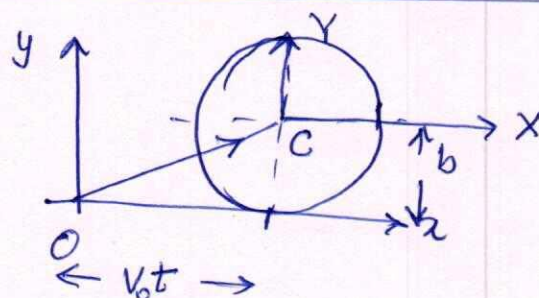


Tutorial 1 Vectors & Polar Co-ordinates

2nd Aug'2024

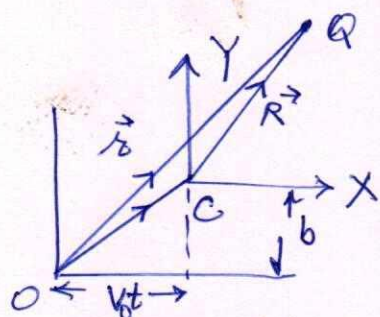
1.1



$$\vec{OC} = v_0 t \hat{i} + b \hat{j}$$

$$\Rightarrow \vec{R}(C) = 0, \quad \vec{r}(\vec{OC}) = v_0 t \hat{i} + b \hat{j}$$

1.2



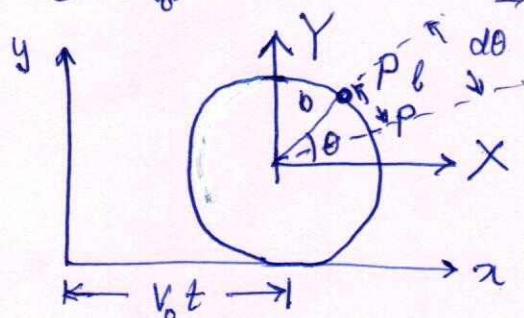
$$\vec{r} = \vec{OC} + \vec{R}$$

$$\vec{R} = X \hat{i} + Y \hat{j}$$

$$\vec{OC} = v_0 t \hat{i} + b \hat{j}$$

$$\Rightarrow \vec{r}(Q) = (X + v_0 t) \hat{i} + (b + Y) \hat{j}$$

1.3



$$X = b \cos \theta, \quad Y = b \sin \theta$$

as the wheel rotates, in the center of wheel reference frame the pebble moves from P to P' i.e the angle changes from θ to $\theta - d\theta$; the length of the arc PP' is $l = |b d\theta|$. This length l must equal the distance that the wheel moves during the time $dt = v_0 dt$. Therefore $|b d\theta| = v_0 dt \Rightarrow \left| \frac{d\theta}{dt} \right| = \frac{v_0}{b} = \omega$. Note the angle θ is decreasing as time increases $\Rightarrow \frac{d\theta}{dt}$ must be negative. Let us put $\frac{d\theta}{dt} = -\frac{v_0}{b} = -\omega = \text{constant}$. Integrate both sides

$\theta = -\omega t + \text{const.}$ Since $\theta = -\pi/2$ at $t=0$, we must have $\theta = -(\omega t + \pi/2)$. The combination ωt appears often & it is better to give it some name such as α . So $\alpha = \omega t$ & $\theta = -(\alpha + \pi/2)$

$$1.4 \quad X = b \cos \left[-\left\{ \omega t + \frac{\pi}{2} \right\} \right] = b \left[\cos \omega t \cos \frac{\pi}{2} - \sin \omega t \sin \frac{\pi}{2} \right]$$

$$\Rightarrow X = -b \sin \omega t = -b \sin \alpha$$

$$Y = b \sin \left[-\left\{ \omega t + \frac{\pi}{2} \right\} \right] = -b \sin (\omega t + \frac{\pi}{2}) = -b \left[\sin \omega t \cos \frac{\pi}{2} + \cos \omega t \sin \frac{\pi}{2} \right]$$

$$= -b \cos \omega t = -b \cos \alpha$$

$$\vec{R} = X \hat{i} + Y \hat{j} = -b (\sin \alpha \hat{i} + \cos \alpha \hat{j})$$

$$1.5 \quad \vec{r} = \vec{OC} + \vec{R} = (X + V_0 t) \hat{i} + (Y + b) \hat{j} ; V_0 = \omega b$$

$$= [-b \sin \alpha + (\omega t) b] \hat{i} + [-b \cos \alpha + b] \hat{j}$$

$$= b [\alpha - \sin \alpha] \hat{i} + b (1 - \cos \alpha) \hat{j}$$

Let us find $\vec{R}|_{t=0} = -b \hat{j}$ and $\vec{r}|_{t=0} = 0$ since the pebble is at the origin of the Ground based co-ordinate system this result viz $\vec{r}|_{t=0} = 0$ makes sense. Additionally, from the wheel center's origin C, the pebble lies directly below (-ve y-axis) at a distance = radius of the wheel = b. Hence $\vec{R}|_{t=0} = -b \hat{j}$ makes sense.

