

Sprint 3 Report
Shelf Chef
The Shelf Chefs
11/16/21

Actions to stop doing:

- Pushing code to the main branch
- Leaving finished code uncommented

Actions to start doing:

- Make pull requests for all new features
- Comment code on all new features

Actions to keep doing:

- Holding impromptu meetings to assist with problematic tasks when a team member gets stuck

Work completed this sprint:

- As an end user, I want to be able to customize my own profile, so that I can feel as if I'm an actual user of the app, not just an observer.
- As an end user, I want to be able to like recipes that I am a fan of, so that I feel that my opinion is heard
- As a developer, I want a tidy recipe database for optimized search times for the users

Work not completed this sprint:

- All items have been completed

Work completion rate:

- During Sprint 3, we finished all of the user stories we planned to do during sprint 3. We had a few merge conflicts towards the end of the sprint so the progress slowed for two or three days while we worked out the conflicts. Other than that, the sprint was a steady progression through each of our user stories. We had two, 1 story-point user story tasks that we finished before our sprint planning meeting even ended. This gave us a good head start at two of our three planned user stories. Our total number of estimated ideal work hours completed during the prior sprint was 34 hours. There were a total of 14 days in the sprint and we completed an average of 1 user story every 4.5 days and an average of 2.5 hours per day. Our average user stories per day across all sprints to date has been 1 user story every 3.5 days. Our average ideal work hours per day across all sprints to date has been 2.5 hours.

Sprint 3 Burnup Chart:

