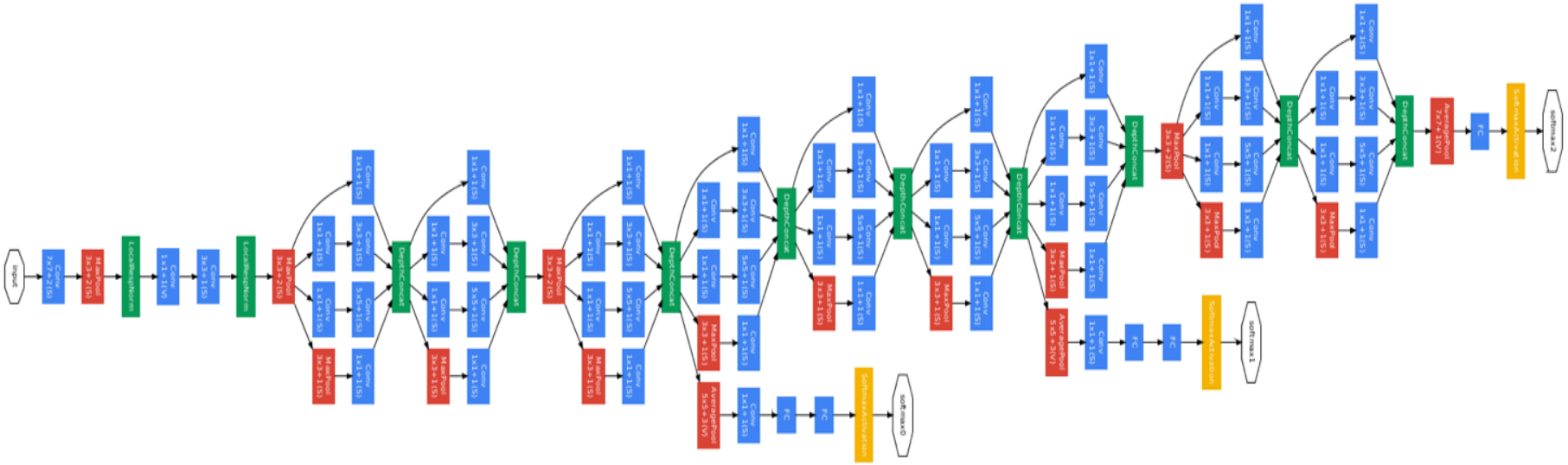
11.2% top 5 error in ILSVRC 2013
->
7.3% top 5 error

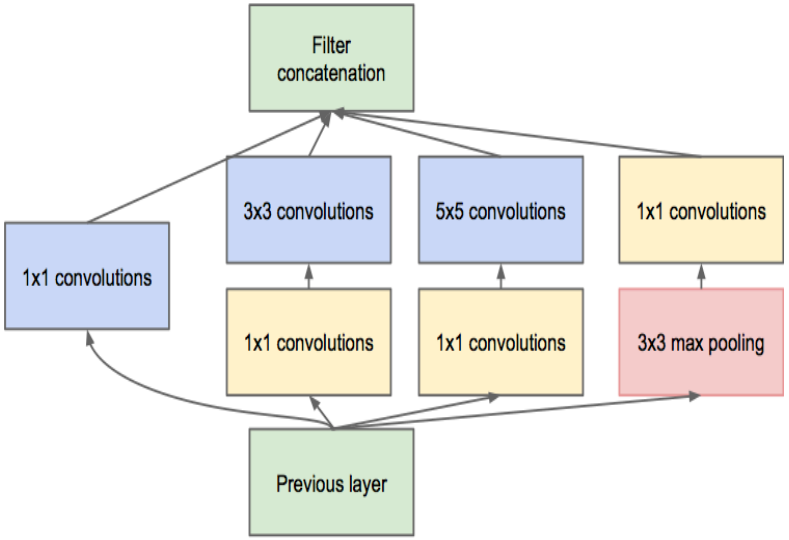
Case Study: VGGNet *[Simonyan and Zisserman, 2014]*

INPUT: [224x224x3] memory: 224*224*3=150K params: 0
CONV3-64: [224x224x64] memory: 224*224*64=3.2M params: (3*3*3)*64 = 1,728
CONV3-64: [224x224x64] memory: 224*224*64=3.2M params: (3*3*64)*64 = 36,864
POOL2: [112x112x64] memory: 112*112*64=800K params: 0
CONV3-128: [112x112x128] memory: 112*112*128=1.6M params: (3*3*64)*128 = 73,728
CONV3-128: [112x112x128] memory: 112*112*128=1.6M params: (3*3*128)*128 = 147,456
POOL2: [56x56x128] memory: 56*56*128=400K params: 0
CONV3-256: [56x56x256] memory: 56*56*256=800K params: (3*3*128)*256 = 294,912
CONV3-256: [56x56x256] memory: 56*56*256=800K params: (3*3*256)*256 = 589,824
CONV3-256: [56x56x256] memory: 56*56*256=800K params: (3*3*256)*256 = 589,824
POOL2: [28x28x256] memory: 28*28*256=200K params: 0
CONV3-512: [28x28x512] memory: 28*28*512=400K params: (3*3*256)*512 = 1,179,648
CONV3-512: [28x28x512] memory: 28*28*512=400K params: (3*3*512)*512 = 2,359,296
CONV3-512: [28x28x512] memory: 28*28*512=400K params: (3*3*512)*512 = 2,359,296
POOL2: [14x14x512] memory: 14*14*512=100K params: 0
CONV3-512: [14x14x512] memory: 14*14*512=100K params: (3*3*512)*512 = 2,359,296
CONV3-512: [14x14x512] memory: 14*14*512=100K params: (3*3*512)*512 = 2,359,296
CONV3-512: [14x14x512] memory: 14*14*512=100K params: (3*3*512)*512 = 2,359,296
POOL2: [7x7x512] memory: 7*7*512=25K params: 0
FC: [1x1x4096] memory: 4096 params: 7*7*512*4096 = 102,760,448
FC: [1x1x4096] memory: 4096 params: 4096*4096 = 16,777,216
FC: [1x1x1000] memory: 1000 params: 4096*1000 = 4,096,000

(not counting biases)

Case Study: GoogLeNet *[Szegedy et al., 2014]*





Inception module

ILSVRC 2014 winner (6.7% top 5 error)

Case Study: GoogLeNet

type	patch size/ stride	output size	depth	#1×1	#3×3 reduce	#3×3	#5×5 reduce	#5×5	pool proj	params	ops
convolution	7×7/2	112×112×64	1							2.7K	34M
max pool	3×3/2	56×56×64	0								
convolution	3×3/1	56×56×192	2		64	192				112K	360M
max pool	3×3/2	28×28×192	0								
inception (3a)		28×28×256	2	64	96	128	16	32	32	159K	128M
inception (3b)		28×28×480	2	128	128	192	32	96	64	380K	304M
max pool	3×3/2	14×14×480	0								
inception (4a)		14×14×512	2	192	96	208	16	48	64	364K	73M
inception (4b)		14×14×512	2	160	112	224	24	64	64	437K	88M
inception (4c)		14×14×512	2	128	128	256	24	64	64	463K	100M
inception (4d)		14×14×528	2	112	144	288	32	64	64	580K	119M
inception (4e)		14×14×832	2	256	160	320	32	128	128	840K	170M
max pool	3×3/2	7×7×832	0								
inception (5a)		7×7×832	2	256	160	320	32	128	128	1072K	54M
inception (5b)		7×7×1024	2	384	192	384	48	128	128	1388K	71M
avg pool	7×7/1	1×1×1024	0								
dropout (40%)		1×1×1024	0								
linear		1×1×1000	1							1000K	1M
softmax		1×1×1000	0								

Fun features:

- Only 5 million params! (Removes FC layers completely)

Compared to AlexNet:
- 12X less params
- 2x more compute
- 6.67% (vs. 16.4%)

Case Study: ResNet *[He et al., 2015]*

ILSVRC 2015 winner (3.6% top 5 error)

LeNet
(5 layers)

AlexNet
(8 layers)

VGGNet
(19 layers)

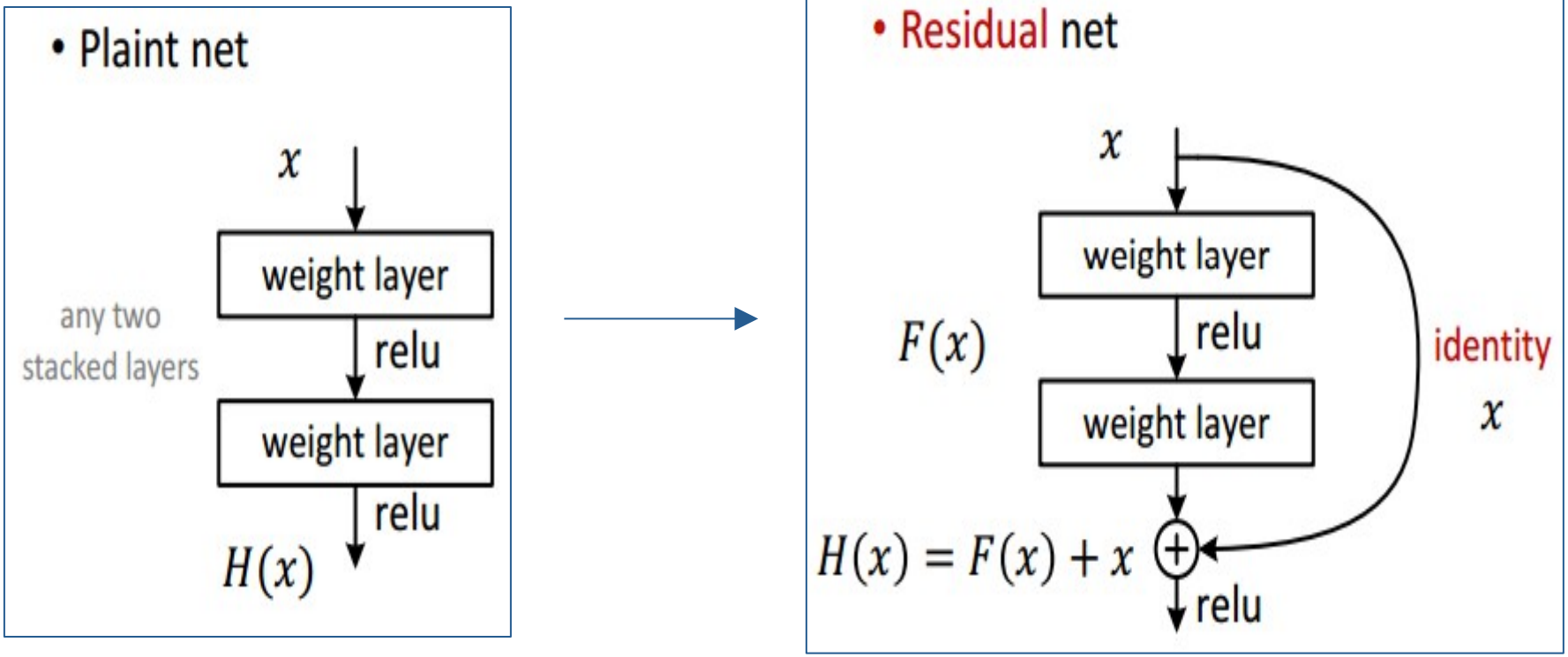
GoogleNet

ResNet
(152 layers)

2-3 weeks of training on 8 GPU machine

at runtime: faster than a VGGNet! (even though it has 8x more layers)

