

# ANGULAR MOMENTUM

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## 1 Angular Momentum: Point Particle

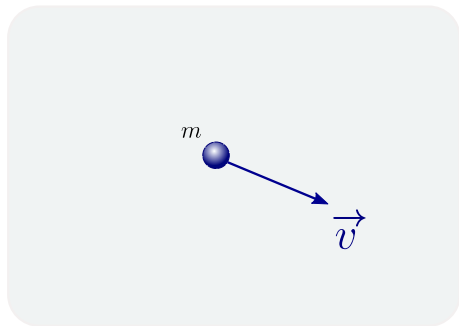
- Definition
- Example 1: Linear Motion
- Example 2: Conical Pendulum

## 2 Torque

- Example: Conical Pendulum
- Precession of  $L$

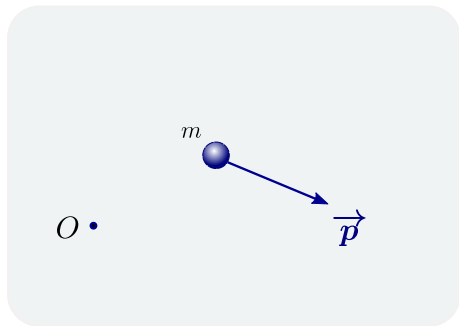
# Angular Momentum of a point particle

## Definition:



# Angular Momentum of a point particle

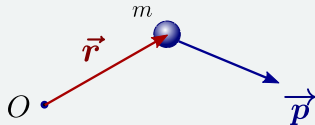
**Definition:** Always w.r.t a specific point say  $O$ .



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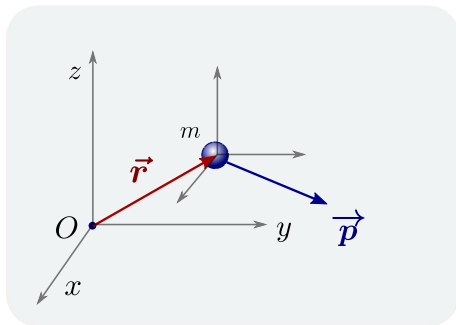
$$\vec{L}_O = \vec{r} \times \vec{p}$$



# Angular Momentum of a point particle

**Definition:** Always w.r.t a specific point say  $O$ .

$$\begin{aligned}\vec{L}_O &= \vec{r} \times \vec{p} \\ &= (yp_z - zp_y)\hat{i} \\ &\quad + (zp_x - xp_z)\hat{j} \\ &\quad + (xp_y - yp_x)\hat{k}\end{aligned}$$

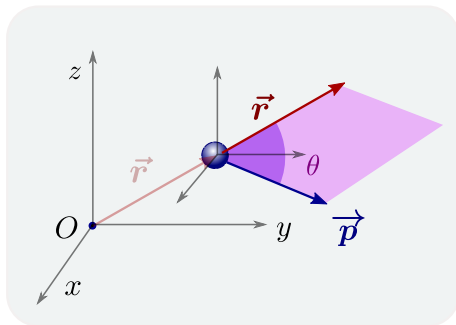


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$$L = |\vec{L}| = rp_{\perp} = r_{\perp}p$$

