

# CS 457, Fall 2019

---

Drexel University, Department of Computer Science

Lecture 8



# Randomized Selection Algorithm

Randomized-Select( $A, p, r, i$ )

1. if  $p == r$
2.     return  $A[p]$
3.  $q = \text{Randomized-Partition}(A, p, r)$
4.  $k = q - p + 1$
5. if  $i == k$
6.     return  $A[q]$
7. else if  $i \leq k$
8.     Randomized-Select( $A, p, q - 1, i$ )
9. else
10.     Randomized-Select( $A, q + 1, r, i - k$ )

Randomized-Partition ( $A, p, r$ )

1.  $i = \text{Random}(p, r)$
2. Exchange  $A[r]$  with  $A[i]$
3. return Partition( $A, p, r$ )



# Running Time

- Indicator variable  $\mathbb{I}\{E\}$  is 1 if event  $E$  occurs and 0 o/w (see page 118)
- Consider an array  $A[p, \dots, r]$  with  $n$  elements
- If  $X_k = \mathbb{I}\{\text{the subarray } A[p, \dots, q] \text{ has exactly } k \text{ elements}\}$ , then

$$\begin{aligned} T(n) &\leq \sum_{k=1}^n X_k (T(\max\{k-1, n-k\}) + O(n)) \\ &= \sum_{k=1}^n X_k (T(\max\{k-1, n-k\})) + \sum_{k=1}^n X_k O(n) \\ &= \sum_{k=1}^n X_k (T(\max\{k-1, n-k\})) + O(n) \end{aligned}$$



# Expected Running Time

- $X_k = \mathbb{I}\{\text{the subarray } A[p, \dots, q] \text{ has exactly } k \text{ elements}\}$ . Since  $A[p, \dots, r]$  has  $n$  elements and  $q$  is chosen uniformly at random, we have  $\mathbb{E}[X_k] = \frac{1}{n}$ , so

$$\begin{aligned}\mathbb{E}[T(n)] &\leq \mathbb{E}\left[\sum_{k=1}^n X_k (T(\max\{k-1, n-k\})) + O(n)\right] \\&= \sum_{k=1}^n \mathbb{E}[X_k (T(\max\{k-1, n-k\}))] + O(n) \\&= \sum_{k=1}^n \mathbb{E}[X_k] \mathbb{E}[T(\max\{k-1, n-k\})] + O(n) \\&= \sum_{k=1}^n \frac{1}{n} \mathbb{E}[T(\max\{k-1, n-k\})] + O(n)\end{aligned}$$



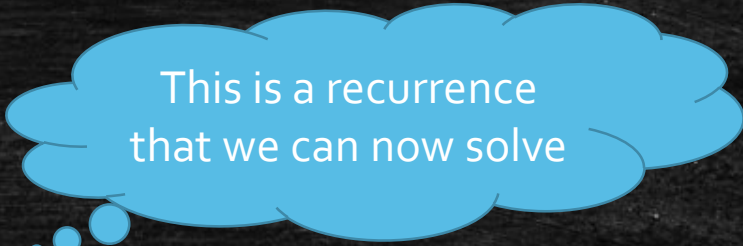
# Expected Running Time

---

$$\text{Thus, } \mathbb{E}[T(n)] \leq \sum_{k=1}^n \frac{1}{n} \mathbb{E}[T(\max\{k-1, n-k\})] + O(n),$$

$$\text{and } \max\{k-1, n-k\} = \begin{cases} k-1 & \text{if } k > \lceil n/2 \rceil \\ n-k & \text{if } k \leq \lceil n/2 \rceil \end{cases}$$

$$\text{So, } \mathbb{E}[T(n)] \leq \frac{2}{n} \sum_{k=\lceil n/2 \rceil}^{n-1} \mathbb{E}[T(k)] + O(n)$$



