## PCB-1.99j-mag1 command reference ©15

misc operations			
backspace	remove object		
[S][C]Btn1	remove object		
scroll wheel	vertical pan		
[S]scroll wheel	horizontal pan		
Btn1	current mode action		
u	undo operation		
[S]r	redo operation		
<i>[S][C]</i> u	clear undo-list		
$\operatorname{tab}$	switch viewing side		
cursor key	move crosshair 1 grid		
[S]cursor key	move crosshair 10 grid		
connections			
<i>[S]</i> f	reset found connections		
f	find connections		
[S]backspace	remove connections		
us	user (:) commands		
:DRC()	check layout for rule violations		
:l [file]	load data file		
:le [file]	load element to buffer		
:m [file]	load layout to buffer		
:q	quit application		
:rn [file]	load netlist		
:s [file]	save data as file		
display			
c	center display		
g	increase grid spacing		
S/g	decrease grid spacing		
C	mark location		
r	clear and redraw output		
${f z}$	zoom in		
$[S]_{\mathbf{Z}}$	zoom out		
V	zoom extents		
[S]Btn3	temporary zoom extents		

	selection	
Btn2	select/deselect object	F1
[S]Btn2	toggle object to selection	[ <i>C</i> ]v
drag Btn2	select only objects in box	[S][C]
drag [S]Btn2	add box to selection	[ <i>M</i> ]v
<i>[S]</i> m	move selected to current layer	[S][M]   /C/h
	copy and move	[ [OJII
drag Btn2	move object or selection	
drag /M/Btn2	copy object	F2
drag /S//M/Btn2	override rubberband & move	F3
m	move to current layer	1
		/S/l
	pastebuffer	period
[ <i>C</i> ]x	copy selected objects to buffer	/
. ,	and enter pastebuffer mode	[S]
S/Cx	cut selected objects to buffer	' '
	and enter pastebuffer mode	
Btn1	in pastebuffer mode copy to layout	F5
$/C/1\cdots 5$	select buffer $\# 1 \cdots 5$	F6
. ,		/S/p
	sizing	insert
S	increase size of TLAPV <sup>a</sup>	
<i>[S]</i> s	decrease size of TLAPV	
$[M]_{\mathbf{S}}$	increase drill size of PV	F4
$[S][M]_{\mathrm{S}}$	decrease drill size of PV	n
k	increase clearance of LAPV	t
<i>[S]</i> k	decrease clearance of LAPV	<i>[S]</i> t
element		
d	display pinout	w
<i>[S]</i> d	open pinout window	[S]w
h	hide/show element name	e
n	change element name	[S]e
		О
	pin/pad	[S]o
n	change name	
	. 1	1

toggle square flag

 $\mathbf{q}$ 

 $<sup>^</sup>a\mathrm{TLAPV}:$ text, line, arc, pin or via

Obviously [S], [C], [M], F and Btn mean the shift, control, modifier (BTNMOD for buttons), function key and mouse buttons