COMP0127 Robotics System Engineering Coursework 2

Hou Nam Chiang 15055142

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Question 1

There are 6 inverse kinematic solutions exist for a 2D 4 revolute joint manipulator if an achievable pose of the end-effector x_e is given. The pose of the endpoint and the first joint is fixed. So there are only 2 joints that can move to different positions. So two of them together have 4 configurations and therefore 4 inverse KE solutions.

Question 2

Since for this question, we have more than one inverse solution exist for the desired pose of the end effector x_e , we have to consider the solvability in terms of robot workspace and joint limits. For instance, if the solution requires one joint or more hanging out of the workspace or a boundary such as a wall, we should not use this solution. In terms of joint limits, every joint of a robot should have their own joint limits defined by the manufacturer, if the solution requires any of these joints to rotate at an angle outside of these limits, we should not use this solution

Question 3

For the output of the function $\operatorname{atan2}(x, y)$ and $\operatorname{atan}(\frac{x}{y})$, these two functions will give a different output when y < 0, this help us to identify which quadrant the coordinate (y, x) is in.

Question 4

(a) To compute the Jacobian matrix J for the Youbot manipulator, since all the joints are revolute joints, we can calculate J as follows:

$$\mathbf{J} = egin{bmatrix} \mathbf{J}_{P_1} & \dots & \mathbf{J}_{P_i} & \dots & \mathbf{J}_{P_n} \ \mathbf{J}_{O_1} & \dots & \mathbf{J}_{O_i} & \dots & \mathbf{J}_{O_n} \end{bmatrix}$$

with:

$$egin{aligned} \mathbf{J}_{P_i} &= \mathbf{z}_{i-1}^0 imes (\mathbf{p}_e^0 - \mathbf{o}_{i-1}^0) \ \mathbf{J}_{O_i} &= \mathbf{z}_{i-1}^0 \end{aligned}$$

where:

- (a) \mathbf{p}_e^0 is the first to third entries of 4^{th} column of 0T_e .
- (b) \mathbf{o}_{i-1}^0 is the first to third entries of 4^{th} column of ${}^0T_{i-1}$.
- (c) \mathbf{z}_{i-1}^0 is is the first to third entries of 3^{rd} column of ${}^0T_{i-1}$.

The code that compute the above are as follows:

```
def get_jacobian(self, joint):
1
2
       ##TODO: Fill in this function to complete the question 4a
3
              = np.zeros((6,5)) # Initialize Jacobian
       T_All = []
                                 # Memory for transformation matrices
4
5
6
       # Forward KE to calculate Transformation matrices
7
       for frame in range (0,5):
            T_All.append(self.forward_kine(joint, frame))
8
9
10
       # p_e^0:
       p_e = T_All[len(T_All)-1][0:3,3]
11
12
13
       for i in range (0,5):
            # Select i th transformation matrix:
14
15
                  = T_All[i]
            z_{previ} = Tr[0:3,2]
16
17
            o_{previ} = Tr[0:3,3]
18
19
           # J_Pi:
20
            J[0:3,i] = np.cross(z_previ, (p_e - o_previ))
21
22
           # J_Oi:
            J[3:6,i] = z_previ
23
24
25
       return J
```

(b) To derive the closed-form inverse kinematics solutions for the YouBot, we first need to find ${}^{0}T_{5}$ using the DH parameters:

$$^{0}T_{5} = \prod_{i=1}^{n} {}^{i-1}T_{i}$$

$$= \prod_{i=1}^{n} \begin{bmatrix} cos(\theta_{i}) & -sin(\theta_{i})cos(\alpha_{i}) & sin(\theta_{i})sin(\alpha_{i}) & a_{i}cos(\theta_{i}) \\ sin(\theta_{i}) & cos(\theta_{i})cos(\alpha_{i}) & -cos(\theta_{i})sin(\alpha_{i}) & a_{i}sin(\theta_{i}) \\ 0 & sin(\alpha_{i}) & cos(\alpha_{i}) & d_{i} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} r_{11} & r_{12} & r_{13} & p_{ex} \\ r_{21} & r_{22} & r_{23} & p_{ey} \\ r_{31} & r_{32} & r_{33} & p_{ez} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

