

Vector Valued Functions and Motion in Space

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Recall

Let $\mathbf{r}(t)$ be a smooth curve in space, and if s is the arc length parameter of the curve, then:

① The unit tangent vector \mathbf{T} is $d\mathbf{r}/ds = \underline{\mathbf{v}/|\mathbf{v}|}$. ✓

$$\therefore |\mathbf{T}| = 1$$

② The curvature in space is then defined to be

$$\frac{d\mathbf{T}}{ds} \cdot \mathbf{T} = 0$$

✓

$$\kappa = \left| \frac{d\mathbf{T}}{ds} \right| = \frac{1}{|\mathbf{v}|} \left| \frac{d\mathbf{T}}{dt} \right|$$

③ The principal unit normal to be

$$\mathbf{N} = \frac{1}{\kappa} \frac{d\mathbf{T}}{ds} = \frac{d\mathbf{T}/dt}{|d\mathbf{T}/dt|}.$$

Application 1: Circle of curvature for plane curves

The **circle of curvature** or **osculating circle** at a point P on a plane curve where $\kappa \neq 0$ is the circle in the plane of the curve that

✓ ① is tangent to the curve at P (has the same tangent line the curve has)

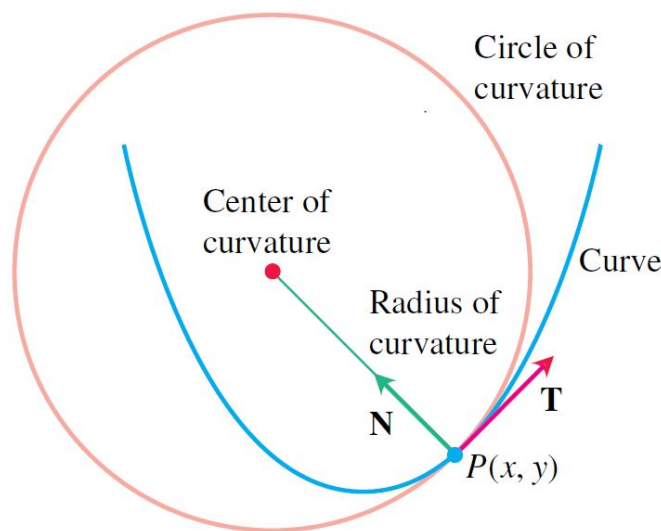
② has the same curvature the curve has at P

③ has center that lies toward the concave or inner side of the curve

$= \frac{1}{\text{radius}}$
curvature of circle
 $=$ curvature of curve

$\Rightarrow \frac{1}{\text{radius}} = \text{curvature of curve}$

$\Rightarrow \text{radius} = \frac{1}{\kappa}$



Radius and center of curvature

Definition 0.1.

The **radius of curvature** of the curve at P is the radius of the circle of curvature, which is

$$\text{Radius of curvature} = \rho = \frac{1}{\kappa}.$$

The **center of curvature** of the curve at P is the center of the circle of curvature.

Example

Find and graph the osculating circle of the parabola $y = x^2$ at the origin.

