



image1



video



applause



image2



image3

PROPERTIES

INFO

Position

Left

0

%

Right

0

%

Top

0

%

Bottom

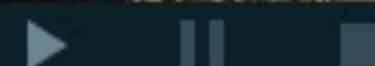
0

%

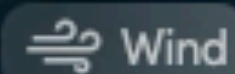
Z-Order

0

Size



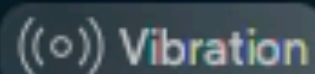
Sensory Effects



Wind



Water Sprayer



Vibration



Cold



Hot



Scent



Light



Flash

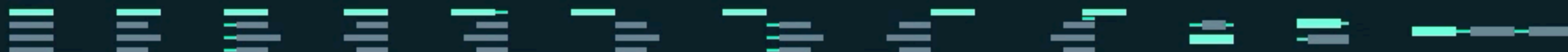
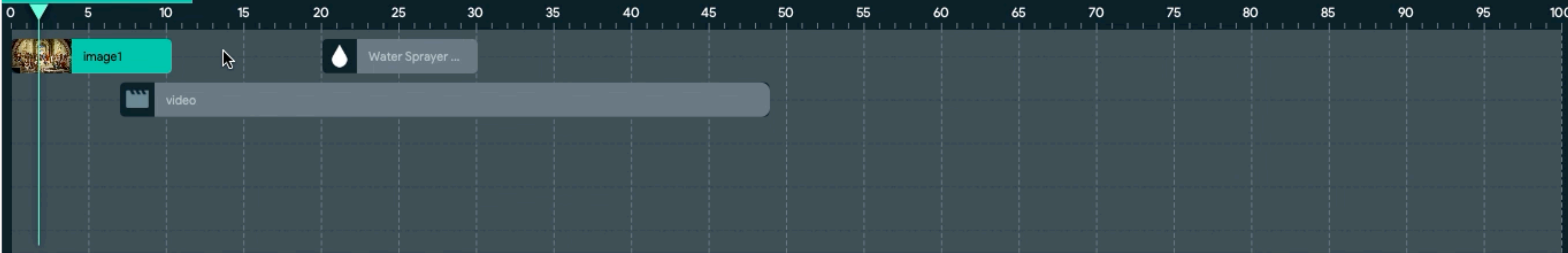