$$1.6 \quad \vec{V} = \frac{d\vec{R}}{dt} = \omega \frac{d\vec{R}}{d\alpha} = -\omega b [\cos \alpha \hat{i} - \sin \alpha \hat{j}]$$

$$\vec{A} = \frac{d\vec{V}}{dt} = -\omega^2 b [-\sin \alpha \hat{i} - \cos \alpha \hat{j}]$$

$$= -\omega^2 \{-b (\sin \alpha \hat{i} + \cos \alpha \hat{j})\} = -\omega^2 \vec{R}$$

$$\text{Next } \vec{v} = \frac{d\vec{r}}{dt} = \omega \frac{d\vec{r}}{d\alpha} = \omega b \{ (1 - \cos \alpha) \hat{i} + \sin \alpha \hat{j} \}$$

$$\vec{a} = \frac{d\vec{v}}{dt} = \omega \frac{d\vec{v}}{d\alpha} = \omega^2 b \{ \sin \alpha \hat{i} + \cos \alpha \hat{j} \}$$

$$= -\omega^2 \{-b [\sin \alpha \hat{i} + \cos \alpha \hat{j}]\} = -\omega^2 \vec{R}$$

Thus $\vec{a} = \vec{A}$ because \vec{OC} is linear in time.

$$1.7 \quad \vec{R} = -b(\sin\alpha \hat{i} + \cos\alpha \hat{j})$$

$$|\vec{R}| = b \quad \& \text{ therefore } \hat{R} = \frac{\vec{R}}{|\vec{R}|} = -[\sin\alpha \hat{i} + \cos\alpha \hat{j}]$$

$$\hat{T} = \hat{k} \times \hat{R} = -[\sin\alpha (\hat{k} \times \hat{i}) + \cos\alpha (\hat{k} \times \hat{j})]$$

$$= -[\sin\alpha \hat{j} + \cos\alpha (-\hat{i})] = \cos\alpha \hat{i} - \sin\alpha \hat{j}$$

Check what happens at $t=0$ i.e. $\alpha=0$

$\hat{R}(0) = -\hat{j}$ and $\hat{T} = \hat{i}$ (Note \hat{T} is positive along the direction of the increase of the angle θ).

$$1.8 \quad \vec{r} = b \{ [\alpha - \sin\alpha] \hat{i} + [1 - \cos\alpha] \hat{j} \}$$

$$|\vec{r}| = b [\alpha^2 + \sin^2\alpha - 2\alpha \sin\alpha + 1 + \cos^2\alpha - 2\cos\alpha]^{1/2}$$

$$= b [\alpha^2 + (\sin^2\alpha + \cos^2\alpha) + 1 - 2\cos\alpha - 2\alpha \sin\alpha]^{1/2}$$

$$= b [\alpha^2 + 2 - 2\cos\alpha - 2\alpha \sin\alpha]^{1/2}$$

$$= b [\alpha^2 + 2(1 - \cos\alpha - \alpha \sin\alpha)]^{1/2} = b D$$

where $D = [\alpha^2 + 2(1 - \cos\alpha - \alpha \sin\alpha)]^{1/2}$, $|\vec{r}| = b D$

$$\hat{r} = \frac{\vec{r}}{|\vec{r}|} = \frac{b \{ (\alpha - \sin\alpha) \hat{i} + (1 - \cos\alpha) \hat{j} \}}{b D}$$

$$= \frac{1}{D} [(\alpha - \sin\alpha) \hat{i} + (1 - \cos\alpha) \hat{j}]$$

$$\hat{t} = \hat{k} \times \hat{r} = \frac{1}{D} [-(1 - \cos\alpha) \hat{i} + (\alpha - \sin\alpha) \hat{j}]$$

Thus we have found \hat{r} & \hat{t} . Note that since the pebble is at the origin in the ground based system at $t=0$; neither \hat{r} nor \hat{t} are defined at $t=0$.

(4)

1.9 a) Consider the radial & tangential components of the velocity vector \vec{V} in the X-Y co-ordinate system.

$$V_R = \hat{R} \cdot \vec{V} = -(\sin\alpha \hat{i} + \cos\alpha \hat{j}) \cdot (-\omega b) [\cos\alpha \hat{i} - \sin\alpha \hat{j}]$$

$$= \omega b [\sin\alpha \cos\alpha - \cos\alpha \sin\alpha] = 0$$

This result makes sense because the pebble is always at a fixed distance from the center of the wheel. Note $|\vec{R}| = b \forall \text{ time}$.