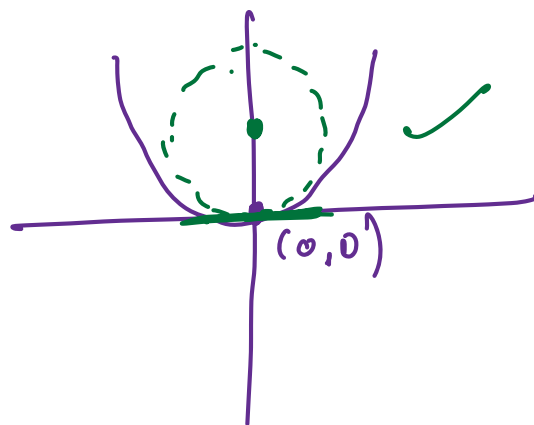
$$\alpha(t) = (1, 2t)$$

$$|\alpha(t)| = \sqrt{1 + 4t^2}$$

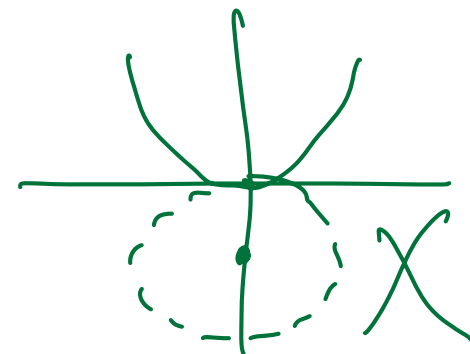
$$T = \frac{1}{\sqrt{1+4t^2}}(1, 2t)$$

$$k = \left. \frac{2}{1+4t^2} \right|_{(0,0)} = 2$$

$$\Rightarrow \text{radius of circle of curvature} = \frac{1}{2}$$

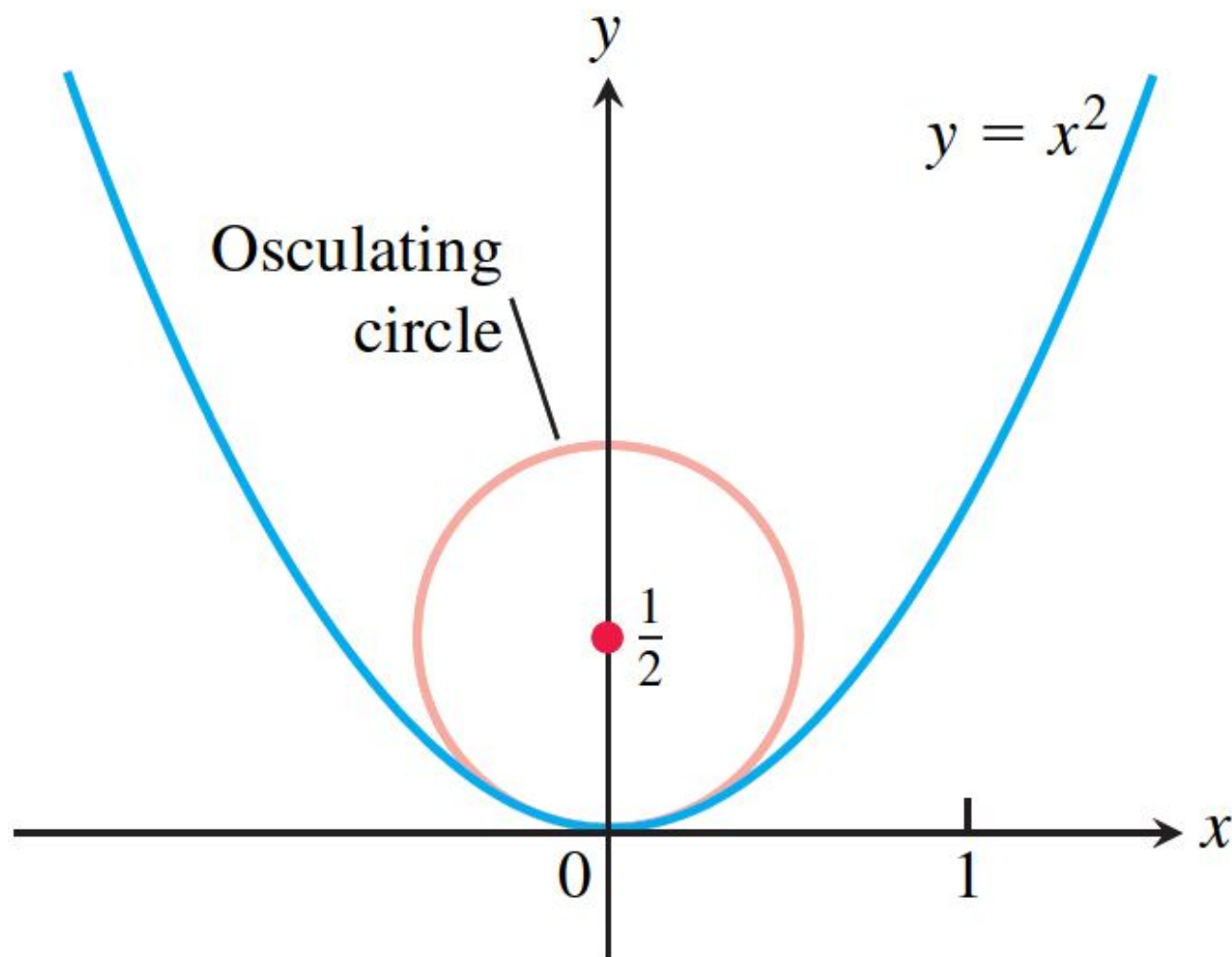


$$\gamma(t) = (t, t^2)$$
$$t=0, \quad \gamma(0) = (0,0)$$



Example

Find and graph the osculating circle of the parabola $y = x^2$ at the origin.



Definition 0.2.