Rainstorm



Fog

TIMELINE 1



☐ Show Items Linked by Alignments

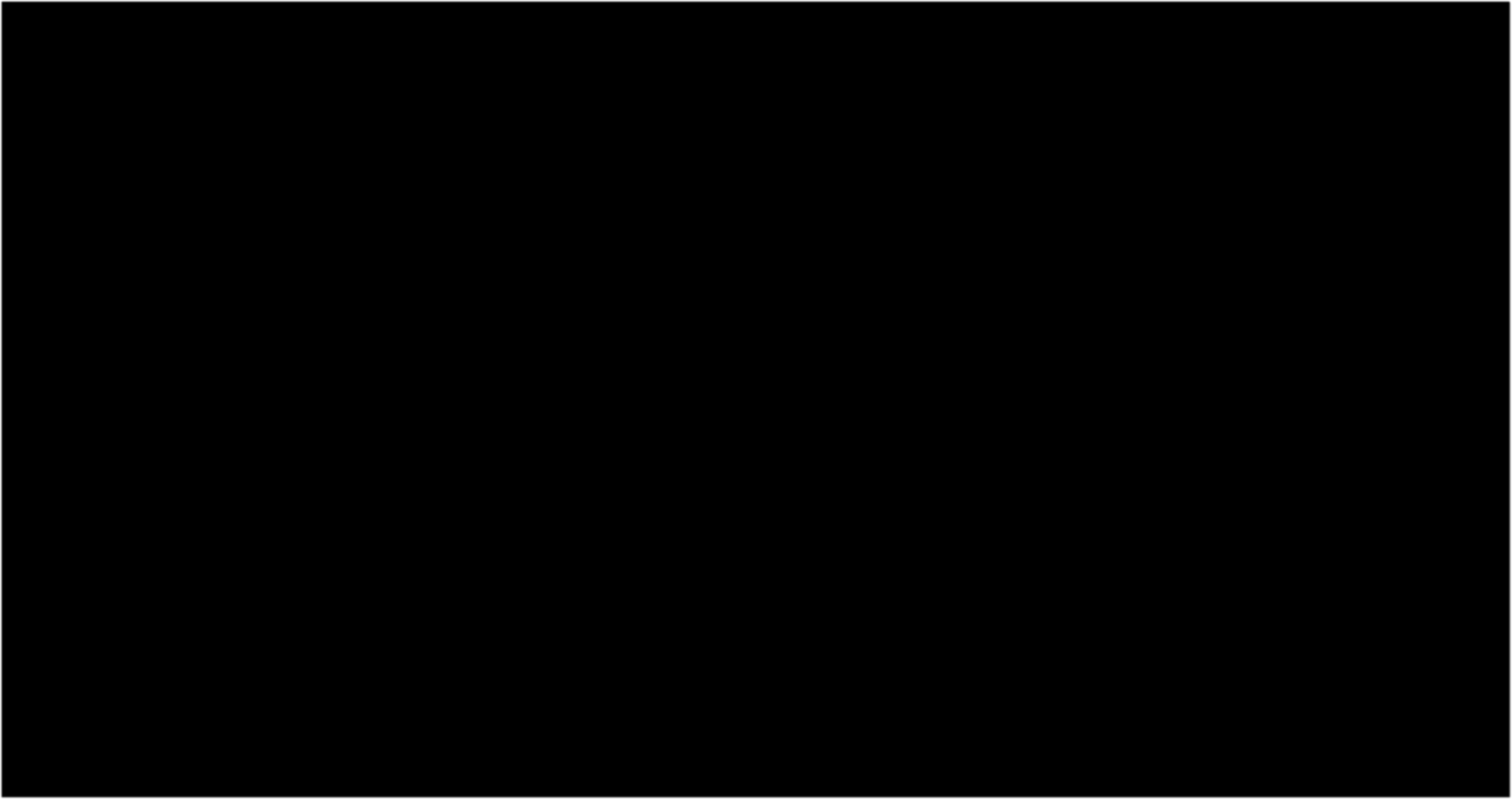




image1



video



applause



image2



image3

PROPERTIES

INFO

Position

Left

0 %

Right

0 %

Top

0 %

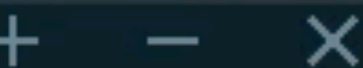
Bottom

0 %

Z-Order

0

Size



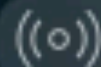
Sensory Effects



Wind



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Cold



Hot



Scent



Light



Flash



Rainstorm



Fog

TIMELINE 1



0 5 10 15 20 25 30 35 40 45 50 55 60 65 70 75 80 85 90 95 100



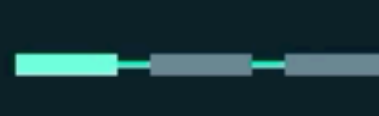
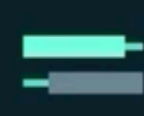
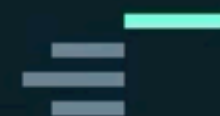
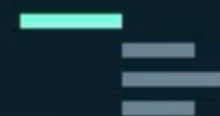
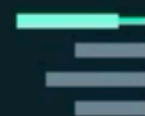
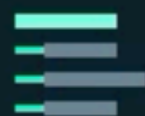
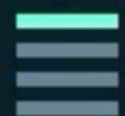
image1



Water Sprayer ...



