Create interactivity events.
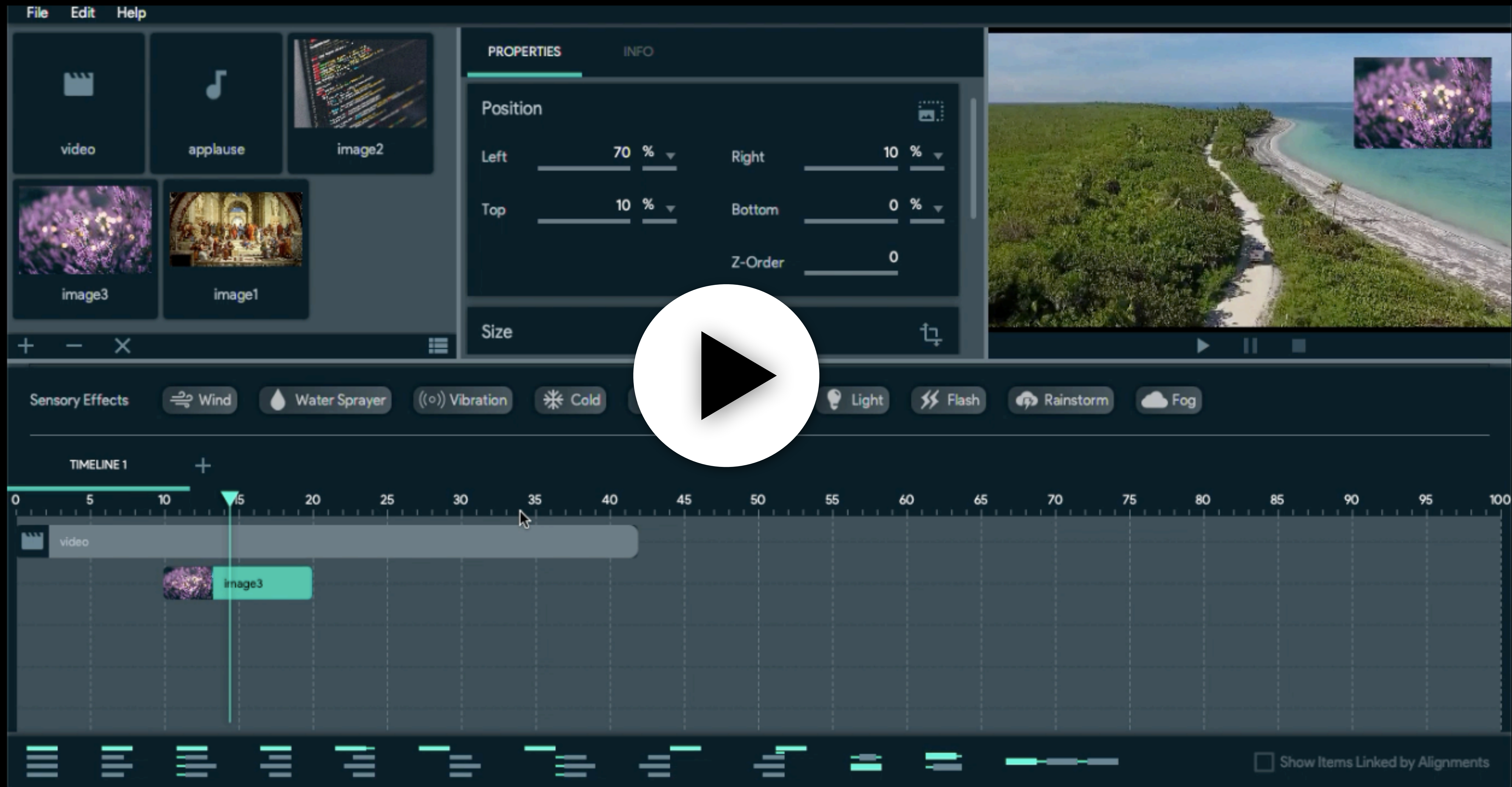
Create interactivity events.