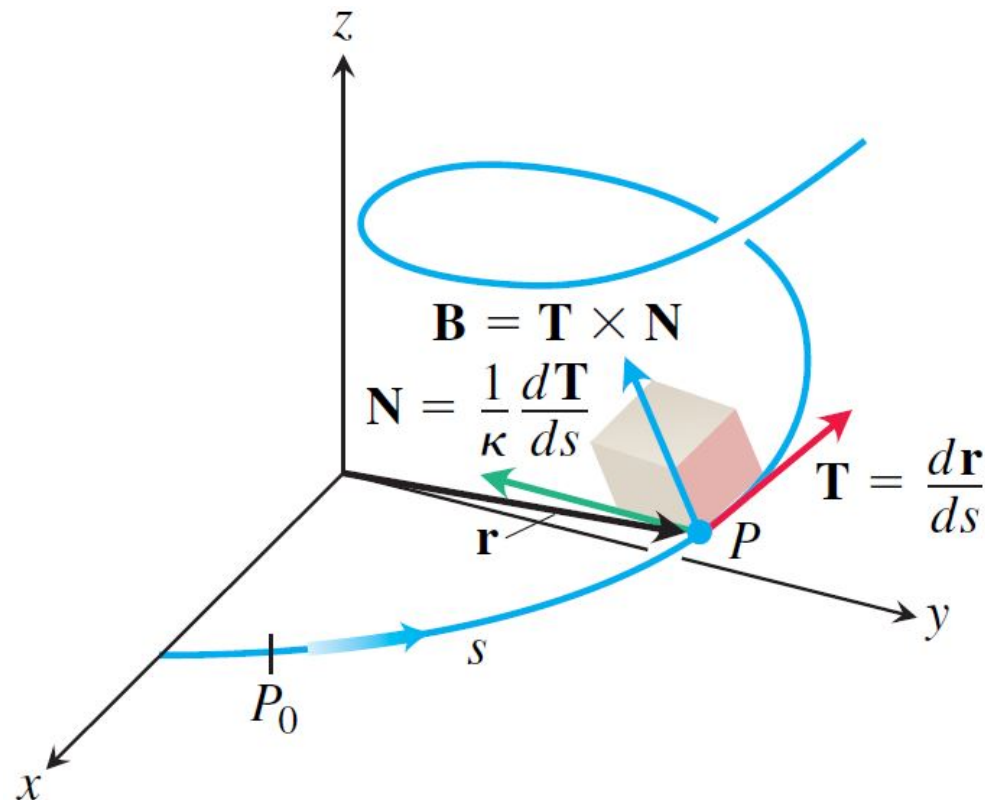
The **binormal vector** of a curve is define by

$$\mathbf{B} = \mathbf{T} \times \mathbf{N},$$

where \mathbf{T} is the unit tangent and \mathbf{N} is the unit normal vector of the curve.

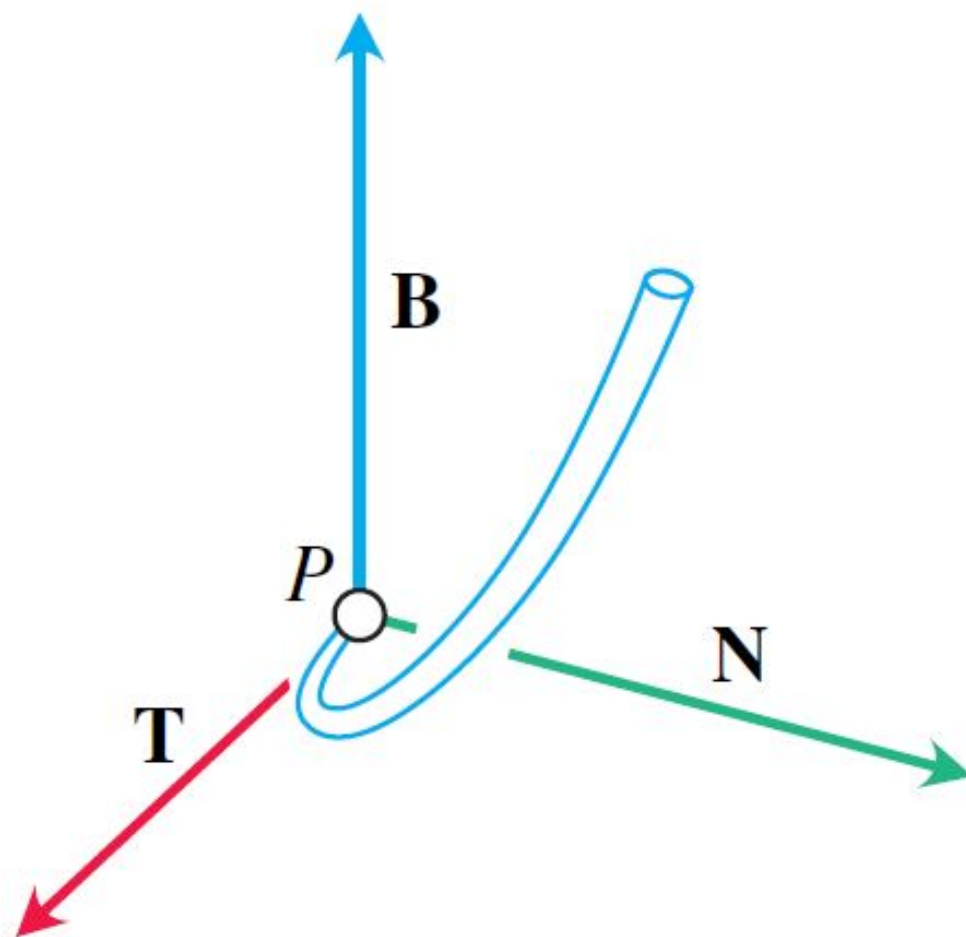
- Binormal vector \mathbf{B} is a unit vector orthogonal to both \mathbf{T} and \mathbf{N} .
- Together \mathbf{T} , \mathbf{N} and \mathbf{B} define a moving right-handed vector frame.

Binormal and TNB frame



- It is called **Frenet** (“fre-nay”) **frame** (after Jean-Frederic Frenet) or the **TNB frame**.

Binormal and TNB frame



Example

Find the binormal **B** to the helix given by

$$\mathbf{r}(t) = (a \cos t)\mathbf{i} + (a \sin t)\mathbf{j} + (bt)\mathbf{k}, \quad a, b > 0, \quad a^2 + b^2 \neq 0.$$

Solution.