where:

$$\begin{split} r_{11} &= sin(\theta_1) sin(\theta_5) + cos(\theta_2 + \theta_3 + \theta_4) cos(\theta_1) cos(\theta_5) \\ r_{12} &= cos(\theta_2 + \theta_3 + \theta_4) cos(\theta_1) sin(\theta_5) - cos(\theta_5) sin(\theta_1) \\ r_{13} &= sin(\theta_2 + \theta_3 + \theta_4) cos(\theta_1) \\ r_{21} &= cos(\theta_2 + \theta_3 + \theta_4) cos(\theta_5) sin(\theta_1) - cos(\theta_1) sin(\theta_5) \\ r_{22} &= cos(\theta_1) cos(\theta_5) + cos(\theta_2 + \theta_3 + \theta_4) sin(\theta_1) sin(\theta_5) \\ r_{23} &= sin(\theta_2 + \theta_3 + \theta_4) sin(\theta_1) \\ r_{31} &= -sin(\theta_2 + \theta_3 + \theta_4) cos(\theta_5) \\ r_{32} &= -sin(\theta_2 + \theta_3 + \theta_4) sin(\theta_5) \\ r_{33} &= cos(\theta_2 + \theta_3 + \theta_4) sin(\theta_5) \\ r_{34} &= -sin(\theta_2 + \theta_3 + \theta_4) cos(\theta_1) + \frac{1}{1000} cos(\theta_1) (2cos(\theta_2 + \theta_3 + \theta_4) + 135 sin(\theta_2 + \theta_3) ... \\ &+ 155 sin(\theta_2) + 33) \\ p_{ey} &= \frac{37}{200} sin(\theta_2 + \theta_3 + \theta_4) sin(\theta_1) + \frac{1}{1000} sin(\theta_1) (2cos(\theta_2 + \theta_3 + \theta_4) + 135 sin(\theta_2 + \theta_3) ... \\ &+ 155 sin(\theta_2) + 33) \\ p_{ey} &= \frac{37}{200} cos(\theta_2 + \theta_3 + \theta_4) - \frac{1}{500} sin(\theta_2 + \theta_3 + \theta_4) + \frac{27}{200} cos(\theta_2 + \theta_3) + \frac{31}{200} cos(\theta_2) + \frac{29}{200} cos(\theta_2 + \theta_3 + \theta_4) - \frac{1}{500} sin(\theta_2 + \theta_3 + \theta_4) + \frac{27}{200} cos(\theta_2 + \theta_3) + \frac{31}{200} cos(\theta_2) + \frac{29}{200} cos(\theta_2 + \theta_3 + \theta_4) - \frac{1}{500} sin(\theta_2 + \theta_3 + \theta_4) + \frac{27}{200} cos(\theta_2 + \theta_3) + \frac{31}{200} cos(\theta_2) + \frac{29}{200} cos(\theta_2 + \theta_3 + \theta_4) - \frac{1}{500} sin(\theta_2 + \theta_3 + \theta_4) + \frac{27}{200} cos(\theta_2 + \theta_3) + \frac{31}{200} cos(\theta_2) + \frac{29}{200} cos(\theta_2 + \theta_3 + \theta_4) - \frac{1}{500} cos(\theta_2 + \theta_3 + \theta_4) + \frac{27}{200} cos(\theta_2 + \theta_3) + \frac{31}{200} cos(\theta_2) + \frac{29}{200} cos(\theta_2 + \theta_3 + \theta_4) - \frac{1}{500} cos(\theta_2 + \theta_3 + \theta_4) + \frac{27}{200} cos(\theta_2 + \theta_3) + \frac{31}{200} cos(\theta_2) + \frac{29}{200} cos(\theta_2 + \theta_3 + \theta_4) - \frac{1}{500} cos(\theta_2 + \theta_3 + \theta_4) + \frac{27}{200} cos(\theta_2 + \theta_3 + \theta_4) + \frac{27}{2$$

