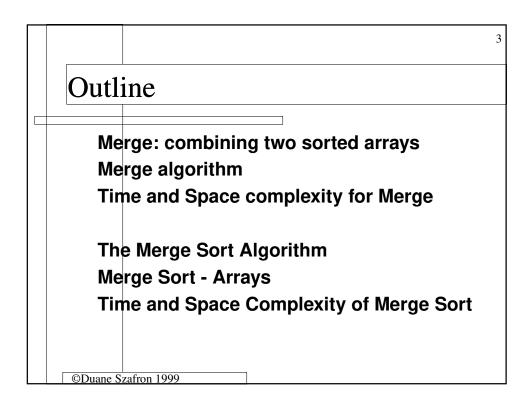
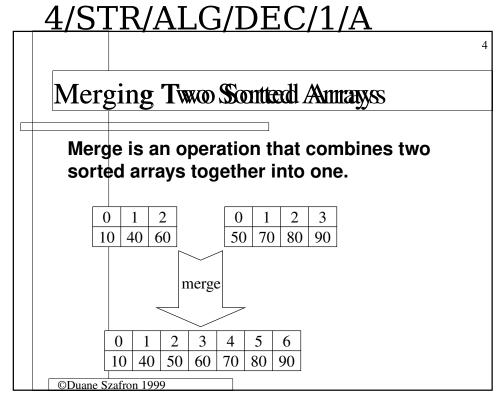


# About This Lecture In this lecture we will learn about a sorting algorithm called the Merge Sort. We will study its implementation and its time and space complexity.





#### 5/STR/ALG/Def/2/A

Merge Algorithm — initial version

For now, assume the result is to be placed in a separate array called result, which has already been allocated.

The two given arrays are called front and back (the reason for these names will be clear later).

front and back are in increasing order.

For the complexity analysis, the size of the input, n, is the sum  $\, n_{\text{front}} + n_{\text{back}} \,$ 

©Duane Szafron 1999

6

#### Merge Algorithm

For each array keep track of the current position (initially 0).

REPEAT until all the elements of <u>one</u> of the given arrays have been copied into result:

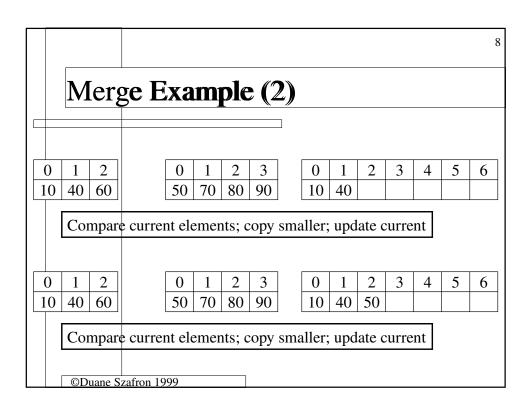
- Compare the current elements of front and back
- Copy the smaller into the current position of result (break ties however you like)
- Increment the current position of result and the array that was copied from

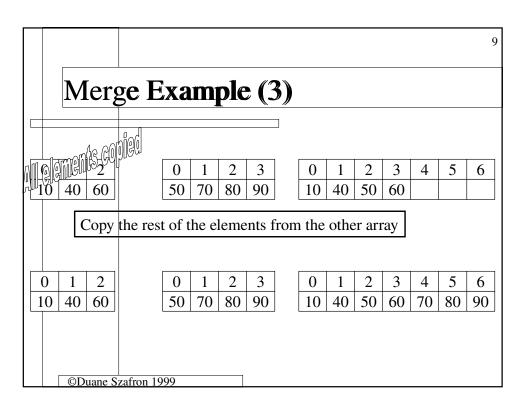
Copy all the remaining elements of the other given array into result.

©Duane Szafron 1999

# 7/EXP/ALG/VIS/3/A

		7
Merge Example (1)		
Curren	t positions indicated in red	
0 1 2 10 40 60	0     1     2     3       50     70     80     90	5 6
Compare current elements; copy smaller; update current		
0 1 2 10 40 60	0         1         2         3           50         70         80         90             0         1         2         3         4           10         10         10         10         10	5 6
	e current elements; copy smaller; update current	
©Duane S	zafron 1999	