We already found that

$$\mathbf{T} = \frac{1}{\sqrt{a^2 + b^2}} [-(a \sin t)\mathbf{i} + (a \cos t)\mathbf{j} + b\mathbf{k}] \quad \text{and}$$

$$\mathbf{N} = -(\cos t)\mathbf{i} - (\sin t)\mathbf{j}.$$

$$\mathbf{B} = \mathbf{T} \times \mathbf{N} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{-a \sin t}{\sqrt{a^2 + b^2}} & \frac{a \cos t}{\sqrt{a^2 + b^2}} & \frac{b}{\sqrt{a^2 + b^2}} \\ -\cos t & -\sin t & 0 \end{vmatrix} = \mathbf{i} \left(\frac{a \cos t \sin t}{\sqrt{a^2 + b^2}} \right) - \mathbf{j} \left(\frac{b \cos t}{\sqrt{a^2 + b^2}} \right) + \mathbf{k} \left(\frac{a \sin t}{\sqrt{a^2 + b^2}} \right)$$

Example

Find the binormal **B** to the helix given by

$$\mathbf{r}(t) = (a \cos t)\mathbf{i} + (a \sin t)\mathbf{j} + (bt)\mathbf{k}, \quad a, b > 0, \quad a^2 + b^2 \neq 0.$$

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$$\mathbf{N} = -(\cos t)\mathbf{i} - (\sin t)\mathbf{j}.$$

Therefore,

$$\mathbf{B} = \mathbf{T} \times \mathbf{N} = \frac{1}{\sqrt{a^2 + b^2}} [(b \sin t)\mathbf{i} - (b \cos t)\mathbf{j} + a\mathbf{k}].$$

Application 2: Tangent and Normal Components of Acceleration

Observe that,

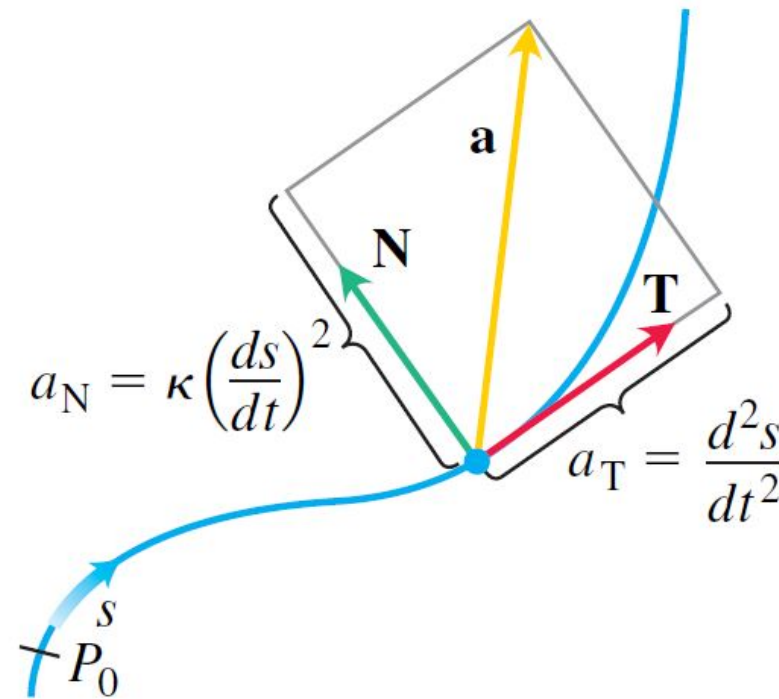
$$\mathbf{v} = \frac{d\mathbf{r}}{dt} = \frac{d\mathbf{r}}{ds} \frac{ds}{dt} = \mathbf{T} \frac{ds}{dt}.$$

Then we differentiate both ends of the above equation to get

$$\begin{aligned}\mathbf{a} &= \frac{d\mathbf{v}}{dt} = \frac{d}{dt} \left(\mathbf{T} \frac{ds}{dt} \right) = \frac{d^2s}{dt^2} \mathbf{T} + \frac{ds}{dt} \frac{d\mathbf{T}}{dt} \\ &= \frac{d^2s}{dt^2} \mathbf{T} + \frac{ds}{dt} \left(\frac{d\mathbf{T}}{ds} \frac{ds}{dt} \right) \\ &= \frac{d^2s}{dt^2} \mathbf{T} + \frac{ds}{dt} \left(\kappa \mathbf{N} \frac{ds}{dt} \right), \quad \text{since } \mathbf{N} = \frac{1}{\kappa} \frac{d\mathbf{T}}{ds} \\ &= \left(\frac{d^2s}{dt^2} \right) \mathbf{T} + \kappa \left(\frac{ds}{dt} \right)^2 \mathbf{N}.\end{aligned}$$

Tangent and Normal Components of Acceleration

In practical situations, it is important to know that how much of acceleration acts in the direction of motion, in tangential direction **T**.