These equations will be used to calculate the inverse kinematics. Using p_{ex} , p_{ey} , p_{ez} :

$$\frac{p_{ex} - \frac{37}{200}r_{13}}{\cos(\theta_1)} = \frac{1}{1000}(2r_{33} + 135\sin(\theta_2 + \theta_3) + 155\sin(\theta_2) + 33)$$

$$\frac{p_{ey} - \frac{37}{200}r_{23}}{\sin(\theta_1)} = \frac{1}{1000}(2r_{33} + 135\sin(\theta_2 + \theta_3) + 155\sin(\theta_2) + 33)$$

$$p_{ez} - \frac{37}{200}r_{33} + \frac{1}{500}\sqrt{1 - r_{33}^2} - \frac{29}{200} = \frac{27}{200}\cos(\theta_2 + \theta_3) + \frac{31}{200}\cos(\theta_2)$$

We first get:

$$\theta_1 = atan2 \left(p_{ey} - \frac{37}{200} r_{23}, p_{ex} - \frac{37}{200} r_{13} \right)$$

Let $k = \frac{p_{ex} - 0.185r_{13}}{cos\theta_1}$ if $sin\theta_1 = 0$, else $k = \frac{p_{ey} - 0.185r_{23}}{sin\theta_1}$. we have:

$$k - \frac{1}{500}r_{33} - \frac{33}{1000} = \frac{27}{200}sin(\theta_2 + \theta_3) + \frac{31}{200}sin(\theta_2)$$
 (1)

$$k - \frac{1}{500}r_{33} - \frac{33}{1000} = \frac{27}{200}\sin(\theta_2 + \theta_3) + \frac{31}{200}\sin(\theta_2)$$
 (2)

$$p_{ez} - \frac{37}{200}r_{33} + \frac{1}{500}\sqrt{1 - r_{33}^2} - \frac{29}{200} = \frac{27}{200}\cos(\theta_2 + \theta_3) + \frac{31}{200}\cos(\theta_2)$$
 (3)

Then, using (1) and (3), we have:

$$(k - 0.002r_{33} - 0.033)^{2} + \left(p_{ez} - 0.185r_{33} + 0.002\sqrt{1 - r_{33}^{2}} - 0.145\right)^{2} \dots$$

$$= 0.04225 + 0.04185(sin(\theta_{2} + \theta_{3})sin\theta_{2} + cos(\theta_{2} + \theta_{3})cos\theta_{2})$$

$$(k - 0.002r_{33} - 0.033)^{2} + \left(p_{ez} - 0.185r_{33} + 0.002\sqrt{1 - r_{33}^{2}} - 0.145\right)^{2} = 0.04225 + 0.04185cos(\theta_{3})$$

$$K = 0.04225 + 0.04185cos(\theta_{3})$$

$$\theta_{3} = cos^{-1} \left(\frac{K - 0.04225}{0.04185}\right)$$

Then back in (1), we can have:

$$k - \frac{1}{500}r_{33} - \frac{33}{1000} = \frac{27}{200}sin(\theta_2 + \theta_3) + \frac{31}{200}sin(\theta_2)$$

$$= 0.135(sin\theta_2cos\theta_3 + cos\theta_2sin\theta_3) + 0.155sin\theta_2$$

$$= (0.135cos\theta_3 + 0.155)sin\theta_2 + 0.135cos\theta_2sin\theta_3$$

$$= Asin\theta_2 + Bcos\theta_2$$

$$\frac{k - \frac{1}{500}r_{33} - \frac{33}{1000}}{\sqrt{A^2 + B^2}} = sin(\theta_2 + \gamma)$$