# 10/STR/ALG/DEO/2/A

```
10
  Merge Code – version 1 (1)
private static void merge(int[] front, int[] back,
                    int[] result, int first, int last) {
// pre: all positions in front and back are sorted,
          result is allocated,
          (last-first+1) == (front.length + back.length)
// post: positions first to last in result contain one copy
// of each element in front and back in sorted order.
 int f=0 ; // front index
int b=0 ; // back index
 int i=first ; // index in result
while ( (f < front.length) && (b < back.length)) {</pre>
   if (front[f] < back[b]) {
  result[i] = front[f] ;</pre>
       i++ |; f++ ;
    } else {
       result[i] = back[b];
       i++ |; b++ ;
   ©Duane Szafron 1999
```

```
Merge Code — version 1 (2)

// copy remaining elements into result

while ( f < front.length) {
    result[i] = front[f]
    i++;
    f++;
}

while ( b < back.length) {
    result[i] = back[b] ;
    i++;
    b++;
}

©Duane Szafron 1999</pre>
```

#### 12/STR/COM/XPL/1/A

Merge – complexity

Every element in front and back is copied exactly once. Each copy is two accesses, so the total number of accesses due to copying is 2n.

The number of comparisons could be as small as min(n<sub>front</sub>,n<sub>back</sub>) or as large as (n-1). Each comparison is two accesses.

In the worst case the total number of accesses is 2n+2(n-1) = O(n).

In the best case the total number of accesses is  $2n+2*min(n_{front},n_{back}) = O(n)$ 

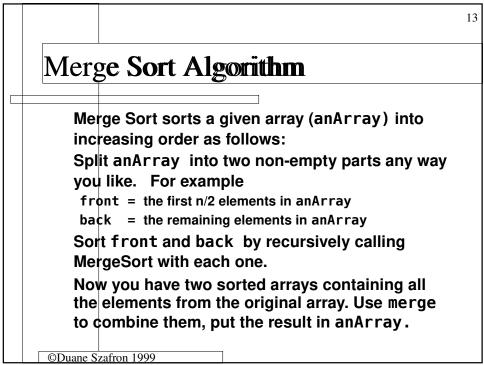
The average case is between the worst and best case and is therefore also O(n).

Memory required: 2n = O(n)

