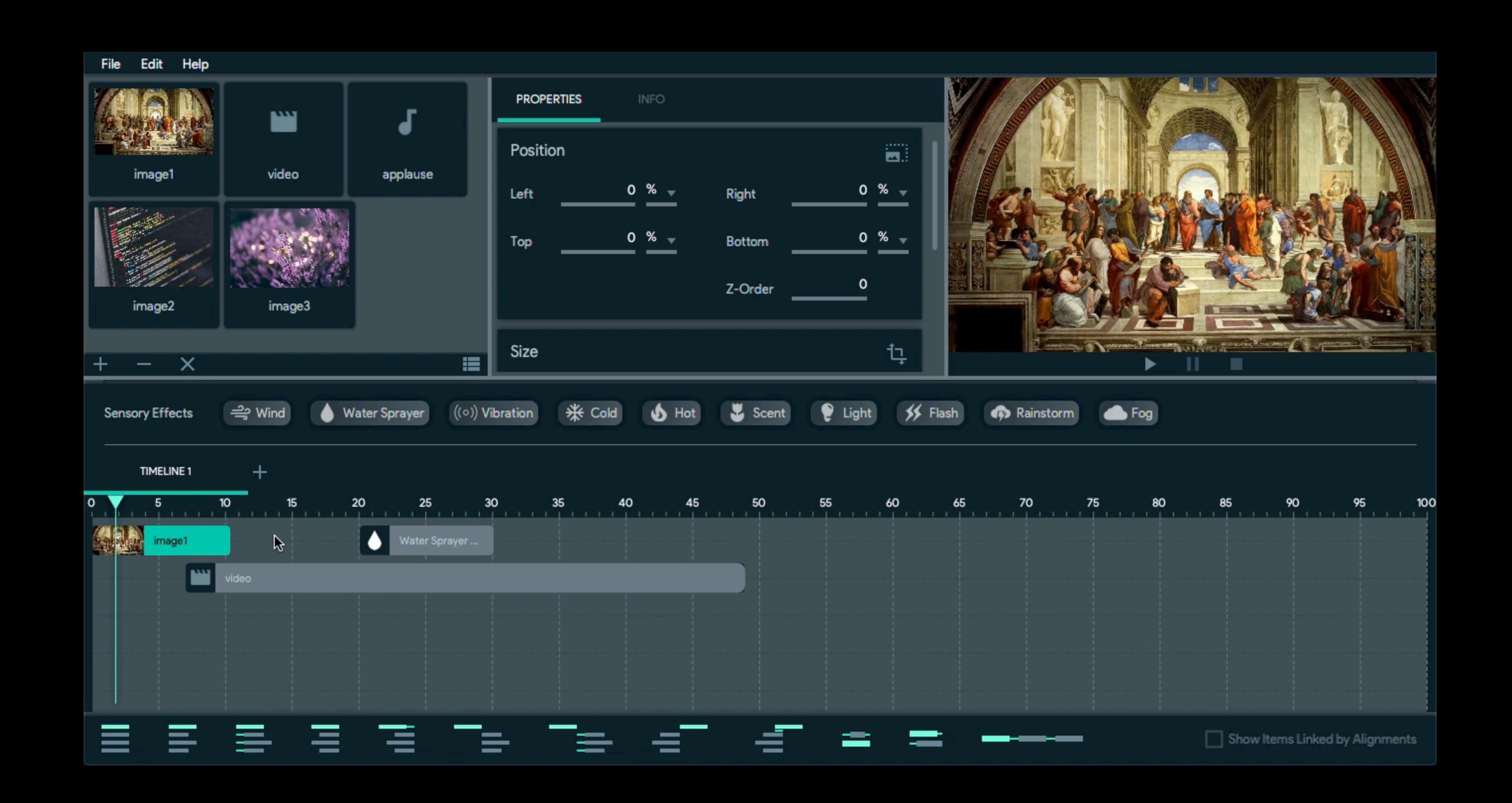


Define the duration of sensory effects and media items.



Preview STEVE's mulsemedia applications.