Case Study: ResNet *[He et al., 2015]*



ILSVRC image classification (CLS) task

Steel drum

1000 object classes **1,431,167 images** **CLS-LOC**

ILSVRC image classification (CLS) task

Steel drum

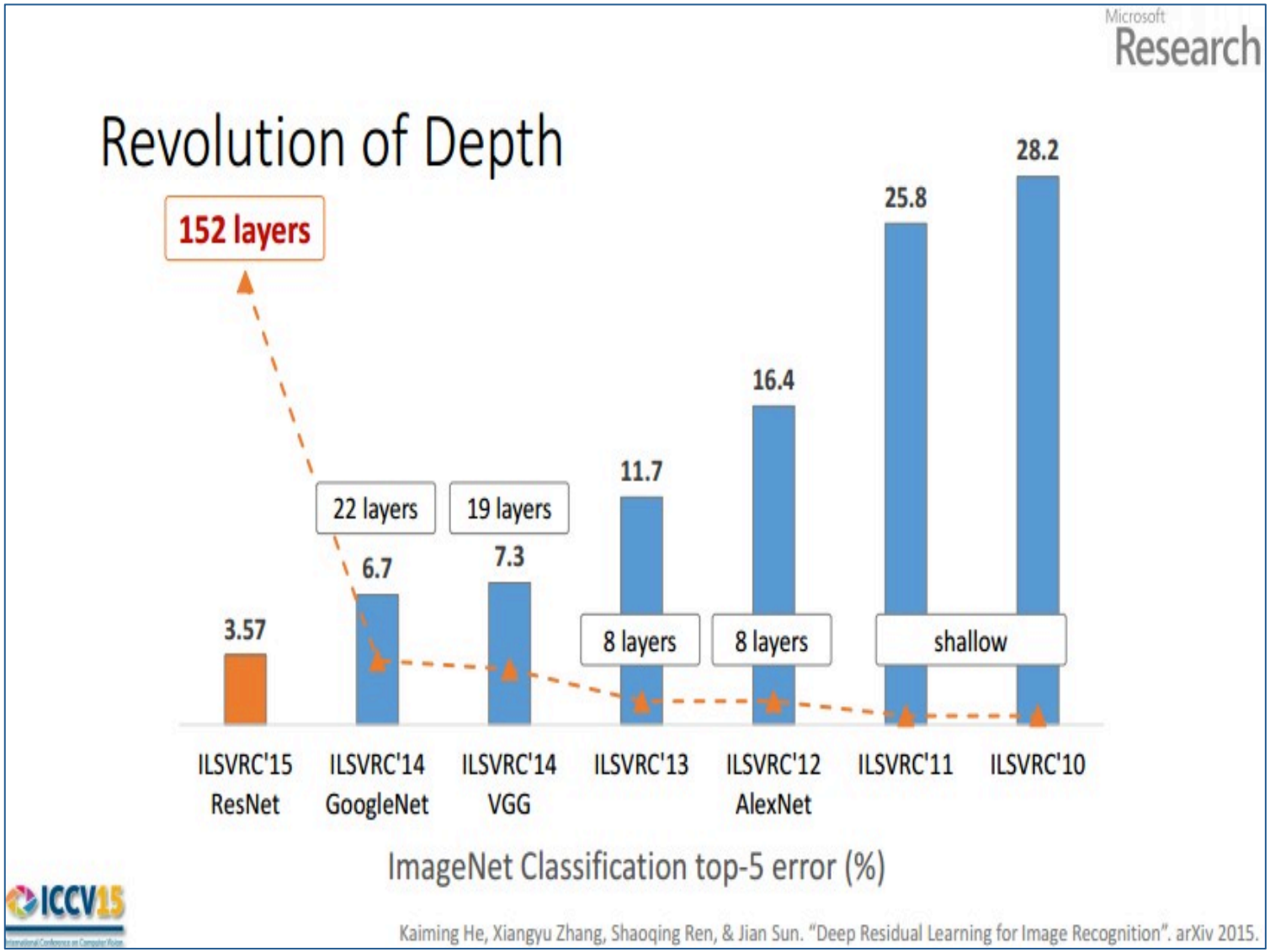
Output:
Scale
T-shirt
Steel drum
Drumstick
Mud turtle

✔

Output:
Scale
T-shirt
Giant panda
Drumstick
Mud turtle

✗

$$\text{Error} = \frac{1}{100{,}000} \sum_{\substack{100{,}000 \\ \text{images}}} 1[\text{incorrect on image i}]$$



(slide from Kaiming He's recent presentation)

Part 2 Summary

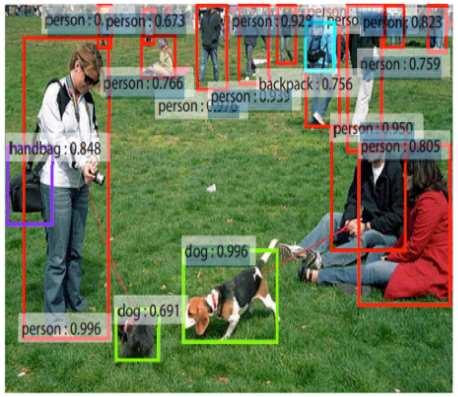
- ConvNets stack CONV,POOL,FC layers
- Trend towards smaller filters and deeper architectures
- Trend towards getting rid of POOL/FC layers (just CONV)
- Typical architectures look like

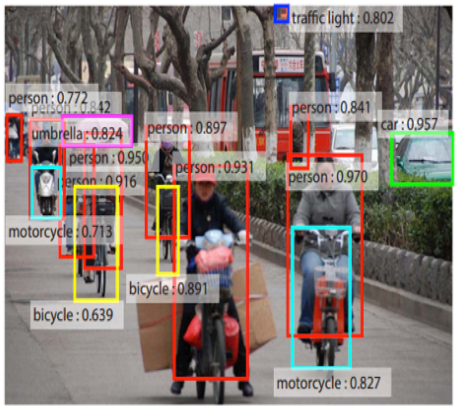
  [(CONV-RELU)*N-POOL?]*M-(FC-RELU)*K,SOFTMAX

  where N is usually up to ~5, M is large, 0 <= K <= 2.
  - but recent advances such as ResNet/GoogLeNet challenge this paradigm

