IFB299 Story Cards Marking Criteria

	Marks				
	14 - 12	**11 - 10**	**9 - 8**	**7 - 6**	**< 6**
Story Cards	Your submitted story cards demonstrate that				
Marks (14 marks)	▪ Above 85% of your stories demonstrate very good application of all the principles of INVEST and each story is a clear expression of a single idea behind the requirement. ▪ Above 85% of your stories represent a wide range of features that have a balance of moderate to challenging requirements that deliver high business value. ▪ All stories have been prioritised using MoSCoW as clearly indicated on card. ▪ All stories have been realistically and consistently estimated with story points. ▪ Above 85% of stories have acceptance criteria that provide a clear understanding of the client's goal & a clear boundary of scope. ▪ Above 85% of acceptance criteria can clearly be implemented as tests.	▪ Above 75% of your stories demonstrate good application of all the principles of INVEST and each story is a clear expression of a single idea behind the requirement. Above 75% of your stories represent a range of features that have a balance of moderate to challenging requirements that deliver high business value. ▪ More than 90% of your stories have been prioritised using MoSCoW. ▪ More than 90% of your stories have been consistently and fairly realistically estimated with story points. ▪ Above 75% of stories have acceptance criteria that provide a clear understanding of the client's goal & a general under-standing of scope. ▪ Above 75% of acceptance criteria can clearly be implemented as tests.	▪ Above 65% of your stories demonstrate good application of most the principles of INVEST and each story expresses a single idea behind the requirement. ▪ Above 65% of your stories represent a range of features that have a balance of easy to challenging requirements that deliver focused business value. ▪ All stories in the first release have been prioritised using MoSCoW. ▪ More than 80% of your stories have been consistently estimated with story points. ▪ Above 65% of stories have acceptance criteria that provide a clear understanding of the client's goal and some under-standing of scope. ▪ Above 65% of acceptance criteria can be implementable as tests.	▪ Above 50% of your stories demonstrate application of the principles of INVEST and a large majority of your stories express a single idea behind the requirement. ▪ Above 50% of your stories represent a range of features that have a balance of easy to moderately challenging requirements that deliver business value. ▪ Above 50% of your stories have been prioritised using MoSCoW. ▪ More than 70% of your stories have been consistently estimated with story points. ▪ Above 50% of stories have acceptance criteria that provide a clear understanding of the client's goal and possibly little understanding of scope. ▪ Above 50% of acceptance criteria can be implementable as tests	▪ Less than 50% your stories demonstrate application of the principles of INVEST or only some stories express a single idea behind the requirement. ▪ More than 50% of your stories represent a narrow range of features or are a set of requirements with little challenge or that deliver little coherent business value. ▪ Less than 50% of stories have been prioritised using MoSCoW. ▪ Less than 50% of stories have been estimated or estimates are not consistent across stories. ▪ Less than 50% of your stories has acceptance criteria that provides at best a clear understanding of the client's goal and /or no real understanding of scope. ▪ More than 50% of acceptance criteria seem difficult to implement as tests.
	4	3	2	1	< 1
Process	Your team has demonstrated its application of agile principles in your project by				
Marks (4 marks)	▪ Being well prepared for workshops. ▪ Showing a great deal of initiative in preparing for the project. ▪ Developing a positive team culture. ▪ Having a clear shared understanding of the project's goals and your stories.	▪ Being prepared for workshops. ▪ Showing good initiative in preparing for the project. ▪ Starting to develop a positive team culture. ▪ Having a shared understanding of the project's goals and most of your stories.	▪ Being mostly prepared for workshops. ▪ Showing initiative in preparing for the project. ▪ Starting to develop a positive team culture. ▪ Having a shared understanding of the project's goals.	▪ Being partially prepared for workshops. ▪ Showing a little initiative in your preparation for the project. ▪ Possibly starting to develop a positive team culture. ▪ Having a general shared understanding of the project's goals.	▪ Rarely being prepared for workshops. ▪ Showing little to no initiative in your preparation for the project. ▪ Not starting to develop a positive team culture. ▪ Not having a shared understanding of the project's goals.