and back in (3), we have:

$$p_{ez} - \frac{37}{200}r_{33} + \frac{1}{500}\sqrt{1 - r_{33}^2} - \frac{29}{200} = 0.135cos(\theta_2 + \theta_3) + 0.155cos(\theta_2)$$

$$= 0.135(cos\theta_2cos\theta_3 - sin\theta_2sin\theta_3) + 0.155cos\theta_2$$

$$= (0.135cos\theta_3 + 0.155)cos\theta_2 - 0.135sin\theta_2sin\theta_3$$

$$= Acos\theta_2 - Bsin\theta_2$$

$$\frac{p_{ez} - \frac{37}{200}r_{33} + \frac{1}{500}\sqrt{1 - r_{33}^2} - \frac{29}{200}}{\sqrt{A^2 + B^2}} = cos(\theta_2 + \gamma)$$

where $\gamma = atan2(A, B)$. Then combining the above, we have:

$$\frac{k - \frac{1}{500}r_{33} - \frac{33}{1000}}{p_{ez} - \frac{37}{200}r_{33} + \frac{1}{500}\sqrt{1 - r_{33}^2} - \frac{29}{200}} = tan(\theta_2 + \gamma)$$

$$\theta_2 = atan2\left(k - \frac{1}{500}r_{33} - \frac{33}{1000}, p_{ez} - \frac{37}{200}r_{33} + \frac{1}{500}\sqrt{1 - r_{33}^2} - \frac{29}{200}\right)$$
... - $atan2(A, B)$

After that, we have:

$$\theta_4 = \cos^{-1}(r_{33}) - \theta_2 - \theta_3$$

Then finally, we have:

$$tan\theta_5 = \frac{r_{32}}{r_{31}}$$
$$\theta_5 = atan2(r_{32}, r_{31})$$

- (c) To compute the inverse kinematics iteratively, we do the followings:
 - (a) Initialize looping parameter k = 0
 - (b) Then repeatly perform the followings until the solution converges:
 - i. Calculate the forward kinematics for joint positions $\mathbf{q}(k)$ to get the transformation matrices $\mathbf{T}(\mathbf{q}(k))$
 - ii. Compute the Jacobian matrix $\mathbf{J}(k)$
 - iii. Compute the pose $\mathbf{x}_e(\mathbf{T}(\mathbf{q}(k)))$
 - iv. Calculate the joint positions for the $k+1^{th}$ loop:

$$\mathbf{q}(k+1) = \mathbf{q}(k) + \alpha \mathbf{J}(k)^{T} (\mathbf{x}_{e}^{*} - \mathbf{x}_{e}(\mathbf{T}(\mathbf{q}(k))))$$

where \mathbf{x}_{e}^{*} is the desired pose

- v. Update the looping parameter k = k + 1
- (c) Return $\mathbf{q}(k+1)$

The convergence criteria I used is to leverage the distance between the desired pose \mathbf{p}_e^* and the current pose \mathbf{p}_e such that the distance is smaller than a smaller value ε :