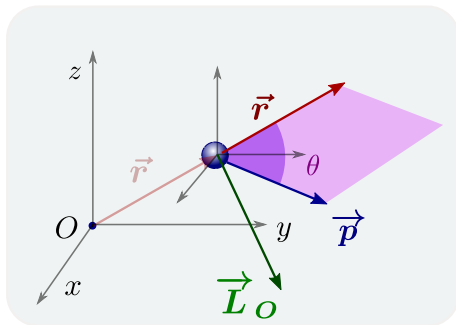


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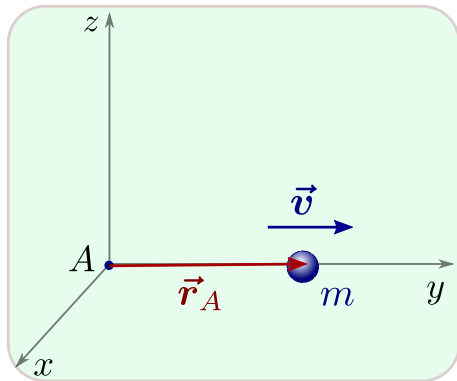
$$\begin{aligned}L &= |\vec{L}| = rp_{\perp} = r_{\perp}p \\ &= rp \sin \theta = mvr \sin \theta\end{aligned}$$





# Example 1: Particle in linear motion

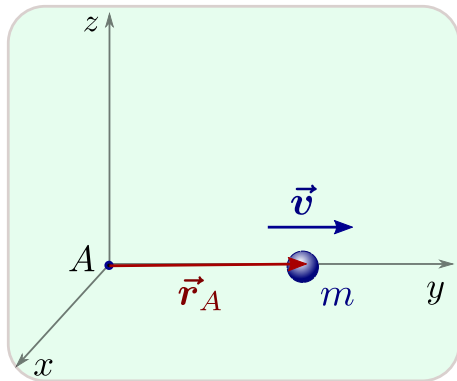
- $\vec{L}$  about  $A$



# Example 1: Particle in linear motion

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$$\vec{L}_A = \vec{r}_A \times (m\vec{v}) = 0$$

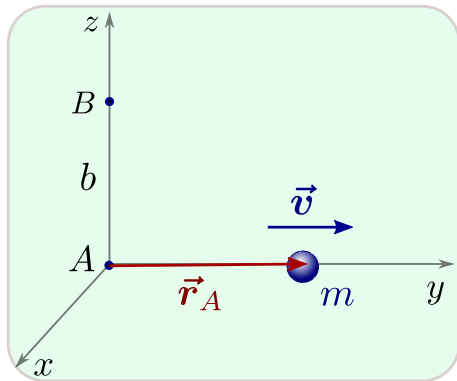


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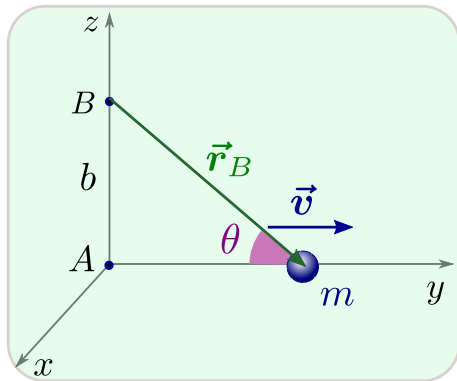
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$$\vec{L}_B = \vec{r}_B \times (m\vec{v})$$



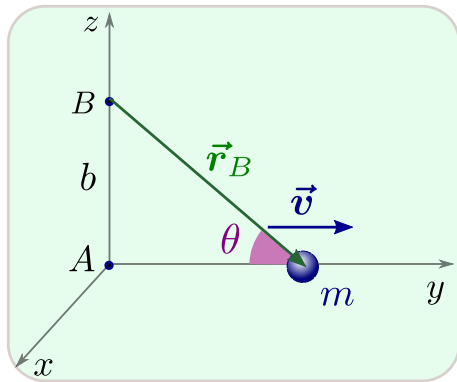
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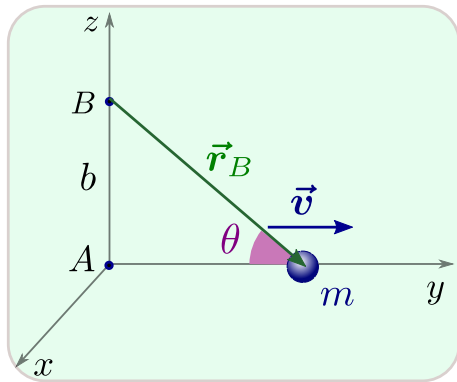
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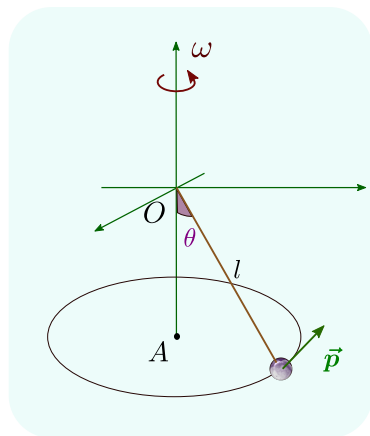
$$\vec{L}_A = \vec{r}_A \times (m\vec{v}) = 0$$

