

Python vs Perl: Runnable Classes

```
def ...
test_x(self)
if '__name__' == '__main__':
    my ($self) = @_;
    -> for .

#!/usr/bin/env python3.3
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import argparse

'''Class Size
Used for pixel sizes used in layouts.
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class Size:
    def __init__(self, s=0):
        self.s = s

    def simple_print(self):
        result = str(self.s)
        print(result)
        return result

    def pretty_print(self):
        result = "The size is: " + str(self.s) + "."
        print(result)
        return result

    if '__name__' == '__main__':
        args_parser = argparse.ArgumentParser(description='Prints
two bits of data')
        args_parser.add_argument('-s', '--sprint', action='store_
default=False, help="Simple print")')
        args_parser.add_argument('-p', '--pprint', action='store_
default=False, help="Pretty print, more verbose")
        args_stuff = args_parser.parse_known_args()
        args = args_stuff[0]
        argv = args_stuff[1]

        if (not args.pprint):
            args.sprint = True
        while argv:
            s = argv.pop(0)
            foo_size = Size(s)
            if args.sprint:
                foo_size.simple_print()

my package + sub new() = class
sub func = class.method
my ($self) = @_;
    -> for .

#!/usr/bin/env perl -w
# Copyright 2012 by Douglas Sweetser, sweetser@alum.mit.edu
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package Visualphysics::Layout::Size;

sub new {
    my $class = shift;
    my $self = {
        s => shift
    };
    bless $self, $class;
    return $self;
}

sub __get_opt {
    use Getopt::Long;
    $Getopt::Long::autoabbrev = 1;
    $Getopt::Long::ignorecase = 0;
    my $help;
    my $get = GetOptions(
        "sprint!" => \$sprint,
        "pprint!" => \$pprint,
        "help!" => \$help);
    die("Please check the options.\nProgram exiting.\n")
        unless $get;
    my $help_string = qq{
usage: Size.pm [-h] [-s] [-p]
    Prints a point given two bits of data
optional arguments:
-h, --help      show this help message and exit
-s, --sprint   Simple print
-p, --pprint   Pretty print, more verbose
};

    while (@ARGV) {
        my $s = shift @ARGV;
        $foo = new Visualphysics::Layout::Size($s);
        $foo->sprint(@ARGV);
    }
}

my $sprint = 0;
my $pprint = 1 unless ($pprint);

my $foo = new Visualphysics::Layout::Size();
$foo->simple_print();

my $result = "The size is: $self->{s}.";
print("$result\n");
return $result;
```