Part 3. Object Detection with CNNs

Object Detection

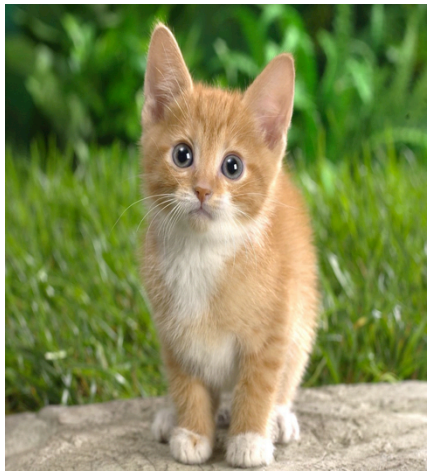




Results from Faster R-CNN, Ren et al 2015

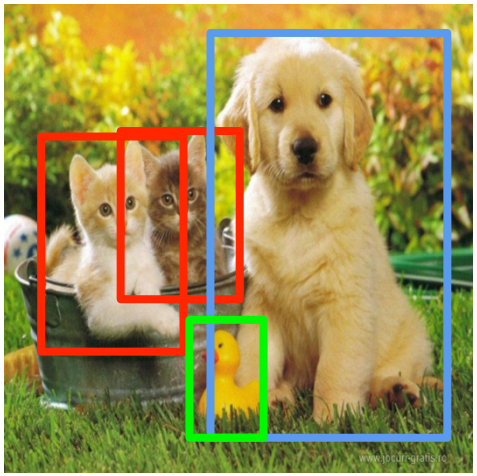
Computer Vision Tasks

Classification



CAT

Object Detection



CAT, DOG, DUCK

Instance Segmentation

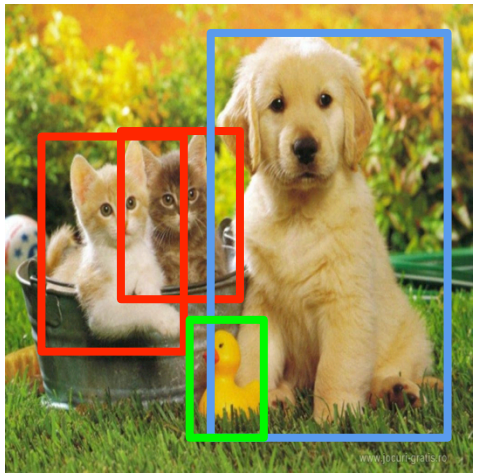
CAT, DOG, DUCK

Computer Vision Tasks

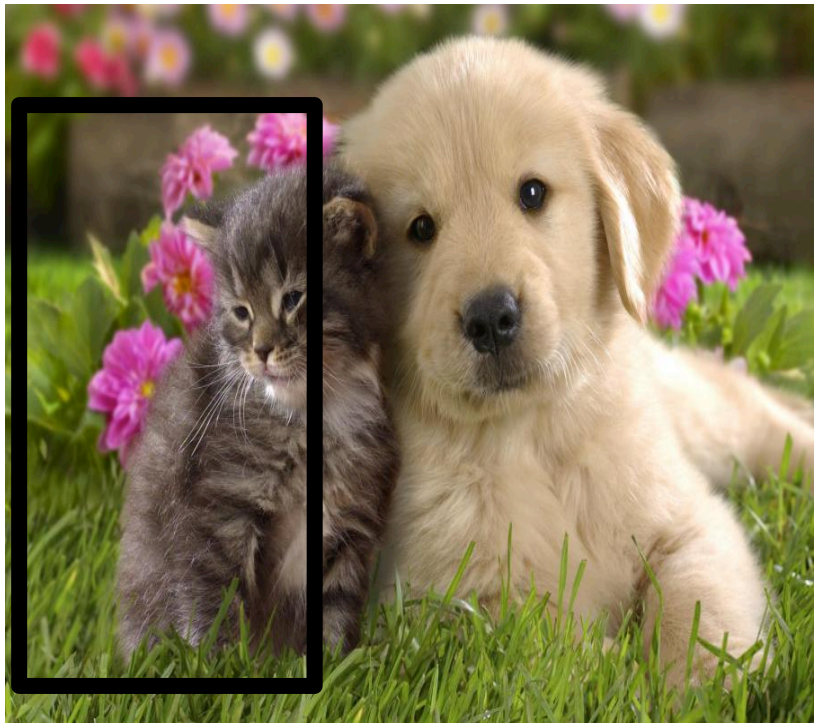
Classification

Object Detection

Instance Segmentation



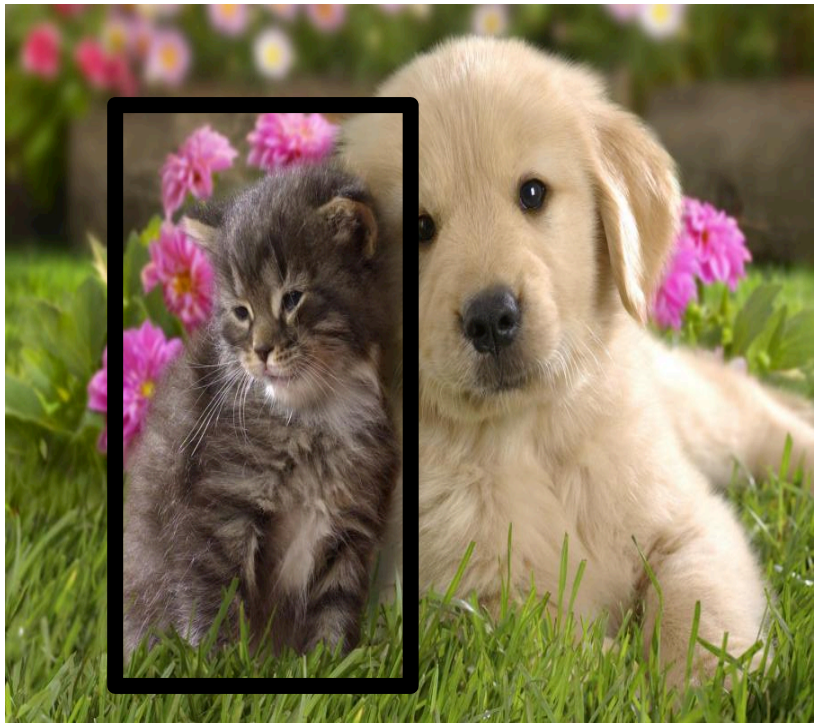
Detection as Classification



CAT? NO

DOG? NO

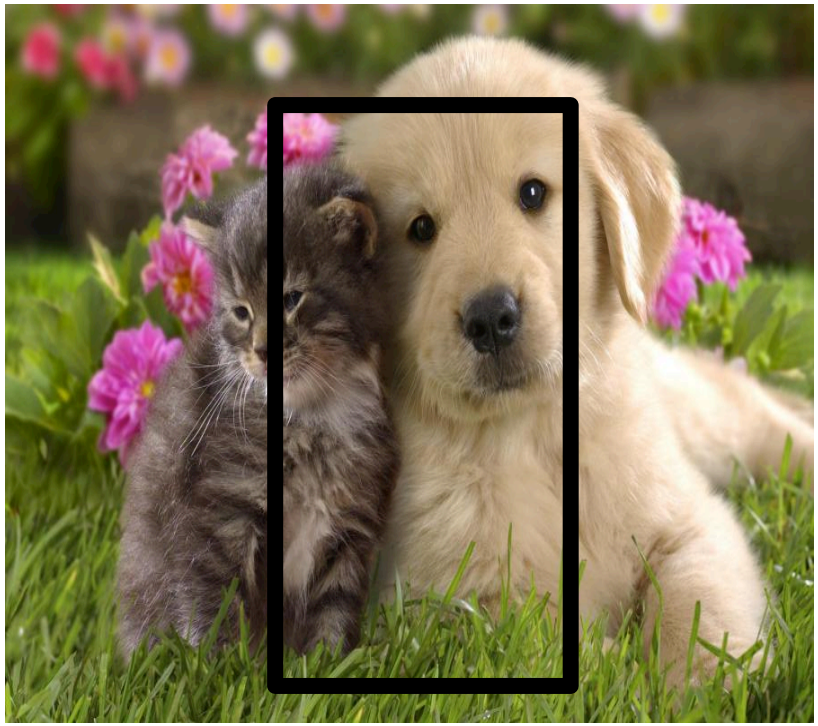
Detection as Classification



CAT? YES!

DOG? NO

Detection as Classification



CAT? NO

DOG? NO

Detection as Classification

Problem: Need to test many positions and scales

Solution: If your classifier is fast enough, just do it

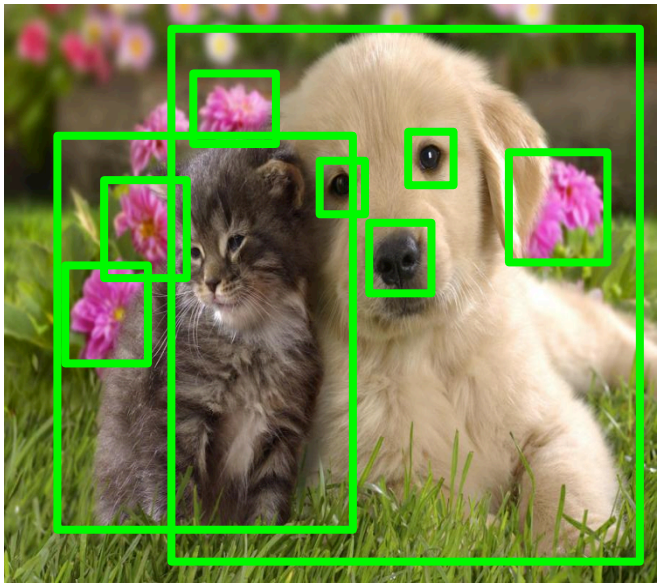
Detection as Classification

Problem: Need to test many positions and scales,
and use a computationally demanding classifier (CNN)

Solution: Only look at a tiny subset of possible positions

Region Proposals

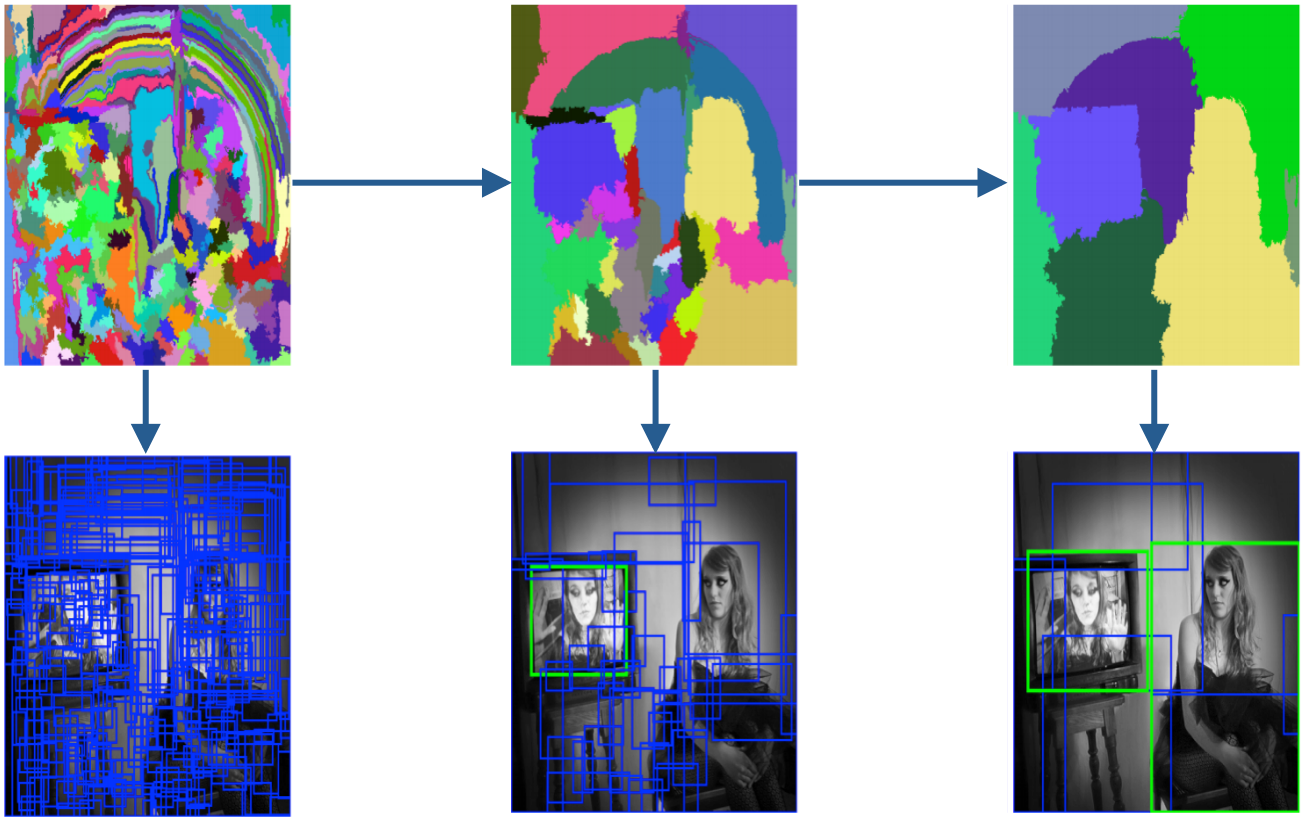
- Find “blobby” image regions that are likely to contain objects
- “Class-agnostic” object detector
- Look for “blob-like” regions



Region Proposals: Selective Search

Bottom-up segmentation, merging regions at multiple scales

Convert regions to boxes



Uijlings et al, “Selective Search for Object Recognition”, IJCV 2013

Region Proposals: Many other choices

Method	Approach	Outputs Segments	Outputs Score	Control #proposals	Time (sec.)	Repea-tability	Recall Results	Detection Results
Bing [18]	Window scoring		✓	✓	0.2	⋆⋆⋆	⋆	·
CPMC [19]	Grouping	✓	✓	✓	250	-	⋆⋆	⋆
EdgeBoxes [20]	Window scoring		✓	✓	0.3	⋆⋆	⋆⋆⋆	⋆⋆⋆
Endres [21]	Grouping	✓	✓	✓	100	-	⋆⋆⋆	⋆⋆
Geodesic [22]	Grouping	✓		✓	1	⋆	⋆⋆⋆	⋆⋆
MCG [23]	Grouping	✓	✓	✓	30	⋆	⋆⋆⋆	⋆⋆⋆
Objectness [24]	Window scoring		✓	✓	3	·	⋆	·
Rahtu [25]	Window scoring		✓	✓	3	·	·	⋆
RandomizedPrim's [26]	Grouping	✓		✓	1	⋆	⋆	⋆⋆
Rantalankila [27]	Grouping	✓		✓	10	⋆⋆	·	⋆⋆
Rigor [28]	Grouping	✓		✓	10	⋆	⋆⋆	⋆⋆
SelectiveSearch [29]	Grouping	✓	✓	✓	10	⋆⋆	⋆⋆⋆	⋆⋆⋆
Gaussian				✓	0	·	·	⋆
SlidingWindow				✓	0	⋆⋆⋆	·	·
Superpixels		✓			1	⋆	·	·
Uniform				✓	0	·	·	·

