



image1



video



applause



image2



image3

PROPERTIES

INFO

Position

Left

0 %

Right

0 %

Top

0 %

Bottom

0 %

Z-Order

0

Size



Sensory Effects

Wind

Water Sprayer

Vibration

Cold

Hot

Scent

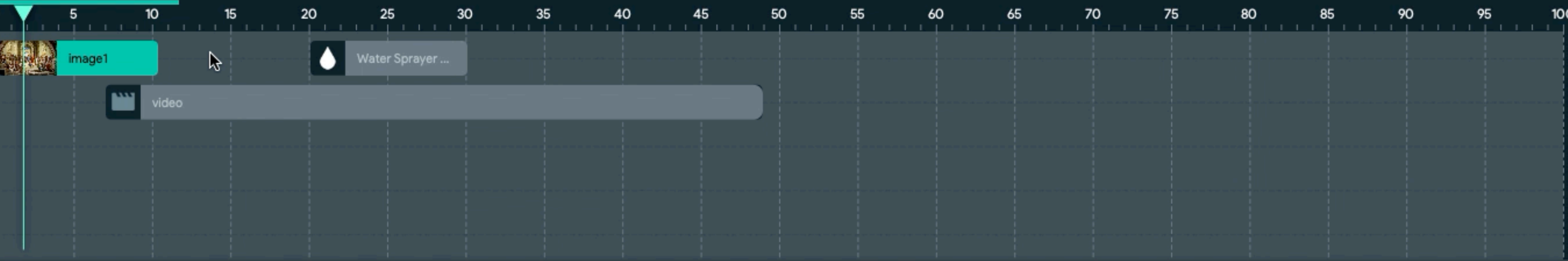
Light

Flash

Rainstorm

Fog

TIMELINE 1



Show Items Linked by Alignments

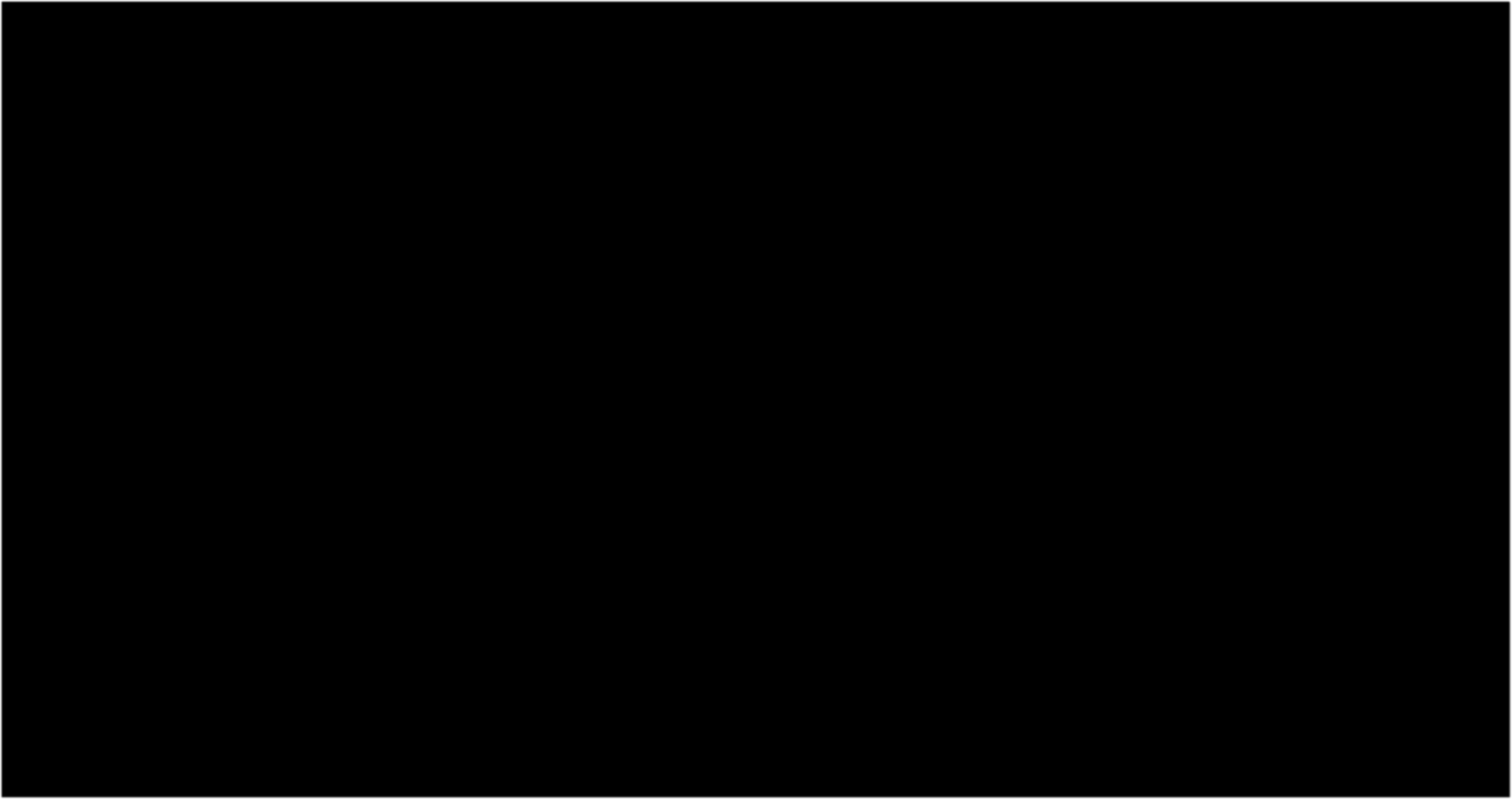




image1



video



applause



image2



image3

PROPERTIES

INFO

Position

Left 0 %

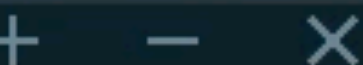
Right 0 %

Top 0 %

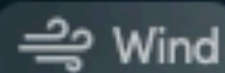
Bottom 0 %

Z-Order 0

Size



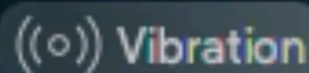
Sensory Effects



Wind



Water Sprayer ...



Vibration



Cold



Hot



Scent



Light



Flash



Rainstorm



Fog

TIMELINE 1



0 5 10 15 20 25 30 35 40 45 50 55 60 65 70 75 80 85 90 95 100



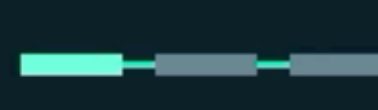
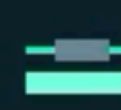
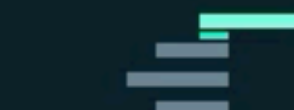
