CSCI 4210 — Operating Systems
CSCI 6140 — Computer Operating Systems
Homework 1 (document version 1.0)
Files, Strings, and Memory Allocation in C

Overview

- This homework is due by 11:59:59 PM on Friday, February 2, 2018.
- This homework will count as 8% of your final course grade.
- This homework is to be completed **individually**. Do not share your code with anyone else.
- You **must** use C for this homework assignment, and your code **must** successfully compile via **gcc** with absolutely no warning messages when the -Wall (i.e., warn all) compiler option is used. We will also use -Werror, which will treat all warnings as critical errors.
- Your code **must** successfully compile and run on Submitty, which uses Ubuntu v16.04.3 LTS. Note that the gcc compiler is version 5.4.0 (Ubuntu 5.4.0-6ubuntu1~16.04.5).

Homework Specifications

In this first homework, you will use C to implement a directory and text file manipulation program. The goal is to become more comfortable programming in C on Linux, in particular handling strings, working with the filesystem, and dynamically allocating (and re-allocating) memory.

In brief, your program must open and read a directory and process all regular files within that directory. For each regular file, your program must parse all words from the file (if any), store each parsed word into a dynamically allocated array, then display the words and their respective number of occurrences across all files.

You have two data structure choices for this assignment. You can use two parallel arrays, one array for keeping track of all unique words, the second array for keeping track of word occurrence counts. Alternatively, you can use a single array of structs, with the struct storing the word and the corresponding count. Regardless, all arrays must be dynamically allocated and re-allocated as necessary.

Command-Line Arguments

The input directory is specified on the command-line as the first argument. The second command-line argument, which is optional, is integer n, which specifies that the first and last n words encountered are to be displayed in the output. Note that words are displayed in the order that they are first encountered. Regardless, your program must process all of the words in all of the regular files in the given directory.

Directories, Regular Files, and Other File Types

Given a directory path, you must use the opendir(), readdir(), and closedir() functions to open, read from, and close the directory. As noted above, the first command-line argument will specify the input directory path to use. For each given file, you must use the lstat() system call and the obtained st_mode field to determine the file type. To do so in this assignment, use the S_ISREG(m) POSIX macro to identify regular files. All other file types should be ignored. Be sure to see the man page for lstat() for details.

Program Execution

As an initial example, you could execute your program and have it read all files within the current working directory by using "." as the directory path, as follows:

```
bash$ ./a.out .
```

Here are other examples of how you could specify relative and absolute paths:

```
bash$ ./a.out /cs/goldsd/OS/assignments/hw1/code/
...
bash$ ./a.out ~/OS
...
bash$ ./a.out ../hw1-testdir1
...
bash$ ./a.out ~/public.html/docs
...
```

What is a Word?

For this assignment, words are defined as containing only alphanumeric characters and being at least two characters in length. Further, words are case sensitive (e.g., "Lion" is different than "lion"). Consider using fopen(), fscanf(), fgetc(), isalnum(), and other such string and character functions here. And be sure to check out the details of each function by reviewing the corresponding man pages from the terminal.

Error Handling

If improper command-line arguments are given, report an error message to **stderr** and abort further program execution. In general, if an error is encountered, display a meaningful error message on **stderr** by using either **perror()** or **fprintf()**, then aborting further program execution.

Error messages must be one line only and use the following format:

```
ERROR: <error-text-here>
```

Required Data Structures

As noted above, for your data structure, you must use either two parallel arrays or an array of structs. For parallel arrays, the elements stored in each array at common index j correspond to one another. In this case, each word is tied to its corresponding count. More specifically, the first array contains words encountered in the given input files, and the second array contains integers that represent the number of occurrences of the corresponding word in the given input files.

Your program must store words in the first array as you discover them in each file, initially setting the corresponding integer in the second array or struct to 1. If a word already exists in the data structure (use linear search here), do not add it again; instead, incremement its corresponding count.

Note that you must store all words in memory, not just the words to be displayed. Further, both arrays must be dynamically allocated on the runtime heap. To do so, if you use parallel arrays, dynamically create the first array as an array of character pointers (char*) using calloc(). Next, dynamically create the second array as an array of integers, also via calloc(). If you use structs, dynamically create a single array of structs.

In either case, start with an array size of 32. And if the size of the arrays needs to be increased, use realloc() to do so, increasing the size of the array by 32 each time.

