

Binormal and Torsion of a Curve

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Chapter 13.5

Definition 0.1.

The **binormal vector** of a curve is define by

$$\mathbf{B} = \mathbf{T} \times \mathbf{N},$$

where \mathbf{T} is the unit tangent and \mathbf{N} is the unit normal vector of the curve.

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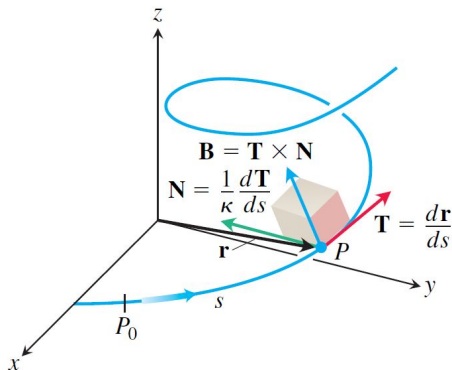
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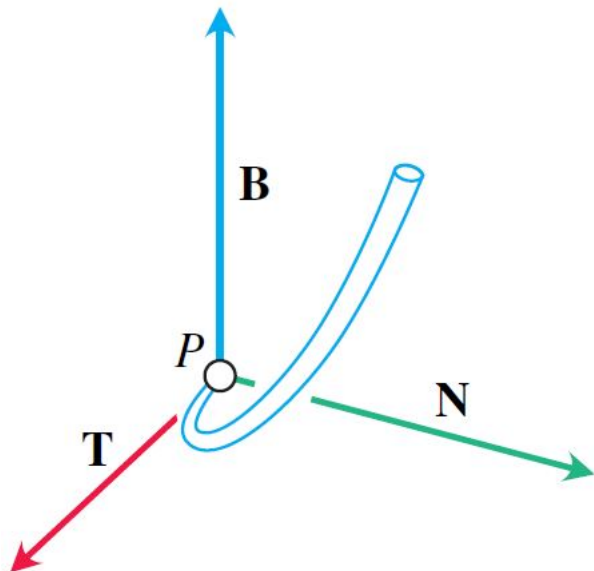
- Binormal vector \mathbf{B} is a unit vector orthogonal to both \mathbf{T} and \mathbf{N} .
- Together \mathbf{T} , \mathbf{N} and \mathbf{B} define a moving right-handed vector frame.

Binormal and TNB frame



- It is called **Frenet** (“fre-nay”) **frame** (after Jean-Frederic Frenet) or the **TNB frame**.

Binormal and TNB frame



Example

Find the binormal **B** to the helix given by

$$\mathbf{r}(t) = (a \cos t)\mathbf{i} + (a \sin t)\mathbf{j} + (bt)\mathbf{k}, \quad a, b > 0, \quad a^2 + b^2 \neq 0.$$

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Solution.

We already found that

$$\mathbf{T} = \frac{1}{\sqrt{a^2 + b^2}} [-(a \sin t)\mathbf{i} + (a \cos t)\mathbf{j} + b\mathbf{k}] \quad \text{and}$$

$$\mathbf{N} = -(\cos t)\mathbf{i} - (\sin t)\mathbf{j}.$$

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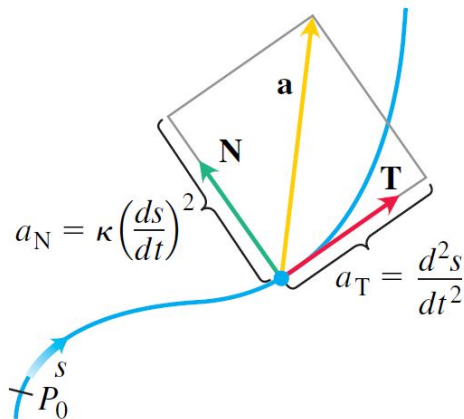
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- Then we differentiate both ends of the above equation to get