$$\|\mathbf{x}_e^* - \mathbf{x}_e\| < \varepsilon$$

The code that do the above algorithm is as follows:

```
def inverse_kine_ite(self, desired_pose, current_joint):
1
2
       ##TODO: Fill in this function to complete the question 4c
3
4
       # Assume desire_pose is a 6x1 vector (x_e^*)
       # Assume current_joint is a 5x1 vector q(0)
5
6
7
       # Cast input to np arrays
       desired_pose = np.array(desired_pose)
8
9
       current_joint = np.array(current_joint)
10
11
       # Initialize:
12
                   = np.identity(4)
13
       T_e
14
                   = np.zeros((6,1))
15
       x_e_star = np.zeros((6,1))
                    = 0.1 # Converge rate
16
       alpha
17
               = 100000
18
19
       # Error thershold:
20
       epsilon = 0.0001
21
22
       while error > epsilon:
23
           # Forward KE for T(q(k))
24
           T_e = self.forward_kine(current_joint, 5)
```

```
25
26
           # Jacobian for q(k)
            J = self.get_jacobian(current_joint)
27
28
           # Pose at step k
29
           p_e = T_e[0:3,3]
30
           R_e = T_e[0:3,0:3]
31
32
            # Convert rotation matrix to rodrigues for x_e:
33
34
            [rex, rey, rez] = self.convert_quat2rodrigues(self.rotmat2q
               (R_e))
35
36
           # Current x_e
37
           x_e[0:3] = p_e.reshape(3,1)
38
            x_e[3]
                     = rex
39
            x_e[4]
                     = rev
40
           x_e[5]
                     = rez
41
            x_e_star = desired_pose
42
43
           # Pose information at q_k+1 (q_kp1)
44
            current_joint = current_joint + ...
                np.squeeze(alpha*np.transpose(J).dot((x_e_star - x_e)
45
                   ))
46
            # Check error
            error = np.linalg.norm(x_e_star - x_e)
47
48
49
           # Debug
            print("Error: {}".format(error))
50
51
            # Next step
52
           k = k + 1
       print("Done in iteration: {}".format(k))
53
54
       return current_joint
```

(d) Singularities occur whenever the determinant of the Jacobian \mathbf{J} , $\mathbf{J} \in \mathbb{R}^{6 \times n}$ is rank deficient, meaning that the determinant of J will be null if the configuration is singular:

$$\begin{cases} det(\mathbf{J}) = 0 & n = 6 \\ det(\mathbf{J}^T \mathbf{J}) = 0 & n \neq 6 \end{cases}$$

So, whenever the determinant of the pose is 0, the pose is singular. The code that compute the above is as follows:

```
def check_singularity(self, current_joint):
1
2
       ##TODO: Fill in this function to complete the question 4d
       J = self.get_jacobian(current_joint)
3
       if J.shape[0] == 6 and J.shape[1] == 6:
4
           det_J = np.linalg.det(J)
5
       elif J.shape[0] == 6 and J.shape[1] != 6:
6
7
           det_J = np.linalg.det(J.T.dot(J))
8
9
       if det_J == 0:
10
           print("Singular!")
```

Question 5

- (a) Differential drive system. It is holonomic since the wheels can be controlled individually so the robot can arrive all positions on the ground. The configuration space is the space without the no-go zone and obstacles including facilities like the elevator in the map.
- (b) Since all checkpoints and obstacles are marked, we can first place repulsive fields at the centre of the obstacles which are effective for their size. Then we can place an attractive field on the first checkpoint. After the first checkpoint is reached, switch that attractive field off and place another attractive field on the second checkpoint. This process repeats until the goal is reached. If the ordering of the checkpoints is not concerned, the attractive field will be placed to the nearest checkpoint relative to the robot.
- (c) Considering initial and final accelerations, to avoid discontinuities between different segments, when constructing a trajectory:

$$p(t) = p_k + (p_{k+1} - p_k)q(\tau)$$

A 5th order polynomial time function $q(\tau)$ is used:

$$q(\tau) = a_0 + a_1\tau + a_2\tau^2 + a_3\tau^3 + a_4\tau^4 + a_5\tau^5$$

with constraints:

- (a) $0 \le q \le 1$
- (b) $0 \le \frac{t t_s}{T} \le 1$

And null boundaries for initial and final velocities and accelerations:

- (a) $q'(t_s) = q'(t_f) = 0$
- (b) $q''(t_s) = q''(t_f) = 0$

where T is the trajectory duration, t_s, t_f is the trajectory starting and finishing time respectively.

- (d) Since the area has perfect odometry, we can plan the path and trajectory such that it is a straight line whenever there is water.
- (e) Spanning Tree (ST) Coverage Algorithm [1], which first impose a grid approximation on the area by placing a node in every 4 cells (Figure 1 (a), (b)). Then start from the initial position, construct an ST by depth first search (Figure 1 (c)). Finally generate a closed path circumnavigating the spanning tree edges which completely covered the area (Figure 1 (d)).