This is a recurrence  
that we can now solve



# Expected Running Time

We use substitution in order to solve:  $\mathbb{E}[T(n)] \leq \frac{2}{n} \sum_{k=\lfloor \frac{n}{2} \rfloor}^{n-1} \mathbb{E}[T(k)] + O(n)$

We **guess** that  $\mathbb{E}[T(n)] = O(n)$

Hence, we **assume**  $\mathbb{E}[T(n')] \leq cn'$  for some constant  $c$  and every  $n' < n$ ,

and we **show** that  $\mathbb{E}[T(n)] \leq cn$  for that same constant  $c$ . Upon substitution:

$$\mathbb{E}[T(n)] \leq \frac{2}{n} \sum_{k=\lfloor \frac{n}{2} \rfloor}^{n-1} ck + an \leq \frac{2c}{n} \left( \frac{n^2 - n}{2} - \frac{n^2/4 - 3n/2 + 2}{2} \right) + an$$

which leads to  $\mathbb{E}[T(n)] \leq cn - \left( \frac{cn}{4} - \frac{c}{2} - an \right)$



# Expected Running Time

We use substitution in order to solve:  $\mathbb{E}[T(n)] \leq \frac{2}{n} \sum_{k=\lfloor \frac{n}{2} \rfloor}^{n-1} \mathbb{E}[T(k)] + O(n)$

We **guess** that  $\mathbb{E}[T(n)] = O(n)$

Hence, we **assume**  $\mathbb{E}[T(n')] \leq cn'$  for some constant  $c$  and every  $n' < n$ ,

and we **show** that  $\mathbb{E}[T(n)] \leq cn$  for that same constant  $c$ . Upon substitution:

$$\mathbb{E}[T(n)] \leq \frac{2}{n} \sum_{k=\lfloor \frac{n}{2} \rfloor}^{n-1} ck + an \leq \frac{2c}{n} \left( \frac{n^2 - n}{2} - \frac{n^2/4 - 2n/2 + 2}{2} \right) + an$$

for  $c > 4a$ ,  
and  $n \geq \frac{2c}{c-4a}$

$$\text{which leads to } \mathbb{E}[T(n)] \leq cn - \left( \frac{cn}{4} - \frac{c}{2} - an \right) \leq cn$$



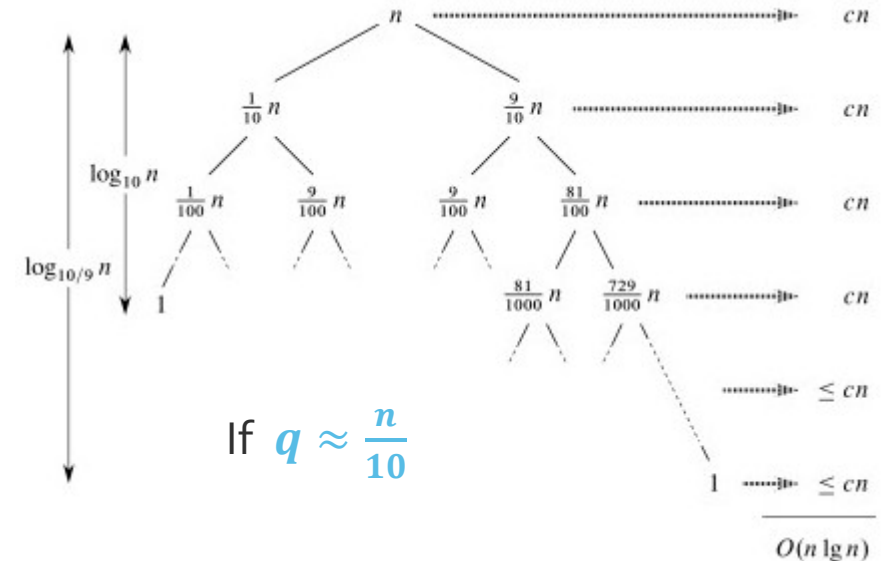
# Quicksort (Running Time)