Tangent and Normal Components of Acceleration

$$\begin{aligned}\mathbf{a} &= \frac{d\mathbf{v}}{dt} = \frac{d}{dt} \left(\mathbf{T} \frac{ds}{dt} \right) = \frac{d^2s}{dt^2} \mathbf{T} + \frac{ds}{dt} \frac{d\mathbf{T}}{dt} \\ &= \frac{d^2s}{dt^2} \mathbf{T} + \frac{ds}{dt} \left(\frac{d\mathbf{T}}{ds} \frac{ds}{dt} \right) \\ &= \frac{d^2s}{dt^2} \mathbf{T} + \frac{ds}{dt} \left(\kappa \mathbf{N} \frac{ds}{dt} \right), \quad \text{since } \mathbf{N} = \frac{1}{\kappa} \frac{d\mathbf{T}}{ds} \\ &= \left(\frac{d^2s}{dt^2} \right) \mathbf{T} + \kappa \left(\frac{ds}{dt} \right)^2 \mathbf{N}.\end{aligned}$$

Tangent and Normal Components of Acceleration

Remark 0.2.

If the acceleration vector is written as

$$\mathbf{a} = a_{\mathbf{T}}\mathbf{T} + a_{\mathbf{N}}\mathbf{N},$$

then

$$a_{\mathbf{T}} = \frac{d^2s}{dt^2} = \frac{d}{dt}|\mathbf{v}| \quad \text{and} \quad a_{\mathbf{N}} = \kappa \left(\frac{ds}{dt} \right)^2 = \kappa |\mathbf{v}|^2$$

are **tangential** and **normal** scalar components of acceleration.

Examples

Without finding \mathbf{T} and \mathbf{N} , write the acceleration of the motion $\mathbf{r}(t) = (\cos t + t \sin t)\mathbf{i} + (\sin t - t \cos t)\mathbf{j}$, $t > 0$ in the form $\mathbf{a} = a_T \mathbf{T} + a_N \mathbf{N}$.

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$$\mathbf{v} = \mathbf{r}'(t) = (t \cos t)\mathbf{i} + (t \sin t)\mathbf{j} \Rightarrow |\mathbf{v}| = t \text{ for } t > 0.$$

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Since $\mathbf{T} \cdot \mathbf{N} = 0$, $|\mathbf{a}|^2 = |a_{\mathbf{T}}|^2 + |a_{\mathbf{N}}|^2$ and hence

$$a_{\mathbf{N}} = \sqrt{|\mathbf{a}|^2 - a_{\mathbf{T}}^2}.$$

Examples

Now we need to find \mathbf{a} .

$$\mathbf{a} = (\cos t - t \sin t)\mathbf{i} + (\sin t + t \cos t)\mathbf{j} \Rightarrow |\mathbf{a}|^2 = t^2 + 1.$$

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The required expression is

$$\mathbf{a} = a_T \mathbf{T} + a_N \mathbf{N} = \mathbf{T} + t\mathbf{N}.$$

Examples

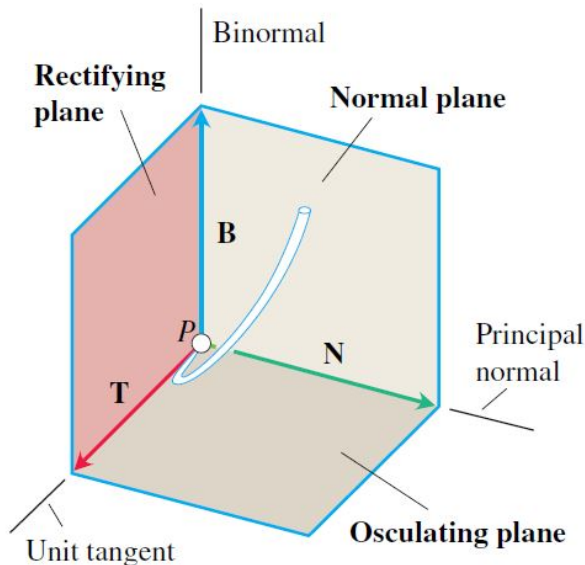
Remark 0.3.

Formula for calculation the normal component of acceleration:

$$a_N = \sqrt{|\mathbf{a}|^2 - a_T^2},$$

where $a_T = \frac{d^2s}{dt^2} = \frac{d}{dt}|\mathbf{v}|$, tangential component of acceleration.

Frame and planes determined by \mathbf{T} , \mathbf{N} and \mathbf{B}



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Normal Plane: The plane containing principal normal \mathbf{N} and binormal \mathbf{B} .