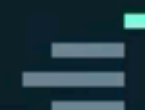
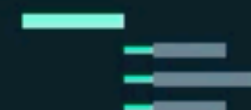
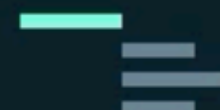
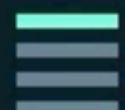
image1



Water Sprayer ...



video



Show Items Linked by Alignments



image1



video



applause



image2



image3

PROPERTIES

INFO

Position

Left 0 %

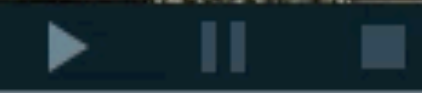
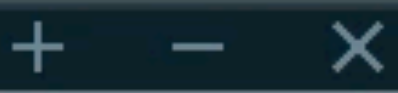
Right 0 %

Top 0 %

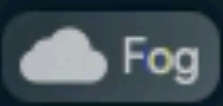
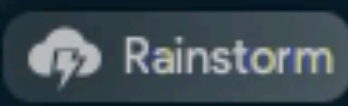
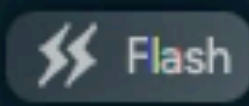
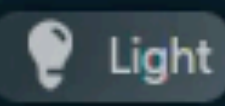
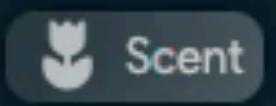
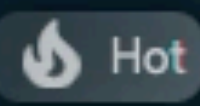
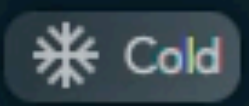
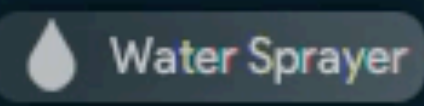
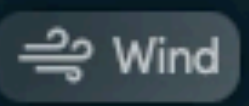
Bottom 0 %

Z-Order 0

Size



Sensory Effects



TIMELINE 1



0 5 10 15 20 25 30 35 40 45 50 55 60 65 70 75 80 85 90 95 100



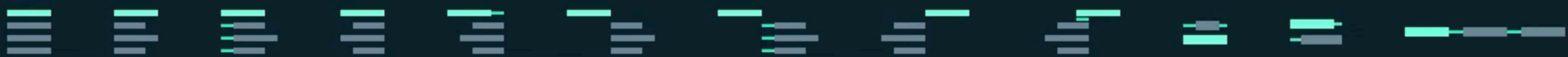
image1



Water Sprayer ...