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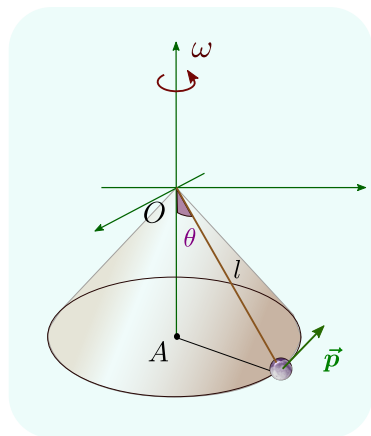
$$\begin{aligned}\vec{L}_B &= \vec{r}_B \times (m\vec{v}) \\ &= mvr_B \sin \theta \hat{i} \\ &= mvb \hat{i}\end{aligned}$$



## Example 2: Conical Pendulum



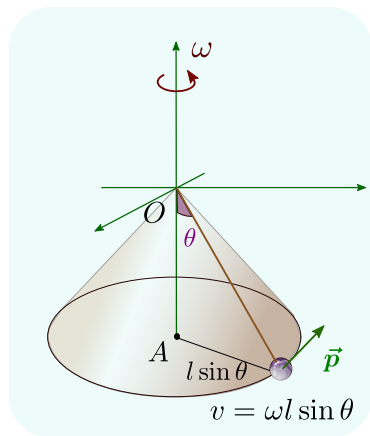
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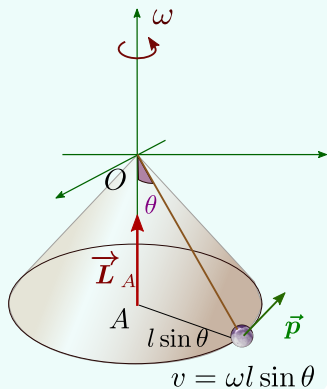
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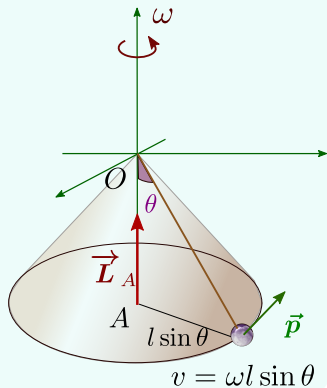
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## Example 2: Conical Pendulum

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$$\begin{aligned}\vec{L}_A &= mvl \sin \theta \hat{k} \\ &= m\omega l^2 \sin^2 \theta \hat{k}\end{aligned}$$