Hosang et al, “What makes for effective detection proposals?”, PAMI 2015

Region Proposals: Many other choices

Method	Approach	Outputs Segments	Outputs Score	Control #proposals	Time (sec.)	Repea-tability	Recall Results	Detection Results
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EdgeBoxes [20]	Window scoring		✓	✓	0.3	⋆⋆	⋆⋆⋆	⋆⋆⋆
Endres [21]	Grouping	✓	✓	✓	100	-	⋆⋆⋆	⋆⋆
Geodesic [22]	Grouping	✓		✓	1	⋆	⋆⋆⋆	⋆⋆
MCG [23]	Grouping	✓	✓	✓	30	⋆	⋆⋆⋆	⋆⋆⋆
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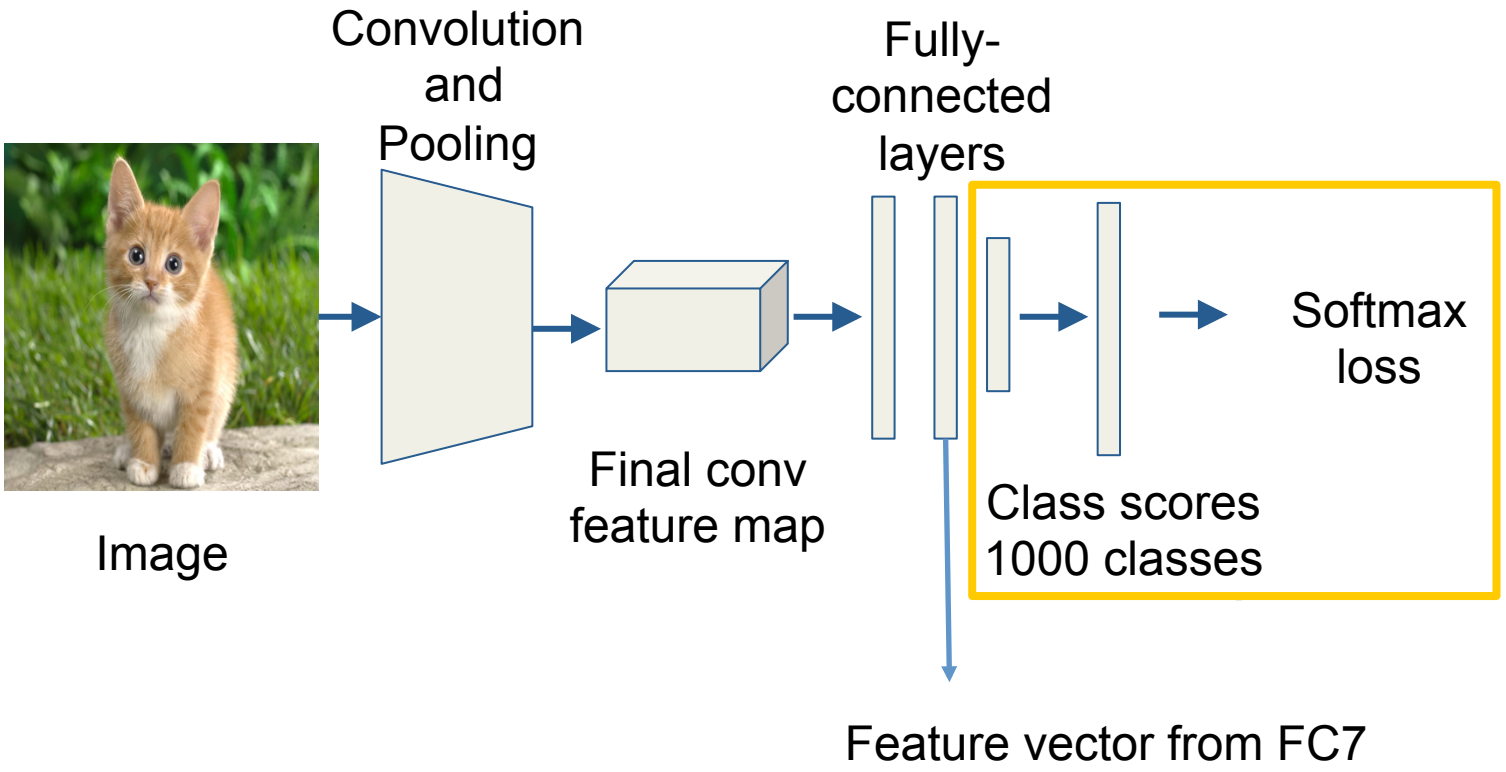
Rahtu [25]	Window scoring		✓	✓	3	·	·	⋆
RandomizedPrim's [26]	Grouping	✓		✓	1	⋆	⋆	⋆⋆
Rantalankila [27]	Grouping	✓		✓	10	⋆⋆	·	⋆⋆
Rigor [28]	Grouping	✓		✓	10	⋆	⋆⋆	⋆⋆
SelectiveSearch [29]	Grouping	✓	✓	✓	10	⋆⋆	⋆⋆⋆	⋆⋆⋆
Gaussian				✓	0	·	·	⋆
SlidingWindow				✓	0	⋆⋆⋆	·	·
Superpixels		✓			1	⋆	·	·
Uniform				✓	0	·	·	·

Hosang et al, “What makes for effective detection proposals?”, PAMI 2015

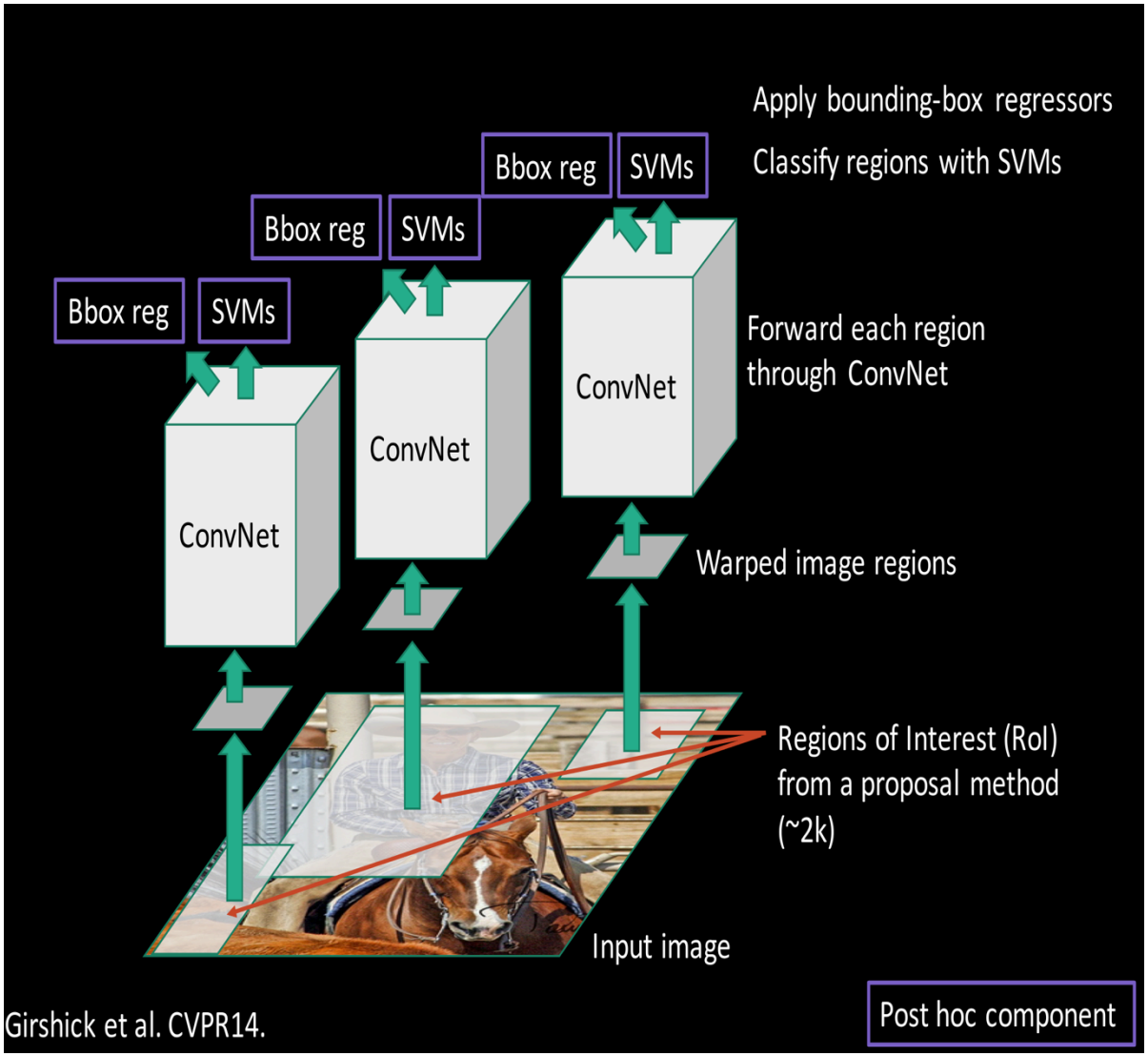
Object Detection: Datasets

	PASCAL VOC (2010)	ImageNet Detection (ILSVRC 2014)	MS-COCO (2014)
Number of classes	20	**200**	80
Number of images (train + val)	~20k	**~470k**	~120k
Mean objects per image	2.4	1.1	**7.2**

Use CNN to extract features



Putting it together: R-CNN

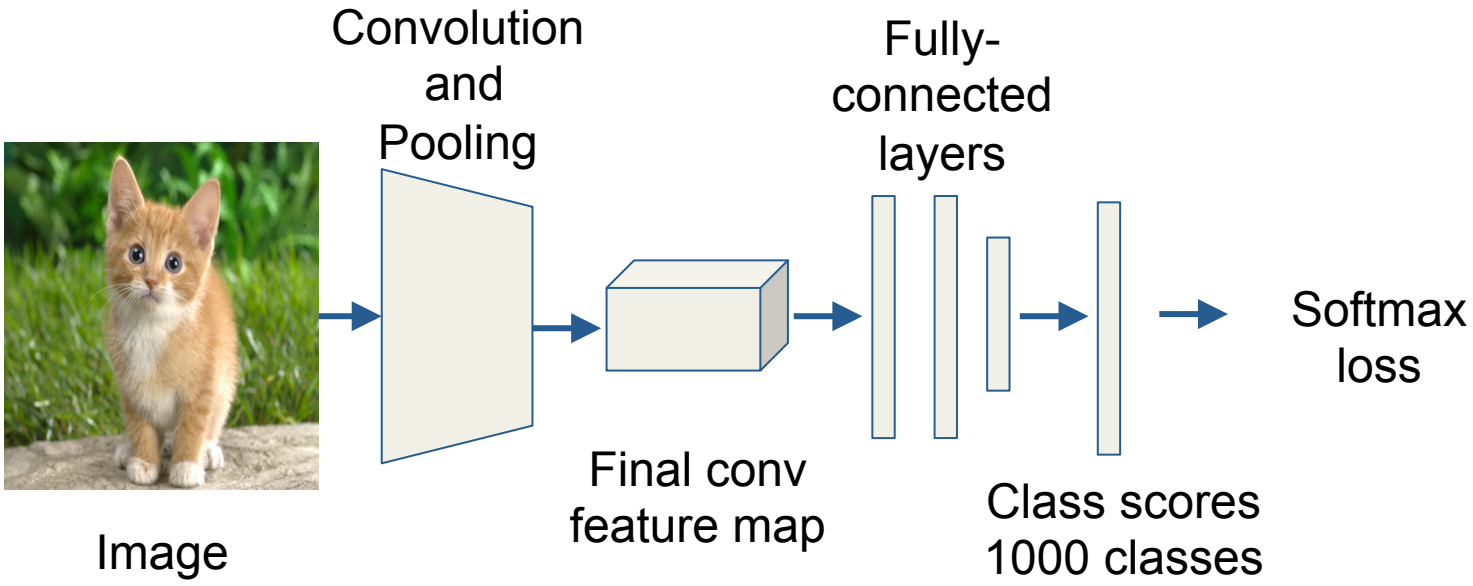


Girschick et al, “Rich feature hierarchies for accurate object detection and semantic segmentation”, CVPR 2014

Slide credit: Ross Girschick

R-CNN Training

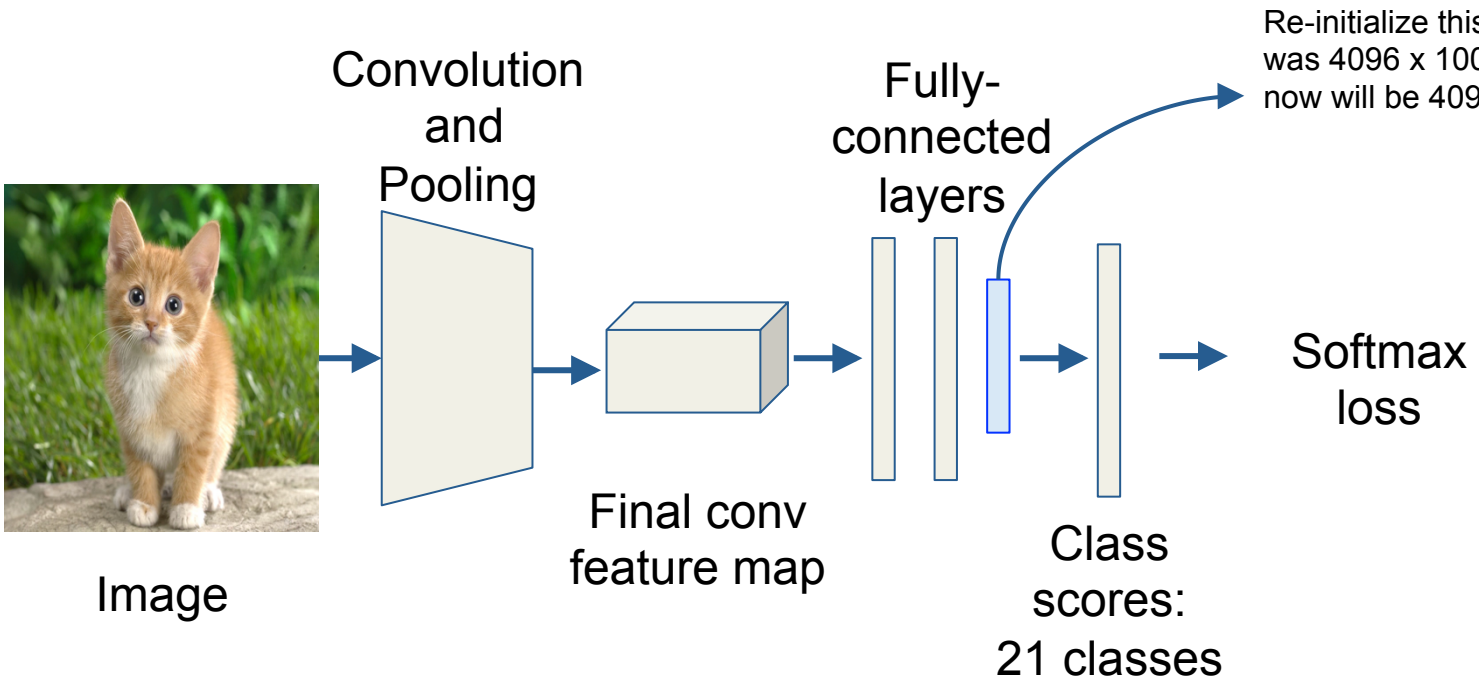
Step 1: Train (or download) a classification model for ImageNet (AlexNet)