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	Marks				
	5	**4**	**3**	**2**	**1**
Release Plan	Your release plan demonstrates that				
Weight (5 marks)	▪ You have a well-established backlog that provides a clear indication of the client's goals and direction for the product. ▪ Each release delivers important business value to the client through a cohesive feature set. ▪ Client priorities are clearly reflected in the delivery dates. ▪ The client can see a clear, easy to understand, and believable schedule of when features will be released.	▪ You have a good backlog that provides a fairly clear indication of the client's goals and direction for the product. ▪ Each release delivers important business value to the client but could be more cohesive. ▪ Client priorities are reflected in the delivery dates. ▪ The client can see a clear and believable schedule of when features will be ...	▪ You have a fairly good backlog that provides a fairly clear indication of the client's goals. ▪ Each release delivers business value to the client but releases have no clear theme. ▪ Most client priorities are clearly reflected in the delivery dates. ▪ The client can see a clear and reasonably feasible schedule of when features will be released.	▪ You have a reasonable backlog that provides some indication of the client's goals. ▪ Each release delivers business value to the client. ▪ Most client priorities are reflected in the delivery dates. ▪ The client can fairly easily see an arguably feasible schedule of when features will be released.	▪ You have enough in the backlog for more than one sprint but there is little indication of the client's goals. ▪ Some releases may deliver business value to the client. ▪ Client priorities cannot easily be seen in the delivery schedule. ▪ Schedule does not seem to be feasible.
	7-6	5-4	3-2	1	<1
Sprint Plan	Your sprint plan demonstrates that you have				
Weight (7 marks)	▪ Selected a coherent group of stories that will achieve the sprint goal and deliver the highest possible value to the client. ▪ Selected stories for the sprint that have almost no dependencies and which setup following sprints to complete the release. ▪ Broken the stories into small, independent tasks that cover all aspects of the stories. ▪ Realistically and consistently estimated the effort required for each task. ▪ Realistically considered the amount of work that can feasibly be done in the sprint considering the people and skills in your team, time available, and task estimates.	▪ Selected a coherent group of stories that will achieve the sprint goal and deliver high value to the client. ▪ Selected stories for the sprint that have few dependencies and which setup following sprints to complete the release. ▪ Broken the stories into small, independent tasks. ▪ Fairly realistically and consistently estimated the effort required for each task. ▪ Realistically considered the amount of work that can feasibly be done in the sprint giving some consideration to the people and skills in your team, time available, and task estimates.	▪ Selected a coherent group of stories that will mostly achieve the sprint goal and deliver high value to the client. ▪ Selected stories for the sprint that have few dependencies and are predecessors for stories in later sprints. ▪ Broken the stories into reason-able and mostly independent tasks. ▪ Consistently estimated the effort required for most tasks. ▪ Fairly realistically considered the amount of work that can feasibly be done in the sprint giving some consideration to the people and skills in your team, time available, and task estimates.	▪ Selected a group of stories that will deliver high value to the client, but which may not be a coherent feature set. ▪ Selected stories for the sprint that are a logical starting point for the first release. ▪ Broken the stories into reasonable tasks. ▪ Fairly consistently estimated the effort required for most tasks. ▪ Considered the amount of work that can feasibly be done in the sprint but with little consideration to the people and skills in your team, time available, and task estimates.	▪ Selected a group of stories that do not map to a clear sprint goal or which deliver lower value features to the client. ▪ Put little planning into the selection of stories for the first sprint. ▪ Broken the stories into tasks that are too dependent on each other or are too large. ▪ Not provided tasks for all stories. ▪ unrealistically or inconsistently estimated the effort required For many tasks; or did not provide meaningful estimates. ▪ Not realistically considered the amount of work that can feasibly be done in the sprint or that is required by the stories that have been selected.