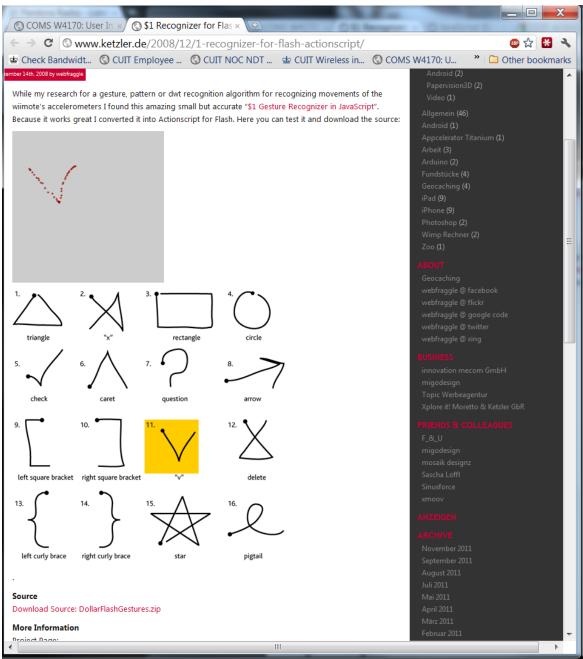
Initial Design:

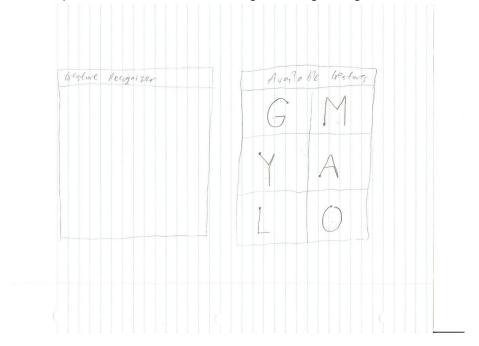
The original idea for my design was portrait, like the flash example given in the assignment documentation:



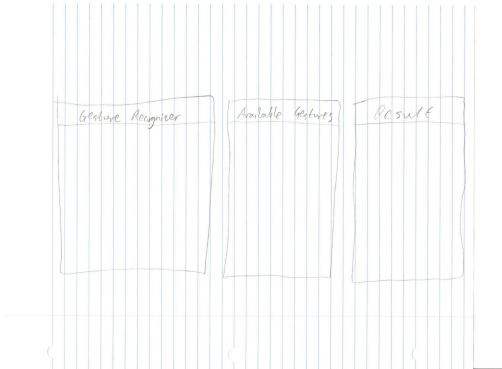
I reversed the order of the templates and the drawing area and also increased the size of the

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But that design runs into the same flaw that Christoph Ketzler's runs into, which is that you might have to scroll to use the tool if you're template base is large. To avoid this I switched to a landscape view which takes advantage of the growing shift to wide screen layouts.



Since our implementation needed to do something "interesting" I included a third panel to show the "interesting" result:

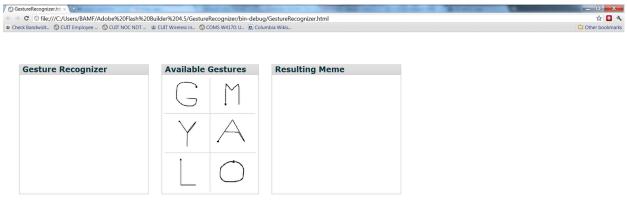


How To Use:

This is a web application, so it requires a browser (optimized for Firefox and Chrome). When the application is run, you are greeted with a title page.



By clicking anywhere in the application (which is 1280x600 pixels in size) you are taken to the next and final screen.



Here you can draw anything within the Gesture Recognizer panel and it will attempt to match

your drawing with the available gestures. Here is an example:



Each gesture maps to a specific Internet meme. Here is a list of the mappings:

Gesture	Meme		
G	Me Gusta		
М	U Mad?		
Υ	Y U No?		
А	Awww Yeah		
L	LOL		
0	Okay		

That's all there is to the application. I hope you enjoy using it as much as I enjoyed writing it.

Design Justification:

My design emphasizes simplicity. Initially, there was to be no intial splash screen, but I decided to include one in order to inform a first time user on what the application is and does. The main page is large enough to fill a substantial portion of any screen, but still small enough to have all elements of the application visible at one time. Each panel is reasonably and similarly sized in order to keep the gestures comfortably sized, and to provide consistency. The over all shape of the page creates a balance that is pleasing to look at, and the colors are calm and easy on the eyes. Overall, the design is simple and calm because there is already more than enough excitement on the Internet.