If the acceleration vector is written as

$$\mathbf{a} = a_T \mathbf{T} + a_N \mathbf{N},$$

then

$$a_T = \frac{d^2 s}{dt^2} = \frac{d}{dt} |\mathbf{v}| \quad \text{and} \quad a_N = \kappa \left(\frac{ds}{dt} \right)^2 = \kappa |\mathbf{v}|^2$$

are **tangential** and **normal** scalar components of acceleration.

$$\begin{aligned} \mathbf{a} \cdot \mathbf{a} &= |\mathbf{a}|^2 = (a_T \mathbf{T} + a_N \mathbf{N})^2 \\ &= a_T^2 \mathbf{T} \cdot \mathbf{T} + a_N^2 \mathbf{N} \cdot \mathbf{N} + a_T a_N \mathbf{T} \cdot \mathbf{N} \\ &= a_T^2 + a_N^2 \end{aligned}$$

$$\Rightarrow a_N = \sqrt{a^2 - a_T^2}$$

If the acceleration vector is written as

$$\mathbf{a} = a_{\mathbf{T}}\mathbf{T} + a_{\mathbf{N}}\mathbf{N},$$

then

$$a_{\mathbf{T}} = \frac{d^2s}{dt^2} = \frac{d}{dt}|\mathbf{v}| \quad \text{and} \quad a_{\mathbf{N}} = \kappa \left(\frac{ds}{dt} \right)^2 = \kappa |\mathbf{v}|^2 \quad \checkmark$$

are **tangential** and **normal** scalar components of acceleration.

Formula for calculation the normal component of acceleration:

$$a_{\mathbf{N}} = \sqrt{|\mathbf{a}|^2 - a_{\mathbf{T}}^2},$$

where $a_{\mathbf{T}} = \frac{d^2s}{dt^2} = \frac{d}{dt}|\mathbf{v}|$, tangential component of acceleration.

Examples

Without finding \mathbf{T} and \mathbf{N} , write the acceleration of the motion

$\mathbf{r}(t) = (\cos t + t \sin t)\mathbf{i} + (\sin t - t \cos t)\mathbf{j}$, $t > 0$ in the form

$\mathbf{a} = a_T \mathbf{T} + a_N \mathbf{N}$.

$$\begin{aligned} v(t) &= (-\sin t + \sin t + t \cos t)\hat{i} \\ &\quad + (\cos t - \cos t + t \sin t)\hat{j} \\ &= t \cos t \hat{i} + t \sin t \hat{j} \quad \checkmark \end{aligned}$$

$$a_T = \frac{d|v|}{dt}$$

$$|v| = t, \quad a_T = 1 \Rightarrow a_T^2 = 1$$

$$a(t) = (-t \sin t + \cos t)\hat{i} + (\sin t + t \cos t)\hat{j}$$

$$a^2 = 1 + t^2$$

$$a_N = \sqrt{1 + t^2 - 1} = t$$

$$\mathbf{a} = 1\mathbf{T} + t\mathbf{N}$$

Examples

Without finding \mathbf{T} and \mathbf{N} , write the acceleration of the motion $\mathbf{r}(t) = (\cos t + t \sin t)\mathbf{i} + (\sin t - t \cos t)\mathbf{j}$, $t > 0$ in the form $\mathbf{a} = a_{\mathbf{T}}\mathbf{T} + a_{\mathbf{N}}\mathbf{N}$.

Solution.

We first find $a_{\mathbf{T}}$ by using the formula $a_{\mathbf{T}} = \frac{d}{dt}|\mathbf{v}|$.

$$\mathbf{v} = \mathbf{r}'(t) = (t \cos t)\mathbf{i} + (t \sin t)\mathbf{j} \Rightarrow |\mathbf{v}| = t \text{ for } t > 0.$$

$$a_{\mathbf{T}} = \frac{d}{dt}|\mathbf{v}| = \frac{d}{dt}(t) = 1.$$

Since $\mathbf{T} \cdot \mathbf{N} = 0$, $|\mathbf{a}|^2 = |a_{\mathbf{T}}|^2 + |a_{\mathbf{N}}|^2$ and hence

$$a_{\mathbf{N}} = \sqrt{|\mathbf{a}|^2 - a_{\mathbf{T}}^2}.$$

Examples

Now we need to find \mathbf{a} .

$$\mathbf{a} = (\cos t - t \sin t)\mathbf{i} + (\sin t + t \cos t)\mathbf{j} \Rightarrow |\mathbf{a}|^2 = t^2 + 1.$$