QUICKSORT ( $A, p, r$ )

1.     **if**  $p < r$      // Check for base case
2.          $q = \text{PARTITION}(A, p, r)$      // Divide step
3.         QUICKSORT ( $A, p, q - 1$ )     // Conquer step
4.         QUICKSORT ( $A, q + 1, r$ )     // Conquer step

$$T(n) = \begin{cases} \Theta(1) & \text{if } n = 1 \\ T(q) + T(n - q - 1) + \Theta(n) & \text{otherwise} \end{cases}$$

- $T(n) \leq \max_{0 \leq q \leq n-1} (T(q) + T(n - q - 1)) + \Theta(n)$
- This leads to  $O(n^2)$  in the worst case
- But, if  $q = cn$  for some constant  $c$ , it is  $O(n \log n)$





# Quicksort (Running Time)

How many times  
is Partition called  
overall?

QUICKSORT ( $A, p, r$ )

1.     **if**  $p < r$
2.          $q = \text{PARTITION}(A, p, r)$
3.         QUICKSORT ( $A, p, q - 1$ )
4.         QUICKSORT ( $A, q + 1, r$ )

What is the  
worst case  
value of  $X$ ?

PARTITION ( $A, p, r$ )

1.      $x = A[r]$
2.      $i = p - 1$
3.     **for**  $j = p$  **to**  $r - 1$
4.         **if**  $A[j] \leq x$
5.              $i = i + 1$
6.             exchange  $A[i]$  with  $A[j]$
7.     exchange  $A[i+1]$  with  $A[r]$
8.     **return**  $i+1$

**Lemma:** Let  $X$  be the number of comparisons performed in line 4 of PARTITION over the entire execution of QUICKSORT on an  $n$ -element array. Then the running time of QUICKSORT is  $O(n + X)$ .



# Quicksort (Running Time)

## RANDOMIZED-QUICKSORT ( $A, p, r$ )

1. **if**  $p < r$
2.      $q = \text{RANDOMIZED-PARTITION}(A, p, r)$
3.     RANDOMIZED-QUICKSORT ( $A, p, q - 1$ )
4.     RANDOMIZED-QUICKSORT ( $A, q + 1, r$ )

## RANDOMIZED-PARTITION ( $A, p, r$ )

1.      $i = \text{RANDOM}(p, r)$
2.     exchange  $A[r]$  with  $A[i]$
3.     **return** PARTITION ( $A, p, r$ )


What is the expected value of  $X$  if we choose the pivot element randomly?

**Lemma:** Let  $X$  be the number of comparisons performed in line 4 of PARTITION over the entire execution of QUICKSORT on an  $n$ -element array. Then the running time of QUICKSORT is  $O(n + X)$ .



# Randomized Quicksort (Running Time)

- Denote the sorted elements of the array by  $z_1, z_2, \dots, z_n$
- Let  $X_{ij} = I\{z_i \text{ is compared to } z_j\}$
- Then,  $X = \sum_{i=1}^{n-1} \sum_{j=i+1}^n X_{ij}$  and  $E[X] = \sum_{i=1}^{n-1} \sum_{j=i+1}^n \Pr\{z_i \text{ is compared to } z_j\}$
- Let  $Z_{ij} = \{z_i, z_{i+1}, \dots, z_j\}$
- $\Pr\{z_i \text{ is compared to } z_j\} = \Pr\{z_i \text{ or } z_j \text{ is first pivot chosen from } Z_{ij}\} = \frac{2}{j-i+1}$
- So,  $E[X] = \sum_{i=1}^{n-1} \sum_{j=i+1}^n \frac{2}{j-i+1} < \sum_{i=1}^{n-1} \sum_{k=1}^{n-1} \frac{2}{k} = \sum_{i=1}^{n-1} O(\log n) = O(n \log n)$



Check out  
Appendix C



# Today's Lecture

---

- More probabilistic analysis and randomized algorithms
  - Hash tables
  - Bucket Sort
  - Binary Trees



# Dynamic Set Data Structures

---

- Dynamic set  $K$  with keys drawn from the universe  $U = \{0, 1, \dots, m\}$
- Support dictionary operations given set  $K$  and key  $k$  :
  - INSERT( $K, k$ )
  - SEARCH( $K, k$ )
  - DELETE( $K, k$ )
- What data structure should we use in order to store these keys?
  - Stack?
  - Queue?
  - Linked list?
- What would the running time of each operation be?