Next consider $V_T = \hat{T} \cdot \vec{V}$

$$= (\cos\alpha \hat{i} - \sin\alpha \hat{j}) \cdot (-\omega b) (\cos\alpha \hat{i} - \sin\alpha \hat{j})$$

$$= -\omega b (\cos^2\alpha + \sin^2\alpha) = -\omega b \quad (\text{Also makes sense})$$

b) Consider radial & tangential components of the acceleration of the pebble in the wheel centered frame.

$$A_R = \hat{R} \cdot \vec{A} = -(\sin\alpha \hat{i} + \cos\alpha \hat{j}) \cdot (-\omega^2) \vec{R}$$

$$= \hat{R} \cdot (-\omega^2) \vec{R} = -\omega^2 R = -\omega^2 b (-1) (\sin\alpha \hat{i} + \cos\alpha \hat{j})$$

$$= \omega^2 b (\sin\alpha \hat{i} + \cos\alpha \hat{j}) = -\omega^2 b \hat{R} \quad \forall \text{ time}$$

Note the acceleration is "centripetal" i.e. towards the center

$$A_T = \hat{T} \cdot \vec{A} = (\cos\alpha \hat{i} - \sin\alpha \hat{j}) \cdot (\omega^2 b) (\sin\alpha \hat{i} + \cos\alpha \hat{j})$$

$$= \omega^2 b [\cos\alpha \sin\alpha - \sin\alpha \cos\alpha] = 0 \quad \forall \text{ time}$$

1.10 Now consider the radial & tangential components of the velocity & acceleration vectors.

$$\hat{e} = \frac{1}{b} [(\alpha - \sin\alpha) \hat{i} + (1 - \cos\alpha) \hat{j}]$$

$$\hat{t} = \frac{1}{b} [-(1 - \cos\alpha) \hat{i} + (\alpha - \sin\alpha) \hat{j}]$$

a) The velocity vector

$$\vec{v} = \omega b [(1 - \cos \alpha) \hat{z} + \sin \alpha \hat{j}]$$

$$v_z = \hat{z} \cdot \vec{v} = \frac{1}{D} [(\alpha - \sin \alpha) \hat{z} + (1 - \cos \alpha) \hat{j}] \cdot (\omega b) [(1 - \cos \alpha) \hat{z} + \sin \alpha \hat{j}]$$

$$= \frac{\omega b}{D} [(\alpha - \sin \alpha)(1 - \cos \alpha) + \sin \alpha (1 - \cos \alpha)]$$

$$= \frac{\omega b}{D} (1 - \cos \alpha) (\alpha - \sin \alpha + \sin \alpha) = \frac{\omega b}{D} \alpha (1 - \cos \alpha)$$

$$v_t = \hat{t} \cdot \vec{v} = \frac{1}{D} [-(1 - \cos \alpha) \hat{z} + (\alpha - \sin \alpha) \hat{j}] \cdot (\omega b) [(1 - \cos \alpha) \hat{z} + \sin \alpha \hat{j}]$$

$$= \frac{1}{D} [-(1 - \cos \alpha)^2 + \sin \alpha (\alpha - \sin \alpha)]$$

$$= \frac{1}{D} [-1 - \cos^2 \alpha + 2 \cos \alpha + \alpha \sin \alpha - \sin^2 \alpha]$$

$$= \frac{1}{D} [-1 - (\cos^2 \alpha + \sin^2 \alpha) + 2 \cos \alpha + \alpha \sin \alpha]$$

$$= \frac{1}{D} [2 \cos \alpha - \alpha \sin \alpha - 2]$$

b) Next the acceleration vector

$$\vec{a} = \omega^2 b (\sin \alpha \hat{z} + \cos \alpha \hat{j})$$

$$a_z = \hat{z} \cdot \vec{a} = \frac{\omega^2 b}{D} [(\alpha - \sin \alpha) \hat{z} + (1 - \cos \alpha) \hat{j}] \cdot (\sin \alpha \hat{z} + \cos \alpha \hat{j})$$

$$= \frac{\omega^2 b}{D} [\sin \alpha (\alpha - \sin \alpha) + \cos \alpha (1 - \cos \alpha)]$$

$$= \frac{\omega^2 b}{D} [\alpha \sin \alpha - \sin^2 \alpha + \cos \alpha - \cos^2 \alpha]$$

$$= \frac{\omega^2 b}{D} [\alpha \sin \alpha + \cos \alpha - (\sin^2 \alpha + \cos^2 \alpha)]$$

$$= \frac{\omega^2 b}{D} [\alpha \sin \alpha + \cos \alpha - 1]$$

(6)

$$a_t = \hat{t} \cdot \vec{a} = \frac{1}{D} [-(1-\cos\alpha)\hat{z} + (\alpha - \sin\alpha)\hat{j}] \cdot (\omega^2 b)(-\sin\alpha\hat{z} + \cos\alpha\hat{j})$$

$$= \frac{\omega^2 b}{D} [-\sin\alpha(1-\cos\alpha) + \cos\alpha(\alpha - \sin\alpha)]$$

$$= \frac{\omega^2 b}{D} [-\sin\alpha + \sin\alpha\cos\alpha + \alpha\cos\alpha - \sin\alpha\cos\alpha]$$

$$= \frac{\omega^2 b}{D} [\alpha\cos\alpha - \sin\alpha]$$

Exercise Determine the limits of v_r, v_t, a_r & a_t as $t \rightarrow 0$.