video



Show Items Linked by Alignments

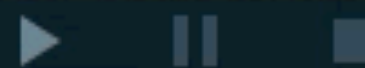




image1



video



applause



image2



image3

PROPERTIES

INFO

Position

Left

0 %

Right

0 %

Top

0 %

Bottom

0 %

Z-Order

0

Size



Sensory Effects



Wind



Water Sprayer



Vibration



Cold



Hot



Scent



Light



Flash



Rainstorm



Fog

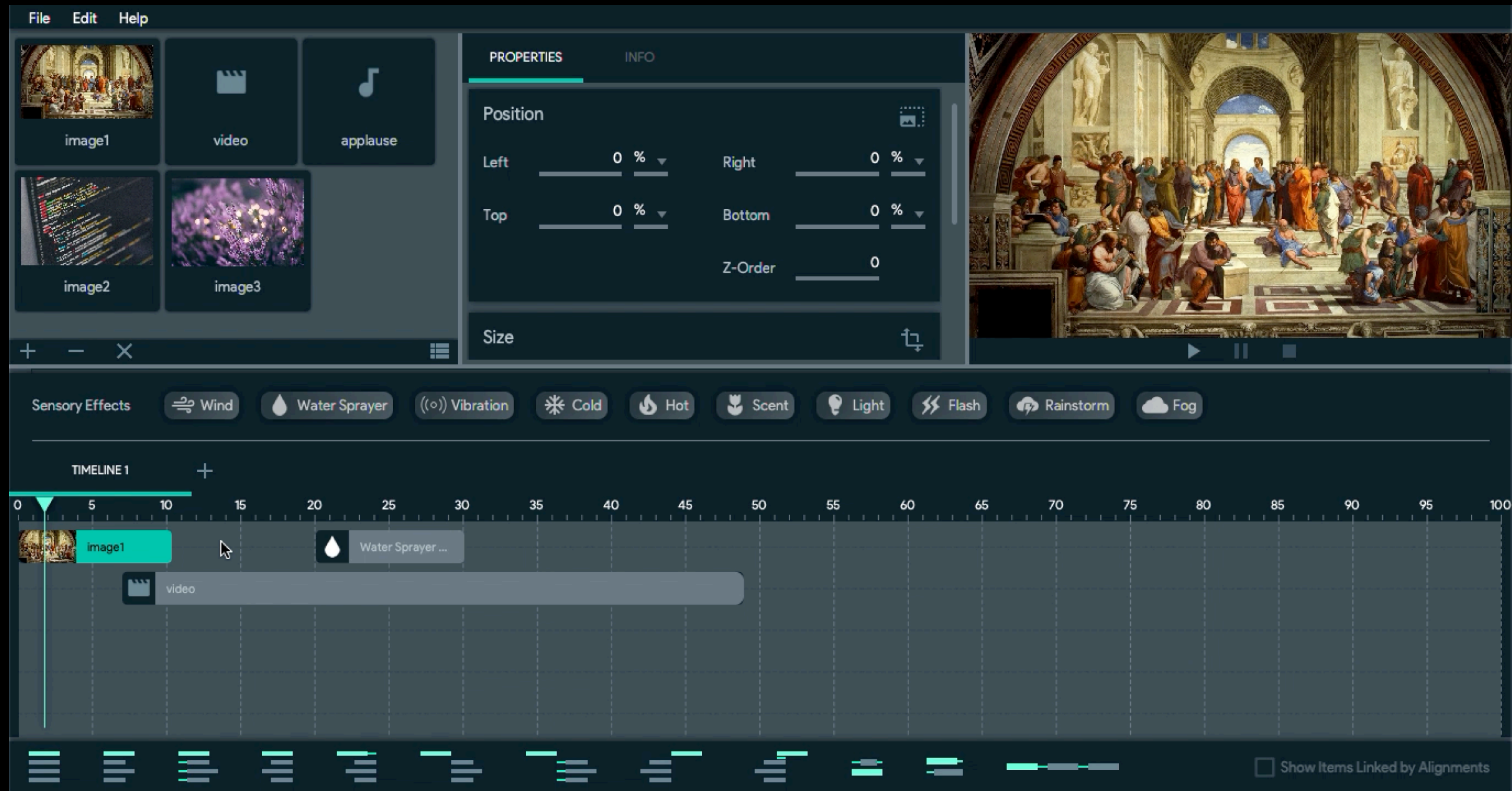
TIMELINE 1



☐ Show Items Linked by Alignments



Define the duration of sensory effects and media items.



Preview STEVE's mulsemedia applications.