# Dynamic Set Data Structures

- Support dictionary operations:

- INSERT( $K, k$ )
- SEARCH( $K, k$ )
- DELETE( $K, k$ )

DIRECT-ADDRESS-SEARCH( $T, k$ )

1 return  $T[k]$

DIRECT-ADDRESS-INSERT( $T, x$ )

1  $T[x.key] = x$

DIRECT-ADDRESS-DELETE( $T, x$ )

1  $T[x.key] = \text{NIL}$

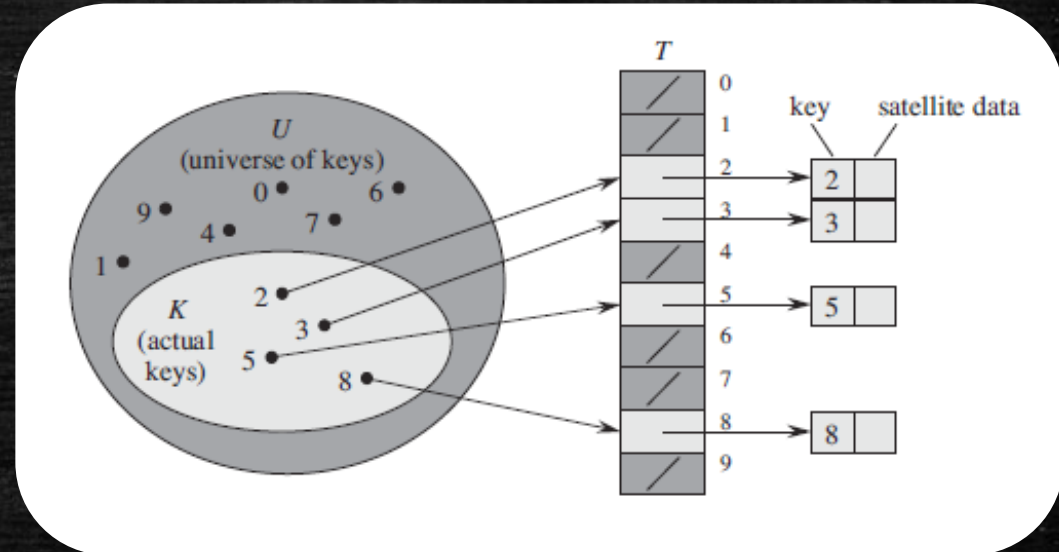
- Direct addressing into table  $T$ ?

- How fast are the operations?

- They all take  $O(1)$  time!

- What issues may arise?

- Size of array needs to be  $|U|$ !





# Dynamic Set Data Structures

- Support dictionary operations:

- INSERT( $K, k$ )
- SEARCH( $K, k$ )
- DELETE( $K, k$ )

DIRECT-ADDRESS-SEARCH( $T, k$ )

1 return  $T[k]$

DIRECT-ADDRESS-INSERT( $T, x$ )

1  $T[x.key] = x$

DIRECT-ADDRESS-DELETE( $T, x$ )

1  $T[x.key] = \text{NIL}$

- Direct addressing into table  $T$ ?