Note that you must also dynamically allocate the memory to store each word (since a char* is simply a pointer). To do so, use malloc() or calloc(); be sure to calculate the number of bytes to allocate as the length of the given word plus one, since strings in C are implemented as char arrays that end with a '\0' character.

To read in each word from a file, you may use a statically allocated character array of size 80. In other words, you can assume that each word is no more than 79 characters long.

Finally, be sure to use free() to ensure all dynamically allocated memory is properly deallocated. Be sure to use valgrind to verify that there are no memory leaks.

Required Output

When you execute your program, you must display a line of output each time you allocate or reallocate memory for the two parallel arrays. As an example, if you are processing a directory called hw1-testdir1 that only contains the following hw1-input01.txt file:

Once when a Lion was asleep a little Mouse began running up and down upon him; this soon wakened the Lion, who placed his huge paw upon him, and opened his big jaws to swallow him. "Pardon, O King," cried the little Mouse: "forgive me this time, I shall never forget it: who knows but what I may be able to do you a turn some of these days?" The Lion was so tickled at the idea of the Mouse being able to help him, that he lifted up his paw and let him go. Some time after the Lion was caught in a trap, and the hunters, who desired to carry him alive to the King, tied him to a tree while they went in search of a wagon to carry him on. Just then the little Mouse happened to pass by, and seeing the sad plight in which the Lion was, sent up to him and soon gnawed away the ropes that bound the King of the Beasts. "Was I not right?" said the little Mouse. "LITTLE FRIENDS MAY PROVE GREAT FRIENDS."

Executing the code as follows should display the output shown below:

```
bash$ ./a.out hw1-testdir1 7
Allocated initial parallel arrays of size 32.
Re-allocated parallel arrays to be size 64.
Re-allocated parallel arrays to be size 96.
Re-allocated parallel arrays to be size 128.
All done (successfully read 174 words; 104 unique words).
First 7 words (and corresponding counts) are:
Once -- 1
when -- 1
Lion -- 5
was -- 4
asleep -- 1
little -- 4
Mouse -- 5
Last 7 words (and corresponding counts) are:
right -- 1
said -- 1
LITTLE -- 1
FRIENDS -- 2
MAY -- 1
PROVE -- 1
GREAT -- 1
```

Match the above output format exactly as shown above.

If the second command-line argument is omitted, use the output format shown below. Also use this output format if the second command-line argument is greater than or equal to the total number of words or if the total number of words is less than twice the command-line argument value.

```
bash$ ./a.out hw1-testdir1
Allocated initial parallel arrays of size 32.
Re-allocated parallel arrays to be size 64.
Re-allocated parallel arrays to be size 96.
Re-allocated parallel arrays to be size 128.
All done (successfully read 174 words; 104 unique words).
All words (and corresponding counts) are:
Once -- 1
when -- 1
Lion -- 5
was -- 4
asleep -- 1
little -- 4
Mouse -- 5
began -- 1
running -- 1
up -- 3
and -- 6
down -- 1
upon -- 2
him -- 9
this -- 2
soon -- 2
wakened -- 1
the -- 14
who -- 3
. . .
Beasts -- 1
Was -- 1
not -- 1
right -- 1
said -- 1
LITTLE -- 1
FRIENDS -- 2
MAY -- 1
PROVE -- 1
GREAT -- 1
```

As with the previous example, match the above output format **exactly as shown above**, replacing the ellipses with all words of the given regular file(s).

Submission Instructions

To submit your assignment (and also perform final testing of your code), please use Submitty, the homework submission server. The specific URL is on the course website.

Note that this assignment will be available on Submitty a few days before the due date. Please do not ask on Piazza when Submitty will be available, as you should perform adequate testing on your own Ubuntu platform.

That said, to make sure that your program does execute properly everywhere, including Submitty, use the techniques below.

First, as discussed in class (on 1/18), output to standard output (stdout) is buffered. To ensure buffered output is properly flushed to a file for grading on Submitty, use fflush() after every set of printf() statements, as follows:

Second, also discussed in class (on 1/18), use the DEBUG_MODE technique to make sure you do not submit any debugging code. Here is an example:

```
#ifdef DEBUG_MODE
    printf( "the value of x is %d\n", x );
    printf( "the value of q is %d\n", q );
    printf( "why is my program crashing here?!" );
    fflush( stdout );
#endif
```

And to compile this code in "debug" mode, use the -D flag as follows:

```
bash$ gcc -Wall -Werror -D DEBUG_MODE homework1.c
```