R-CNN Training

Step 2: Fine-tune model for detection

- Instead of 1000 ImageNet classes, want 20 object classes + background
- Throw away final fully-connected layer, reinitialize from scratch
- Keep training model using positive / negative regions from detection images

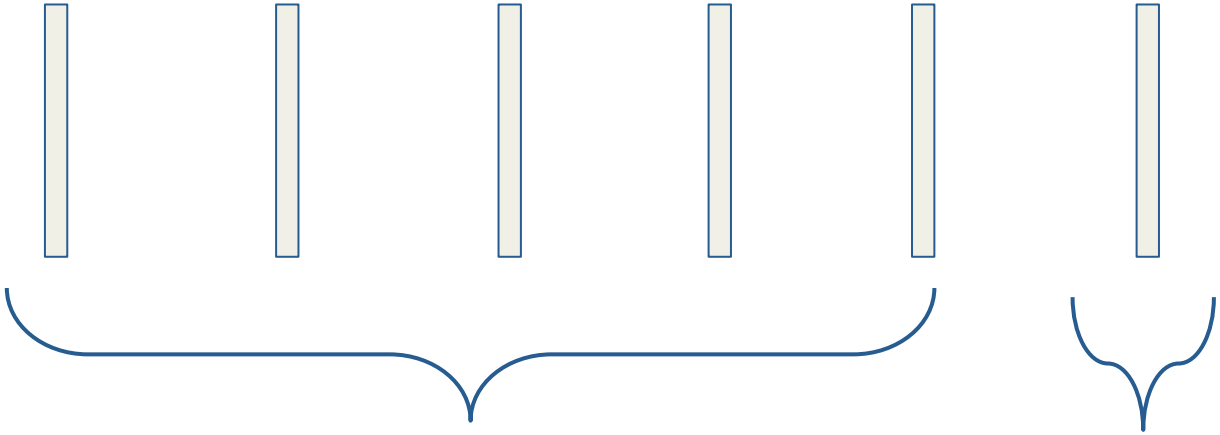


R-CNN Training

Step 3: Train one binary SVM per class to classify region features

Training image regions

Cached region features



Positive samples for cat SVM

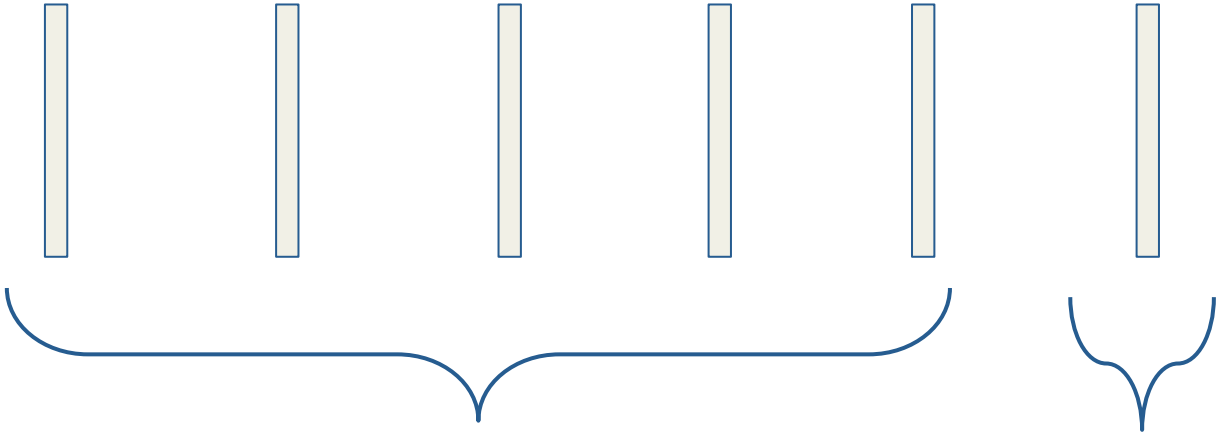
Negative samples for cat SVM

R-CNN Training

Step 3: Train one binary SVM per class to classify region features

Training image regions

Cached region features



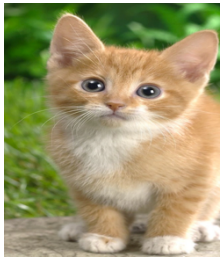
Negative samples for dog SVM

Positive samples for dog SVM

R-CNN Training

Step 4 (optional: bbox regression): For each class, train a linear regression model to map from cached features to offsets to GT boxes to make up for “slightly wrong” proposals

Training image regions



Cached region features

Regression targets (dx, dy, dw, dh)
Normalized coordinates

(0, 0, 0, 0)
Proposal is good

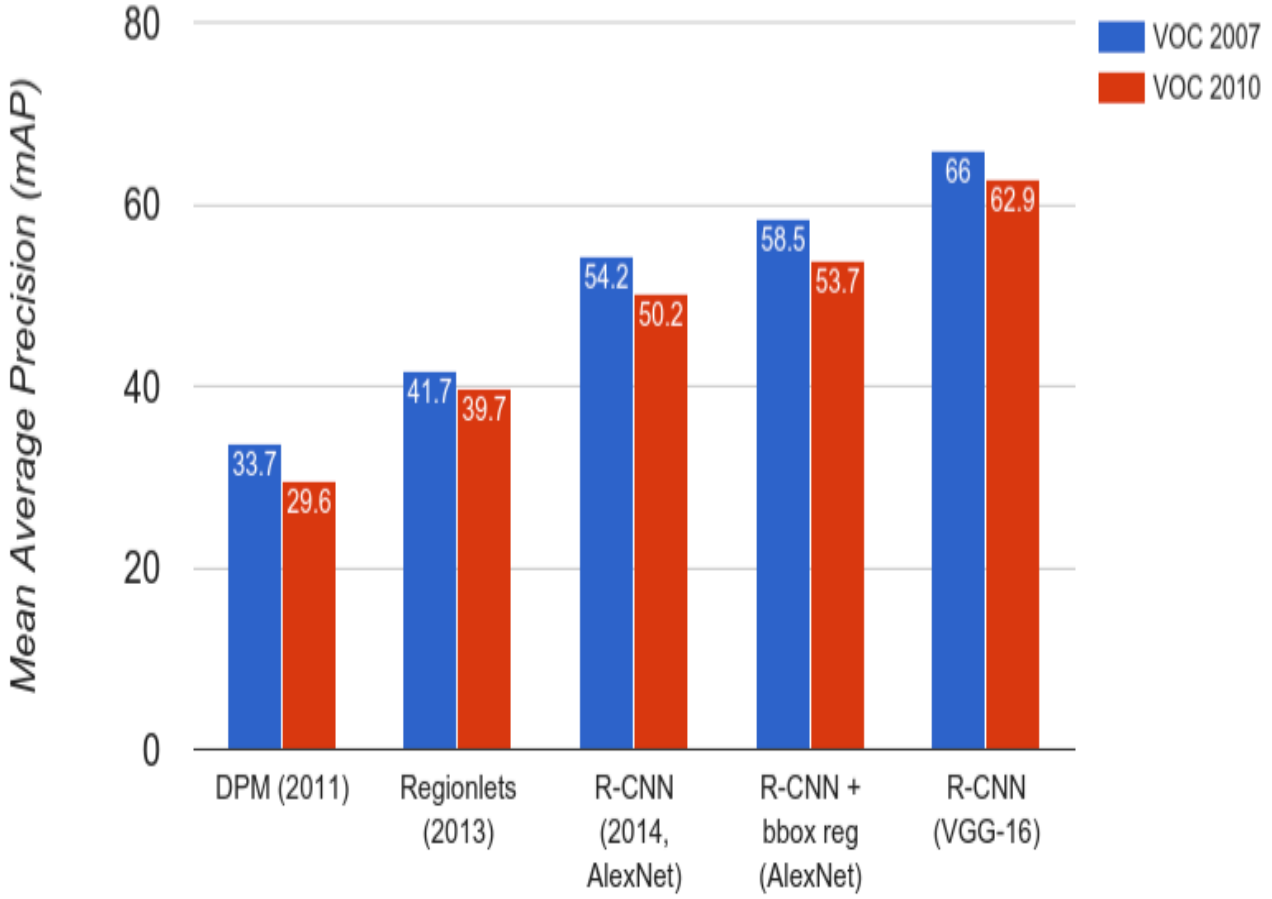
(.25, 0, 0, 0)
Proposal too far to left

(0, 0, -0.125, 0)
Proposal too wide

Object Detection: Evaluation

- We use a metric called “mean average precision” (mAP)
- Compute average precision (AP) separately for each class, then average over classes
- A detection is a true positive if it has IoU with a ground-truth box greater than some threshold (usually 0.5) (mAP@0.5)
- Combine all detections from all test images to draw a precision / recall curve for each class; AP is area under the curve
- mAP is a number from 0 to 100; high is good