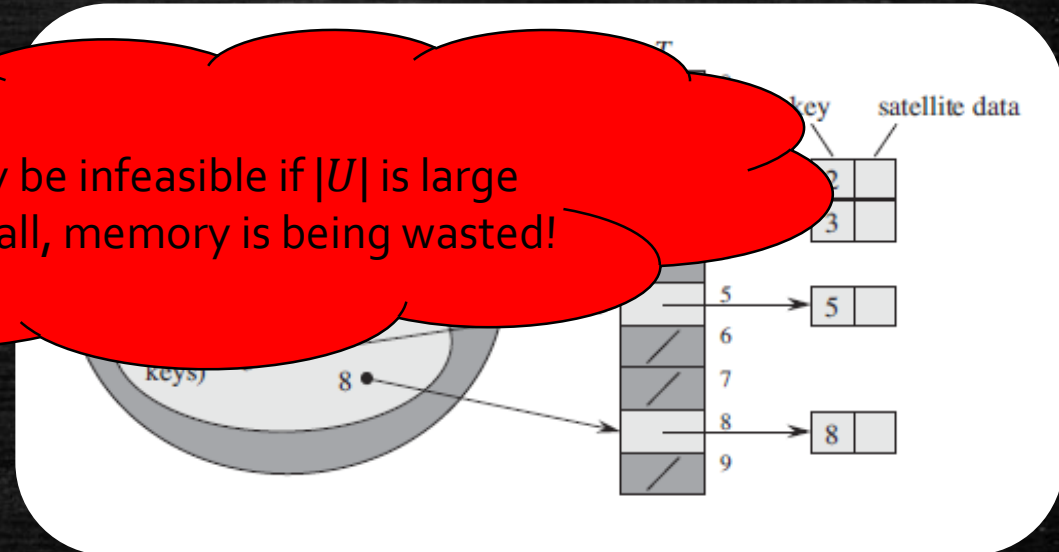
- How fast are the operations?

- They all take  $O(1)$

- What issues may arise?

- Size of array needs to be  $|U|$ !

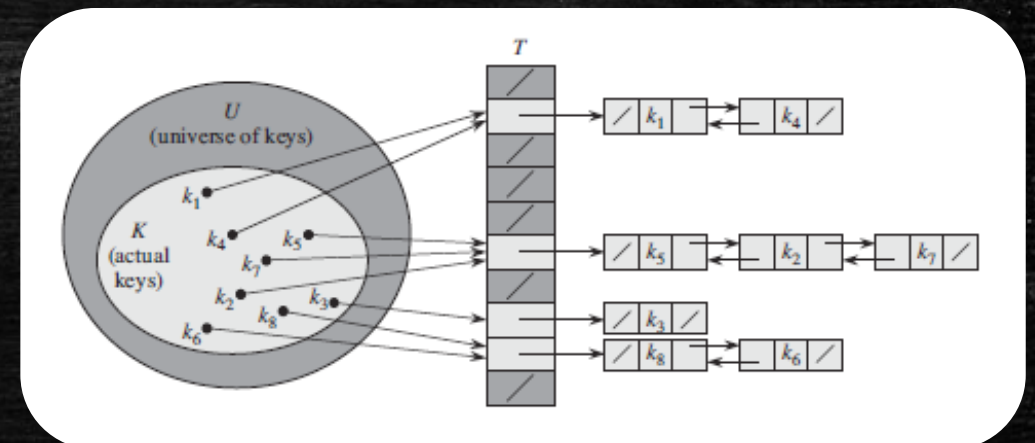
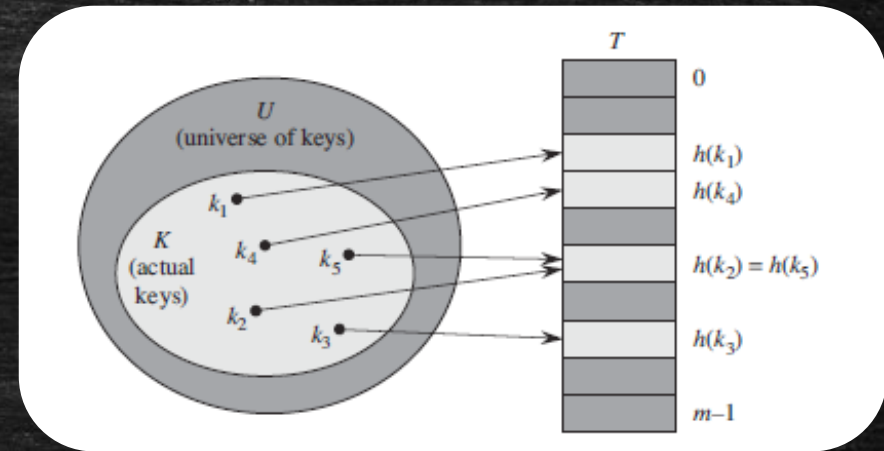
1. This may be infeasible if  $|U|$  is large
2. If  $|K|$  is small, memory is being wasted!