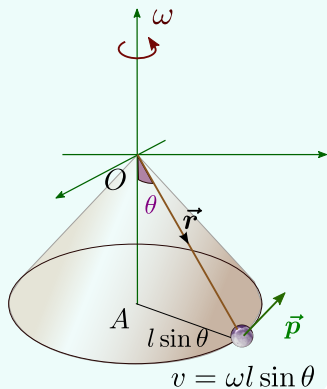
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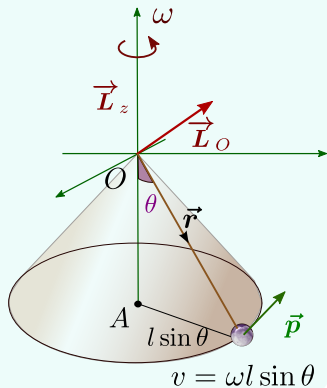
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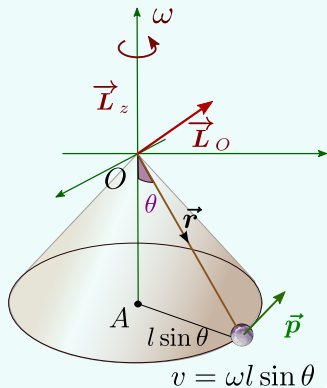
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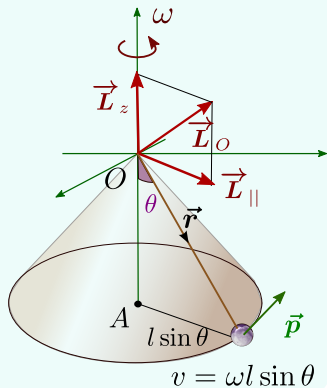
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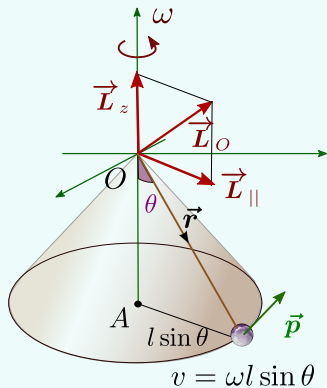
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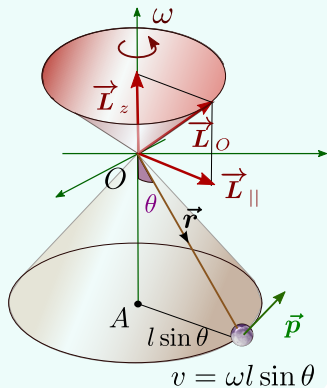
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$\vec{L}_O$  precesses about  $z$  axis



# Torque

$$\frac{d\vec{L}}{dt} =$$

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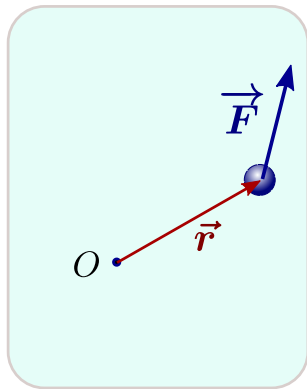
$$\begin{aligned}\frac{d\vec{\mathbf{L}}}{dt} &= \frac{d}{dt} (\vec{\mathbf{r}} \times \vec{\mathbf{p}}) \\ &= \vec{\mathbf{v}} \times \vec{\mathbf{p}} + \vec{\mathbf{r}} \times \frac{d\vec{\mathbf{p}}}{dt}\end{aligned}$$

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$$\begin{aligned}\frac{d\vec{L}}{dt} &= \frac{d}{dt} (\vec{r} \times \vec{p}) \\ &= \cancel{\vec{v} \times \vec{p}}^{=0} + \vec{r} \times \frac{d\vec{p}}{dt}\end{aligned}$$

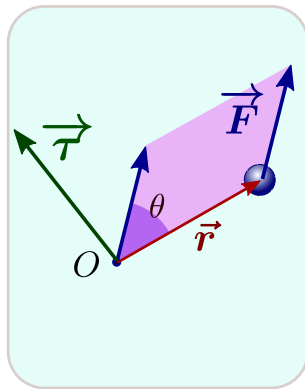
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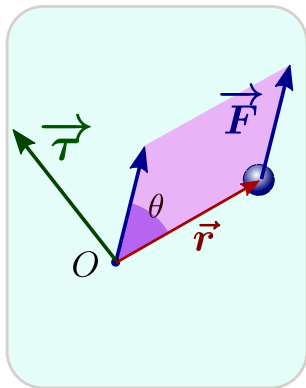
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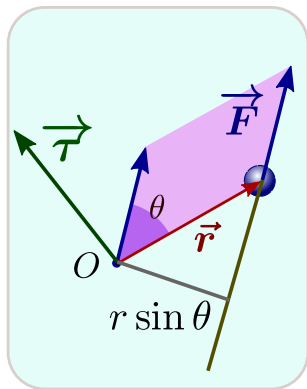