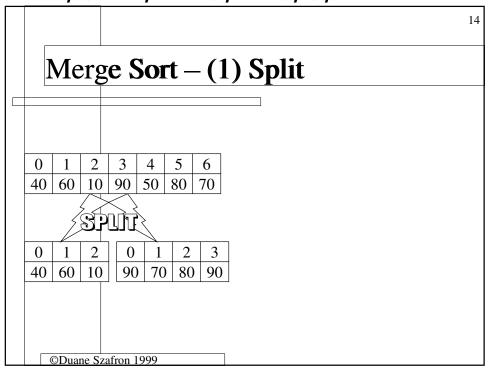
©Duane Szafron 1999

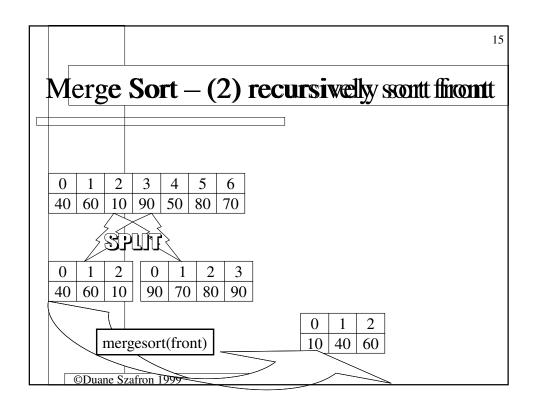
12

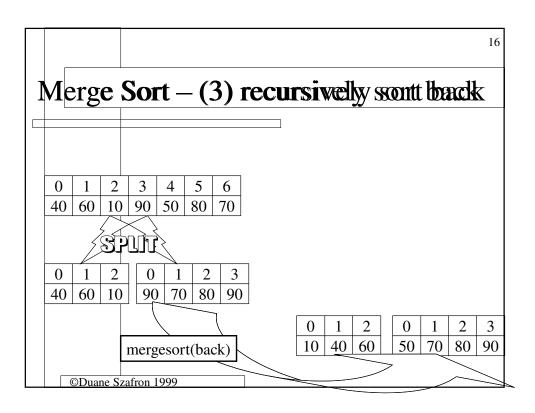
#### 13/STR/ALG/DEF/1/A

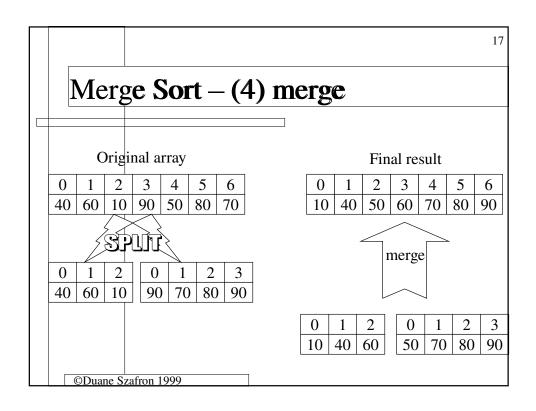


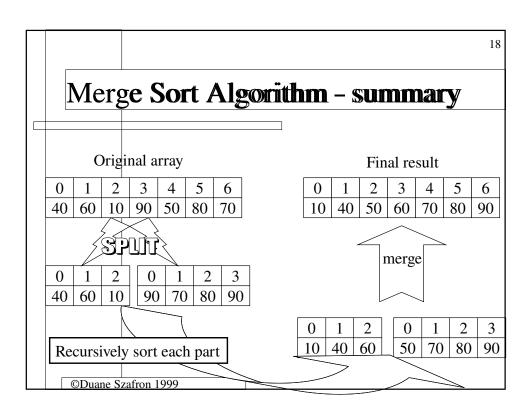
# 14/STR/ALG/VIS/5/A







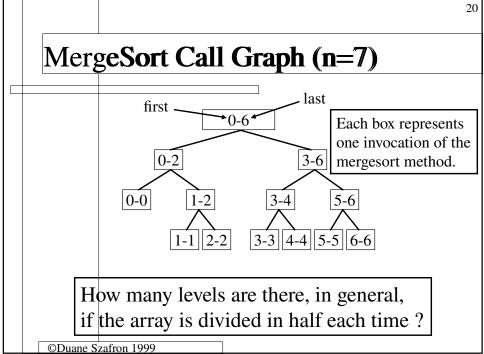


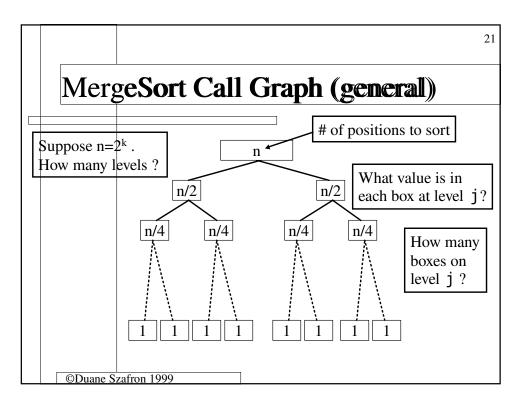


# 19/STR/ALG/DEO/1/A

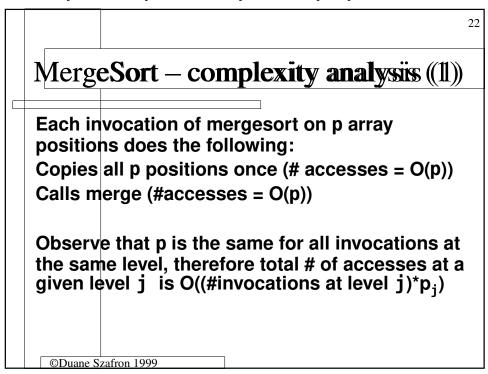
```
19
    MergeSort Code — version 1
public static void mergesort(int[] anArray, int first,
                                                  int last) {
//pre: last < anArray.length
//post: anArray positions first to last are in increasing order
int size = (last-first)+1;
if (size > 1) {
  int frontsize = size/2 ;
  int backsize = size-frontsize ;
  int[] front = new int[frontsize] ;
  int[] back = new int[backsize] ;
  int i;
  for (i=0; i < frontsize; i++) { front[i] = anArray[first+i]; }
for (i=0; i < backsize; i++) { back[i] =</pre>
                                        anArray[first+frontsize+i]; }
  mergesort(front,0,frontsize-1);
  mergesort(back, 0,backsize -1);
  merge(front,back,anArray,first,last);
   ©Duane Szafron 1999
```

# 20/EXP/ALG/VIS/2/A





# 22/STR/COM/FAC/1/A



# 23/EXP/COM/XPL/2/A

23 MergeSort – complexity analysis (2) The total # of accesses at level j is O((#invocations at level j)\*p<sub>i</sub>)  $2^{j} * (n/2^{j}))$ = O( = 0(|n|)In other words, the total # of accesses at each level is the same, O(n) The total # of accesses for the entire mergesort is the sum of the accesses for all the levels. Since the accesses at every level is the same – O(n) – this is (# levels)\*O(n) = O(log(n))\*O(n)= O(n\*log(n))©Duane Szafron 1999

Time Complexity of Merge Sont

Best case - O(n log(n))
Worst case - O(n log(n))
Average case O(n log(n))
Note that the insertion sort is actually a better sort than the merge sort if the original collection is almost sorted.