Torsion

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$$\begin{aligned}\frac{d\mathbf{B}}{ds} &= \frac{d(\mathbf{T} \times \mathbf{N})}{ds} = \left(\frac{d\mathbf{T}}{ds} \times \mathbf{N} \right) + \left(\mathbf{T} \times \frac{d\mathbf{N}}{ds} \right) \\ &= \mathbf{0} + \mathbf{T} \times \frac{d\mathbf{N}}{ds} \\ &= \mathbf{T} \times \frac{d\mathbf{N}}{ds}.\end{aligned}$$

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Definition 0.4 (Torsion τ).

If $\mathbf{r}(t)$ is a smooth curve, then the **torsion** function is defined by

$$\tau = -\frac{d\mathbf{B}}{ds} \cdot \mathbf{N} = -\frac{1}{|\mathbf{v}|} \left(\frac{d\mathbf{B}}{dt} \cdot \mathbf{N} \right).$$

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Find \mathbf{B} and τ for the helix

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We already found that

$$\mathbf{T} = \frac{1}{\sqrt{a^2 + b^2}} [-(a \sin t)\mathbf{i} + (a \cos t)\mathbf{j} + b \mathbf{k}]$$

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Example

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$$\tau = -\frac{1}{|\mathbf{v}|} \left(\frac{d\mathbf{B}}{dt} \cdot \mathbf{N} \right) = \frac{b}{a^2 + b^2}.$$

Formulas for κ and τ without finding \mathbf{T} and \mathbf{B}

Remark 0.5 (Vector formula for Curvature).

$$\kappa = \frac{|\mathbf{v} \times \mathbf{a}|}{|\mathbf{v}|^3};$$

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Proof. We know that $\mathbf{v} = \frac{ds}{dt}\mathbf{T}$ and

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therefore we have that

$$\begin{aligned}\mathbf{v} \times \mathbf{a} &= \left(\frac{ds}{dt}\mathbf{T}\right) \times \left[\left(\frac{d^2s}{dt^2}\right)\mathbf{T} + \kappa\left(\frac{ds}{dt}\right)^2\mathbf{N}\right] \\ &= \kappa\left(\frac{ds}{dt}\right)^3\mathbf{B}, \quad \text{since } \mathbf{T} \times \mathbf{T} = \mathbf{0}, \mathbf{T} \times \mathbf{N} = \mathbf{B}.\end{aligned}$$

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It follows that

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It follows that

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Hence, we get the formula,

$$\kappa = \frac{|\mathbf{v} \times \mathbf{a}|}{|\mathbf{v}|^3}.$$

Formulas for κ and τ without finding \mathbf{T} and \mathbf{B}

Remark 0.6 (Formula for Torsion).

$$\tau = \frac{(\mathbf{v} \times \mathbf{a}) \cdot \mathbf{a}'(t)}{|\mathbf{v} \times \mathbf{a}|^2}; \quad (\text{if } \mathbf{v} \times \mathbf{a} \neq \mathbf{0}).$$

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⑤ Torsion:

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Computation Formulas for Curves in Space

(6). Tangential and normal scalar components of accelerations:

$$\mathbf{a} = a_{\mathbf{T}}\mathbf{T} + a_{\mathbf{N}}\mathbf{N},$$

$$a_{\mathbf{T}} = \frac{d}{dt}|\mathbf{v}|,$$

$$a_{\mathbf{N}} = \kappa|\mathbf{v}|^2 = \sqrt{|\mathbf{a}|^2 - a_{\mathbf{T}}^2}.$$

Questions

- 1 Suppose that B and N are unit binormal and unit normal vectors. Then prove that $\frac{dN}{ds} = \tau B - \kappa T$.
- 2 Find the curvature and the torsion of the curve

$$\mathbf{r}(t) = (3t - t^3)\mathbf{i} + (3t^2)\mathbf{j} + (3t + t^3)\mathbf{k}.$$

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$$\mathbf{r}(t) = (3t - t^3)\mathbf{i} + (3t^2)\mathbf{j} + (3t + t^3)\mathbf{k}.$$

- 3 Find the the equations for the osculating, normal, and rectifying planes of the curve

$$\mathbf{r}(t) = (2 \sin 3t)\mathbf{i} + (t)\mathbf{j} + 2 \cos(3t)\mathbf{k}.$$

at $(0, \pi, -2)$