Youndo Do

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OBJECTIVE

Graduate student for Doctor of Philosophy in Mechanical Engineering. Seeking further research opportunities for Fall 2023.

EDUCATION

Georgia Institute of Technology, College of Engineering Master of Science in Mechanical Engineering Atlanta, Georgia

May 2020

• Concentration on AI/Informatics

Bachelor of Science in Mechanical Engineering

May 2017

• Minor in Industrial Design

RESEARCH EXPERIENCE

Multi-Scale Systems Engineering Research

Atlanta, Georgia

Research Assistant with Prof. Yan Wang

2018 - 2020

- Investigated ABI model which quantifies trust of cyber physical system in ability, benevolence, and integrity.
- Conducted a survey on Cyber-Physical Systems design principles in physical, virtual, and mental worlds.
- Used discrete Bayesian optimization method to find the most trustworthy node of CPSs.

Computational NanoBio Technology

Atlanta, Georgia

Research Assistant with Prof. Seung Soon Jang

2014 - 2017

Leader of Lithium Battery Team

2015 - 2017

- Performed Monte Carlo simulation and tested over 200 molecular compounds to compare red-ox potential values for battery use.
- Led and guided Lithium Battery team members to apply different techniques of simulation using a variety of programs such as Cerius2 and Jaguar.

INDUSTRY EXPERIENCE

Netmarble Corp.

AI Researcher

Seoul, Korea
2022 – Ongoing

- Developed deep reinforcement learning simulators for four games including AAA games to adequately transfer data between corresponding reinforcement models and simulation environment for distribution deep RL training process.
- Used Google ML kits such as Vertex AI, Big Query ML and Compute Engines to execute mass learning, analyze data, and visualize the outcome to 8,000 co-workers.
- Currently working on distributed multi-agent reinforcement learning.

Vespa InteractiveSeoul, KoreaR&D Researcher2020 – 2022

Created One Click Build System, which create virtual city procedurally with many parameters tuning
with ease and reduce the length of building a virtual city from two months to only a week (saved 20
million dollars).

- Developed a general SDK, which can be mounted on a simulator to obtain data through mass simulation and analyze the data on Big Query to balance characters' stats based on big data analysis
- Improved Chaos Physics system of Unreal Engine to fix critical frame drops in destroying 3d models with more than 100,000 polygons.

Inverse Kinematics System Team Leader

2021

- Implemented Jacobian pseudo-inverse to improve two-bone IK system into multi-bone IK system.
- Reduced animators' workloads by one-eighth, which resulted in profit of 200,000 dollars per month.
- Retailed the new IK system to other studios which applied the system to two MMORPG games and a
 metaverse project.

Lego Education Denmark

Mindstorms and LabVIEW KIT Developer Intern

Summer 2014

- Built multiple contents with Mindstorms kit and LabVIEW to enhance interest in and understanding of robotics and coding for kids in early age (5+).
- Published textbooks in English and Korean, which were used in over 100 academies and schools.

Funers Seoul, Korea

Mechanical Engineer Intern

Summer 2016, 2017

- Built logistic systems with Mindstorms and Python to simulate the processes done in factories and harbors.
- Led the project team to present the system to Prof. Zhang of Tongji University for his Queueing Theory course and sold the system with a profit of 30,000 dollars per system.

PROFESSIONAL ACTIVITIES

Advising Atlanta, Georgia

Mentor of student on research projects

Brian Contreras (MS) 2019

• Omar Allam (BS) 2017

Robotics Lab Developer

Atlanta, Georgia

2015 - 2016

Advanced Robotics Class Lab Developer with Prof. Nadir Sadegh

Evaluated the ROS platform and different python libraries for lab tasks for closed and open loop systems.

- Designed lab materials for the advanced undergraduate ME course in Spring (ME4451).
- Created a room mapping content with TurtleBot and a ball grabbing content with a 3-pivot arm robot.

CERTIFICATE

Machine Learning Certificate

Stanford University

2019

Intermediate Machine Learning: TensorFlow on Google Cloud

Google Cloud

Machine Learning Engineer Professional Certificate

Google Cloud

• The exam is in December 2022. This certificate is not acquired yet.

2022