# Hash Tables

- Use a **hash function  $h$** 
  - Function  $h$  maps  $U$  to slots of hash table
  - Given key  $k$ , compute the slot  $h(k)$
  - This reduces the required table size
- But what if we get a **collision**?
  - Two distinct keys could be mapped to the same slot
  - How can we try to avoid this?
  - The function needs to be deterministic
- We can address that using **chaining**
  - Place colliding keys to same linked list
  - How does this affect the running time?





# Hash Tables

- Use a **hash function  $h$** 
  - Function  $h$  maps  $U$  to slots of hash table
  - Given key  $k$ , compute the slot  $h(k)$
  - This reduces the required table size
- But what if we get a **collision**?
  - Two distinct keys could be mapped to the same slot
  - How can we try to avoid this?
  - The function needs to be deterministic
- We can address that using **chaining**
  - Place colliding keys to same linked list
  - How does this affect the running time?

CHAINED-HASH-INSERT( $T, x$ )

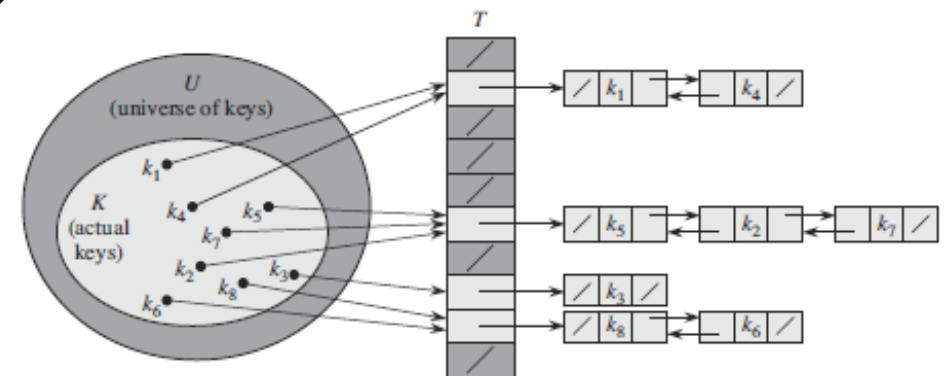
1 insert  $x$  at the head of list  $T[h(x.key)]$

CHAINED-HASH-SEARCH( $T, k$ )

1 search for an element with key  $k$  in list  $T[h(k)]$

CHAINED-HASH-DELETE( $T, x$ )

1 delete  $x$  from the list  $T[h(x.key)]$





# Hash Tables (Running Time)

- Given a hash table with  $m$  slots that stores  $n$  elements:
  - Worst case running time for searching is  $\Theta(n)$  plus time to compute hash function
  - This is no better than the time achieved by a single linked list...
  - **Simple uniform hashing**: any element is equally likely to hash into any of the slots
- What about the average-case running time for search?
  - Let  $n/m$  be the **load factor**  $\alpha$  for hash table  $T$
  - Let  $n_j$  be the length of the list  $T[j]$  for  $j \in \{0, 1, \dots, m - 1\}$
  - The expected value of  $n_j$  for uniform hashing is  $E[n_j] = \alpha$
  - Assume that computing the hash value  $h(k)$  takes  $O(1)$  time

## *Theorem 11.1*

In a hash table in which collisions are resolved by chaining, an **unsuccessful** search takes average-case time  $\Theta(1 + \alpha)$ , under the assumption of simple uniform hashing.



