



image1



video



applause



image2



image3

PROPERTIES

INFO

Position

Left

0

%

Right

0

%

Top

0

%

Bottom

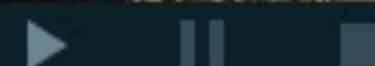
0

%

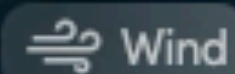
Z-Order

0

Size



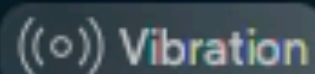
Sensory Effects



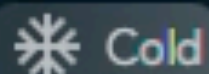
Wind



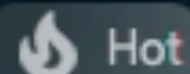
Water Sprayer



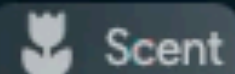
Vibration



Cold



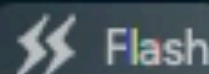
Hot



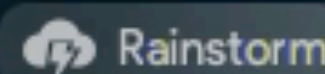
Scent



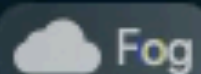
Light



Flash

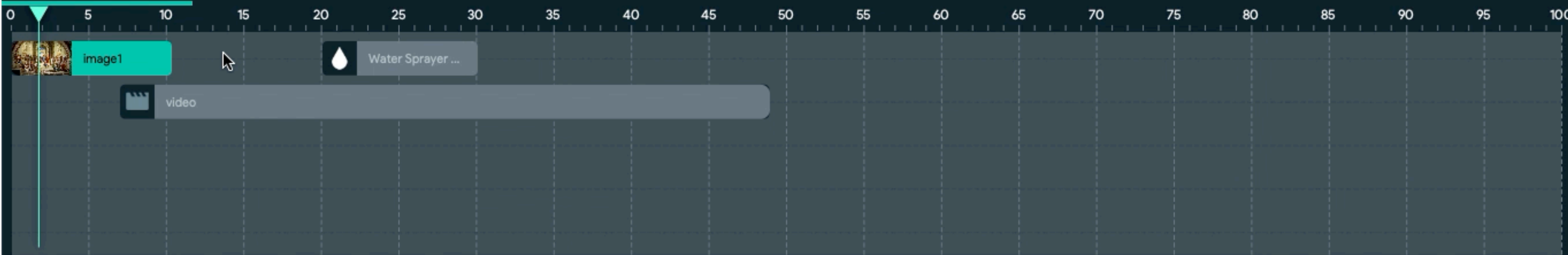


Rainstorm



Fog

TIMELINE 1



☐ Show Items Linked by Alignments

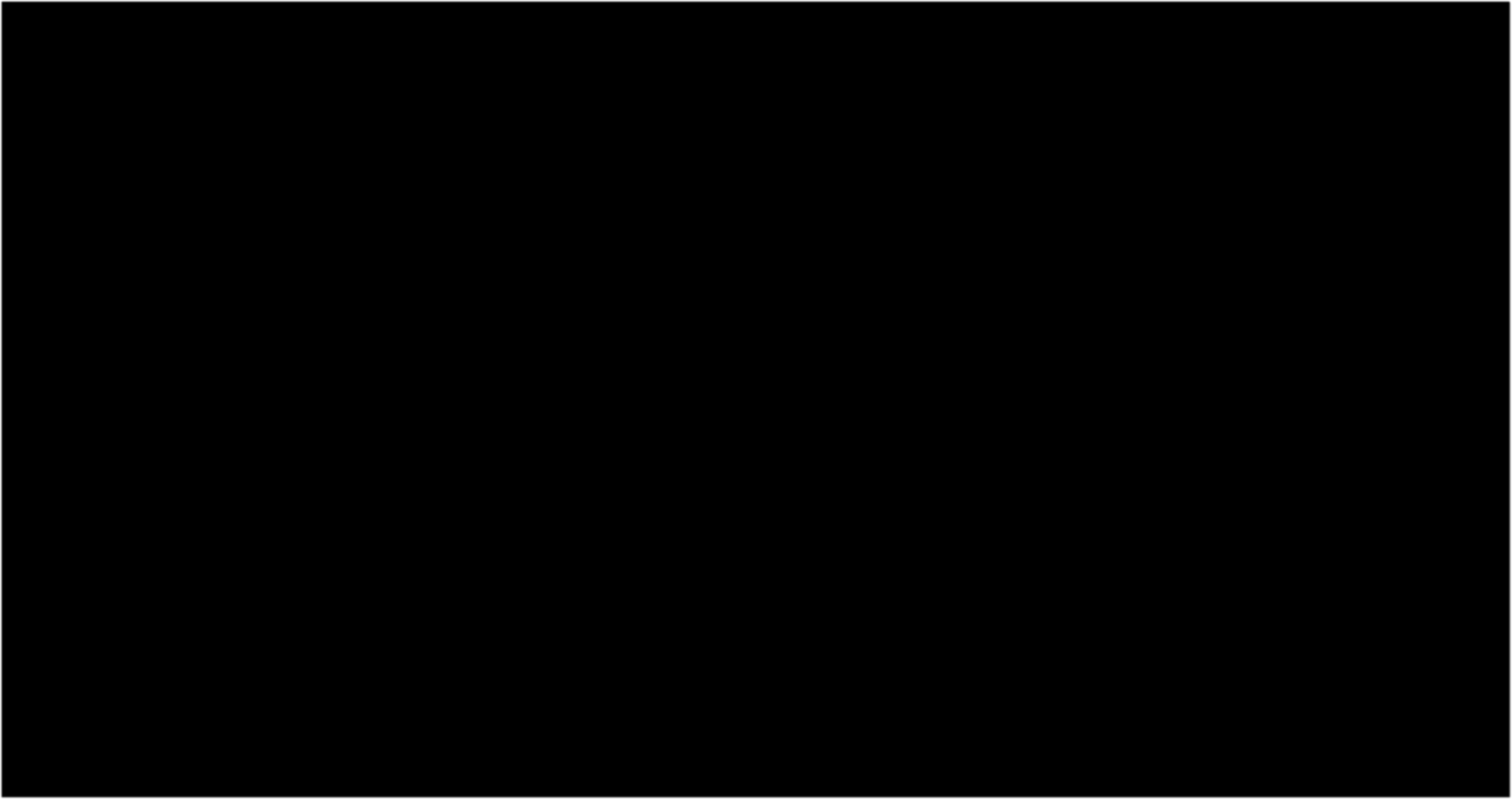
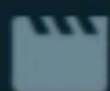




image1



video



applause



image2



image3

PROPERTIES

INFO

Position

Left

0 %

Right

0 %

Top

0 %

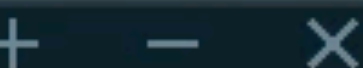
Bottom

0 %

Z-Order

0

Size



Sensory Effects

Wind

Water Sprayer

Vibration

Cold

Hot

Scent

Light

Flash

Rainstorm

Fog

TIMELINE 1



0 5 10 15 20 25 30 35 40 45 50 55 60 65 70 75 80 85 90 95 100



image1



Water Sprayer ...



video



☐ Show Items Linked by Alignments



image1



video



applause



image2



image3

PROPERTIES

INFO

Position

Left

0 %

Right

0 %

Top

0 %

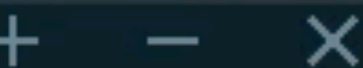
Bottom

0 %

Z-Order

0

Size



Sensory Effects

Wind

Water Sprayer

Vibration

Cold

Hot

Scent

Light

Flash

Rainstorm

Fog

TIMELINE 1



0 5 10 15 20 25 30 35 40 45 50 55 60 65 70 75 80 85 90 95 100



image1



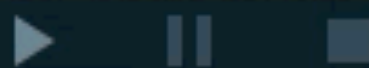
Water Sprayer ...