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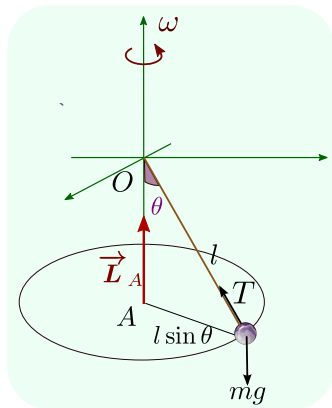
$$\frac{d\vec{L}}{dt} = \vec{\tau} = \vec{r} \times \vec{F}$$

$$\begin{aligned}\tau &= |\vec{\tau}| = rF \sin \theta \\ &= r_{\perp} F = rF_{\perp}\end{aligned}$$



# Example: Conical Pendulum

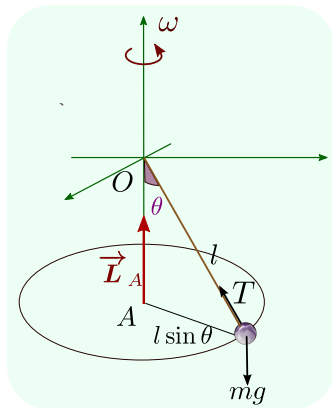
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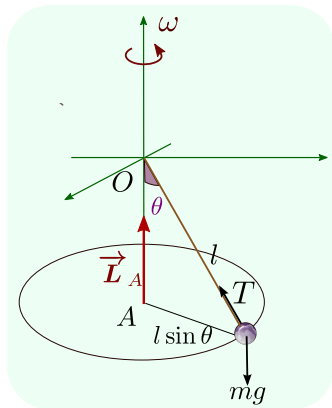
$$\vec{\tau}_A = 0$$



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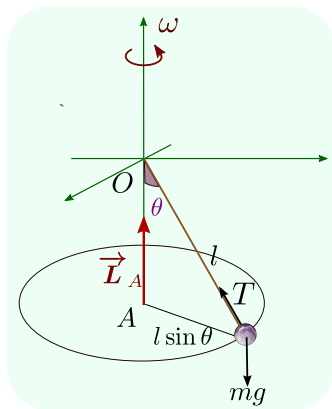
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$$\begin{aligned}\vec{\tau}_A &= 0 \text{ (Why??)} \\ \Rightarrow \frac{d\vec{L}_A}{dt} &= 0 \\ \Rightarrow \vec{L}_A &= \text{constant}\end{aligned}$$



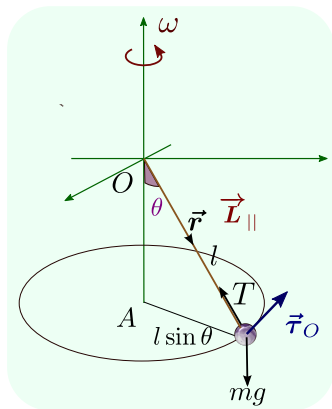
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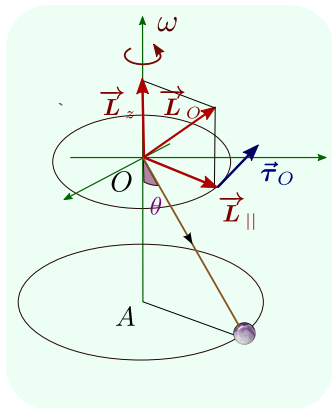
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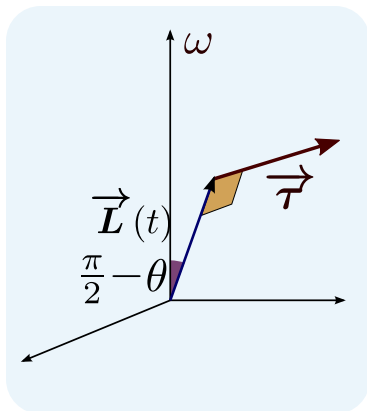
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# Conical Pendulum: Precession of Angular momentum