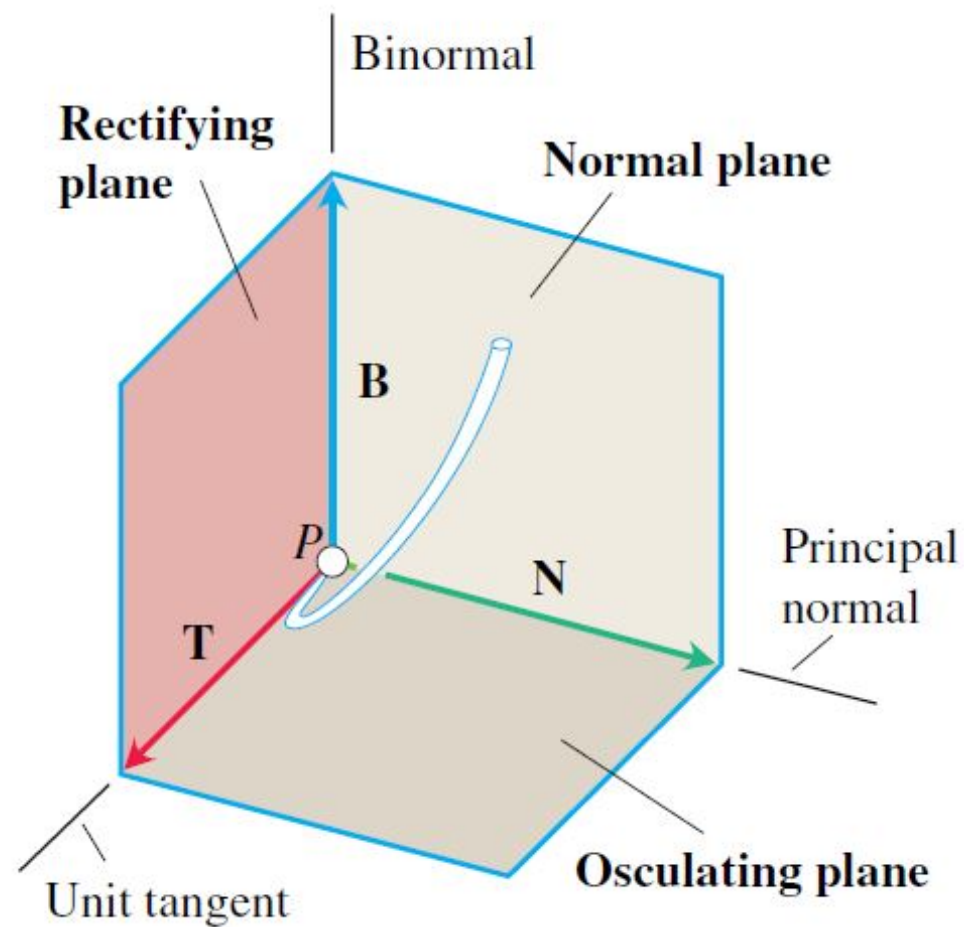
Therefore,

$$a_{\mathbf{N}} = \sqrt{|\mathbf{a}|^2 - a_{\mathbf{T}}^2} = \sqrt{(t^2 + 1) - 1} = t.$$

The required expression is

$$\mathbf{a} = a_{\mathbf{T}}\mathbf{T} + a_{\mathbf{N}}\mathbf{N} = \mathbf{T} + t\mathbf{N}.$$

Frame and planes determined by \mathbf{T} , \mathbf{N} and \mathbf{B}



Frame and planes determined by \mathbf{T} , \mathbf{N} and \mathbf{B}

Osculating Plane: The plane containing unit tangent \mathbf{T} and principal normal \mathbf{N} .

Rectifying Plane: The plane containing unit tangent \mathbf{T} and binormal \mathbf{B} .

Normal Plane: The plane containing principal normal \mathbf{N} and binormal \mathbf{B} .

Torsion

Lets find the relation of $\frac{d\mathbf{B}}{ds}$ with \mathbf{T} and \mathbf{N} :

$$\begin{aligned}\checkmark \frac{d\mathbf{B}}{ds} &= \frac{d(\mathbf{T} \times \mathbf{N})}{ds} = \left(\frac{d\mathbf{T}}{ds} \times \mathbf{N} \right) + \left(\mathbf{T} \times \frac{d\mathbf{N}}{ds} \right) \\ &= \mathbf{0} + \mathbf{T} \times \frac{d\mathbf{N}}{ds} \\ &= \mathbf{T} \times \frac{d\mathbf{N}}{ds}.\end{aligned}$$

Recall
if $\mathbf{r}(t)$ is
a curve
with constant
length then
 $\frac{d\mathbf{r}}{dt} \cdot \mathbf{r} = 0$

1) \mathbf{B} is unit vector, $|\mathbf{B}|=1 \Rightarrow \frac{d\mathbf{B}}{ds} \cdot \mathbf{B} = 0$

$\Rightarrow \frac{d\mathbf{B}}{ds} \perp \mathbf{B}$

$\Rightarrow \frac{d\mathbf{B}}{ds} \parallel \mathbf{N}$

2) $\frac{d\mathbf{B}}{ds} \perp \mathbf{T}$

Torsion

Lets find the relation of $\frac{d\mathbf{B}}{ds}$ with \mathbf{T} and \mathbf{N} :

$$\begin{aligned}\frac{d\mathbf{B}}{ds} &= \frac{d(\mathbf{T} \times \mathbf{N})}{ds} = \left(\frac{d\mathbf{T}}{ds} \times \mathbf{N} \right) + \left(\mathbf{T} \times \frac{d\mathbf{N}}{ds} \right) \\ &= \mathbf{0} + \mathbf{T} \times \frac{d\mathbf{N}}{ds} \\ &= \mathbf{T} \times \frac{d\mathbf{N}}{ds}. \quad \checkmark\end{aligned}$$

- It is clear that $\frac{d\mathbf{B}}{ds}$ is orthogonal to \mathbf{T} and \mathbf{B} , so it is orthogonal to the plane containg \mathbf{T} and \mathbf{B} .
- In other words, $\frac{d\mathbf{B}}{ds}$ is parallel to \mathbf{N} .
- We can write $\frac{d\mathbf{B}}{ds} = -\tau\mathbf{N}$ for a scalar function τ , called **torsion**.