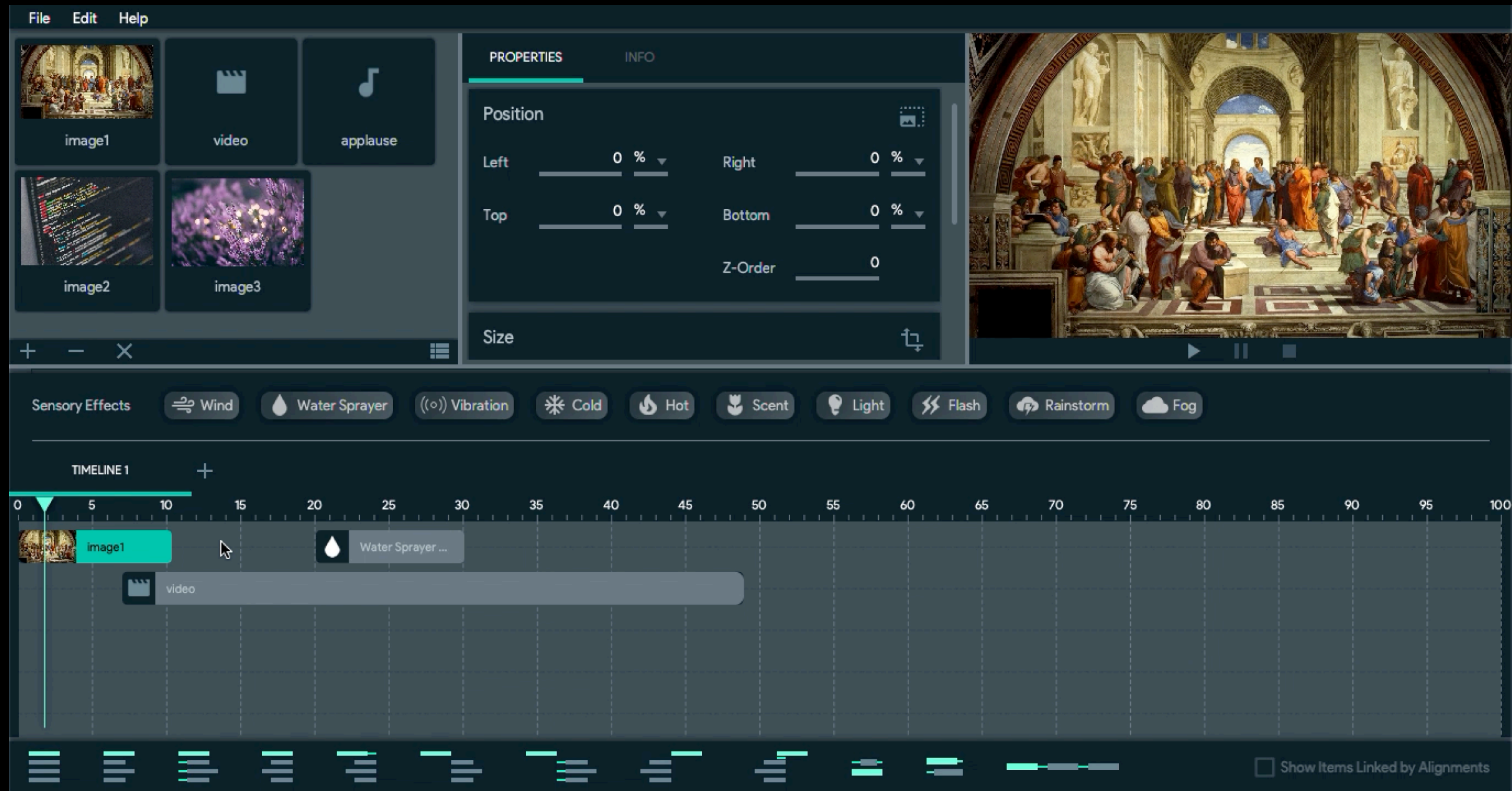
video



Show Items Linked by Alignments



Define the duration of sensory effects and media items.



Preview STEVE's mulsemmedia applications.