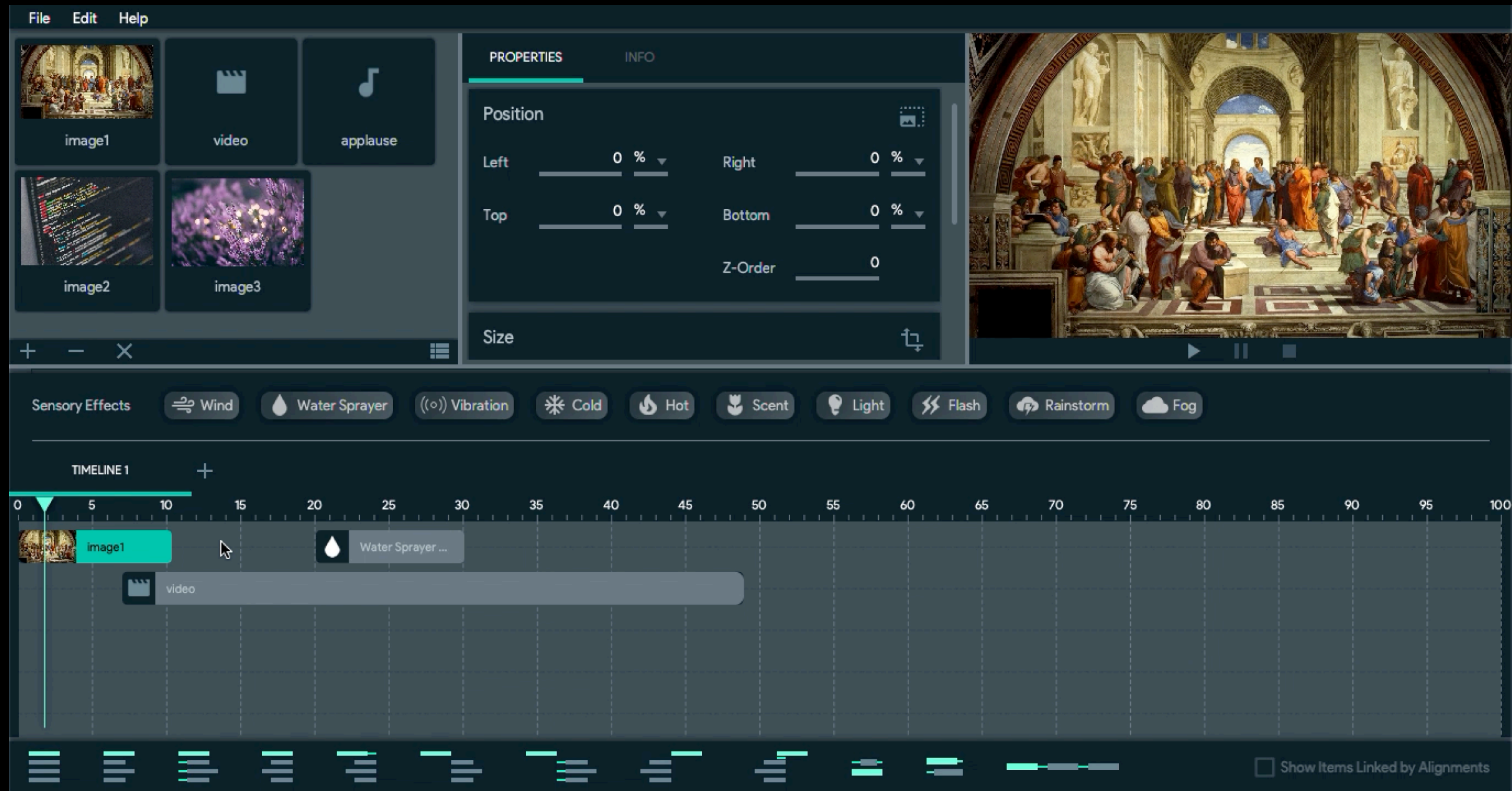


video



☐ Show Items Linked by Alignments

Define the duration of sensory effects and media items.



Preview STEVE's mulsemedia applications.