$$1.11 \quad \vec{r} = -b[(\alpha - \sin\alpha)\hat{z} + (1 - \cos\alpha)\hat{j}]$$

$$\vec{R} = -b[\sin\alpha\hat{z} + \cos\alpha\hat{j}]$$

a) In the wheel center fixed frame
 $\Rightarrow X(t) = -b\sin\omega t, Y(t) = -b\cos\omega t$ (Note $\alpha = \omega t$)

$$\Rightarrow X^2 + Y^2 = b^2$$

\Rightarrow pebble lies on a circle of radius b and it travels clockwise

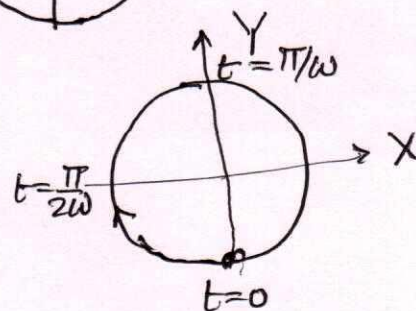
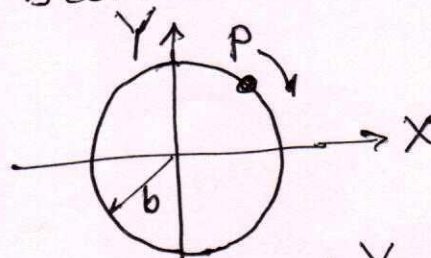
$$\text{At } t=0, X(t)|_{t=0} = 0, Y(t)|_{t=0} = -b$$

$$\text{At } \alpha = \pi/2 \text{ i.e. } t = \frac{\pi}{2\omega}$$

$$X = -b, Y = 0$$

$$\text{At } \alpha = \pi, t = \frac{\pi}{\omega}, X = 0, Y = b$$

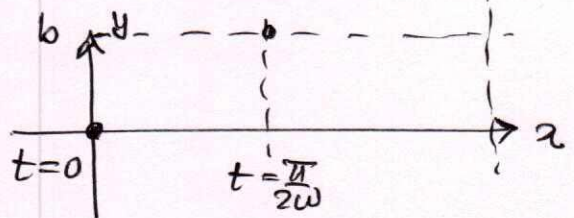
Thus one can find the direction of rotation as time passes



1.11 b) $x = b(\omega t - \sin \omega t)$, $y = b(1 - \cos \omega t)$ ($\alpha = \omega t$)

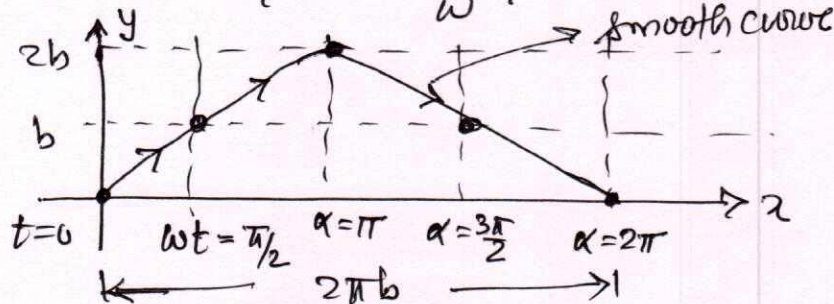
At $t=0$; $x=y=0$

At $\omega t = \frac{\pi}{2}$; $t = \frac{\pi}{2\omega}$



$x = b[\frac{\pi}{2} - 1]$, $y = b[1]$

At $\omega t = \pi$; $t = \frac{\pi}{\omega}$, $x = b(\pi - 0)$, $y = 2b$



The trajectory is a smooth curve called the cycloid
if $t > \frac{2\pi}{\omega}$, the graph repeats itself

If $\alpha = 2\pi + \alpha'$ ($\alpha' \in [0, 2\pi]$) then

$$x = b[(2\pi + \alpha') - \sin(2\pi + \alpha')]$$

$$= 2\pi b + b[\alpha' - \sin \alpha']$$

$$y = b[1 - \cos(2\pi + \alpha')] = b(1 - \cos \alpha')$$

Thus the y versus x graph has the same shape
but is shifted to the right by a distance $2\pi b$
which is the circumference of the wheel.