$$\frac{d\vec{L}}{dt} = \vec{\tau} \perp \vec{L}$$

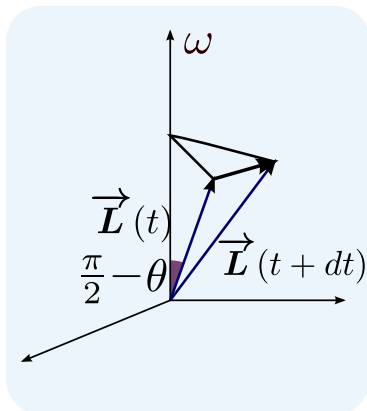




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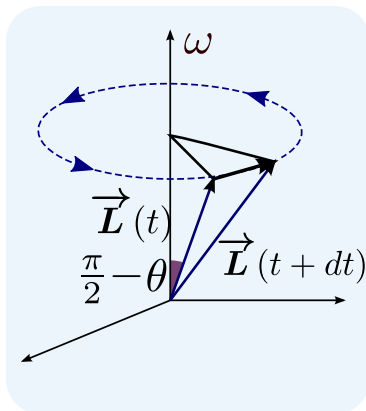


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$$\frac{d\vec{L}}{dt} = \vec{\tau} \perp \vec{L}$$

$$\Delta \vec{L} \perp \vec{L}$$

$\vec{L}$  has constant *magnitude*  
but **precesses** about the  $z$ -axis.



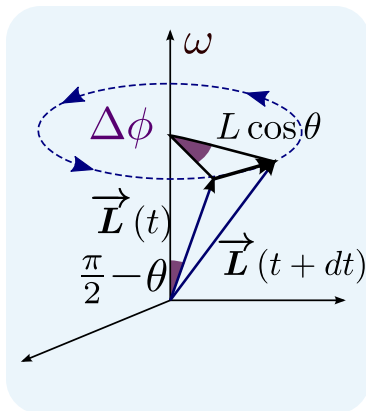
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$$\begin{aligned}\Delta L &= L \cos \theta \Delta\phi \\ &= \tau \Delta t\end{aligned}$$



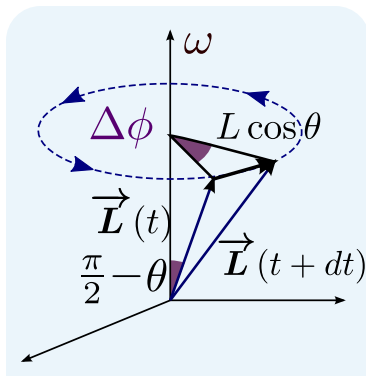
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Precession frequency  $\Omega_P = \frac{\Delta\phi}{\Delta t}$

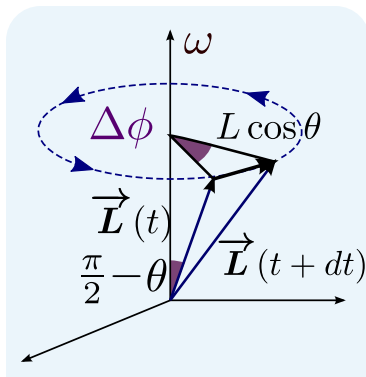
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Precession frequency  $\Omega_P = \frac{\Delta\phi}{\Delta t} = \frac{\tau}{L \cos \theta} = \omega$