# Hash Tables (Running Time)

- Given a hash table with  $m$  slots that stores  $n$  elements:
  - Worst case running time for searching is  $\Theta(n)$  plus time to compute hash function
  - This is no better than the time achieved by a single linked list...
  - **Simple uniform hashing**: any element is equally likely to hash into any of the slots
- What about the average-case running time for search?

- Let  $n_j$  be the number of elements that hash to slot  $j$ .
- Let  $X$  be the number of elements examined in a search.
- Number of examined elements is:  $X = \sum_{j=1}^m \frac{1}{m} (1 + n_j)$
- So,  $E[X] = \sum_{j=1}^m \frac{1}{m} (1 + E[n_j]) = \sum_{j=1}^m \frac{1}{m} \left(1 + \frac{n}{m}\right) = 1 + \frac{n}{m}$
- Assume  $n \leq m$ .

## *Theorem 11.1*

In a hash table in which collisions are resolved by chaining, an **unsuccessful** search takes average-case time  $\Theta(1 + \alpha)$ , under the assumption of simple uniform hashing.



# Hash Tables (Running Time)

- Given a hash table with  $m$  slots that stores  $n$  elements:
  - Worst case running time for searching is  $\Theta(n)$  plus time to compute hash function
  - This is no better than the time achieved by a single linked list...
  - **Simple uniform hashing**: any element is equally likely to hash into any of the slots
- What about the average-case running time for search?
  - Let  $n/m$  be the **load factor**  $\alpha$  for hash table  $T$
  - Let  $n_j$  be the length of the list  $T[j]$  for  $j \in \{0, 1, \dots, m - 1\}$
  - The expected value of  $n_j$  for uniform hashing is  $E[n_j] = \alpha$
  - Assume that computing the hash value  $h(k)$  takes  $O(1)$  time

## *Theorem 11.2*

In a hash table in which collisions are resolved by chaining, a **successful** search takes average-case time  $\Theta(1 + \alpha)$ , under the assumption of simple uniform hashing.

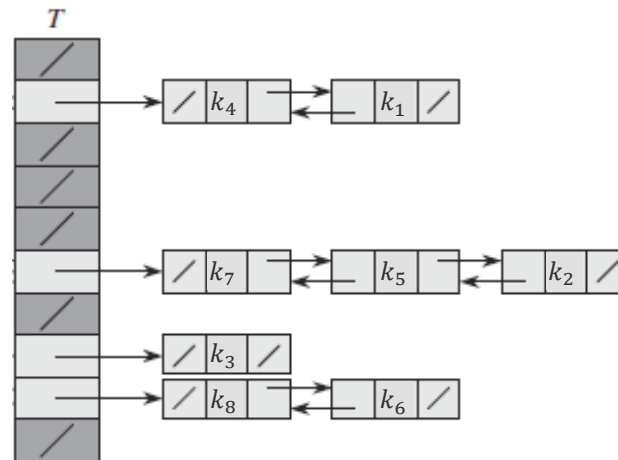


# Hash Tables (Running Time)

- For keys  $k_i$  and  $k_j$  we define indicator variable  $X_{ij} = \mathbb{I}\{h(k_i) = h(k_j)\}$
- For simple uniform hashing, we get  $\Pr\{h(k_i) = h(k_j)\} = 1/m$
- Assume that element being searched for is equally likely to be any of the  $n$  elements
- Expected number of elements examined in a successful search is:

$$\mathbb{E} \left[ \frac{1}{n} \sum_{i=1}^n \left( 1 + \sum_{j=i+1}^n X_{ij} \right) \right]$$