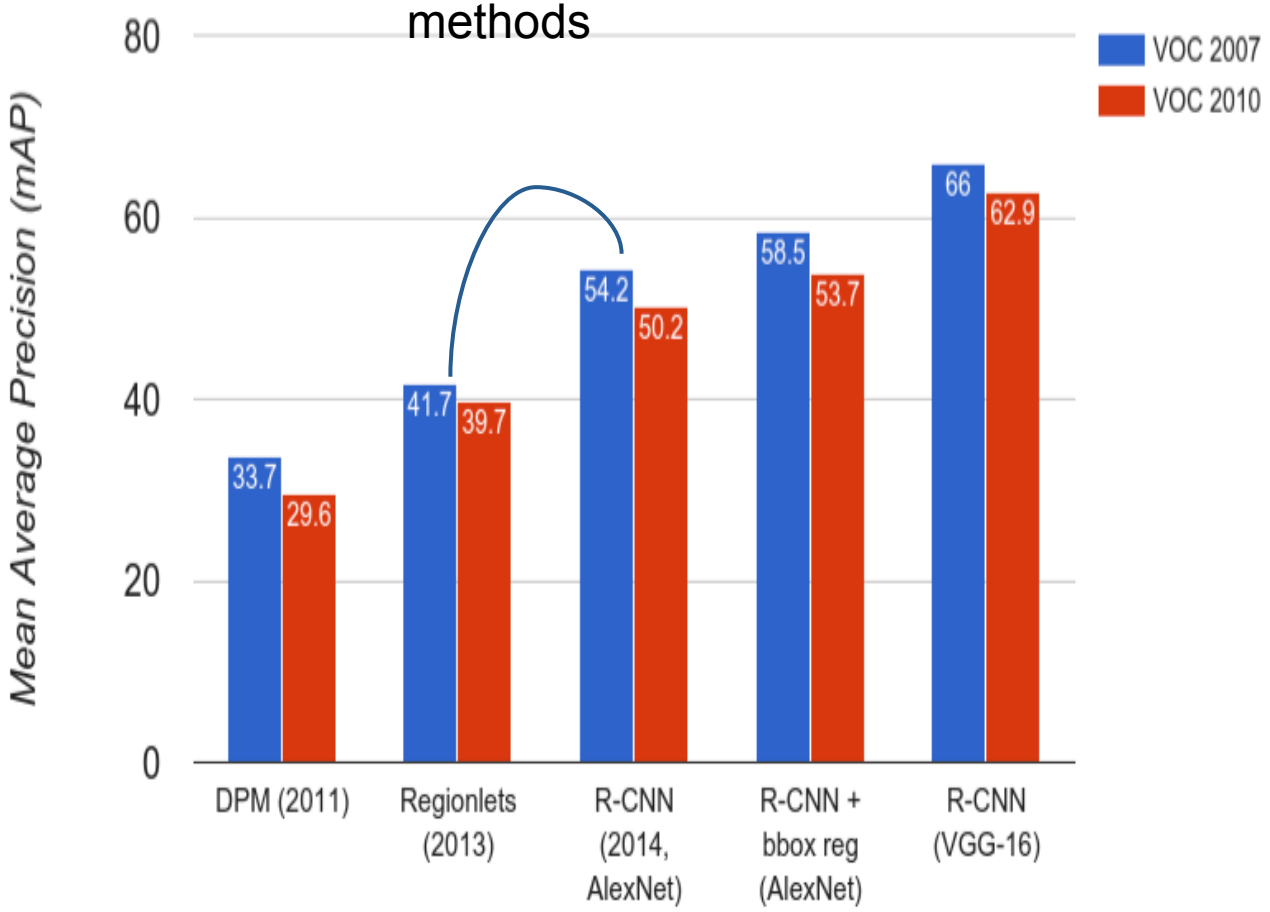
R-CNN Results



Wang et al, “Regionlets for Generic Object Detection”, ICCV 2013

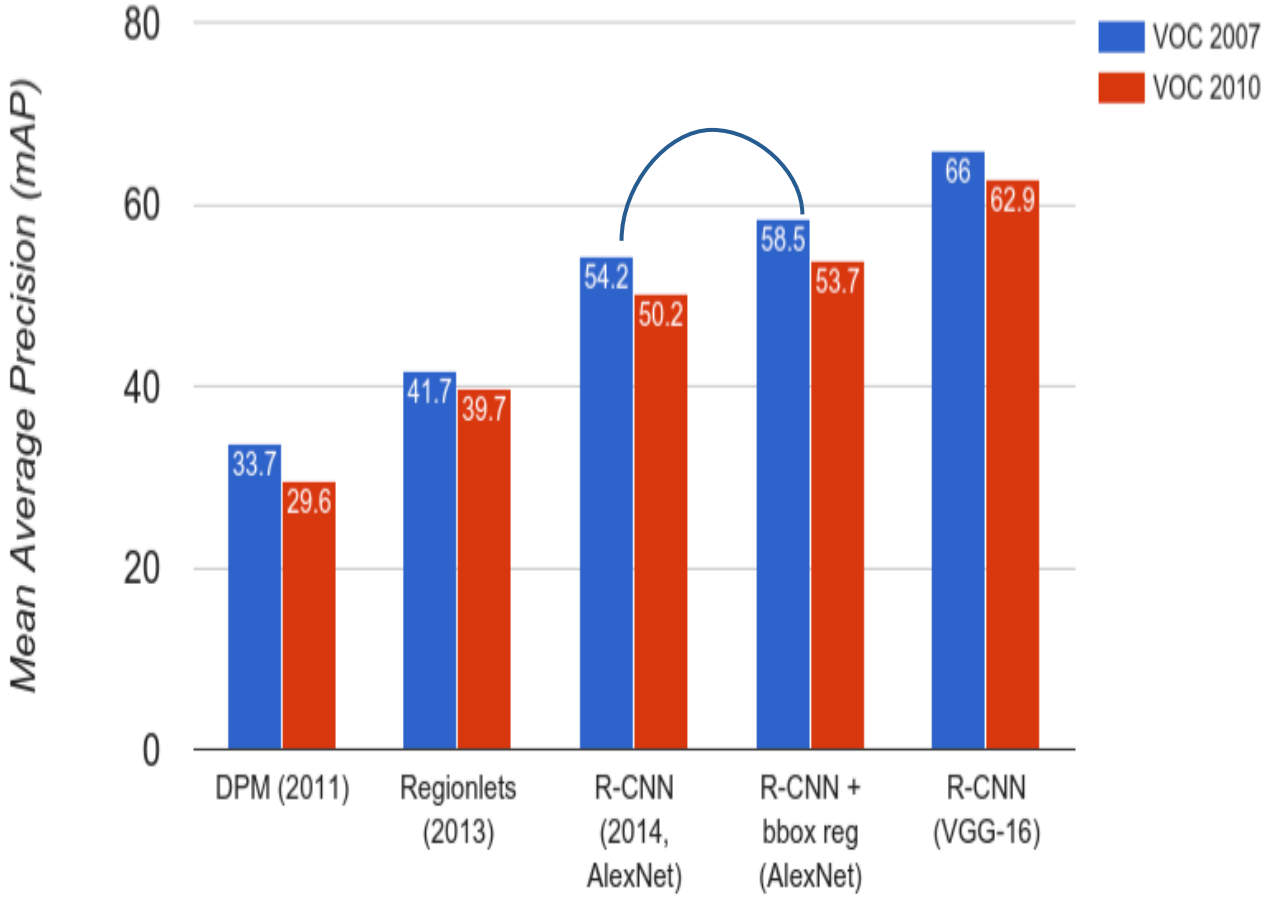
R-CNN Results

Big improvement compared to pre-CNN methods



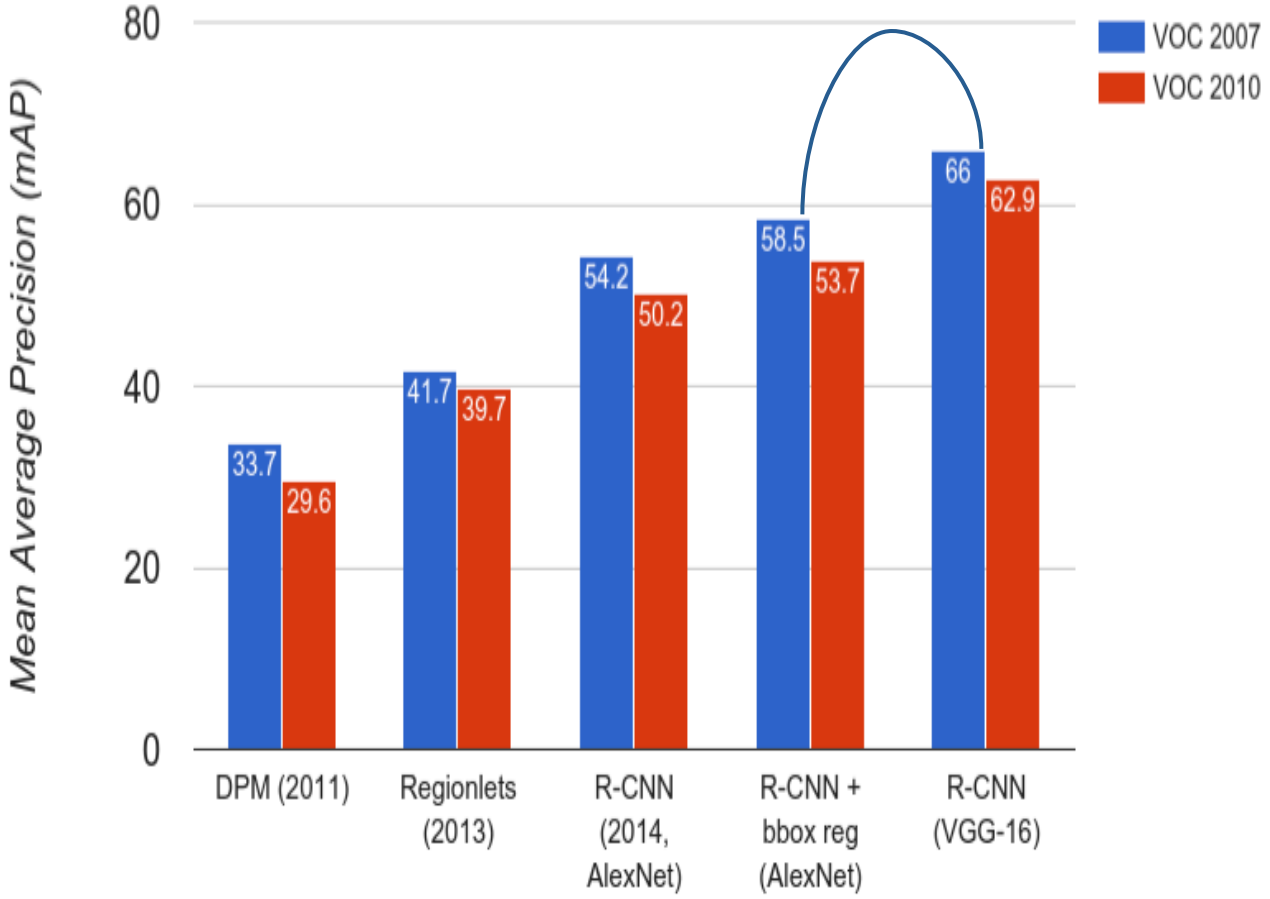
R-CNN Results

Bounding box
regression helps a bit



R-CNN Results

Features from a deeper network help a lot



Part 3. Summary

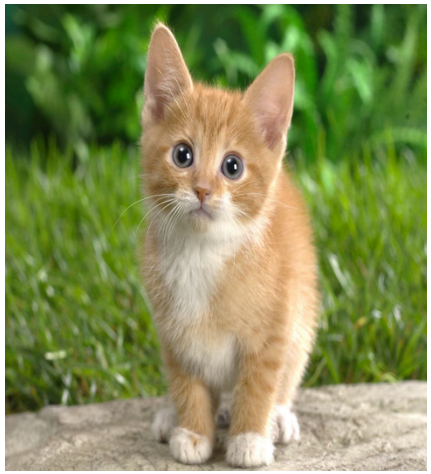
Object Detection:

- Find a variable number of objects by classifying image regions
- Before CNNs: dense multiscale sliding window (HoG, DPM)
- Avoid dense sliding window with region proposals
- R-CNN: Selective Search + CNN classification / regression
- Deeper networks do better

Part 4. Segmentation with CNNs

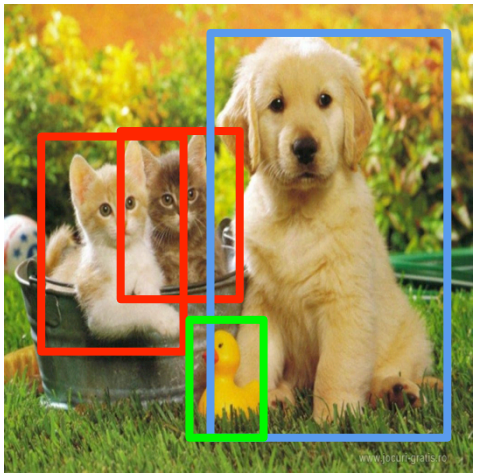
Computer Vision Tasks

Classification



CAT

Object Detection



CAT, DOG, DUCK

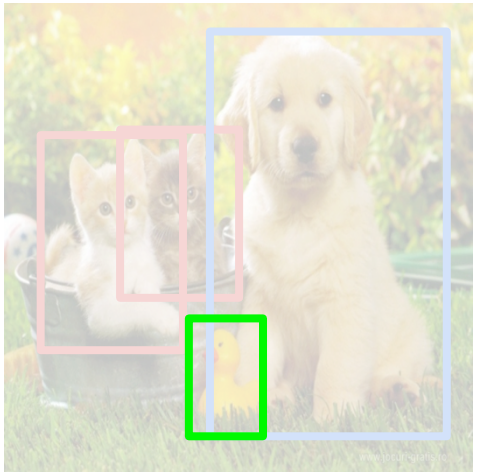
Instance Segmentation

CAT, DOG, DUCK

Computer Vision Tasks

Classification

Object Detection



Segmentation

Semantic Segmentation

Label every pixel!