# 25/STR/COM/XPL/1/A

Space Complexity of Merge Sort (1)

In any recursive method, space is required for the stack frames created by the recursive calls.

The maximum amount of memory required for this purpose is

(size of the stack frame) \* (depth of recursion)

The size of the stack frame is a constant, and for mergesort the depth of recursion (the number of levels) is O(log(n)).

The memory required for the stack frames is therefore O(log(n)).

©Duane Szafron 1999

#### 26/EXP/COM/XPL/1/A

26

25

#### Space Complexity of Merge Sort (2)

Besides the given array, there are two temporary arrays allocated in each invocation whose total size is the same as the number of positions to be sorted: at level j this is  $p_j = n/2^j$ 

This space is allocated <u>before</u> the recursive calls are made and needed <u>after</u> the recursive calls have returned and therefore the maximum total amount of space allocated is the sum of  $n/2^j$  for j=0...log(n).

This sum is O(n) – it is a little less than 2\*n.

Therefore, the space complexity of Merge Sort is O(n), but doubling the collection storage may sometimes be a problem.

©Duane Szafron 1999

#### 27/STR/IMP/DEF/1/A

Although we cannot improve the big-O complexity of mergesort we can make it faster in practice by doing two things:

- Reducing the amount of copying
- Allocating temporary storage once at the very outset

We will make these improvements in 2 steps.

# 28/EXP/COM/XPL/1/A

Reducing copying – back

The back array is easy to eliminate. We just use the back portion of anArray in its place.

The only significant change in the code is to the merge method, which now must be told where the "back" of anArray begins.

We can also eliminate from merge the final loop which copies values from back into the final positions of anArray since these will be in the correct place in anArray.

#### 29/STR/ALG/DEO/1/A

```
29
    MergeSort Code – version 2 (1)
public static void mergesort(int[] anArray, int first,
                                             int last) {
//pre: last < anArray.length
//post: anArray positions first to last are in increasing order
int size = (last-first)+1 ;
if ( size > 1) {
  int frontsize = size/2 ;
  int backsize = size-frontsize ;
  int[] front = new int[frontsize] ;
  int[]-back---=-new-int[backsize] ;
  int i;
  for (i=0; i < frontsize; i++) { front[i] = anArray[first+i]; }</pre>
  for (i=0; i < backsize; i++) { back[i] =
                                  --anArray[first+frontsize+i];--}
  mergesort(front,0,frontsize-1);
   ©Duane Szafron 1999
```

#### 30/EXP/ALG/DEO/3/A

```
MergeSort Code — version 2 (2)

mergesort(back, 0,backsize--1);
int backstart = first + frontsize;
mergesort(anArray, backstart, last);

merge(front,back,anArray,first,last)-;
merge(front, anArray, first, backstart, last);
}

©Duane Szafron 1999
```

```
31
  Merge Code – version 2 (1)
private static void merge(int[] front,
                 int[] anArray, int first, int backstart,
                 int last) {
 int f=0 ; // front index
 int b=backstart ; // back index
int i=first ; // index in result
while ( (f < front.length) && (b <= last)) {</pre>
   if (front[f] < anArray[b]) {</pre>
      anArray[i] = front[f] ;
      i++ ; f++ ;
   } else {
      anArray[i] = anArray[b] ;// i <= b ALWAYS AT THIS POINT</pre>
      i++ ; b++ ;
}
 ©Duane Szafron 1999
```

#### 33/STR/IMP/XPL/1/A

Improving efficiency—front (1)

front is as easy to eliminate as back in the mergesort method. We just use the front portion of anArray in its place.

But the merge method must make a copy of the front portion of anArray before merging begins.

This does not reduce copying at all, but it moves the temporary storage into the merge method, which means it is allocated AFTER the recursive calls and therefore less memory is needed in total.

#### 34/EXP/IMP/XPL/1/A

Improving efficiency—front (2)

In addition, instead of allocating the storage each time merge is called, we can allocate it once, before the first call to mergesort is made, and pass this extra array on all calls.

This saves the time it takes to allocate memory and garbage collect it, which in the previous versions was done once for every invocation.