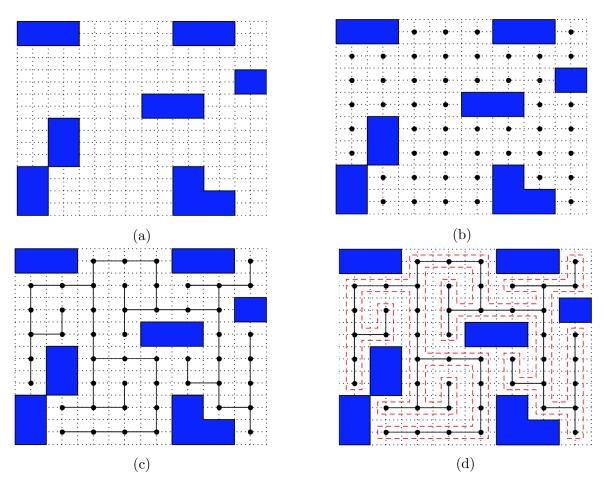


Figure 1: Procedures of Spanning Tree Coverage Algorithm

Question 6

- (a) To find the shortest path, a greedy algorithm is used to find the best order of the checkpoints the end effector should visit:
 - (a) Find the 3D positions of the checkpoints and calculate a cost matrix using the distance between them.
 - (b) Initialize the scheduled checkpoints with the starting point and the total length to be 0.
 - (c) Loop until all the checkpoints are visited:
 - (d) Initialize the minimum distance to the maximum cost (distance) in the cost matrix and the next point = 0.
 - i. Loop for all the the unvisited checkpoints:
 - ii. Compare the cost (distance) from the last scheduled checkpoint to all other unvisited points with the minimum distance, if it is smaller than the minimum distance, just assign the minimum distance to the cost and the next point to the corresponding checkpoint.
 - (e) Add the checkpoint to the scheduled checkpoints
 - (f) Remove the checked points from the unvisited checkpoints.

The code that do the above is as shown, a class is created for the algorithm:

```
class Greedy(object):
1
2
       def __init__(self, cost_matrix, rank):
           self.cost_matrix = cost_matrix
3
4
           self.length
                            = rank
5
6
       def greedy_algorithm(self):
7
           unvisited_checkpoints = list(range(2, self.length + 1))
8
           scheduled_checkpoints = [1]
9
           total_distance
10
           while len(unvisited_checkpoints) > 0:
11
12
               min_distance = self.cost_matrix.max()
13
               min_checkpoint = 0
14
               for checkpoint_idx in range(len(unvisited_checkpoints
15
                  )):
16
                    current_distance = self.cost_matrix[
                       unvisited_checkpoints[checkpoint_idx] - 1,
                       scheduled_checkpoints[-1] - 1]
17
18
                    if current_distance == 0 or current_distance <</pre>
                       min_distance:
19
                        min_distance
                                      = current_distance
20
                        min_checkpoint = checkpoint_idx
21
22
                total_distance += min_distance
                scheduled_checkpoints.append(unvisited_checkpoints[
23
                   min_checkpoint])
24
               unvisited_checkpoints.remove(unvisited_checkpoints[
                  min_checkpoint])
```

```
25 return scheduled_checkpoints
```

