United States Patent [19] Patent Number: Des. 276,539 [11] Smith, III et al. Date of Patent: ** Nov. 27, 1984 [45] [54] VIDEO ARCADE GAME AND DISPLAY [56] References Cited HOUSING U.S. PATENT DOCUMENTS D. 237,739 11/1975 Itoh D14/80 [75] Inventors: Jay Smith, III, Pacific Palisades; D. 238,511 1/1976 Boldt D14/80 Moto Shimano, Los Angeles, both of Calif. Primary Examiner-Melvin B. Feifer Attorney, Agent, or Firm-Jackson, Jones & Price [73] Assignee: Smith Engineering, Culver City, Calif. The ornamental design for a video arcade game and display housing, substantially as shown. 14 Years [**] Term: DESCRIPTION FIG. 1 is a perspective view of the video arcade game and display housing showing our new design; [21] Appl. No.: 350,462 FIG. 2 is a right side view;

Filed:

Jan. 6, 1982

U.S. Cl. D21/13; D14/80

273/DIG. 28, 85 G, 1 GC

[58] Field of Search D21/13; D14/80;

FIG. 3 is a front elevational view; FIG. 4 is a left side elevational view;

FIG. 5 is the rear elevational view;

FIG. 6 is a top plan view;

FIG. 7 is a bottom plan view.



