

# Dmitrieva Mariia

## 2D-artist, concept-artist



### WORK ACTIVITY

#### Illustrator

Dom Aktyora

September 2023 - now

Created visual solutions for the characters, costumes and decorations, which enhanced the expressiveness of the performances.

Had developed more than 70 unique art objects (characters, backgrounds, posters) that have become signature elements of productions.

Designed posters and promotional materials with vivid stylization and storytelling, increasing the recognition of performances.

Adapted 2D graphics to different formats (web, print, social media), providing a single style.

Worked closely with directors and designers, participated in the creation of the artistic concept of productions

#### 2D-artist

Freelance

September 2022 - September 2023

Developed concepts for characters, environments, and key scenes for a fantasy game with a mythological setting.

Created visual guidelines and a moodboard for the team, collaborated with game designers and screenwriters to work out the plot.

Had implemented 50+ game concepts and made a significant contribution to the formation of the artistic style of the project

#### Concept-artist, screenwriter

Lukomorie

July 2022 - August 2023

Created anime, midcore, and realistic style illustrations for visual stories, covers, and commercial projects.

Developed characters, portraits, backgrounds, and concepts for various customer tasks. From game projects to individual illustrations.

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#### Skills

Digital illustration

Academic drawing

Academic painting

Composition

Character design

Concept development

Image stylization

Graphic design

#### Programs

Adobe Photoshop

Figma

Procreate

Midjourney

Basic knowledge of Blender

#### Languages

English - B2

#### Links

[Artstation with an up-to-date portfolio](#)

[Portfolio archive of works](#)

Developed original images based on customer requests. Working through poses, facial expressions, and mood.

Had successfully completed 50+ projects, including English-speaking clients, consistently receiving high marks.

Experience working in different genres and styles, from light stylization to adult content, while maintaining quality and compliance with the customer's request.

#### EDUCATION

##### **Designer in culture and art, teacher**

Governor's College of Folk Crafts

2018 - 2021

#### COURSES

##### **XYZ school**

Concept-art

2022 - 2023

##### **Playrix**

Academic drawing and painting

2021 - 2022

##### **Krasny ugol**

Academic drawing and painting

2017 - 2020