After this, a list of ordered indices is returned, and the checkpoints together with the interpolated points are added to the trajectory in that order. Please note that there are checkpoints not turning green even the end effector hit the point. The function used to interpolate between the checkpoints is as shown, KDL is used:

```
def interpolate (KDL, current_position, point_1, point_2, tfs,
      joint_traj):
2
       # 1. Interpolate intermediate points:
3
4
       x = point_1[0]
5
       y = point_1[1]
6
       z = point_1[2]
7
8
       for i in range(0, n):
9
           my_pt = JointTrajectoryPoint()
10
           # 1.1 Interpolate:
            delta_x = (point_2[0] - point_1[0])/n
11
12
           delta_y = (point_2[1] - point_1[1])/n
           delta_z = (point_2[2] - point_1[2])/n
13
           x = x + delta_x
14
15
           y = y + delta_y
16
           z = z + delta_z
17
           position = [x,y,z]
18
           # 2. Inverse KE by KDL for each points to get pose:
19
20
           # Desired pose:
21
           pos = PyKDL. Vector (position [0], position [1], position [2])
           desired_pose = PyKDL.Frame(pos)
22
23
24
           # Save a list of possible pose solutions:
25
            selected_pose = []
26
27
           for i in range (1000):
28
                pose = KDL.inverse_kinematics_closed(desired_pose)
29
                selected_pose.append(pose)
30
31
           # Compare poses in selected_pose with the
               current_position using Mean squared error:
32
           mse_all = []
33
           for pose in selected_pose:
34
                for i in range (5):
                    mse = (pose[i] - current_position[i])**2
35
36
                mse /= 5
37
                mse_all.append(mse)
38
            current_position = selected_pose[np.argmin(mse_all)]
39
40
           # 3. Append to joint_traj
41
42
            for j in range(0, 5):
43
                my_pt.positions.append(selected_pose[np.argmin(
                   mse_all)][j])
```

and the interpolated points are as shown (Figure 2):

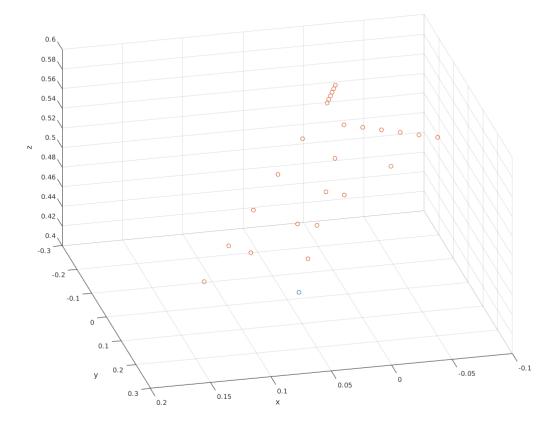


Figure 2

Since the inverse kinematics of KDL do not always return a valid solution, checking is added to the solutions given by the KDL inverse kinematics and those closest to the previous poses are added to the trajectories. This is done using mean square error. With this, the robot arm can move more smoothly between the checkpoints. So please use my uploaded version of KDL (kdl_kine_solver_cw2q6.py).

- (b) This task has 5 checkpoints that the end effector has to reach without hitting any obstacles. My idea was to use potential field whenever the end effector travel between two checkpoints, by using the potential field (a class is defined in potential field.py), the algorithm will return a path that should avoid the obstacles. Efforts have been put in writing the potential field class and the algorithm is as shown:
 - (a) Calculate the potential $U = U_a + U_r$ for every point in the region of interest.
 - (b) From the starting position, explore the the nearest move around the point by comparing the potentials at these points, and go to the one with the lowest potentials, until it reach the goal position.
 - (c) Store the points for the path.

Then the points in the path are used to get the pose of the robot arm by inverse kinematics and then publish the poses to the trajectory. However, when I was testing with the potential field, it stuck at some point when gazebo / Rviz were initializing (Figure 3):

Figure 3

In the screenshot, (17, 12, 5) is the size of the potential map, and (16, 11, 4) is the current loop calculating the potentials, 0.569866983326 is the attractive potential and 32.4775387801 is the repulsive potential. And then the info. from gazebo and Rviz pops up and the terminal did not give any error related to the program.

So I have devised a strategy as follows:

- (a) Face the robot arm to the checkpoint by just turning the first joint.
- (b) Extend the arm to the checkpoint.
- (c) Retract the arm and then turn to the other checkpoint.
- (d) Repeat until all checkpoints are reached.