Don’t differentiate instances (cows)

Classic computer vision problem

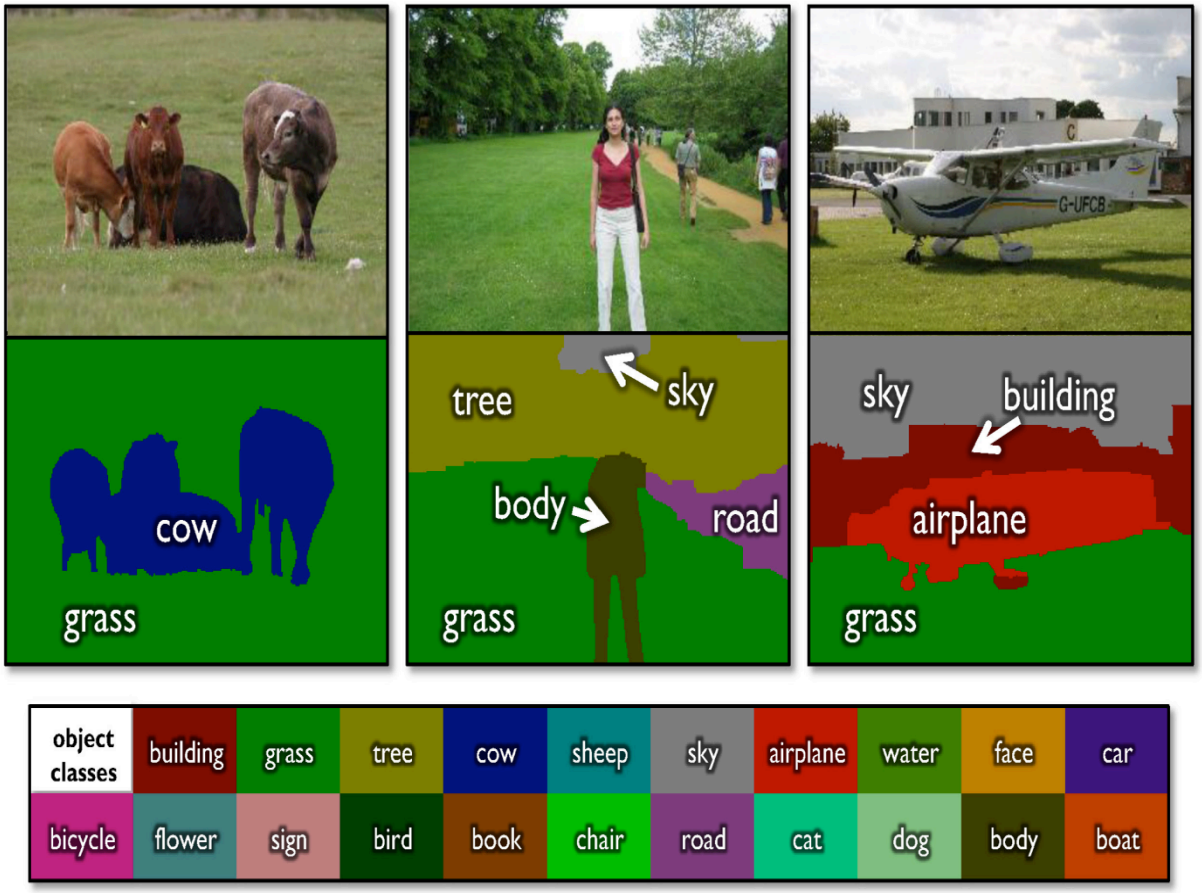
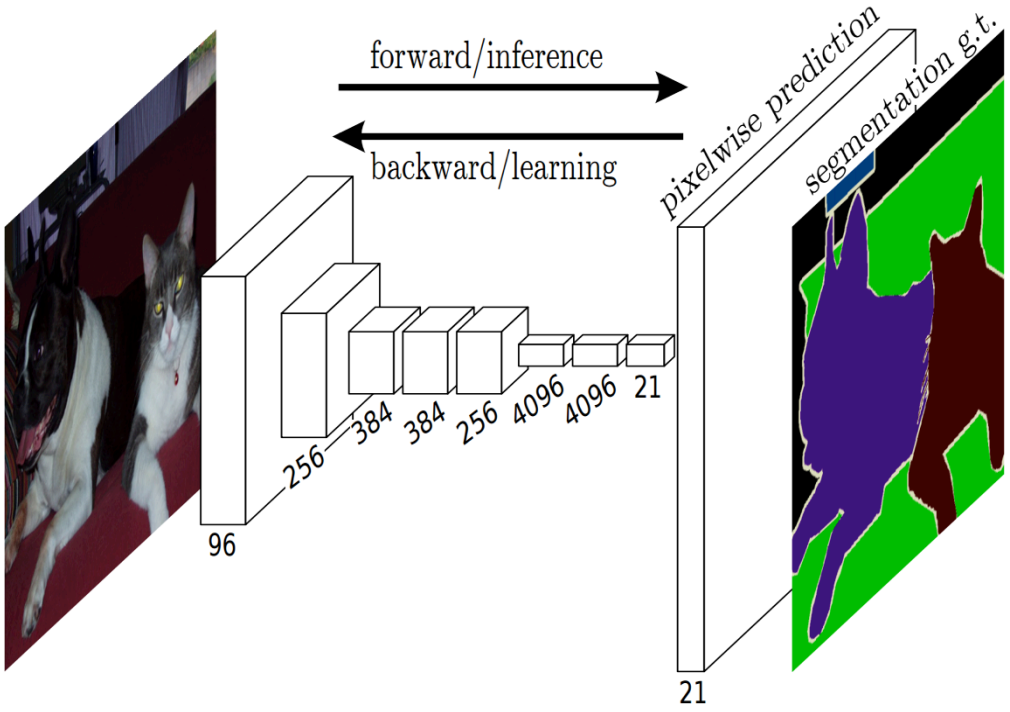


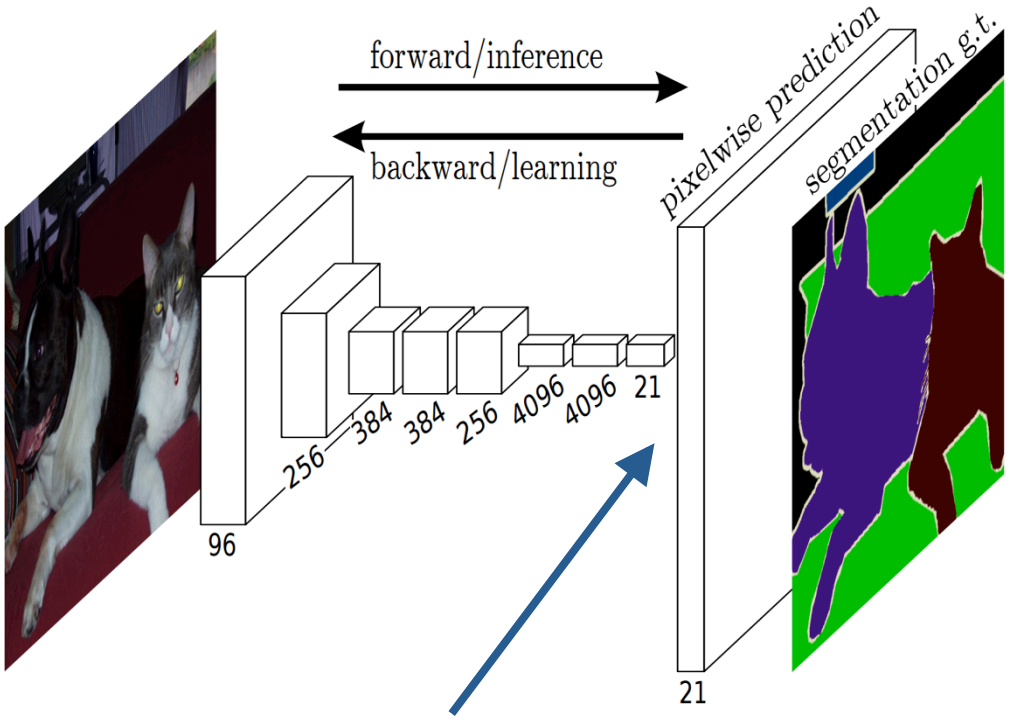
Figure credit: Shotton et al, “TextonBoost for Image Understanding: Multi-Class Object Recognition and Segmentation by Jointly Modeling Texture, Layout, and Context”, IJCV 2007

Semantic Segmentation: Upsampling



Long, Shelhamer, and Darrell, “Fully Convolutional Networks for Semantic Segmentation”, CVPR 2015

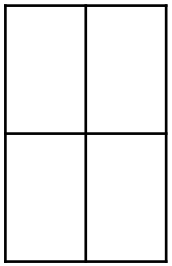
Semantic Segmentation: Upsampling



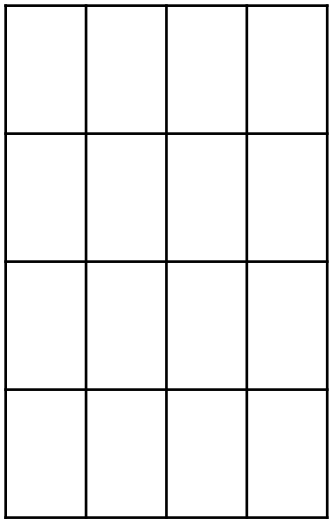
Long, Shelhamer, and Darrell, “Fully Convolutional Networks for Semantic Segmentation”, CVPR 2015

Learnable Upsampling: "Deconvolution"