Definition 0.3 (Torsion τ).

If $\mathbf{r}(t)$ is a smooth curve, then the **torsion** function is defined by

$$\tau = -\frac{d\mathbf{B}}{ds} \cdot \mathbf{N} = -\frac{1}{|\mathbf{v}|} \left(\frac{d\mathbf{B}}{dt} \cdot \mathbf{N} \right).$$

Torsion is the rate at which the osculating plane turns about \mathbf{T} as the point moves along the curve. **Torsion** measures how the curve twists

Example

Find τ for the helix

$$\mathbf{r}(t) = (a \cos t)\mathbf{i} + (a \sin t)\mathbf{j} + bt\mathbf{k} \quad a, b > 0.$$

Solution.

We already found that

$$\mathbf{T} = \frac{1}{\sqrt{a^2 + b^2}} [-(a \sin t)\mathbf{i} + (a \cos t)\mathbf{j} + b\mathbf{k}]$$

$$\mathbf{N} = -(\cos t)\mathbf{i} - (\sin t)\mathbf{j}, \quad \text{and} \quad \checkmark$$

$$\mathbf{B} = \mathbf{T} \times \mathbf{N} = \frac{1}{\sqrt{a^2 + b^2}} [(b \sin t)\mathbf{i} - (b \cos t)\mathbf{j} + a\mathbf{k}]. \quad \checkmark$$

Example

$$|\mathbf{v}| = \sqrt{a^2 + b^2}$$

$$\frac{d\mathbf{B}}{dt} = \frac{b}{\sqrt{a^2 + b^2}} \cos t \hat{i} + \frac{b}{\sqrt{a^2 + b^2}} \sin t \hat{j} + 0 \hat{k} \quad \checkmark$$

$$\frac{d\mathbf{B}}{dt} \cdot \mathbf{N} = -\frac{b}{\sqrt{a^2 + b^2}} \cos^2 t - \frac{b}{\sqrt{a^2 + b^2}} \sin^2 t = -\frac{b}{\sqrt{a^2 + b^2}}$$

$$\tau = -\frac{1}{|\mathbf{v}|} \left(\frac{d\mathbf{B}}{dt} \cdot \mathbf{N} \right)$$

$$= \frac{-1}{\sqrt{a^2 + b^2}} \times \left(-\frac{b}{\sqrt{a^2 + b^2}} \right) = \frac{b}{a^2 + b^2}$$

Example

$$\frac{d\mathbf{B}}{dt} = \frac{1}{\sqrt{a^2 + b^2}} [(b \cos t)\mathbf{i} + (b \sin t)\mathbf{j}].$$

and $|\mathbf{v}| = \sqrt{a^2 + b^2}$. Therefore,

$$\tau = -\frac{1}{|\mathbf{v}|} \left(\frac{d\mathbf{B}}{dt} \cdot \mathbf{N} \right) = \frac{b}{a^2 + b^2}.$$

Formulas for κ and τ without finding \mathbf{T} and \mathbf{B}

Remark 0.4 (Vector formula for Curvature).

$$\kappa = \frac{|\mathbf{v} \times \mathbf{a}|}{|\mathbf{v}|^3};$$

Proof. We know that $\mathbf{v} = \frac{ds}{dt}\mathbf{T}$ and

$$\mathbf{a} = \left(\frac{d^2s}{dt^2}\right)\mathbf{T} + \kappa\left(\frac{ds}{dt}\right)^2\mathbf{N},$$

therefore we have that

$$\begin{aligned}\mathbf{v} \times \mathbf{a} &= \left(\frac{ds}{dt}\mathbf{T}\right) \times \left[\left(\frac{d^2s}{dt^2}\right)\mathbf{T} + \kappa\left(\frac{ds}{dt}\right)^2\mathbf{N}\right] \\ &= \kappa\left(\frac{ds}{dt}\right)^3\mathbf{B}, \quad \text{since } \mathbf{T} \times \mathbf{T} = \mathbf{0}, \mathbf{T} \times \mathbf{N} = \mathbf{B}.\end{aligned}$$

Formulas for κ and τ without finding \mathbf{T} and \mathbf{B}

It follows that

$$|\mathbf{v} \times \mathbf{a}| = \kappa \left| \frac{ds}{dt} \right|^3 |\mathbf{B}| = \kappa |\mathbf{v}|^3.$$