Verify this for the following instance:



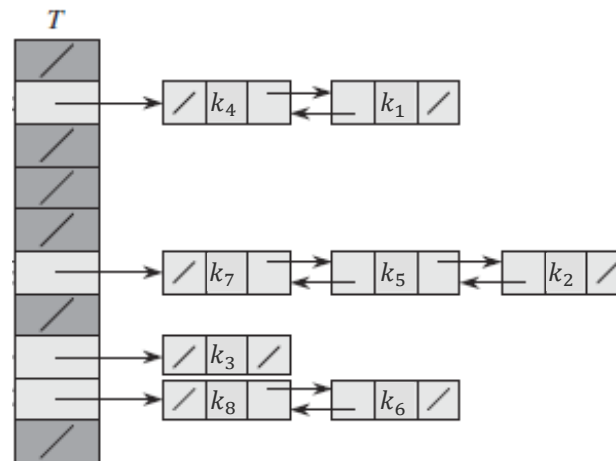


# Hash Tables (Running Time)

- For keys  $k_i$  and  $k_j$  we define indicator variable  $X_{ij} = \mathbb{I}\{h(k_i) = h(k_j)\}$
- For simple uniform hashing,  $\mathbb{P}\{h(k_i) = h(k_j)\} = 1/m$
- Assume that  $k_i$  is the key of the  $i$ -th element to be added to the hash table
- Expected number of probes in a successful search is:

$$E \left[ \frac{1}{n} \sum_{i=1}^n \left( 1 + \sum_{j=i+1}^n X_{ij} \right) \right]$$

Verify this for the following instance:





# Hash Tables (Running Time)

- For keys  $k_i$  and  $k_j$  we define indicator variable  $X_{ij} = \mathbb{I}\{h(k_i) = h(k_j)\}$
- For simple uniform hashing, we get  $\Pr\{h(k_i) = h(k_j)\} = 1/m$
- Assume that element being searched for is equally likely to be any of the  $n$  elements
- Expected number of elements examined in a successful search is:

$$\begin{aligned} & \mathbb{E} \left[ \frac{1}{n} \sum_{i=1}^n \left( 1 + \sum_{j=i+1}^n X_{ij} \right) \right] \\ &= \frac{1}{n} \sum_{i=1}^n \left( 1 + \sum_{j=i+1}^n \mathbb{E}[X_{ij}] \right) \quad (\text{by linearity of expectation}) \\ &= \frac{1}{n} \sum_{i=1}^n \left( 1 + \sum_{j=i+1}^n \frac{1}{m} \right) \\ &= 1 + \frac{1}{nm} \sum_{i=1}^n (n-i) \end{aligned}$$



# Hash Tables (Running Time)

$$\begin{aligned} & \mathbb{E} \left[ \frac{1}{n} \sum_{i=1}^n \left( 1 + \sum_{j=i+1}^n X_{ij} \right) \right] \\ &= \frac{1}{n} \sum_{i=1}^n \left( 1 + \sum_{j=i+1}^n \mathbb{E}[X_{ij}] \right) \quad (\text{by linearity of expectation}) \\ &= \frac{1}{n} \sum_{i=1}^n \left( 1 + \sum_{j=i+1}^n \frac{1}{m} \right) \\ &= 1 + \frac{1}{nm} \sum_{i=1}^n (n - i) \\ &= 1 + \frac{1}{nm} \left( \sum_{i=1}^n n - \sum_{i=1}^n i \right) \\ &= 1 + \frac{1}{nm} \left( n^2 - \frac{n(n+1)}{2} \right) \quad (\text{by equation (A.1)}) \\ &= 1 + \frac{n-1}{2m} \\ &= 1 + \frac{\alpha}{2} - \frac{\alpha}{2n} . \end{aligned}$$