



Usability Tests

STEVE for sensory Effects



image1



video



applause



image2



image3

PROPERTIES

INFO

Position

Left 0 %

Right 0 %

Top 0 %

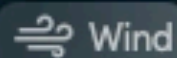
Bottom 0 %

Z-Order 0

Size



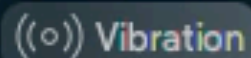
Sensory Effects



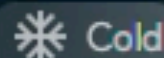
Wind



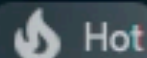
Water Sprayer



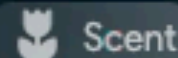
Vibration



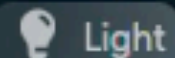
Cold



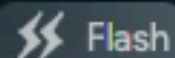
Hot



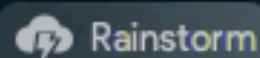
Scent



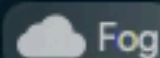
Light



Flash



Rainstorm



Fog

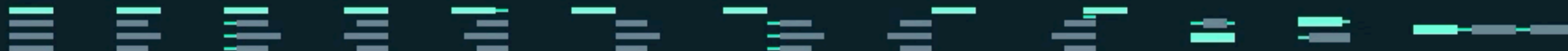
TIMELINE 1



0 5 10 15 20 25 30 35 40 45 50 55 60 65 70 75 80 85 90 95 100



video



☐ Show Items Linked by Alignments

**Extract sensory effects automatically.**





image1



video



applause



image2



image3

PROPERTIES

INFO

Position

Left

0 %

Right

0 %

Top

0 %

Bottom

0 %

Z-Order

0

Size



Sensory Effects

Wind

Water Sprayer

Vibration

Cold

Hot

Scent

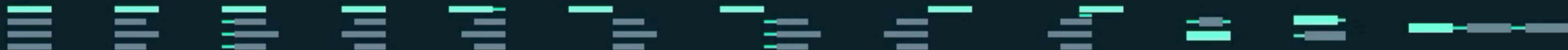
Light

Flash

Rainstorm

Fog

TIMELINE 1



Show Items Linked by Alignments





image1



video



applause



image2



image3

PROPERTIES

INFO

Position

Left 0 %

Right 0 %

Top 0 %

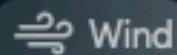
Bottom 0 %

Z-Order 0

Size



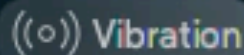
Sensory Effects



Wind



Water Sprayer



Vibration



Cold



Hot



Scent



Light



Flash

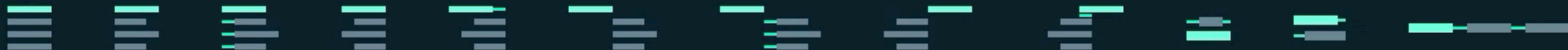


Rainstorm



Fog

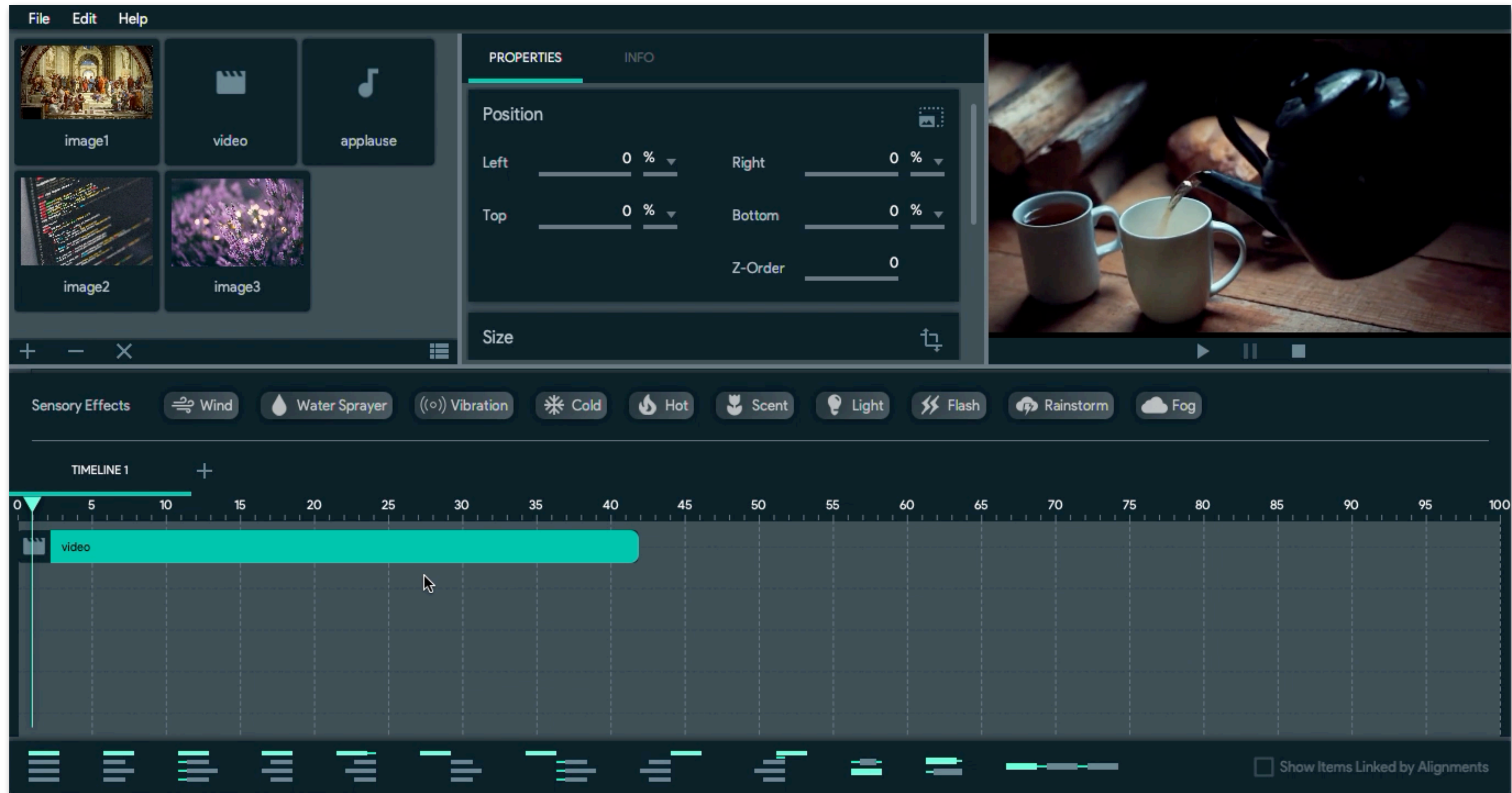
TIMELINE 1



☐ Show Items Linked by Alignments



# Extract sensory effects automatically.





# Create interactivity events.