Hence, we get the formula,

$$\kappa = \frac{|\mathbf{v} \times \mathbf{a}|}{|\mathbf{v}|^3}.$$

Formulas for κ and τ without finding \mathbf{T} and \mathbf{B}

Remark 0.5 (Formula for Torsion).

$$\tau = \frac{(\mathbf{v} \times \mathbf{a}) \cdot \mathbf{a}'(t)}{|\mathbf{v} \times \mathbf{a}|^2}; \quad (\text{if } \mathbf{v} \times \mathbf{a} \neq \mathbf{0}).$$

Problems: 1. Find the curvature and the torsion of the curve

$$\mathbf{r}(t) = (\cosh t)\mathbf{i} - (\sinh t)\mathbf{j} + t\mathbf{k}.$$

Solution $\mathbf{v}(t) = (\sinh t)\mathbf{i} - (\cosh t)\mathbf{j} + \mathbf{k};$

$$\mathbf{a}(t) = (\cosh t)\mathbf{i} - (\sinh t)\mathbf{j}, \mathbf{a}'(t) = (\sinh t)\mathbf{i} - (\cosh t)\mathbf{j}$$

Problems

$$\mathbf{v} \times \mathbf{a} = (\sinh t)\mathbf{i} + (\cosh t)\mathbf{j} + \mathbf{k}$$

$$\kappa = \frac{|\mathbf{v} \times \mathbf{a}|}{|\mathbf{v}|^3} = \frac{1}{\cosh^2 t + \sinh^2 t + 1} = \frac{1}{2 \cosh^2 t} \text{ and}$$

$$\tau = \frac{(\mathbf{v} \times \mathbf{a}) \cdot \mathbf{a}'(t)}{|\mathbf{v} \times \mathbf{a}|^2} = \frac{-1}{\cosh^2 t + \sinh^2 t + 1} = \frac{1}{2 \cosh^2 t}$$

2. Find the equations for the osculating, normal, and rectifying planes of the curve

$$\mathbf{r}(t) = (\cos t)\mathbf{i} + (\sin t)\mathbf{j} + t\mathbf{k}, \quad \boxed{\text{at } t = 0.}$$

Osculating plane - contains T and N
 - it is orthogonal to B

A plane passing through a point (x_0, y_0, z_0) and \perp to a vector \vec{n} then the eq. is $(x-x_0, y-y_0, z-z_0) \cdot \vec{n} = 0$

Find T, N, B $\frac{d\mathbf{T}/dt}{|d\mathbf{T}/dt|}$
 $\parallel \frac{1}{|\mathbf{v}|}$

Normal plane - T is perpendicular vector
 $\mathbf{v}(t) = -\sin t \hat{i} + \cos t \hat{j} + \hat{k}$
 $|\mathbf{v}(t)| = \sqrt{1+1} = \sqrt{2}$
 $T = \frac{-\sin t \hat{i} + \cos t \hat{j} + \hat{k}}{\sqrt{2}}$
 $P = (1, 0, 0)$
 $T = (0, \frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}})$

More Problems

Eq. of normal plane = $(x-1, y, z) \cdot T = 0$

$$\Rightarrow \frac{1}{\sqrt{2}}y + \frac{1}{\sqrt{2}}z = 0 \Rightarrow \boxed{y+z=0}$$

3. What can be said about torsion of a smooth plane curve

$\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j}$? Give reasons for your answer.

4. For the curve $\mathbf{r}(t) = (\cos t + t \sin t)\mathbf{i} + (\sin t - t \cos t)\mathbf{j}$, $t > 0$, we already found $a_N = t$ and $|\mathbf{v}| = t$, from these values find the curvature.

Computation Formulas for Curves in Space

① Unit tangent vector: $\mathbf{T} = \frac{\mathbf{v}}{|\mathbf{v}|}$

② Principal unit normal vector: $\mathbf{N} = \frac{d\mathbf{T}/dt}{|d\mathbf{T}/dt|}$

③ Binormal vector: $\mathbf{B} = \mathbf{T} \times \mathbf{N}$

④ Curvature: $\kappa = \left| \frac{d\mathbf{T}}{ds} \right| = \frac{1}{|\mathbf{v}|} \left| \frac{d\mathbf{T}}{dt} \right| = \frac{|\mathbf{v} \times \mathbf{a}|}{|\mathbf{v}|^3}$

⑤ Torsion: $\tau = -\frac{d\mathbf{B}}{ds} \cdot \mathbf{N} = -\frac{1}{|\mathbf{v}|} \frac{d\mathbf{B}}{dt} \cdot \mathbf{N} = \frac{(\mathbf{v} \times \mathbf{a}) \cdot \mathbf{a}'(t)}{|\mathbf{v} \times \mathbf{a}|^2}$

(6). Tangential and normal scalar components of accelerations:

$$\mathbf{a} = a_{\mathbf{T}}\mathbf{T} + a_{\mathbf{N}}\mathbf{N},$$

$$a_{\mathbf{T}} = \frac{d}{dt}|\mathbf{v}|,$$

$$a_{\mathbf{N}} = \kappa|\mathbf{v}|^2 = \sqrt{|\mathbf{a}|^2 - a_{\mathbf{T}}^2}.$$