3 x 3 "deconvolution", stride 2 pad 1



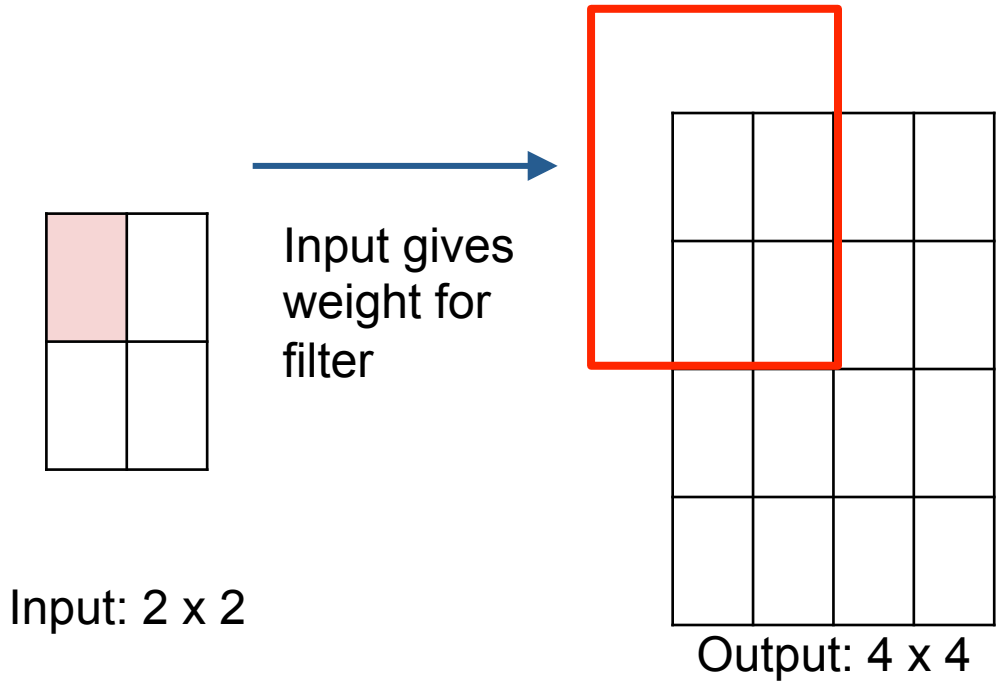
Input: 2 x 2



Output: 4 x 4

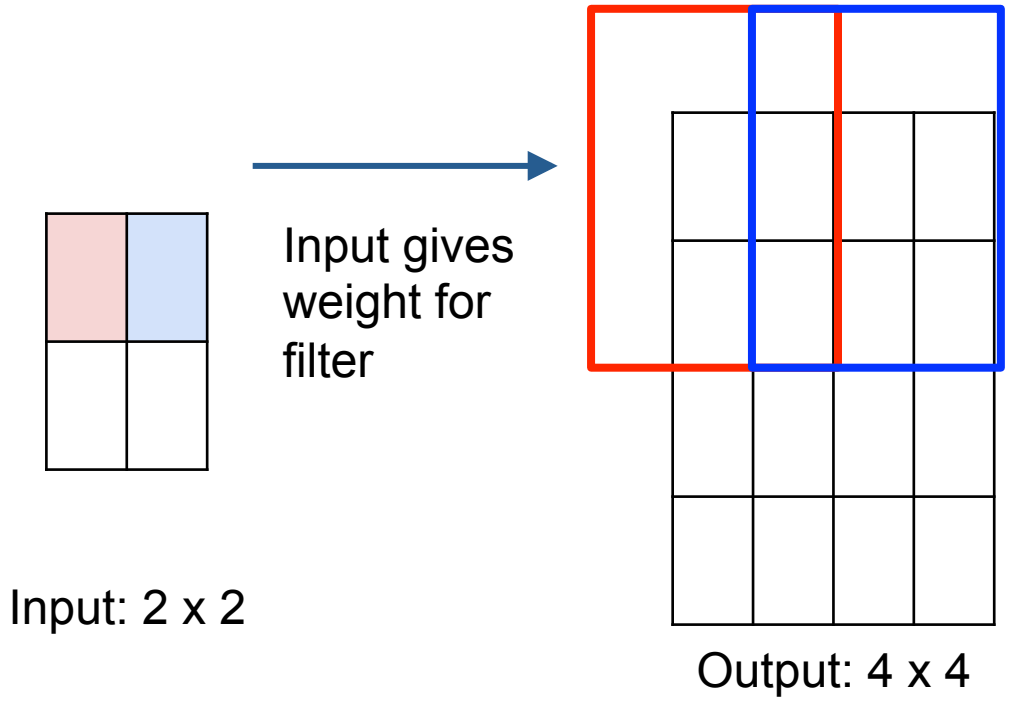
Learnable Upsampling: "Deconvolution"

3 x 3 "deconvolution", stride 2 pad 1



Learnable Upsampling: “Deconvolution”

3 x 3 “deconvolution”, stride 2 pad 1



Learnable Upsampling: "Deconvolution"

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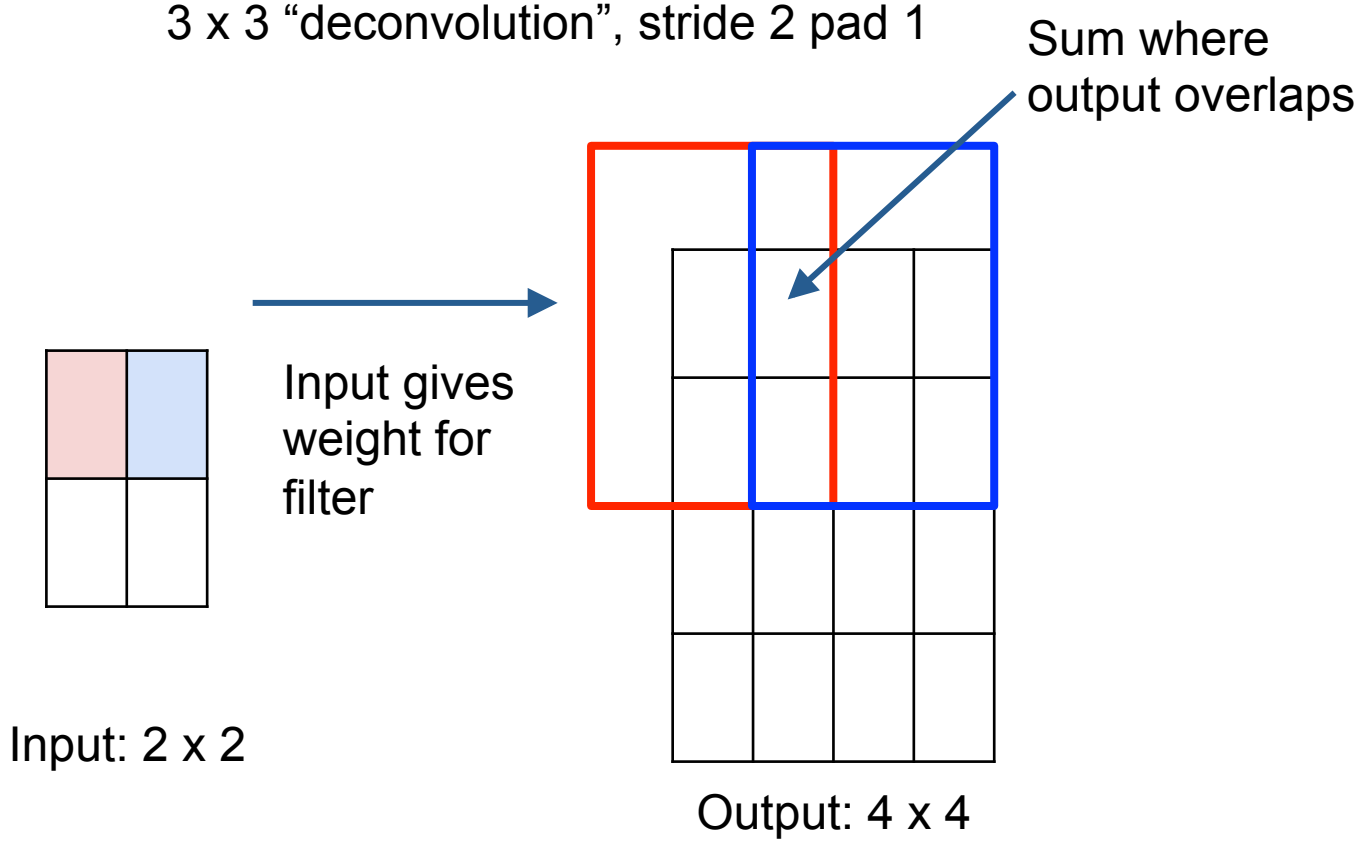
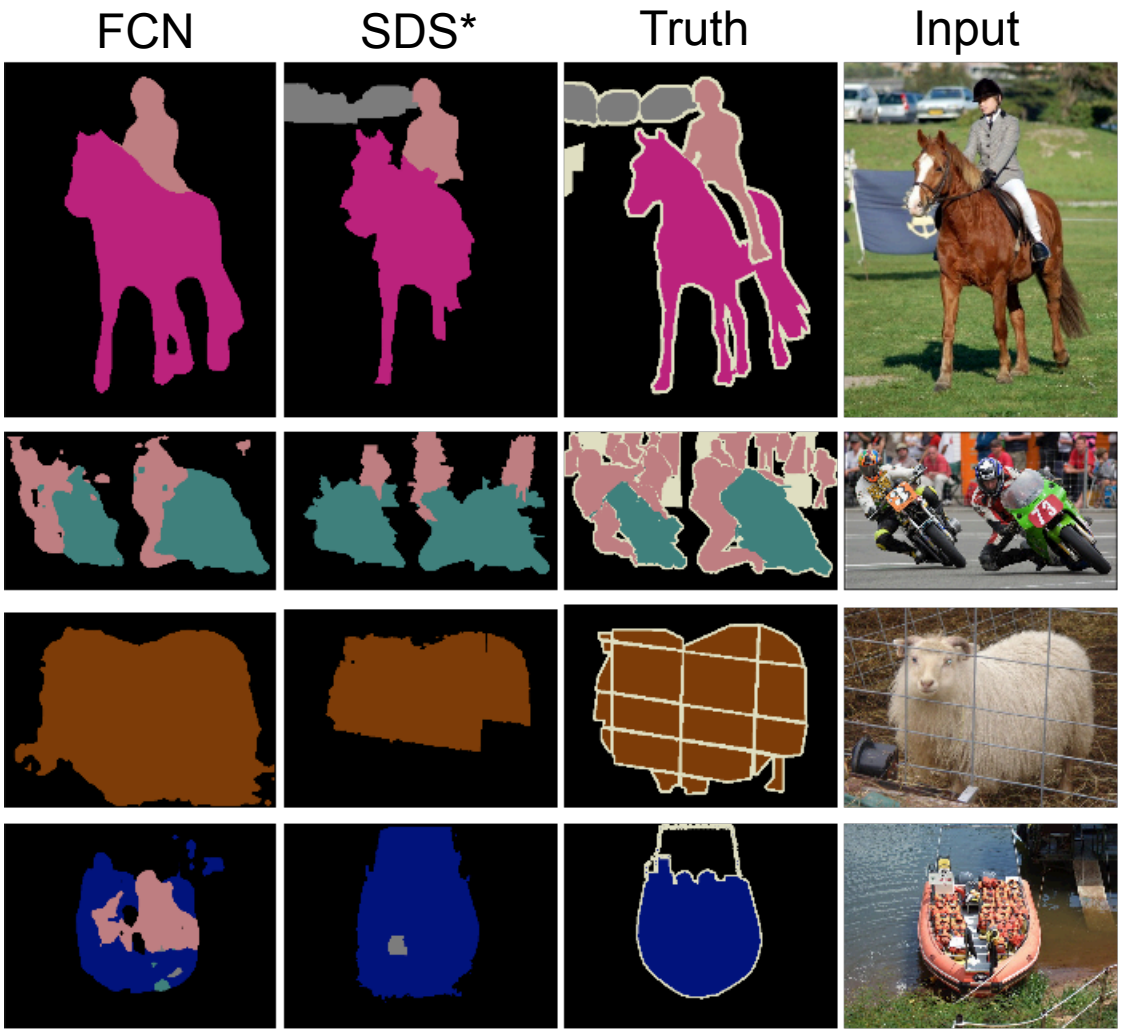


Fully convolutional network



Relative to prior state-of-the-art SDS:

- 20% relative improvement for mean IoU
- 286× faster

*Simultaneous Detection and Segmentation Hariharan et al. ECCV14

Part 4 Summary

- Semantic segmentation
  - Classify all pixels
  - Fully convolutional models, downsample then upsample
  - Learnable upsampling: fractionally strided convolution
  - Skip connections can help