

Sprint 1 Report
Shelf Chef
The Shelf Chefs
10/19/21

Actions to stop doing:

We should stop having so many impromptu meetings (but not entirely take them out), as some members may not be able to make it to these meetings. We need to focus more on sticking to a set schedule, so that we can constantly have updates on how things are going.

Actions to start doing:

We should stick to a set schedule for when we host our scrum productivity meetings. After our meeting with Colina, we've realized the importance of being able to talk to our group members to get onto the same page. This way, all team members know exactly what needs to be done, as well as how the rest of the group is doing.

Actions to keep doing:

One thing that is working well that we should keep doing is our impromptu meetings on Discord where one person asks for help with a problem and those who are available hop into a call to resolve the issue. These should occur not as often after we set up and stick to a scrum schedule, but for simple issues that can be quickly resolved, meeting up when necessary has been quite effective.

Work completed this sprint:

- As a developer, I want a database to contain an extensive list of recipes so that anyone who uses this can find a suitable recipe.
- As a developer, I want a database containing the ingredients from all of the recipes so that no matter what ingredient a user inputs, a recipe can be found that contains those ingredients.
- As an end user, I want to be able to input what ingredients I have into a search bar so that I can see what recipes are potential options to make.

Work not completed this sprint:

- As an end user, I want recipes to be displayed in a clean fashion so that I can easily find a recipe I want to make

Work completion rate:

We've been able to accomplish most, if not at least be working on everything that we've planned. In our Sprint 1, we've completed 3 out of 4 user stories (25 out of 30 work hours) in a total of 14 days. This equates to roughly 1 story every 3 to 4 days with about 2 work hours completed per day.

Sprint 1 Burnup Chart: (what we actually achieved)