The code that do the above is as shown:

```
1
   def obstable_traj(my_youbot, bag, joint_traj):
2
       tfs
3
       num_msg = 0
              = robot_kinematic_mine('base_link', 'arm_link_ee')
4
       KDL
5
6
       joint_traj.header.stamp = rospy.Time.now()
7
       for i in range(1,6):
8
           joint_traj.joint_names.append('arm_joint_{}'.format(i))
9
10
       checkpoint_frames = []
       initial_position = my_youbot.current_joint_position
11
12
       current_position = my_youbot.current_joint_position
       # initial_joint_pos = PyKDL.JntArray(5)
13
14
       # for i in range(5):
             initial_joint_pos[i] = initial_position[i]
15
16
       # initial_pose = KDL.forward_kinematics(initial_joint_pos)
       # checkpoint_frames.append(initial_pose)
17
18
19
       # Extract all the msg to checkpoint_frames:
20
       for topic, msg, t in bag.read_messages(topics=['
          target_position']):
21
           x = msg.translation.x
22
           y = msg.translation.y
23
           z = msg.translation.z
24
           rot = q2rot(msg.rotation)
25
           #print([x,y,z])
           pos_kdl = PyKDL.Vector(x, y, z)
26
           rot_kdl = PyKDL.Rotation(rot[0, 0], rot[0, 1], rot[0, 2],
27
               rot[1, 0], rot[1, 1], rot[1, 2], rot[2, 0], rot[2,
              1], rot[2, 2])
28
           checkpoint_frame = PyKDL.Frame(rot_kdl, pos_kdl)
29
           checkpoint_frames.append(checkpoint_frame)
30
       bag.close()
31
32
       for i in range(len(checkpoint_frames)):
           selected_pose = []
33
34
35
           for k in range (1000):
36
                pose = KDL.inverse_kinematics_closed(
                   checkpoint_frames[i])
37
                selected_pose.append(pose)
38
           # Compare poses in selected_pose with the
39
              current_position using Mean squared error:
40
           mse_all = []
           for pose in selected_pose:
41
42
               for j in range(5):
                    mse = (pose[j] - current_position[j])**2
43
               mse /= 5
44
45
               mse_all.append(mse)
46
           current_position = selected_pose[np.argmin(mse_all)]
47
```

```
48
49
           my_pt = JointTrajectoryPoint()
50
           my_pt.positions.append(selected_pose[np.argmin(mse_all)
              [0]
           for j in range(1, 5):
51
52
                my_pt.positions.append(initial_position[j])
53
54
           my_pt.time_from_start.secs = tfs
           tfs += 30
55
56
           joint_traj.points.append(my_pt)
57
           num_msg += 1
58
59
           my_pt = JointTrajectoryPoint()
           for j in range(0, 5):
60
61
                my_pt.positions.append(selected_pose[np.argmin(
                   mse_all)][j])
62
63
           my_pt.time_from_start.secs = tfs
64
           tfs += 30
65
           joint_traj.points.append(my_pt)
66
           num_msg += 1
67
68
           my_pt = JointTrajectoryPoint()
69
           my_pt.positions.append(selected_pose[np.argmin(mse_all)
              ][0])
70
           for j in range(1, 5):
71
               my_pt.positions.append(initial_position[j])
72
73
           my_pt.time_from_start.secs = tfs
74
           tfs += 30
75
           joint_traj.points.append(my_pt)
76
           num_msg += 1
```

Although the checkpoint can be reached, the robot do hit the obstacles.

References

[1] Chunqing Gao, Yingxin Kou, Zhanwu Li, An Xu, You Li and Yizhe Chang. *Optimal Multirobot Coverage Path Planning: Ideal-Shaped Spanning Tree.* Mathematical Problems in Engineering, vol. 2018, Article ID 3436429, 10 pages, 2018. https://doi.org/10.1155/2018/3436429